

WBF CONVENTION CARD
CATEGORY: Blue NCBO: Estonia EVENT: All events PLAYERS: Kaarel <u>Kivisalu</u> — Lee Ann <u>Madissoon</u>
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE Precision. Strong 1♣, nebulous 1♦, 5-card majors. 1NT: 14–16 1 st , 2 nd , 3 rd NV/15–17 3 rd VUL, 4 th 2/1: INV ⁺
SPECIAL BIDS THAT MAY REQUIRE DEFENSE 1♣–1♥ = 8–11 without 5♠ 1♦–2♥/♠ = 5♠4–5♥ below INV/INV ⁺ 2♦ = 10–15, short ♦
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: Rare

OPEN	ART	MIN CRDS	NEG DBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	✓	0	4♥	a) 16 ⁺ unBAL b) 17–18, 21 ⁺ BAL, 1 st , 2 nd , 3 rd NV c) 18–19, 22 ⁺ BAL, 3 rd VUL, 4 th	1♦=0–7, 1♥=<5♠ 8–11, 1♠=5 ⁺ ♠ 8 ⁺ , 1NT=5 ⁺ ♥ 12 ⁺ , 2m=5 ⁺ m 12 ⁺ , 2♥=14 ⁺ BAL, 2♠=(4441) 12 ⁺ , 1NT=12–13 BAL, 3♣♦♥♠=nat 7 weak	2♠–2NT=asks (3X=short X) 1♦: 1M=F1 1♦–1NT/2NT: system on	PH: 1M=5 ⁺ M 8–10, 1NT=8–10 BAL, 2m=5 ⁺ m 8–10
1♦	✓	2	4♥	10–15, 2 ⁺ ♦, denies a 5-card major unless has 6 ⁺ ♦	1M=4 ⁺ M 6 ⁺ , 1NT=7–11, 2m=5 ⁺ m INV F1, 2♥/♠=5♠4 ⁺ ♥ below INV/INV, 2NT=INV, 3♣=mm weak, 3NT=to play, 3♦ ⁺ =PRE	1X–1Y–1Z: 2♣=puppet to 2♦(INV or long ♦), 2♦=art GF, 2M=NF	
1♥		5 (4 3 rd)	4♦	10–15, 5 ⁺ ♥, can be 4♥ and/or light in 3 rd	2NT=11–12 or 17 ⁺ , 3 ⁺ ♥	2NT: 3m=4 ⁺ m, 3♥=MIN, 3♠/4m=splinter, 3NT=MAX BAL, 4♥=MAX 6 ⁺ ♥ 1♥–1♠–1NT: 2♣=puppet to 2♦(INV or long ♦), 2♦=art GF, 2M=NF	
1♠		5 (4 3 rd)	4♥	10–15, 5 ⁺ ♠, can be 4♠ and/or light in 3 rd	2NT: 11-12 or 17 ⁺ , 3 ⁺ ♠	2NT: 3m/♥=4 ⁺ m/♥, 3♠=MIN, 3NT= MAX BAL, 4m/♥=splinter, 4♠=MAX 6 ⁺ ♠	
1NT			4♥	a) 14–16 BAL 1 st , 2 nd , 3 rd NV b) 15–17 BAL 3 rd VUL, 4 th	Stayman, transfers, 2♠=♣ or range ask, 2NT=♦ or mm weak, 3♣=Puppet Stayman, 3♦=mm GF, 3M=short M GF, 4♣=Gerber, 4♦♥=Texas, 4♠NT=QUANT	1NT–2♣–2♦: 2♥=weak MM	1NT–(2X not ♣): Lebensohl [A1]
2♣		6	4♥	10–15, 6 ⁺ ♣	2♦=ask, 2M=NF, 2NT=puppet to 3♣ (to play or 55 GF), 3♣♦♥=INV ⁺ in ♦♥♠, 3♠=6♠4♥ GF	2♦: 2♥=4M, 2♠=12–15 no 4M, 2NT=14– 15 no 4M with stoppers, 3♣=10–11 no 4M, 3♦♥♠=GF	
2♦	✓	0		10–15, short ♦: 4405, 4414, 3415, 4315	2♥=NF (correct w 3♥), 2♠/3♣=NF, 2NT=ask, 3♦=♦ INV, 3M=INV	2NT: 3♣=MIN, 3♦=44 MM, 3♥=4315, 3♠=3415, 2NT–3♣–3♦: 3M=3M, 3NT=44MM	
2♥		6 (5)		a) (0)3–9, 5 ⁺ ♥ NV, 6 ⁺ ♥ VUL b) 10–13, 6 ⁺ ♥ in 4 th	2♠/3m=F1, 2NT=ask	2NT: 3♣=MIN bad suit, 3♦=MIN good suit (at least KQ or 7 ⁺ ♥), 3♥=MAX bad suit, 3♠=MAX good suit (at least KQ or 7 ⁺ ♥)	
2♠		6 (5)		a) (0)3–9, 5 ⁺ ♠ NV, 6 ⁺ ♠ VUL b) 10–13, 6 ⁺ ♠ in 4 th	2NT=ask, 3m/♥=F1	2NT: 3♣=MIN bad suit, 3♦=MIN good suit (at least KQ or 7 ⁺ ♠), 3♥=MAX bad suit, 3♠=MAX good suit (at least KQ or 7 ⁺ ♠)	
2NT			4♥	a) 19–20 BAL 1 st , 2 nd , 3 rd NV b) 20–21 BAL 3 rd VUL, 4 th	Muppet Stayman, transfers, 3♠=54 ⁺ mm or 6 ⁺ m mild S/T+, 4♣=Gerber, 4♦♥=6 ⁺ M, S/T, 4♠/NT=QUANT		
3X		7 (6)		preemptive, (0)3–9			
3NT	✓			Gambling, 7 ⁺ m with AKQ, no other A or K	PASS=stoppers in all other suits, 4♣= P/C, 4♦=asks, 5♣=P/C, (5♦= to play)	4♦: 4M=0/1 M, 4NT= 22(72), 5m= 0/1 other m	
4m		8 (7)		preemptive, (0)3–9			
4M		7		to play			
4NT	✓			Blackwood			
5m		8		to play			
5M	✓			11 tricks, missing AK trumps			
HIGH LEVEL BIDDING					ADDITIONAL NOTES		
1 st and 2 nd round cues together, Italian style. Roman Keycard Blackwood 1430, Kickback, Last train, Serious 3NT.							

A: Conventions used

[A1] Lebensohl

1NT—(2*X* not ♣)—
(2*X*)—DBL—

(RDBL)
system on

DBL penalty-oriented
2*Y* 5⁺*Y*, below INV
2NT usually puppet to 3♣

(DBL)
system on
3♣ usually forced
PASS below INV, ♣ suit
3*Y* below *X* 5⁺*Y*, below INV
3*X* asks 4 card M, with stopper
3*Y* above *X* 5⁺*Y*, INV
3NT to play, with stopper
3♦♥♠4♣ 18⁺, 5⁺ strong suit
3NT 18⁺, semiBAL, with stopper
3*Y* below *X* 5⁺*Y*, INV
3*X* asks 4 card M, no stopper
3*Y* above *X* 5⁺*Y*, GF
3NT to play, no stopper
4*Y* below *X* 5⁺*Y*, GF

B: Leads and Signals

C: Bids that may require defence

D: Defensive and competitive bidding

E: Doubles

F: Back of card

G: Others

H: Prepared defences