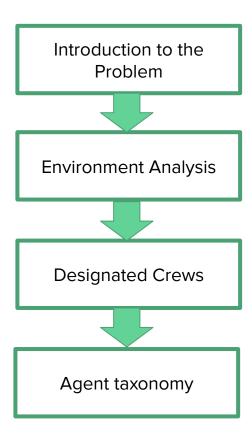
# Design of a MAS for emergency Response Simulation in Urban Environments: Task 1.

MAS 03/11/2024 Pedro Agundez Fernández Pau Baguer Fàbrega Carlos Jiménez Farfán Kacper Krzysztof Poniatowski Niklas Long Schiefelbein

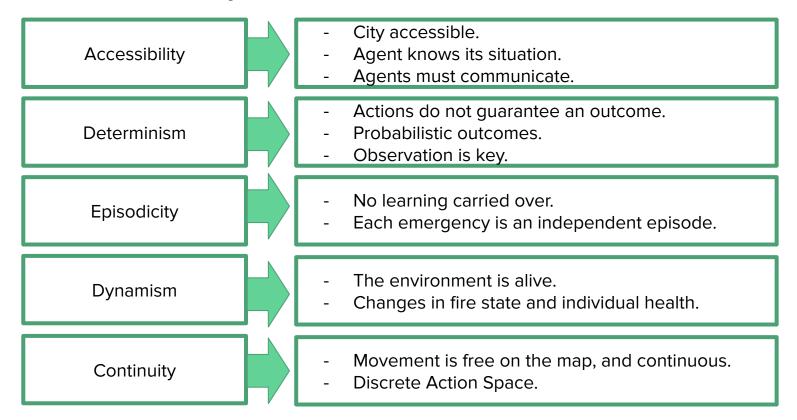
#### Contents

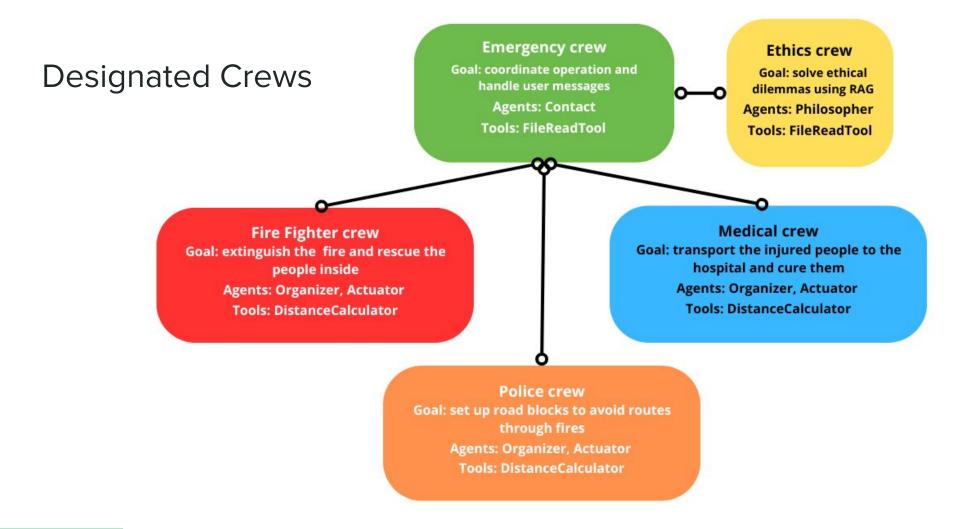


### Introduction to the Problem

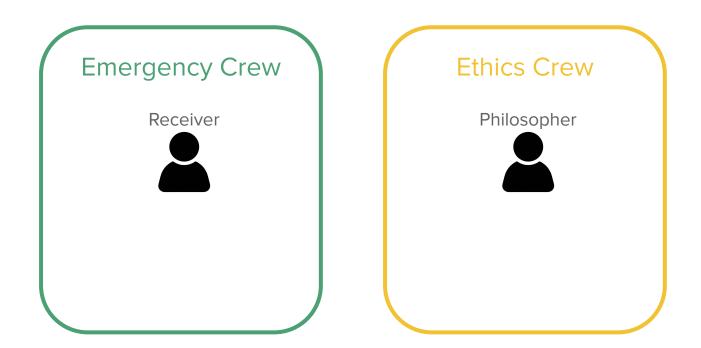


## **Environment Analysis**

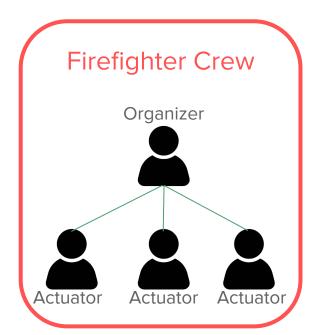


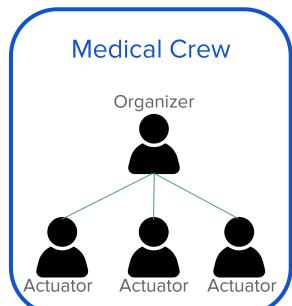


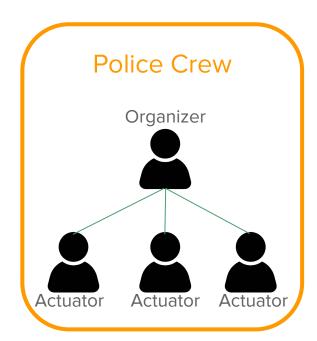
## Emergency & Ethics Agents

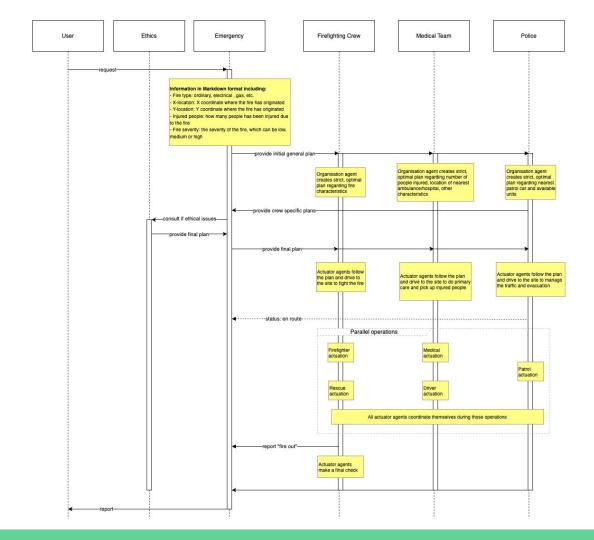


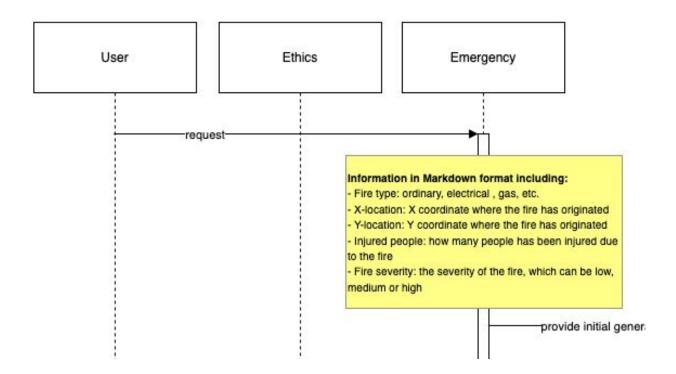
## Firefighter, Medical & Police Agents

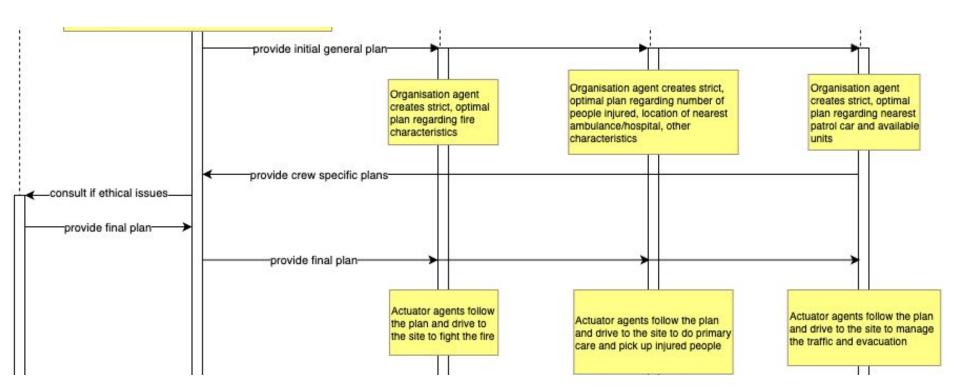


