

## CS 330: Assignment 3

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### Collaborators

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### Question 4

#### Source Code

```
1  import networkx as nx
2  import random
3  import numpy as np
4  from networkx.utils import UnionFind
5  from itertools import combinations
6
7  # completeGraph() creates a complete undirected graph with weighted edges
8  # and returns the graph
9
10 def completeGraph(n):
11
12     # Create complete undirected graph with n nodes and (n choose 2)
13     # edges using networkx complete_graph library function
14     g = nx.complete_graph(n)
15
16     # Iterate through all edges and assign each one a random weight
17     # uniformly distributed from [0, 1]
18     for (u, v) in g.edges():
19         rand_weight = random.uniform(0, 1)
20         g.add_edge(u, v, weight=rand_weight)
21
22     return g
23
24 # squareGraph() returns a complete graph where the vertices are
25 # chosen uniformly inside the unit square and the edges have weights
26 # which are the Euclidean distance between its vertices.
27
28 def squareGraph(n):
29
30     # Generate list of uniformly random coordinates inside a square
31     coordinates = []
32     for i in range(n):
33         coordinates.append((random.uniform(0, 1), random.uniform(0, 1)))
34
35     # Add the list of vertices to a Graph() object
36     g = nx.Graph()
37     g.add_nodes_from(coordinates)
38
```

```

39     # Creates edges between all vertices in the graph
40     edges = combinations(coordinates, 2)
41     g.add_edges_from(edges)
42
43     # Calculates the edge weights
44     for (c1,c2) in g.edges():
45         u = np.array(c1)
46         v = np.array(c2)
47         g.add_edge(c1, c2, weight = np.linalg.norm(u-v))
48
49     return g
50
51 # kruskal() returns the minimum spanning tree using networkx library
52 # functions and implements Kruskal's algorithm
53
54 def kruskal(g, weight='weight', data=True):
55
56     # Initialize a UnionFind() object to store the spanning edges of the
57     # MST
58     mst = UnionFind()
59     # Sort the edges in ascending order of their weights
60     edges = sorted(g.edges(data = True), key = lambda t: t[2].get(weight,
61         1))
62
63     # For each edge (u, v) by ordered weight, check if adding the edge
64     # will create a cycle; if not, add to the mst, else discard the edge
65     for (u, v, w) in edges:
66         if mst[u] != mst[v]:
67             yield (u, v, w)
68             mst.union(u, v)
69
70 # calcSum() iterates through a given minimum spanning tree and
71 # calculates the sum of the weights in the tree
72
73 def calcSum(g, weight='weight', data=True):
74
75     total_weight = 0
76     for (u, v, w) in g.edges_iter(data=True):
77         total_weight += w[weight]
78
79     return total_weight
80
81
82 graph1 = completeGraph(4)
83 mst1 = nx.Graph(kruskal(graph1))
84
85 print(graph1.edges(data=True), '\n')
86 print(mst1.edges(data=True), '\n')
87 print(calcSum(mst1), '\n')
88
89 graph2 = squareGraph(4)
90 mst2 = nx.Graph(kruskal(graph2))
91

```

```

92 print(graph2.edges(data=True), '\n')
93 print(mst2.edges(data=True), '\n')
94 print(calcSum(mst2), '\n')

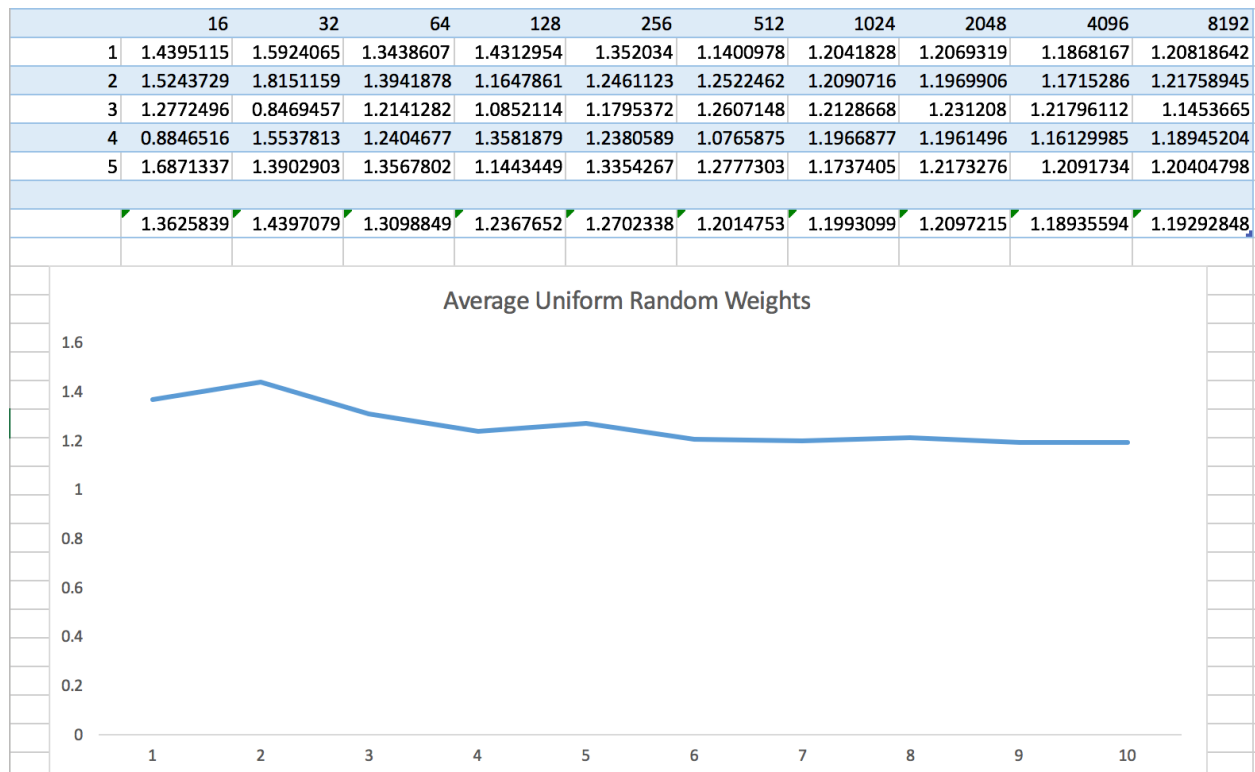
```

