Fys4150 Project 3

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https://github.com/kaaja/fys4150

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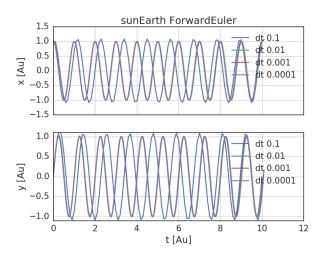
Note to instructure about Github repository

If the above Github-link does not work, it is eighter because you have not yet accepted our invite to the repository, or you have not yet provided us with an e-mail address available at Github so that we can invite you. If the latter applies to you, please send us an e-mail with an e-mailadress available in Github or your Github username so that we can send you an invite. Our e-mailadresses: peter.killingstad@hotmail.com, karljaco@gmail.com.

Abstract

- Introduction 1
- 2 Theory
- 3 Results

3.1 Sun-Earth Forward Euler



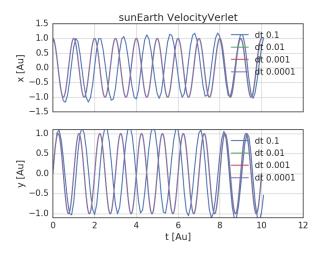


Figure 1: Sun-Earth system. Effect of Δt over a 10 year Figure 2: Sun-Earth system. Effect of Δt over a 10 year period.

smallest Δt

period.

The Forward Euler method seems to converge for the two The Velocity verlet method seems to converge faster than Forward Euler

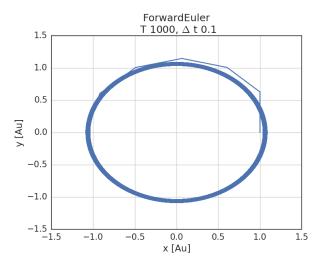


Figure 3: Sun-Earth system. Forward Euler. 1 000 years $Non-circulat\ orbits\ when\ time\ step\ is\ large.$

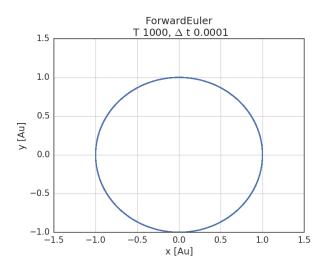


Figure 4: Sun-Earth system. Forward Euler. 1 000 years. For $\Delta t = 0.0001$, the forward Euler seems to give circular orbits, but we can see that the solution changes.

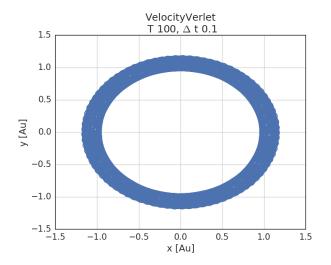


Figure 5: Sun-Earth system. Velocity Verlet. 100 years. Large time step gives bad solutions also for Velocity Verlet.

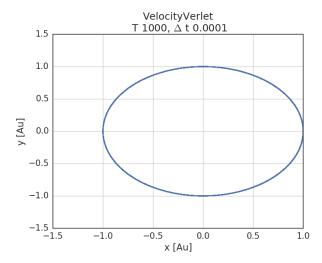


Figure 6: Sun-Earth system. Velocity Verlet. 1 000 years.

For velocity Verlet, the orbits seems to stay more circular compared to Forward Euler.

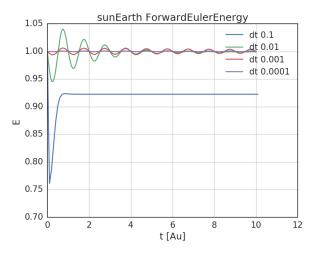


Figure 7: Sun-Earth system. Total Energy divided by total energy first time step. Forward Euler. 10 years. Energy is not preserved with the Forward Euler method

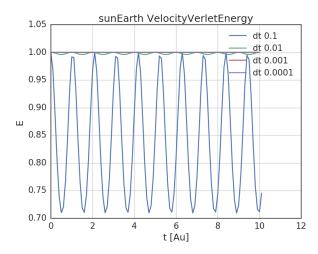


Figure 8: Sun-Earth system. Total Energy divided by total energy first time step. Velocity Verlet. 10 years. Energy is preserved in Velocity Verlet provided fine enough time step.

