Functions

Motivation: We often want to re-use code blocks

```
In [1]: sentence = "Time flies like an arrow."
       # first we count, using a dict
       counts = {} # empty dict
        for c in sentence:
            if c in counts: # have we seen this letter before?
               counts[c]+=1 # yes, increase count by 1
           else:
               counts[c]=1 # no, set count to 1
       # now that we have the counts, we print them
        for c in counts: # loop over all letters in the dict
           print(c, "appears", counts[c], "times.")
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generic
letter-
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code
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function argument
In [1]: def count_letters(str):
    counts = {} # empty dict
    for c in str:
        if c in counts: # does letter exist in dict?
            counts[c]+=1 # yes, increase count by 1
        else:
            counts[c]=1 # no, set count to 1
    return counts # return result
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function argument
In [1]: def count_letters(str):
    counts = {} # empty dict
    for c in str:

        if c in counts: # does letter exist in dict?
            counts[c]+=1 # yes, increase count by 1
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General form for function definitions

```
def name(argument1, argument2, ...):
    code, making use of variables
    argument1, argument2, etc
    return result
```

Indentation determines which lines belong to a function

```
def f():
    print("A") # part of function
    print("B") # part of function
    print("C") # part of function
print("D") # not part of function
```

Note: A **return** statement is not required in a function definition.

Important guidelines for writing functions

- You can never write too many functions
- If your code doesn't fit on your screen, or uses more than 3 levels of indentation, break it into functions