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| DEFENSIVE AND COMPETITIVE BIDDING |
| OVERCALLS |
| Level 1 = 8–17, 5 ⁺ suit Level 2 = 11–17, 5 ⁺ suit |
| NT OVERCALL |
| 15–17 (14–18) (semi)BAL, at least partial stopper, system on Reopen: 12–15, does not promise stopper, system on |
| JUMP OVERCALLS |
| 2NT = two lowest unbid suits 55 ⁺ |
| DIRECT & JUMP CUE BIDS |
| Direct: 55 ⁺ (MM over 1m, oM and m over 1M) 3X over 2X: asks for stopper Vs art 1♦: 2♦ = nat, 2♥ = 55 ⁺ MM |
| VS. NT |
| DBL = penalty 2♣ = 54 ⁺ MM 2♦ = 6 ⁺ M 2M = 5M + 4 ⁺ m 2NT = 55 ⁺ mm |
| VS. PREEMPTS |
| T/O DBL thru 4♦, (2X)–DBL: Lebensohl [A1] NT nat with stopper (except 4NT over 3/4M) |
| VS. ARTIFICIAL STRONG OPENINGS |
| DBL = MM any NT = mm |
| OVER OPPONENTS’ TAKEOUT DOUBLE |
| RDBL = INV ⁺ strength |

| LEADS AND SIGNALS | | | |
|--|---|-----------------|---|
| OPENING LEADS STYLE | | | |
| | Lead | | In Partner's Suit |
| Suit | 1 st /3 rd /5 th | | 1 st /3 rd /5 th |
| Notrump | 4 th (2 nd without honor) | | 1 st /3 rd /5 th |
| Subsequent | 1 st /3 rd /5 th | | 1 st /3 rd /5 th |
| Other: from AK and KQ both honours are possible, 10 and 9 are 1 st or 3 rd , MUD from xxx | | | |
| LEADS | | | |
| Lead | Vs. Suit | | Vs. NT |
| Ace | AK(+), Ax | ATT | AK(+), Ax ATT |
| King | AK(+), KQ(+) | CT/UB | AK(+), KQ(+) CT/UB |
| Queen | KQ(+), QJ(+), Qx | ATT | KQ(+), QJ(+), Qx ATT |
| Jack | J10(+), Jx | | J10(+), Jx |
| 10 | HJ10(+), 109(+), 10x | | HJ10(+), 109(+), 10x |
| 9 | H109(+), 98(+), 9x | | H109(+), 98(+), 9x |
| Hi-X | Xx, xXx | | Xx, xXx, xXxx(+) |
| Lo-X | xxXx, HxX(x), xxxxX, HxxxX | | HxxX(+), HHxX(+), HxX |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| 1 | Lo = ENC | Hi/Lo = Even | Odd=ENC, even=S/P |
| 2 Suit | Hi/Lo = Even | | |
| 3 | S/P | | |
| 1 | Lo = ENC | Hi/Lo = Even | S/P |
| 2 NT | Hi/Lo = Even | | |
| 3 | S/P | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES | | | |
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| MISCELLANEOUS DOUBLES/REDOUBLES | | | |
| Support double. | | | |

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| WBF CONVENTION CARD |
| CATEGORY: Blue NCBO: Estonia EVENT: All events PLAYERS: Kaarel Kivisalu — Lee Ann Madissoon |
| SYSTEM SUMMARY |
| GENERAL APPROACH AND STYLE |
| Precision. Strong 1♣, nebulous 1♦, 5-card majors. 1NT: 14–16 1 st , 2 nd , 3 rd NV/15–17 3 rd VUL, 4 th 2/1: INV ⁺ |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| 1♣–1♥ = 8–11 without 5♠ 1♦–2♥/♠ = 5♠4–5♥ below INV/INV ⁺ 2♦ = 10-15, short ♦ |
| SPECIAL FORCING PASS SEQUENCES |
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| IMPORTANT NOTES |
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| |
| PSYCHICS: |
| Rare |

