

# Homework #4 (1)

- Write a function called **NumSort** to sort an integer array from the smallest to the biggest.
- Two arguments will be passed into your function using registers
  - **Array size** (r9)
  - **The address of the first element in array** (r10)
- **The result of NumSort**
  - **Array size**最大為**100**個**elements**。
  - The result array in which each element is sorted from the smallest to the biggest. (原來的**integer array**裡的值沒有被修改，只是讀取原**integer array**，排序好的結果存放於**result array**)
  - Register **r10** will have the address of the result array.

# Homework #4 (2)

- Ex: an integer array=[1,10,6,3,20,40,9]
  - Result: **1, 3, 6, 9, 10, 20, 40**
- Ex: an integer array=[12,4,2,45,23,8,50,67]
  - Result: **2, 4, 8, 12, 23, 45, 50, 67**

hw4\_test.s

```
.section .text  
.global main  
.type main,%function
```

**main:**

```
MOV ip, sp  
STMFD sp!, {fp, ip, lr, pc}  
SUB fp, ip, #4
```

```
...  
bl NumSort  
...
```

```
LDMEA fp, {fp, sp, pc}
```

參數傳遞

- **Array size (r9)**
- **Array address (r10)**

numsort.s

**NumSort**

傳回值

- **Result array's address (r10)**

# Homework #4 (3)

為了確保由NumSort() return後，main() 仍可以正常執行，我們需要：

- 在執行NumSort()之前，把register的值暫存起來。
- 在執行完NumSort()之後，把暫存的值回復。
- 使用stack來儲存相關的值。

```
.section .text  
.global main  
.type main,%function
```

**main:**

```
MOV ip, sp  
STMFD sp!, {fp, ip, lr, pc}  
SUB fp, ip, #4
```

```
...  
bl NumSort
```

```
...
```

```
LDMEA fp, {fp, sp, pc}
```

**NumSort**



# Stack

The mapping between the stack and block copy views of the multiple load and store instructions

定址方式	說明	POP	=LDM	PUSH	=STM
FA	遞增滿	LDMFA	LDMDA	STMFA	STMIB
FD	遞減滿	LDMFD	LDMIA	STMFD	STMDB
EA	遞增空	LDMEA	LDMDB	STMEA	STMIA
ED	遞減空	LDMED	LDMIB	STMED	STMDA

## hw4\_test.s

```
.section .text  
.global main  
.type main,%function
```

**main:**

```
MOV ip, sp  
STMFD sp!, {fp, ip, lr, pc}  
SUB fp, ip, #4
```

```
/* prepare input array */
```

```
...
```

```
/* put array size into r9 */  
/* put array address into r10 */
```

```
bl NumSort  
/* --- end of your function --- */
```

```
nop  
LDMEA fp, {fp, sp, pc}
```

```
.end
```

