Analysis of the Implementation of DockAlt

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What is Docker?

- * Utilizes Linux Containers to create a "Separation of Concerns"
- * Works similar to chroot in creating virtual working environment
- * Creates a runtime tool to be used inside the containers providing tools (push, pull, run, commit)
- * Designed with Go

Our Task

- * Alternative Docker designed with a different platform (in case problems crop up)
- * Decide on the best alternative design platform:
 - * Java?
 - * Python?
 - * Haxe?
- * Compare the alternatives to Go and each other for best analysis

Why did Docker Choose Go?

- * Static Compilation (Simplicity in Production)
- * Neutral (Allowed them to choose necessary features)
 - * Asychronous Primitives
 - * Low-level Interfaces
 - * Extensive Standard Libraries
 - Duck Typing
- * Full Development Environment
- * Multi-arch building

Should Java replace Go?

Pros

- * **Speed!** (One of the faster languages)
- * Stability and Reliability
 - * Low-level interfaces
- Large Libraries and Community Support
- * Good Support for **Multithreading**
 - * Asynchronous primitives

Should Java replace Go?

Cons

- * Complicated (Adds to production time)
 - * Confusing Syntax
- Inflexible (Opposite of Go and Python)
 - * Static Typing
 - * Very low level coding style
- * **Different Style** than Go
- * Built for safety and stability NOT simplicity and portability

What About Python?

Pros

- * Simple Syntax (Similar to Go)
 - * Duck Typing
- * Flexibility
 - * Strong Cross Platform Support
- * Large Libraries and Community Support
- * Interpreted (Easy Development)
- * Supports multithreading (Far from Java)

What About Python?

Cons

- * High Level Language Style
 - * Lacks Low Level Primitives
 - * Limits Control
- * Not Fast (One of Go's Focuses)
 - * Can be helped but still not near Java's speed
- * Runtime Errors
- * Built for Simplicity NOT Speed and Stability

Maybe Haxe?

Pros

- * Neutral Language
- * **Duck Typing** (Similar to Go and Python)
- * Moderately **simple** coding style
- * Unique Features
 - * Cross Compiler
- * Multithreading Support

Maybe Haxe?

Cons

- * It is **Average** (Weakness of Go)
 - * "Not Solving Any Problems"
 - * Average Speed (Not as fast as Java)
 - * Average Simplicity (Not Python)
 - * Average Flexibility (Not Python)
- * Weak Libraries and Support (Not Robust)
- * Cross Compiler has **Exceptions**

Conclusion

- * Java Stable, Safe and Fast
- * Python Flexible, Robust and Simple
- * Haxe Neutral, Similar to Go, and Average

Choose Python!

- Primary Goal of Go is flexibility!
- * Can Be Sped Up to mimic Java! (Secondary Goal)
- * Large Libraries!
- * Similar to Go in style!

Questions?