| OPEN | ART | MIN CRDS | NEG. DBL | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|---|-----|------------------------|-------------|--|---|---|---|
| 1♣ | ✓ | 0 | 4♥ | a) 16 ⁺ unBAL b) 17–18, 21 ⁺ BAL, 1 st , 2 nd , 3 rd NV c) 18–19, 22 ⁺ BAL, 3 rd VUL, 4 th | 1♦=0–7, 1♥=<5♠ 8–11, 1♠=5 ⁺ ♠ 8 ⁺ , 1NT=5 ⁺ ♥ 12 ⁺ , 2m=5 ⁺ m 12 ⁺ , 2♥=14 ⁺ BAL, 2♠=(4441) 12 ⁺ , 1NT=12–13 BAL, 3♣♦♥♠=nat 7 weak | 2♠–2NT=asks (3X=short X) 1♦: 1M=F1 1♦–1NT/2NT: system on | PH: 1M=5 ⁺ M 8–10, 1NT=8–10 BAL, 2m=5 ⁺ m 8–10 |
| 1♦ | ✓ | 2 | 4♥ | 10–15, 2 ⁺ ♦, denies a 5-card major unless has 6 ⁺ ♦ | 1M=4 ⁺ M 6 ⁺ , 1NT=7–11, 2m=5 ⁺ m INV F1, 2♥/♠=5♣4 ⁺ ♥ below INV/INV, 2NT=INV, 3♣=mm weak, 3NT=to play, 3♦ ⁺ =PRE | 1X–1Y–1Z: 2♣=puppet to 2♦(INV or long ♦), 2♦=art GF, 2M=NF | |
| 1♥ | | 5 (4 3 rd) | 4♦ | 10–15, 5 ⁺ ♥, can be 4♥ and/or light in 3 rd | 2NT=11–12 or 17 ⁺ , 3 ⁺ ♥ | 2NT: 3m=4 ⁺ m, 3♥=MIN, 3♠/4m=splinter, 3NT=MAX BAL, 4♥=MAX 6 ⁺ ♥ 1♥–1♠–1NT: 2♣=puppet to 2♦(INV or long ♦), 2♦=art GF, 2M=NF | |
| 1♠ | | 5 (4 3 rd) | 4♥ | 10–15, 5 ⁺ ♠, can be 4♠ and/or light in 3 rd | 2NT: 11-12 or 17 ⁺ , 3 ⁺ ♠ | 2NT: 3m/♥=4 ⁺ m/♥, 3♠=MIN, 3NT= MAX BAL, 4m/♥=splinter, 4♠=MAX 6 ⁺ ♠ | |
| 1NT | | | 4♥ | a) 14–16 BAL 1 st , 2 nd , 3 rd NV b) 15–17 BAL 3 rd VUL, 4 th | Stayman, transfers, 2♠=♣ or range ask, 2NT=♦ or mm weak, 3♣=Puppet Stayman, 3♦=mm GF, 3M=short M GF, 4♣=Gerber, 4♦♥=Texas, 4♠NT=QUANT | 1NT–2♣–2♦: 2♥=weak MM | 1NT–(2X not ♣): Lebensohl [A1] |
| 2♣ | | 6 | 4♥ | 10–15, 6 ⁺ ♣ | 2♦=ask, 2M=NF, 2NT=puppet to 3♣ (to play or 55 GF), 3♣♦♥=INV ⁺ in ♦♥♠♠, 3♠=6♠4♥ GF | 2♦: 2♥=4M, 2♠=12–15 no 4M, 2NT=14– 15 no 4M with stoppers, 3♣=10–11 no 4M, 3♦♥♠=GF | |
| 2♦ | ✓ | 0 | | 10–15, short ♦: 4405, 4414, 3415, 4315 | 2♥=NF (correct w 3♥), 2♠/3♣=NF, 2NT=ask, 3♦=♦INV, 3M=INV | 2NT: 3♣=MIN, 3♦=44 MM, 3♥=4315, 3♠=3415, 2NT–3♣–3♦: 3M=3M, 3NT=44MM | |
| 2♥ | | 6 (5) | | a) (0)3–9, 5 ⁺ ♥ NV, 6 ⁺ ♥ VUL b) 10–13, 6 ⁺ ♥ in 4 th | 2♠/3m=F1, 2NT=ask | 2NT: 3♣=MIN bad suit, 3♦=MIN good suit (at least KQ or 7 ⁺ ♥), 3♥=MAX bad suit, 3♠=MAX good suit (at least KQ or 7 ⁺ ♥) | |
| 2♠ | | 6 (5) | | a) (0)3–9, 5 ⁺ ♠ NV, 6 ⁺ ♠ VUL b) 10–13, 6 ⁺ ♠ in 4 th | 2NT=ask, 3m/♥=F1 | 2NT: 3♣=MIN bad suit, 3♦=MIN good suit (at least KQ or 7 ⁺ ♠), 3♥=MAX bad suit, 3♠=MAX good suit (at least KQ or 7 ⁺ ♠) | |
| 2NT | | | 4♥ | a) 19–20 BAL 1 st , 2 nd , 3 rd NV b) 20–21 BAL 3 rd VUL, 4 th | 3♣=Stayman, 3♦♥=transfers, 3♠=54 ⁺ mm or 6 ⁺ m at least mild S/T, 4♣=Gerber, 4♦♥=6 ⁺ M, S/T, 4♠/NT=QUANT | | |
| 3X | | 7 (6) | | preemptive, (0)3–9 | | | |
| 3NT | ✓ | | | Gambling, 7 ⁺ m with AKQ, no other A or K | PASS=stoppers in all other suits, 4♣= P/C, 4♦=asks, 5♣=P/C, (5♦= to play) | 4♦: 4M=0/1 M, 4NT= 22(72), 5m= 0/1 other m | |
| 4m | | 8 (7) | | preemptive, (0)3–9 | | | |
| 4M | | 7 | | to play | | | |
| 4NT | ✓ | | | Blackwood | | | |
| 5m | | 8 | | to play | | | |
| 5M | ✓ | | | 11 tricks, missing AK trumps | | | |
| HIGH LEVEL BIDDING | | | | | ADDITIONAL NOTES | | |
| 1 st and 2 nd round cues together, Italian style. Roman Keycard Blackwood 1430, Kickback, Last train, Serious 3NT. | | | | | | | |

Section A: Conventions used

[A1] Lebensohl

1NT—(2X not ♣)—
(2X)—DBL—

(RDBL)
system on

DBL penalty-oriented
2Y 5⁺Y, below INV
2NT usually puppet to 3♣

(DBL)
system on
3♣ usually forced
PASS below INV, ♣ suit
3Y below X 5⁺Y, below INV
3X asks 4 card M, with stopper
3Y above X 5⁺Y, INV
3NT to play, with stopper
3♦♥♠4♣ 18⁺, 5⁺ strong suit
3NT 18⁺, semiBAL, with stopper
3Y below X 5⁺Y, INV
3X asks 4 card M, no stopper
3Y above X 5⁺Y, GF
3NT to play, no stopper
4Y below X 5⁺Y, GF

Section B: Leads and Signals

Section C: Bids that may require defence

Section D: Defensive and competitive bidding

Section E: Doubles

Section F: Back of card

Section G: Others

Section H: Prepared defences