Kaan Kabalak

Software Engineer

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Summary

Versatile and passionate front-end engineer with a unique Electrical Engineering background and 2+ years of experience in a high-paced startup environment. Specializes in React, Redux and CSS to transform designs to fully functional applications.

Skills

- Languages: JavaScript, Python, TypeScript, HTML, CSS, SASS, LESS, Ruby, Swift
- Frameworks/Technologies: React, Redux, Angular, jQuery, Bootstrap, AJAX, Express.js, Node.js, Django, Flask
- Version Control: Git, GitHub
- Methodology: OOP, MVC, RESTful Architecture, CRUD Operations, BDD (Jasmine), Agile Development
- Databases: SQL (MySQL), NoSQL (MongoDB), Mongoose.js
- Deployment: AWS EC2

Experiences

MinIO, Inc. Dec. 2017 –

Junior Engineer

- Contributed to the refactor of the company's object storage browser by following React and Redux best practices.
- Involved in building the front-end of the company's support platform used by 30+ external customers from the ground up using React, Redux and Twilio Programmable Chat API.
- Used Ruby to write a static documentation generator that takes in a collection of GitHub Markdown files. The generator has been used for the company's current documentation site.
- Visualized data on tables using Highcharts and improved the performance of the map view by 35% using the Google Maps API for the company's analytics platform.

AgilOne, Inc. Sep. 2017 – Dec. 2017

Front-End Developer Intern

- Created a card view in Angular JS for list-based components on the company's web platform.
- Handled issues regarding the UI/UX of the company's web and configuration platform, which included navigation between pages, inconsistencies, input validation, bug fixes, and CSS cleanup.
- Wrote unit tests in Jasmine to ensure that the initialization process of the controllers and services were done correctly.

ASELSAN, Inc. Jun. 2016 – Jul. 2016

In tern

- Developed a simulator in LabWindows/CVI with C that mimics the behavior of the pilot's helmet and the turret of a helicopter by sending and receiving certain signals from analog input and output cards.
- Created a user interface that includes numeric controllers, indicators and dials for the simulator using LabWindows/CVI's user interface editor.
- Ensured that the simulator worked in conjunction with the previously developed turret controller.

Education

Coding Dojo, San Jose, CA

Apr. 2017 - Jul. 2017

Certificate of Completion

• Coding Dojo is an immersive coding bootcamp where students learn 3 full stacks in 14 weeks. I have spent more than 1000 hours learning Python/Django, MEAN (MongoDB, Express.js, Angular, Node.js) and Swift.

Bilkent University, Ankara, Turkey

Sep. 2012 - Jan. 2017