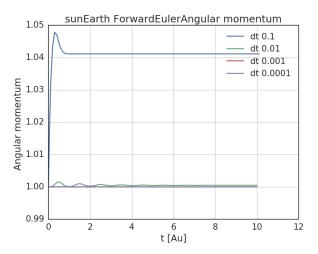


Figure 9: Sun-Earth system. Angular momentum divided by angular momentum first time step. Forward Euler. 10 years.

Angular momentum seems to be conserverd for the finest time step.

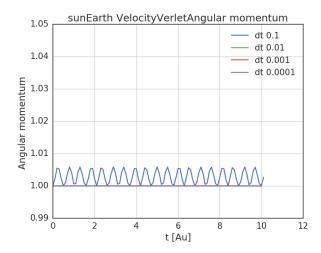


Figure 10: Sun-Earth system. Angular momentum divided by angular momentum first time step. Velocity Verlet. 10 years.

Angular momentum is conserverd given sufficiently fine time steps. Conservation achieved faster than with Forward Euler.

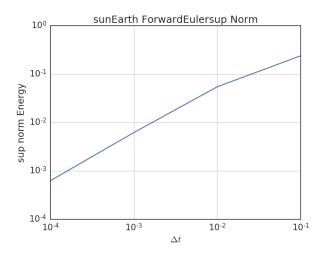


Figure 11: Sun-Earth system. Sup-norm total energy. Forward Euler.

Forward Euler's sup-norm goes like $\mathcal{O}(\Delta t)$

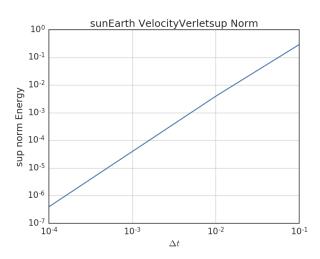


Figure 12: Sun-Earth system. Sup-norm total energy. Velocity Verlet

The sup-norm in energy for Velocity Verlet goes one higher order than Forward Euler

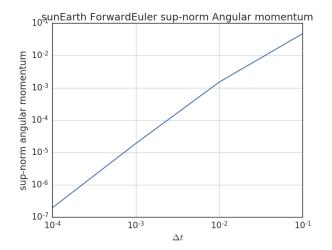
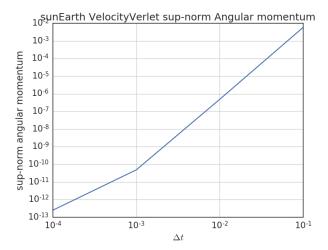
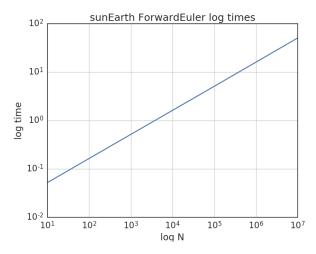


Figure 13: Sun-Earth system. Sup-norm Angular Mo- Figure 14: Sun-Earth system. Sup-norm Angular momentum. Forward Euler like $\mathcal{O}(\Delta t^2)$.



mentum. Velocity Verlet

Forward Euler's sup-norm for angular momentum goes Velocity Verlet's sup-norm error less than 10^{-12} like $\mathcal{O}(\Delta t^4)$.



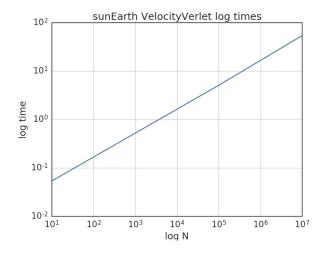


Figure 15: Sun-Earth system. Log time. Forward Euler Forward Euler's $\mathcal{O}(N)$.

