

What You've Learned So Far...

The Cellblock:

- Currently held in Cell 5 with Valindra, Cheria, and a human woman named Elaine Halstead.
- Cell 1 holds four female duergar led by a hardened duergar woman named Laedra.
- Cell 2 has two human men in it, you've only spoken with the talkative one, Heinrich.
- Cell 3 holds a brutal female drow, name unknown, who's cellmate has died "of natural causes". There have been discussions of moving Elaine to her cell, but the guards worry the drow may be too violent.
- Cell 4 holds a teenaged tiefling boy named Sebastian, who's constantly harassing the guards, and three silent, gaunt children who look up to him. He's vocal about attempting to escape.
- Cell 6 (directly across from you) holds Cassandra, Sarannis, Mr. Portshire and a burly human man referred to as Big Papa Joe.
- There is a solitary confinement chamber to your left. It's currently holding a mysterious prisoner that you know very little about. You've only caught a glimpse of grey hair and dark clothing as they escorted the figure inside.
- There are additional cells that hold other prisoners that are not on your work detail.

Guard Rotation:

- There are at least 7 guards on the cellblock at a time, including 2 guard captains.
- Guards rotate every 12 hours.
- The evening shift appears to have the loosest standards and guards are commonly found near the stairs playing cards and chatting while the Captains handle paperwork.

Exits:

- Your owl has found two possible escape routes from the cellblock. One through a descending passage that leads into an underground

mine shaft, most commonly used to transport unruly prisoners directly to their work assignments. The other is up a staircase that leads to a warehouse before exiting into the rest of the Dretch.

Daily Schedule:

- Prisoners are called to rise at 4:45am.
- Gruel is passed out in the cells at 5am.
- Prisoners are released from their cells and escorted to their work assignments at 5:30am.
- Work assignments last 14 hours with a 30 minute lunch break where more gruel is passed around.
- Prisoners are returned to their cells at 7:30pm.
- Dinner is served in the cells at 8pm and consists of a mystery meat patty and a boiled potato.