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### Lab 3 Question 1 Answers

[Link to the file](#)

#### Task 1:

1. How many unique message types do we see in this transaction?
  - a. We see 3 different types of messages. They are read request, data, and acknowledgement.
2. What is the default block size for TFTP?
  - a. The default block size is 512 bytes.
3. What is the block size used in this transaction?
  - a. 1337 bytes.
4. Which frame numbers contain read requests, if any?
  - a. Frame 1 contains a read request.
5. Which frame numbers contain write requests, if any?
  - a. There are no write requests.
6. Is a file being transferred from the server or being sent to the server? How do you know?
  - a. It is being transferred to the client because there is a read request being made
7. Given your answer to number 6, which IP address represents the server?
  - a. 192.168.254.15 represents the server.
8. How does the client/server know the file transfer is complete?
  - a. The last data packet sent by the server is smaller than all the other ones showing that the transfer is complete.

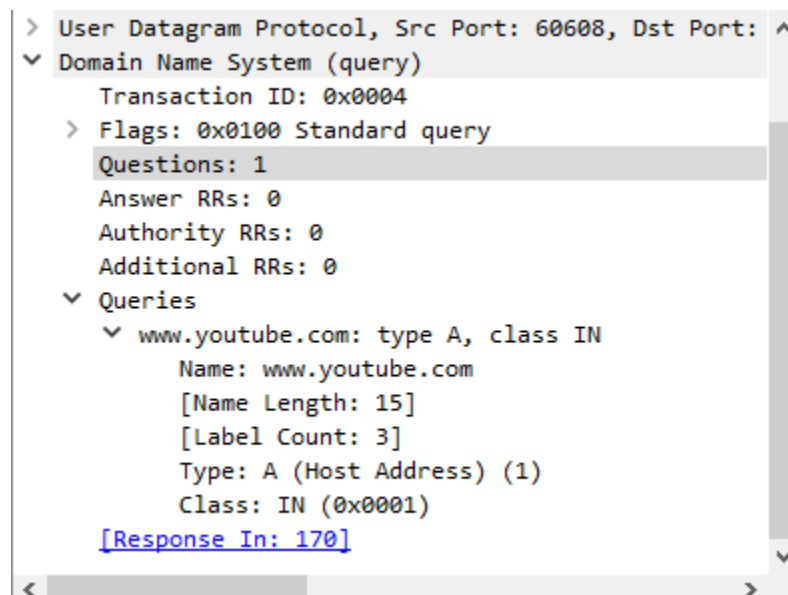
#### Task 2:

1. What are the three main parts of an IRC client message?
  - a. The three main parts of the IRC client message are the "prefix", the "command", and the "parameters"
2. What is the maximum number of parameters allowed in an IRC message?
  - a. There is a maximum of 15 parameters.
3. What must all messages end with?
  - a. All messages must end with two characters, the carriage return ("`\r`" / `%x0D`) and the line feed ("`\n`" / `%x0A`).
4. Do any of the requests in the packet capture contain a prefix? If so, which are they? (list of frame numbers)
  - a. Though our findings none of the requests contained prefixes.
5. Do any of the responses in the packet capture contain a prefix? If so, which are they? (list of frame numbers)
  - a. The frame numbers that correspond to requests with prefixes are 8, 9, 10, 11, 13, 15, 17, 19, 22, and 24.
6. To chat in a channel, the client sends a PRIVMSG command. What would the message look like if user kscrivs sent the message "workin' on the lab..." to channel lab two.

- a. "PRIVMSG #lab2 :workin' on the lab...\r\n"
- 7. IRC responses are numerical for the most part. What is the number range for responses to commands.
  - a. The number range is 200 to 399.
- 8. What is the number range for responses that are error messages.
  - a. The number range is 400 to 599.
- 9. Write a Wireshark filter to find all the normal responses (not errors) to commands.
  - a. "irc.response.command >= 200 && irc.response.command <= 399"
- 10. Because of the message ending characters, more than one message can be present in a frame. List a frame that has this quality.
  - a. One frame that has this quality is number 4.

### Task 3:

1. Write a filter to display only DNS traffic (hint: it is simply the name of the protocol). Write down the filter
  - a. "dns"
2. Save the capture as a pcapng file, but only save the filtered DNS traffic.
  - a.
3. Write a filter to display only one of your DNS requests (req)
  - a. "dns.qry.name == "www.youtube.com" && dns.qry.type == 1 && dns.flags == 0x0100"
4. DNS is a request (req) and response (resp) protocol. Design a filter to find DNS responses where the length of the data is longer than 10 characters.
  - a. "dns.resp.len > 10"
5. DNS responses contain the number of questions asked. What is the filter to find the count of that value?



The image shows a Wireshark packet capture window. The selected packet is a Domain Name System (query) packet. The details pane shows the following information:

- User Datagram Protocol, Src Port: 60608, Dst Port: 53
- Domain Name System (query)
  - Transaction ID: 0x0004
  - Flags: 0x0100 Standard query
  - Questions: 1
  - Answer RRs: 0
  - Authority RRs: 0
  - Additional RRs: 0
  - Queries
    - www.youtube.com: type A, class IN
      - Name: www.youtube.com
      - [Name Length: 15]
      - [Label Count: 3]
      - Type: A (Host Address) (1)
      - Class: IN (0x0001)

At the bottom of the details pane, there is a link that says "[Response In: 170]".

a.

Task 4:

1. Imagine if TFTP were an ASCII based protocol, reasonably translate three unique messages from this lab into this new imaginary version
  - a. "\0\1file\0netascii\0blksize\01337\0" -> "readreq\nfile\nnetascii\nblksize\n1337:"
  - b. "\0\6blksize\01337\0" -> "conf\nblksize\n1337:"
  - c. "\0\4\0\0" -> "ack:"
2. Imagine if IRC were a binary based protocol, reasonably translate three unique messages from this lab to this new imaginary version
  - a. "NICK kscrivs" -> "\0\1kscrivs\0"
  - b. "NOTICE AUTH :\*\*\* looking up your hostname\r\n" -> "\0\2\*\*\* looking up your hostname\0"
  - c. "USER kscriv 0 \* kscrivs" -> "\0\3kscriv 0 \* kscrivs\0"