- array size => r9
- array address => r10

- 當執行到nop時，r10的值為result array's address。

# Homework #4 (4)

```
.section .text  
.global NumSort  
.type NumSort,%function
```

numsort.s

**NumSort:**

*/\* function start \*/*

```
STMFD sp!, {r0-r9, fp, ip, lr}
```

*/\* --- begin your function --- \*/*

*/\* Get array size from r9 \*/*

*/\* Get array address from r10 \*/*

參數傳遞

*/\* DO NumSort \*/*

Write your function

*/\* put result array's address into r10 \*/*

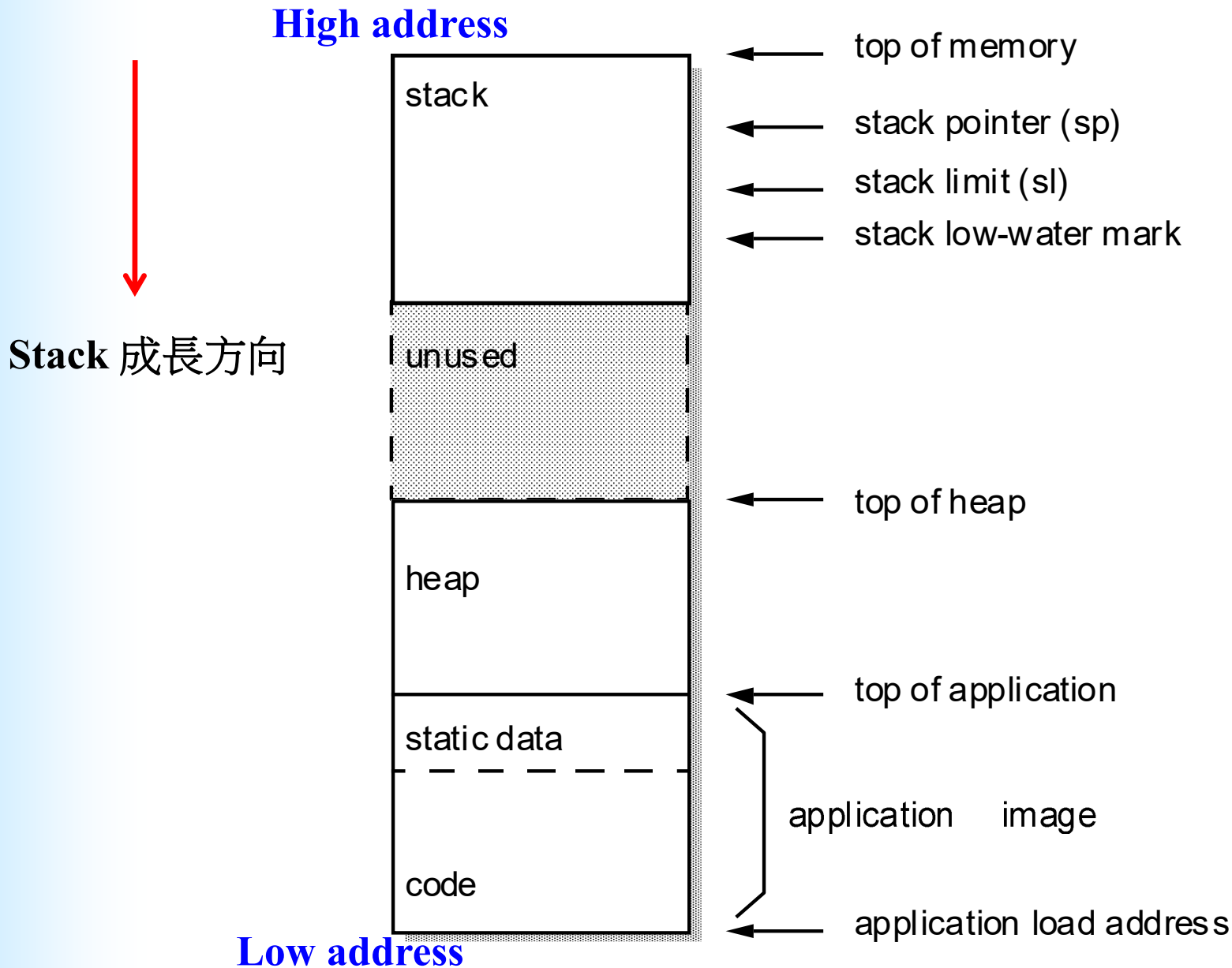
*/\* --- end of your function --- \*/*

*/\* function exit \*/*

```
LDMFD sp!, {r0-r9, fp, ip, pc}
```

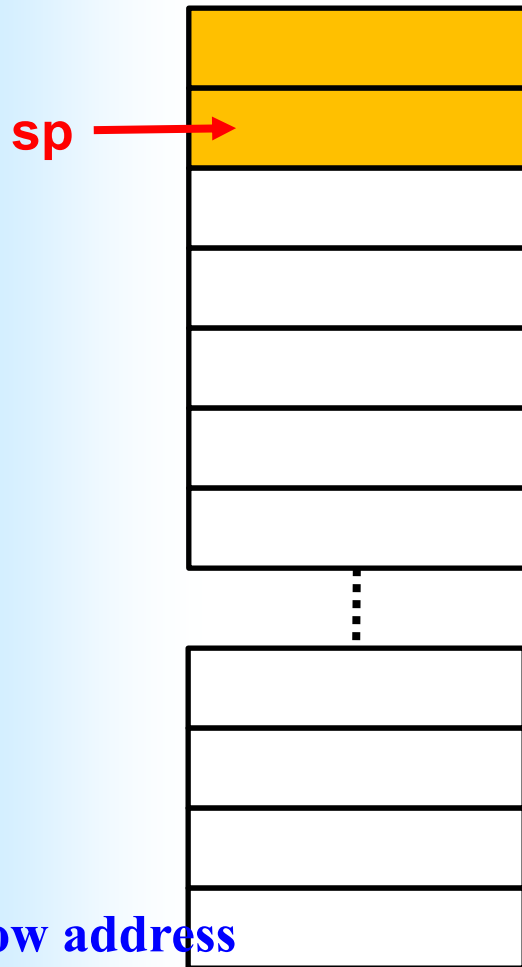
```
.end
```

傳回值

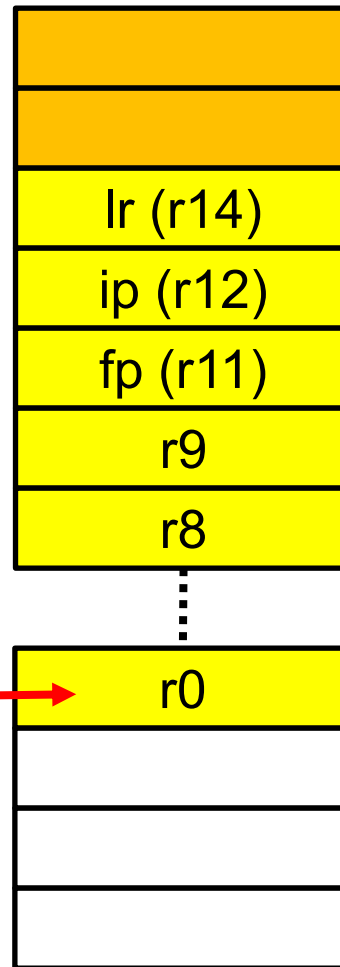




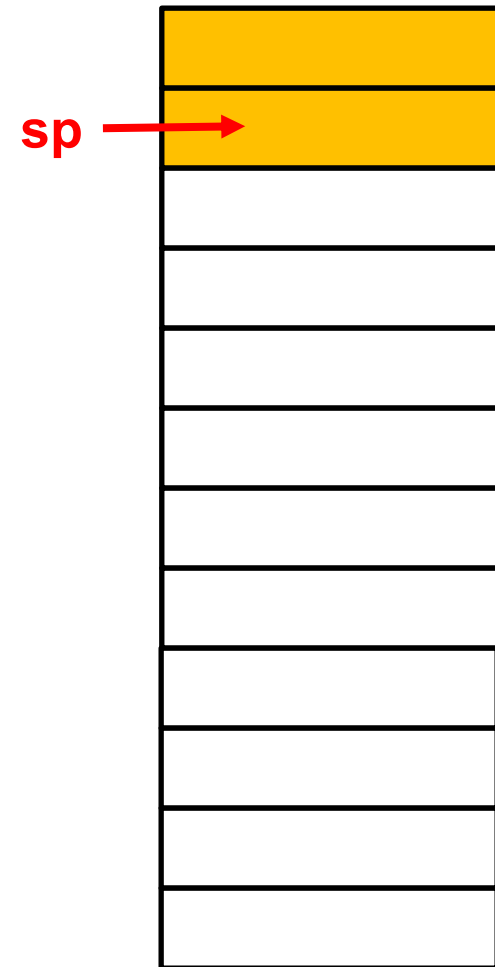
High address



Before calling `NumSort()`



`NumSort()`



After returning from  
`NumSort()`

Stack 成長方向



# How to Compile Your Program?

- `$arm-none-eabi-gcc -g hw4_test.s numsort.s -o hw4.exe`

# Homework #4 (5)

- Program should be assembled and linked by gcc
  - 使用於作業一所安裝完成的cross toolchain.
- Program should be executed under **GDB ARM simulator**
- 程式中應有適當的說明（註解）
- You should turn in to **ECOURSE2**
  - “**README.txt**” file: 文字檔，描述你程式的內容、如何編譯程式、如何執行你的程式
  - Your ARM assembly procedure，檔名為：**numsort.s**
  - An ARM assembly program which uses your NumSort procedure，檔名為：**hw4\_test.s**
  - Makefile / any file needed in your work
  - 請將欲繳交的檔案壓縮成 <**hw4\_學號.tar.bz2**>，上傳壓縮檔
- **Deadline: November 29 (Monday), 2021**