



Report on Software Process Model Selection

Group: A2-G4

Group Members

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Project Name: Fantasy Premier League

Motive: Build an optimized squad with the best prediction

Methodology: Agile

Module: 4

Module-1(Pre-Production)

Time: 15-20 August

Sprints	Steps	Activity
<ul style="list-style-type: none">• Assemble the team• Define the project concept• Document design• Logo design	Analysis	Team is ready
	Design	Use Case diagram, Logo design
	Coding and Testing	-
	Feedback	Ok

Module-2(Front-End)

Time: 21 August- 15 September

Sprints	Steps	Activity
<ul style="list-style-type: none">Develop Level front end interface	Analysis	A good-looking interface to show the squad
	Design	CSS, Adobe Illustrator
	Coding and Testing	HTML, CSS,
	Feedback	-

Module-3(Back-End)

Time: September 16- October 20

Sprints	Steps	Activity
• The Final Project	Analysis	Applying ML to predict the squad
	Design	Build database and connect to the ML
	Coding and Testing	Django, Python
	Feedback	-

Module-4(Post-Production)

Time: October 21

- Deliver to the Users
- Address any issues and bugs
- Implement any updates or new features