EXPERIMENT:8(C)

Aim:

You have a business with several offices; you want to lease phone lines to connect them up with each other; and the phone company charges different amounts of money to connect different pairs of cities. You want a set of lines that connects all your offices with a minimum total cost. Solve the problem by suggesting appropriate data structures

Theory:

Properties of a Greedy Algorithm:

- 1. At each step, the best possible choice is taken and after that only the sub-problem is solved.
- 2. Greedy algorithm might be depending on many choices. But, it cannot ever be depending upon any choices of future and neither on sub-problems solutions.
- 3. The method of greedy algorithm starts with a top and goes down, creating greedy choices in a series and then reduce each of the given problem to even smaller ones.

Minimum Spanning Tree:

A Minimum Spanning Tree (MST) is a kind of a sub graph of an undirected graph in which, the sub graph spans or includes all the nodes has a minimum total edge weight.

To solve the problem by a prim's algorithm, all we need is to find a spanning tree of minimum length, where a spanning tree is a tree that connects all the vertices together and a minimum spanning tree is a spanning tree of minimum length.

Properties of Prim's Algorithm:

Prim's Algorithm has the following properties:

- 1. The edges in the subset of some minimum spanning tree always form a single tree.
- 2. It grows the tree until it spans all the vertices of the graph.
- 3. An edge is added to the tree, at every step, that crosses a cut if its weight is the minimum of any edge crossing the cut, connecting it to a vertex of the graph.

Algorithm:

- 1. Begin with any vertex which you think would be suitable and add it to the tree.
- 2. Find an edge that connects any vertex in the tree to any vertex that is not in the tree. Note that, we don't have to form cycles.

Stop when n - 1 edges have been added to the tree

Conclusion:

We have find minimum cost path i.e minimum spanning tree using Prim's Algorithm.