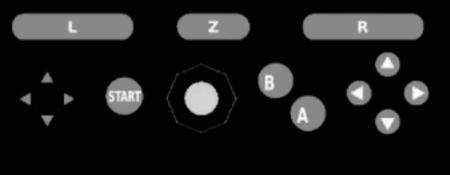


Too much speed - but backwards

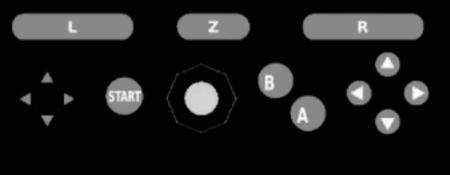
Game: Super Mario 64 Released 1996 (Japan) by Nintendo One of the most famous glitches of all time





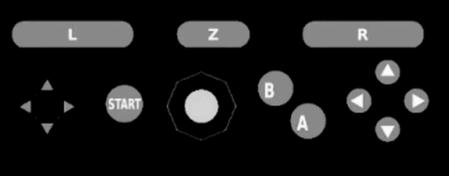














Too much speed - but backwards

Game:

Super Mario 64

Released 1996 (Japan) by Nintendo

One of the most famous glitches of all time





Sometimes, a single pixel is enough

Game:

The Legend of Zelda - Ocarina of Time

Released 1998 (Japan) by Nintendo