We used the NetworkX Python package to help us implement undirected, complete graphs as *Graph()* objects. We used Python's *random* library to generate random uniformly distributed numbers for the edge weights and vertex coordinate points for each graph respectively. We also referred to NetworkX's documentation found at <https://networkx.github.io/documentation/latest/> to guide us in implementing Kruskal's algorithm in conjunction with the package's data structures and appropriate functions.

The individual functions and calculations have been commented above for further detail about what each component is doing.

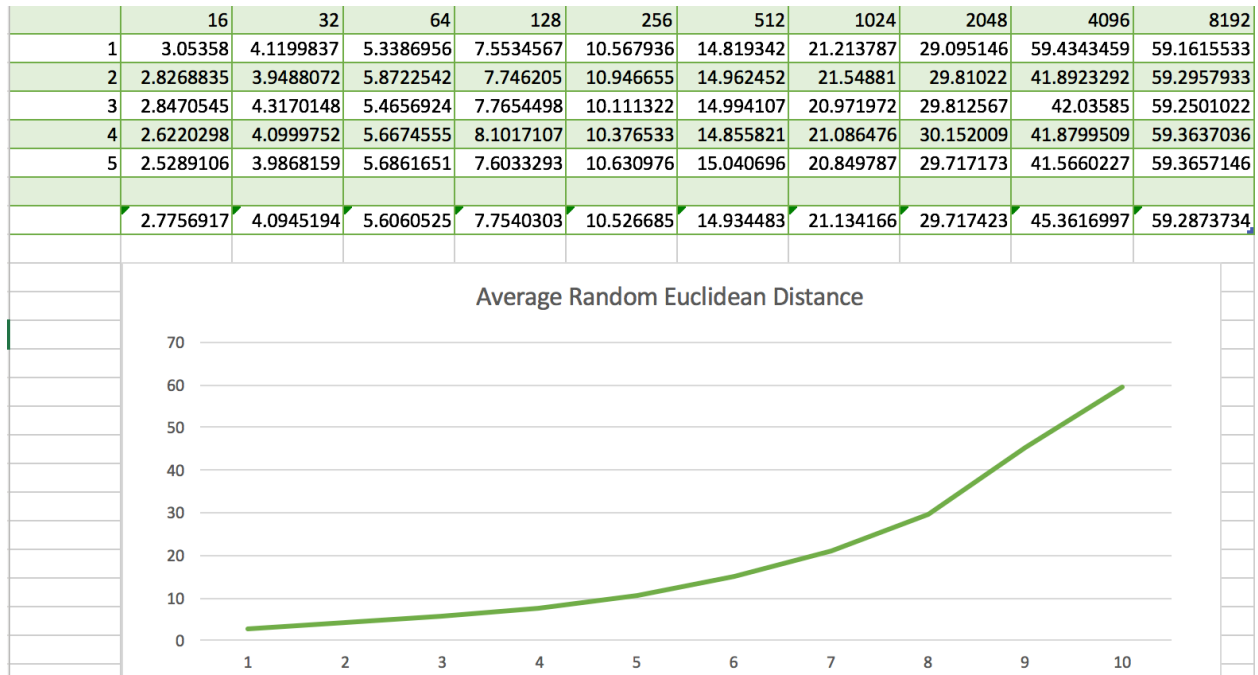
## Experiment Results and Analysis

After running the program above for five random graph instances of  $n$  vertices = 16, 32, 64, 128, 256, 512, 1024, 2048, 4096, and 8192, we received the following average weights of the minimum spanning trees calculated and used Excel to graph the results. The x-axis represents one of the ten experiments for  $n$  vertices, respectively, and the y-axis represents the average total weight of the MST for five runs.



We estimate the function of this plot to be roughly  $f = 1.26$ , a constant linear function. If you notice, the last row of averages for each column are roughly the same. The plot for this randomly generated graph is reasonable because although we are continuously adding more edges, their respective weights are also

getting smaller and evenly distributed throughout the graph. Therefore, the average weight of the edges in the MST does not change too drastically as more vertices are added.



We estimate the function of this plot to be roughly  $f(n) = n^2$ , an exponentially increasing graph. Unlike the last plot, as we add more vertices to this graph, the total weight of the MST begins to increase. The plot for this randomly generated graph is also reasonable because instead of uniformly distributing the edge weights, we are uniformly distributing the coordinates of the vertices. Therefore, the weights of the edges between them will not necessarily be as evenly scaled as in the graph for the first experiment. Instead, their weights are determined by the distance between them.