

## **1. Identify System and Related Actors**

### **1.1 Understand the System and Its Requirements**

Analyze the main functions and user interactions for the module you have selected.

### **1.2 Identify Actors**

Identify who (users) or what (external systems) interacts with your chosen system.

### **1.3 Identify Requirements**

#### **1.3.1 Functional Requirements (What the system must do)**

The system must provide **at least 20 functional requirements**.

#### **Example Functional Requirements**

- **FR1:** The system shall allow students to create accounts and log in securely before taking the assessment.
- **FR2:** The system shall deliver separate test modules for reading, writing, listening, and speaking skills.
- **FR3:** The system shall accept voice input for the speaking module.
- **FR4:** The system shall evaluate responses and assign levels (A1–C2) for each skill based on scoring algorithms.

#### **1.3.2 Non-Functional Requirements (How the system should perform)**

The system must provide **at least 5 non-functional requirements**.

#### **Example Non-Functional Requirements**

- **NFR1:** The system shall complete test analysis and generate reports within 10 seconds of test submission.
- **NFR2:** The user interface shall be very user friendly so that users with minimal technical skills can complete assessments without guidance.
- **NFR3:** The system shall support simultaneous test-taking by at least 500 users without performance degradation.**Note:**

The functional and non-functional requirements you identify at this stage will form the foundation for the next phases of your project.

You will use these requirements to:

- Design your system architecture
- Create use case diagrams and scenarios
- Build UML diagrams (e.g., class, sequence)
- Develop prototypes and interfaces

Therefore, take special care to define clear, complete, and relevant requirements.

Ambiguous or missing requirements will lead to problems in later stages.

## **2. Define and Describe Use Cases**

### **2.1 Define User-Goal Level Use Cases**

List each primary use case that achieves a user-level goal. Group CRUD (Create, Read, Update, Delete) operations into a single “<<Manage ...>>” use case when applicable.

For example:

- **Manage Products:** Covers adding, viewing, updating, and deleting products.
- **View Product Catalog**
- **Place an Order**
- **Process Payments**
- **Generate Reports**
- **Handle Customer Support Requests**

NOTE: Each use case defined in this section should correspond to one of the **20 functional requirements** identified in Section 1.3.1. This ensures that all functional requirements are represented through appropriate user-goal use cases.

## 2.2 Draw a UML Use Case Diagram

- Represent each use case with an oval labeled with its name.
- Draw actors as stick figures outside the system boundary and connect each actor to the use cases they interact with.
- Use <<extend>> or <<include>> relationships where needed, e.g., if one use case is a subset of another.
- Ensure the diagram includes **all use cases**.
- Please ensure that **UML diagrams are created using draw.io or similar online tools**. These platforms provide the necessary symbols and features for accurately representing UML diagrams.

## 2.3 Write Use Cases in Brief Format

Provide **brief descriptions for all 20 use cases** identified earlier, including the following details:

- **Title:** Name of the use case.
- **Primary Actor:** Main user or system interacting with your chosen system.
- **Goal:** Purpose of the use case.
- **Brief Description:** A short summary of what the use case accomplishes.

**Example:**

- **Title:** Place an Order
- **Primary Actor:** Customer
- **Goal:** To purchase selected items.
- **Brief Description:** The customer selects items, proceeds to checkout, and completes payment to place an order.

## 2.4 Complete Fully Dressed Use Case

For each use case, write a fully detailed version — including all core components (for all 20 use cases). For example, “Manage Orders”. Describe each in detail, including:

- **Title:** Name of the use case.
- **Primary Actor:** Main user or system interacting with your chosen system.
- **Goal in Context:** Describe why this use case is important to the system.
- **Stakeholders and Interests:** List other parties involved and their interests.
- **Preconditions:** Conditions required for the use case to start.
- **Success Guarantee:** What is achieved if the use case completes successfully.
- **Main Success Scenario:** Step-by-step description of the process.
- **Extensions:** Cover at least two common alternate paths or errors that could occur.

**Example:**

- **Title:** Manage Orders
- **Primary Actor:** Admin
- **Goal in Context:** Ensures orders are tracked, updated, and completed accurately.
- **Stakeholders and Interests:**
  - **Customer:** Wants accurate order updates and timely delivery.
  - **Shipping Partner:** Relies on accurate order information for delivery.
- **Preconditions:** Admin is logged in with the correct permissions.
- **Success Guarantee:** The order list is updated and reflects current status.
- **Main Success Scenario:**
  - Admin logs into the system and opens the order management module.
  - Admin views all orders and selects one to update.
  - Admin changes the order status to “Shipped.”
  - System updates the order status and notifies the customer.
- **Extensions:**
  - **3a:** If the order is canceled, the system confirms before updating.
  - **4a:** If the status cannot be updated, an error message is displayed.