

Setup Guide: Dungeon Architect

1. Import Dungeon Architect
2. Import Unity's [Post Processing Stack](#) (this is used by the samples)
3. Explore the **DungeonArchitect_Samples** folder for various examples

Online Documentation

- [Quick Start Samples](#)
- [User Guide](#)
- [Video Tutorials](#)

Support

- Email: ali.akbar@coderespawn.com
- Forum [Support Thread](#)
- [Discord Chat](#)