```
model SolidJunction
  extends Icons. Tee;
  //Variables
  Types.MassFlowRate m dot s in 1 "stream one inlet mass flow
  Types.MassFlowRate m dot s in 2 "stream two inlet mass flow
rate";
  Types.Temperature T s in 1 "stream one inlet temperature";
  Types. Temperature T s in 2 "stream two inlet temperature";
  Types. Enthalpy h s in 1 "stream one inlet enthalpy";
  Types. Enthalpy h s in 2 "stream two inlet enthalpy";
  Types.MassFlowRate m dot s out "outlet mass flow rate";
  Types. Temperature T s out "outlet temperature";
  Types. Enthalpy h s out "outlet enthalpy";
  FallingParticleReceiverSystem.Interfaces.ParticleFlow
ParticleInlet1 annotation(
    Placement(visible = true, transformation(origin = {-80, 40},
extent = \{\{-10, -10\}, \{10, 10\}\}, \text{ rotation = 0},
iconTransformation(origin = \{-100, 0\}, extent = \{\{-10, -10\},
\{10, 10\}\}, rotation = 0)));
  FallingParticleReceiverSystem.Interfaces.ParticleFlow
ParticleInlet2 annotation(
    Placement (visible = true, transformation (origin = {-80, -
40}, extent = {{-10, -10}, {10, 10}}, rotation = 0),
iconTransformation(origin = \{0, -100\}, extent = \{\{-10, -10\}\},
\{10, 10\}\}, rotation = 0)));
  FallingParticleReceiverSystem.Interfaces.ParticleFlow
ParticleOutlet annotation(
    Placement (visible = true, transformation (origin = {78, 0},
extent = \{\{-10, -10\}, \{10, 10\}\}, \text{ rotation = 0},
iconTransformation(origin = \{100, 0\}, extent = \{\{-10, -10\}, \{10, 0\}\}
\{10\}\}, rotation = 0)));
equation
//Connections
  m dot s in 1 = ParticleInlet1.m dot;
 m dot s in 2 = ParticleInlet2.m dot;
 m dot s out = -ParticleOutlet.m dot;
  T s in 1 = ParticleInlet1.T;
  T s in 2 = ParticleInlet2.T;
  T s out = ParticleOutlet.T;
//Mass Balance
  m dot s in 1 + m dot s in 2 = m dot s out;
//Energy Balance
 m dot s in 1 * h s in 1 + m dot s in 2 * h s in 2 =
m dot s out * h s out;
//Properties
  h s in 1 = Media.Particle.Enthalpy(T s in 1);
```

```
h_s_in_2 = Media.Particle.Enthalpy(T_s_in_2);
h_s_out = Media.Particle.Enthalpy(T_s_out);
end SolidJunction;
```