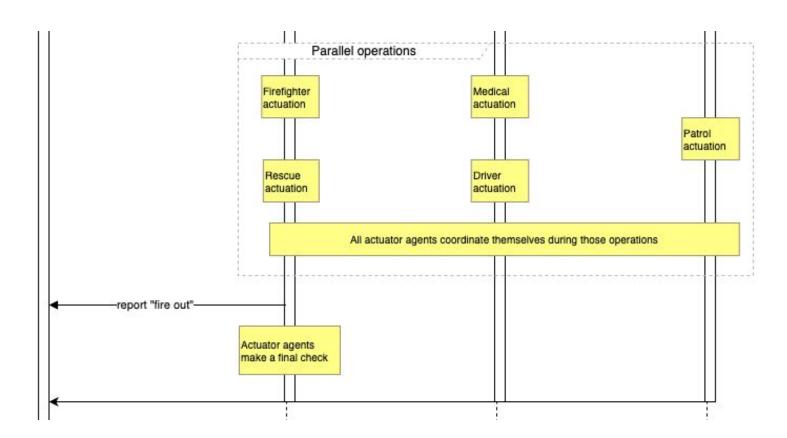












## Agent Taxonomy

	Emergency	mergency Firefighting Crew		Medical Team		Police Crew		Ethics Crew
	Contact Agent	Organization Agent	Actuator Agent	Organization Agent	Actuator Agent	Organization Agent	Actuator Agent	Philosopher Agent
Flexibility	YES	YES	YES	YES	YES	YES	YES	YES
Reactivity	YES	YES	YES	YES	YES	YES	YES	YES
Proactiveness	NO	YES	YES	YES	YES	YES	YES	NO
Social Ability	YES	YES	YES	YES	YES	YES	YES	YES
Rationality	YES	YES	YES	YES	YES	YES	YES	YES
Reasoning	YES	YES	LESS	YES	LESS	YES	LESS	YES
Learning	NO	NO	NO	NO	NO	NO	NO	NO
Autonomy	HIGH	HIGH	LOW	HIGH	LOW	HIGH	LOW	HIGH
Temporal continuity	YES	YES	YES	YES	YES	YES	YES	YES
Mobility	NO	NO	YES	NO	YES	NO	YES	NO

# Any questions?