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Section 3

Homework 1 Report

Question 1

- a) In order to show that $f(n)=5n^3+4n^2+10$ is $O(n^4)$, we must prove that there are positive constants c and n_0 such that $f(n)\leq c\cdot n^4$ when $n\geq n_0$. If $5n^3+4n^2+10\leq c\cdot n^4$, then $\frac{5}{n}+\frac{4}{n^2}+\frac{10}{n^4}\leq c$. If we let n be 1, we get $5+4+10=19\leq c$. Therefore, the given Big-O value holds for $n\geq n_0=1$ and $c\geq 19$.
- b) Array: [24, 8, 51, 28, 20, 29, 21, 17, 38, 27]. We will sort this array using Insertion Sort and Bubble Sort. Both algorithms take the first index as 1.

Using Insertion Sort: The array is divided into sorted and unsorted subarrays where the array is sorted to the left of the wall. We iterate the array for j from 2 to n. In each of these iterations, we iterate the sorted array for i from j-1 to 1, shift the items right until we find the item that is smaller than the key (arr[j]) or reach index 1, place the key to the right of that item or the beginning of the array if no item is smaller than the key and move the wall to the right.

```
Initial array: [24, | 8, 51, 28, 20, 29, 21, 17, 38, 27]

j = 2: [8, 24, | 51, 28, 20, 29, 21, 17, 38, 27] (key = 8, no element is smaller than 8)

j = 3: [8, 24, 51, | 28, 20, 29, 21, 17, 38, 27] (key = 51, 24 is smaller than 51)

j = 4: [8, 24, 28, 51, | 20, 29, 21, 17, 38, 27] (key = 28, 24 is smaller than 28)

j = 5: [8, 20, 24, 28, 51, | 29, 21, 17, 38, 27] (key = 20, 8 is smaller than 20)

j = 6: [8, 20, 24, 28, 29, 51, | 21, 17, 38, 27] (key = 29, 28 is smaller than 29)

j = 7: [8, 20, 21, 24, 28, 29, 51, | 17, 38, 27] (key = 21, 20 is smaller than 21)

j = 8: [8, 17, 20, 21, 24, 28, 29, 51, | 38, 27] (key = 17, 8 is smaller than 17)

j = 9: [8, 17, 20, 21, 24, 28, 29, 38, 51, | 27] (key = 38, 29 is smaller than 38)

j = 10: [8, 17, 20, 21, 24, 27, 28, 29, 38, 51, |] (key = 27, 24 is smaller than 27)

j reached n and the array is sorted so the algorithm terminates.
```

Using Bubble Sort: The array is divided into sorted and unsorted subarrays where the array is sorted to the right of the wall. We iterate the array for pass from 1 to n or until it is sorted. In each of these iterations, we iterate the unsorted part from index to pass – index, compare arr[i] and arr[i + 1] and swap them if arr[i] is larger, have the largest

element in the unsorted subarray bubbled to its place in the sorted subarray and move the wall to the left.

```
Initial array: [24, 8, 51, 28, 20, 29, 21, 17, 38, 27|]
pass = 1: [8, 24, 28, 20, 29, 21, 17, 38, 27, 51]
pass = 2: [8, 24, 20, 28, 21, 17, 29, 27, 38, 51]
pass = 3: [8, 20, 24, 21, 17, 28, 27, 29, 38, 51]
pass = 4: [8, 20, 21, 17, 24, 27, 28, 29, 38, 51]
pass = 5: [8, 20, 17, 21, 24, 27, 28, 29, 38, 51]
pass = 6: [8, 17, 20, 21, 24, 27, 28, 29, 38, 51]
```

The array is sorted despite pass not having reached n so the algorithm terminates.

