When Timer times out:

```
void PAI_Example::OnTxTimeout() {
…..
    pci->send(sock1, "127.0.0.1", buffer, len);
}
```

When Data is Received:

```
void PAI_Example::OnSocketRecv() {
 …..
    char *buf = pci->recv(sock1, &addr, &len);
}
```

Example Main Program:

```
    pai.getEnvironment()->setBinding(PAI_NETWORK);
    pai.getEnvironment()->setNetworkProtocol(PAI_UDP);

    timer = pti->addTimer(1.0, 5);
    sock = pci->addSocket(5004);

    pci->addListener(sock, this, (CallbackFunc)&PAI_Example::OnTxTimeout);
    pti->addListener(timer, this, (CallbackFunc)&PAI_Example::OnSocketRecv);

    pti->runTimers();
```