Network Messages

Chat

There will be a text area at the right of the screen where players can talk to each other and send messages. Everyone will be able to see each other's messages and who sent them. Trash talk is allowed and encouraged.

System messages

There will be a text area on the right of the screen where players' inputs will be placed. If they click on their button saying a certain play, their choice will appear in the message box on the right side of the screen with their player number choosing and the chosen play.

Examples

Chat Example
intPNumber, strMessage
Ex1: [P1] why?
Ex2: [P2] hello

System Example
strChoiceR1a
Ex1: [P1] chose Lizard
Ex2: [P4] chose Paper