```
#include <iostream>
#include <string>
using namespace std;
#define ARRAY LENGTH 10
#define PI 3.\overline{125}
#define MY DOUBLE double
#define FAV WHISKY "Dimple"
int main()
      int numbers [ARRAY_LENGTH] = {0};
      cout << "Array's length:" << sizeof(numbers) / sizeof(int) << endl;</pre>
      cout << "Give a radius: ";</pre>
      MY DOUBLE radius = 0;
      cin >> radius;
      cout << "Area is: " << PI*radius*radius << endl;</pre>
     string favoriteWhisky (FAV_WHISKY);
      cout << "My favorite drink is: " << FAV WHISKY << endl;</pre>
     return 0;
}
```