Question 2

b) Output of the main function:

```
Command Prompt
Microsoft Windows [Version 10.0.18363.1379]
(c) 2019 Microsoft Corporation. All rights reserved.
C:\Users\Kaan>cd Desktop
C:\Users\Kaan\Desktop>cd HW1
C:\Users\Kaan\Desktop\HW1>g++ sorting.cpp main.cpp -o hw1
C:\Users\Kaan\Desktop\HW1>hw1
Array: 12, 7, 11, 18, 19, 9, 6, 14, 21, 3, 17, 20, 5, 12, 14, 8,
Selection Sort
compCount: 120
Array after sorting: 3, 5, 6, 7, 8, 9, 11, 12, 12, 14, 14, 17, 18, 19, 20, 21,
Merge Sort
Array after sorting: 3, 5, 6, 7, 8, 9, 11, 12, 12, 14, 14, 17, 18, 19, 20, 21,
Quick Sort
moveCount: 93
Array after sorting: 3, 5, 6, 7, 8, 9, 11, 12, 12, 14, 14, 17, 18, 19, 20, 21,
Array after sorting: 3, 5, 6, 7, 8, 9, 11, 12, 12, 14, 14, 17, 18, 19, 20, 21, C:\Users\Kaan\Desktop\HW1>_
```

c) Output of the performanceAnalysis function:

```
Analysis of Selection Sort
Random Arrays:
Array Size
               Elapsed Time
                               compCount
                                               moveCount
                               17997000
6000
               36 ms
                                               17997
10000
               95 ms
                               49995000
                                               29997
14000
              184 ms
                               97993000
                                               41997
18000
              303 ms
                              161991000
                                               53997
22000
              452 ms
                               241989000
                                               65997
26000
               634 ms
                               337987000
                                               77997
30000
               841 ms
                               449985000
                                               89997
Ascending Arrays:
Array Size Elapsed Time compCount
                                               moveCount
6000
               34 ms
                               17997000
                                               17997
```

10000	96 ms		49995000	29997	
14000	190 ms		97993000	41997	
	311 ms				
18000			161991000	53997	
22000	467 ms		241989000	65997	
26000	651 ms		337987000	77997	
30000	867 ms		449985000	89997	
Descending Array					
Array Size	Elapsed	Time	compCount	moveCount	
-	_	TIME			
6000	35 ms		17997000	17997	
10000	95 ms		49995000	29997	
14000	$186~\mathrm{ms}$		97993000	41997	
18000	307 ms		161991000	53997	
22000	459 ms		241989000	65997	
26000	641 ms		337987000	77997	
30000	853 ms		449985000	89997	
30000	000 1118		449983000	09991	
7 7	Q .				
Analysis of Mero	ge Sort				
Random Arrays:					
Array Size	Elapsed	Time	compCount	moveCount	
6000	0 ms		67790	151616	
10000	1 ms		120364	267232	
14000	2 ms		175394	387232	
18000	3 ms		231972	510464	
				638464	
22000	4 ms		290039		
26000	5 ms		348929	766464	
30000	7 ms		408545	894464	
Ascending Arrays					
Array Size	Elapsed	Time	compCount	moveCount	
6000	0 ms		39152	151616	
10000	1 ms		69008	267232	
14000	1 ms		99360	387232	
18000	2 ms		130592	510464	
22000	2 ms		165024	638464	
26000	4 ms		197072	766464	
30000	5 ms		227728	894464	
Descending Array					
Array Size	Elapsed	Time	compCount	moveCount	
6000	1 ms		36656	151616	
10000	1 ms		64608	267232	
14000	2 ms		94256	387232	
18000	3 ms		124640	510464	
22000	3 ms		154208	638464	
26000	4 ms		186160	766464	
	5 ms				
30000	o ms		219504	894464	
Analysis of Quic	ck Sort				
Random Arrays:					
Array Size	Elapsed	Time	compCount	moveCount	
6000	0 ms		88490	144894	
10000	1 ms		157420	260613	
14000	2 ms		236824	374595	
18000	1 ms		286829	474828	
	2 ms				
22000			358192	586365	
26000	3 ms		481591	727044	
30000	3 ms		525463	801309	
Ascending Arrays:					
Array Size	Elapsed	Time	compCount	moveCount	

