Game Design Document

Fill up the following document

1. Write the title of your project.

Kaaya’s infinite runner game

1. What is the goal of the game?

Get as many points as you can to continue the game and kill the enemies to save yourself

1. Write a brief story of your game.

A princess is running away from a massive dinosaur that is trying to eat her.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | princess | Run, jump over obstacles, get points |
| 2 | dinosaur | Attack the princess because he lives in the mountains and he is starving |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Red fireball | Shoots out of dinosaur’s mouth randomly |
| 2 | rocks | On the floor that the princess has to jump over |
| 3 | Blue fireball | Power up that lets the princess survive for 10 seconds |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

Fireball, dinosaur, princess, mountians, rocks, grass

How do you plan to make your game engaging?

Adding animations and game sounds