Figure 16: Sun-Earth system. Log time. Velocity Verlet Velocity Verlet's log time is of the same order as Forward Euler.

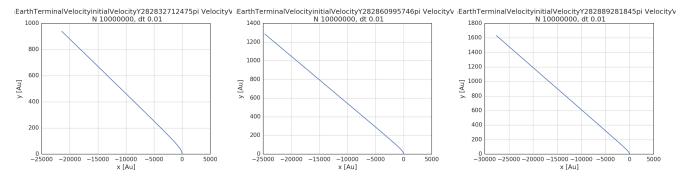


Figure 17: Sun-Earth system. Escape Figure 18: Sun-Earth system. Escape Figure 19: Sun-Earth system. Escape valocity. Orbits. Valocity. Orbits. Valocity. Orbits. No escape for $v < 2/sqrt2\pi$ No escape for $v = 2/sqrt2\pi$ Escape for $v < 2/sqrt2\pi$

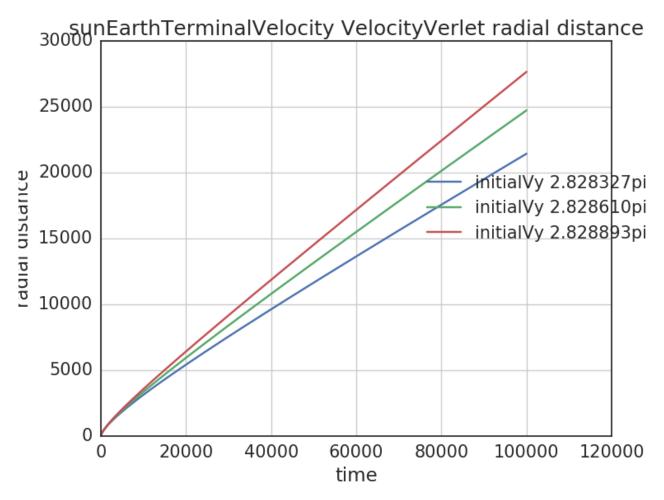


Figure 20: Sun-Earth system. Escape valocity. Radial distance earth sun. $v=2\sqrt{2}\pi$ is an ustable equilibrium.

4 Conclusions

5 Feedback

5.1 Project 1

This project has been extremely educational. We learned about about c++, especially pointers and dynamic memory allocoation. Also which for us was a well forgotten subject, we learned about dangerous of numerical round-off errors.

We feel the size of the project is large, much larger than typical assignments in other courses. However, the quality and quantity of the teaching without a doubt made the workload managable. The detailed lectures, combined with the fast and good respones on Piazza helped a lot!

We think the project could have gone even smoother, if we on the 2nd lab-session had learned basic branching in Github. We used a considerable amount of time finding out of this.

All in all, two thumbs up!

5.2 Project 2

- catch: We ended up using a lot of time making this work properly. Still we have some problems with catch and Qt. We think we might had benefited from a demonstration at the lab.
- We were not able to understand the revised Sturm-Bisection algorithm from Barth et al.'s [1] paper on the revised Sturm-Bisection.
- Apart from the small details above, we are very happy about this project. How would have thought linear algebra could be fun?!

6 Bibliography

- [1] Barth, Martin, Wilkinson (1967) Calculation of eigenvalues of a symmetric tridiagonal matrix by the method of bisection. *Numeriche mathematik 9, 386 393 (1967)*
- [2] Hjorth-Jensen, M.(2015) Computational physics. Lectures fall 2015. https://github.com/CompPhysics/ComputationalPhysics/tree/master/doc/Lectures
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- [4] Kiusalaas, J.(2013) Numerical Methods in Engineering with Python 3. 3rd edition.
- [5] Taut, M. (1993) Two electrons in an external oscillator potential: Particular analytic solutions of a Coulomb correlation problem *Phys. Rev. A* 48, 3561 (1993).