6000	29 ms	17997000	17997
10000	79 ms	49995000	29997
14000	154 ms	97993000	41997
18000	254 ms	161991000	53997
22000	379 ms	241989000	65997
26000	531 ms	337987000	77997
30000	704 ms	449985000	89997
Descendin	g Arrays:		
Array Siz	e Elapsed Time	compCount	moveCount
6000	46 ms	17997000	27017997
10000	126 ms	49995000	75029997
14000	249 ms	97993000	147041997
18000	411 ms	161991000	243053997
22000	615 ms	241989000	363065997
26000	859 ms	337987000	507077997
30000	1143 ms	449985000	675089997

Analysis of Radix Sort

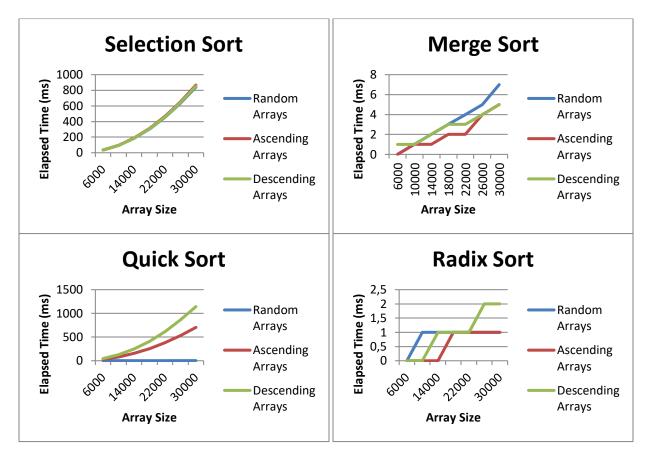
Random Arrays:

Array Size	e E.	lapsed	Time
6000	0	ms	
10000	1	ms	
14000	1	ms	
18000	1	ms	
22000	1	ms	
26000	1	ms	
30000	1	ms	
Ascending	Arrays:		

Array Si	ze	Ε]	Lapsed	Time
6000		0	ms	
10000		0	ms	
14000		0	ms	
18000		1	ms	
22000		1	ms	
26000		1	ms	
30000		1	ms	
Descendi	ng Arra	ys:	:	

Array Size Elapsed Time 6000 0 ms 10000 0 ms 14000 1 ms 18000 1 ms22000 1 ms 2 ms 26000 2 ms 30000

Question 3



For selection sort, we see that the elapsed time increases exponentially with random arrays. This is because of the nested loops inside the algorithm causing it to be $O(n^2)$. This is also valid for each case presented in the graph and this algorithm does not change its behavior for random, ascending or descending arrays and has the same best, worst and average case complexities which is $O(n^2)$. This is because the unsorted subarray is traversed size -1 times and the key comparison and data move counts have identical growth rates in each case.

For merge sort, we see that the elapsed time grows slightly larger than linearly with random arrays. Due to merge sort splitting the array into two halves and linearly merging them, it is O(nlogn). This is also valid for each case presented in the graph and this algorithm does not change its behavior for random, ascending or descending arrays and has the same best, worst and average case compexities which is O(nlogn). This is because the array is split into two halves and then merged and the key comparison and data move counts have identical growth rates in each case.

For quick sort, we see that the elapsed time increases slightly larger than linearly with random arrays. Due to quick sort partitioning the array into 2 subarrays and linearly merging them, it is O(nlogn). However this is not valid for ascending and descending arrays due to the algorithm taking the first item as pivot and not being able to partition equally since it is either the smallest or the largest item. Therefore, the best and average cases are with random arrays

and are O(nlogn) and the worst case is with ascending or descending arrays and is $O(n^2)$. The worst cases have higher comparison and move counts and the descending case has slightly higher move counts and elapsed times due to having more swap operations.

For radix sort, we see a linear increase in elapsed time with random arrays. Since radix sort makes 2 * size * digit moves, it is O(n), unless the digit count is greater than or equal to size, which makes it $O(n^2)$. This is also valid for each case presented in the graph and this algorithm does not change its behavior for random, ascending or descending arrays and has the same best, worst and average case compexities which is O(n). This is because the array is traversed as many times as the digit and data move count has identical growth rates in each case while the algorithm does not use comparisons.