



**BİL3014**

# **Algoritma Analizi**

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**Heap ve Heap Sort**



# Heapsort

- Heap, a data structure
- Max-Heapify procedure
- Building a max-heap
- Heapsort



# Quiz Sample

- Is array a data structure?



# Is array a data structure?

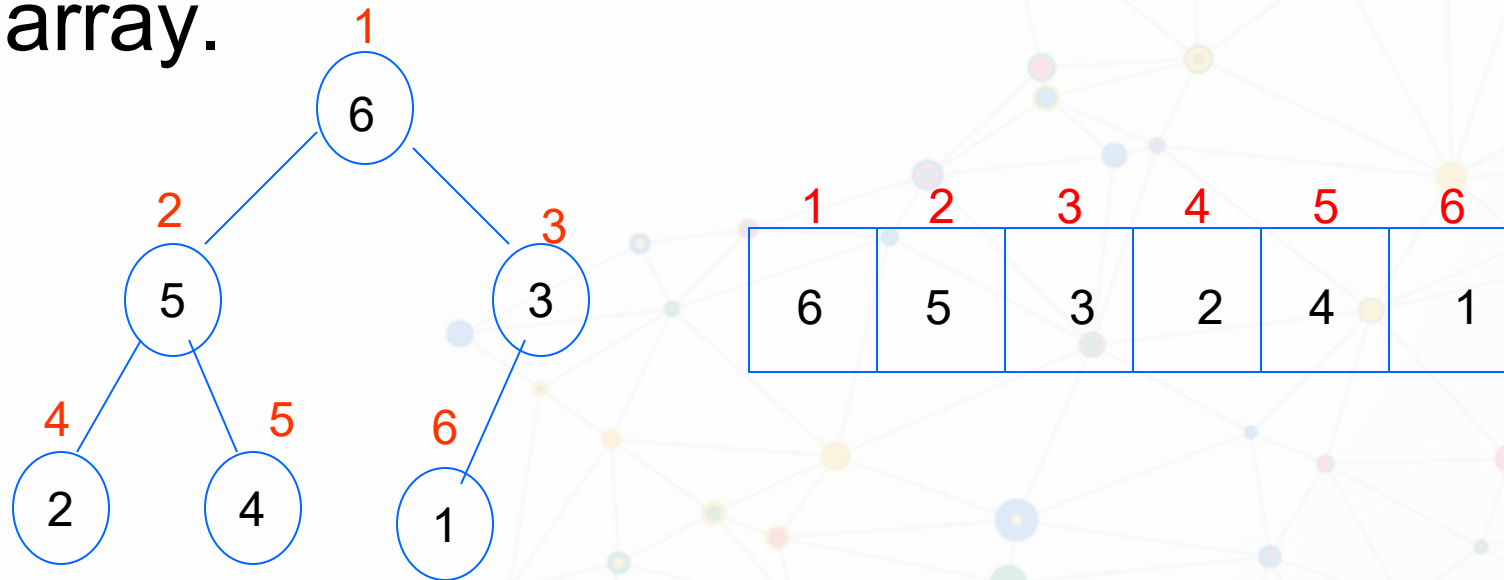
- No!
- A data structure is a data organization associated with a set of operations (standard algorithms) for efficiently using the data.
- What data structures do you know on array?

# Is array a data structure?

- No!
- A data structure is a data organization associated with a set of operations (standard algorithms) for efficiently using the data.
- What data structures do you know on array?
- Stack, queue, list, ..., heap.

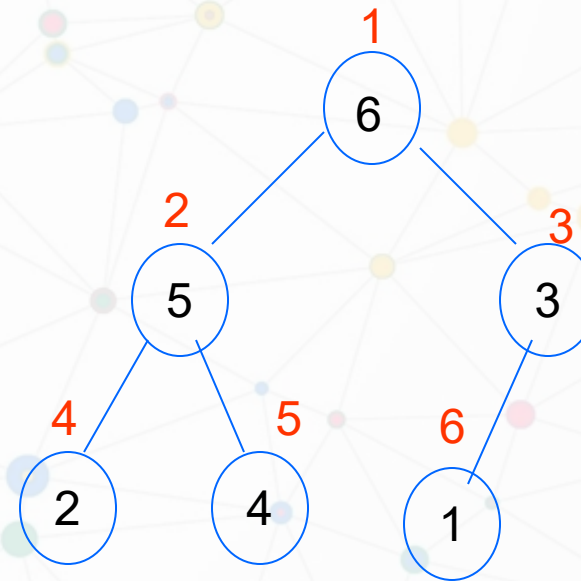
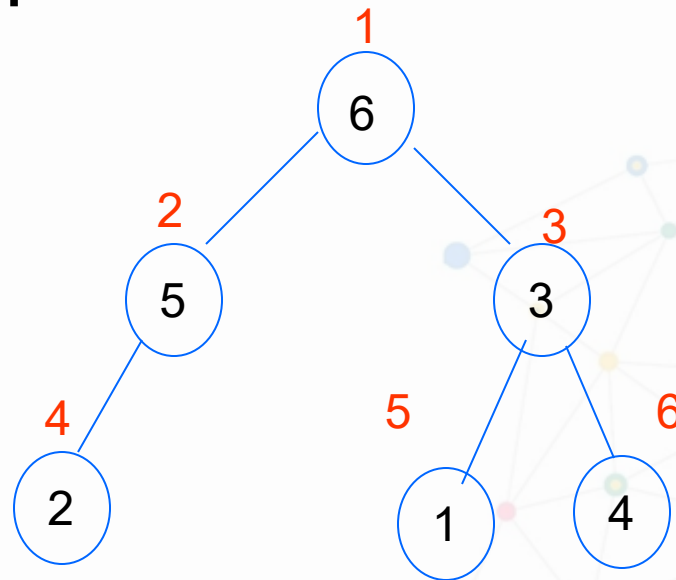
# A Data Structure Heap

- A **heap** is a nearly complete binary tree which can be easily implemented on an array.



# Nearly complete binary tree

- Every level except bottom is complete.
- On the bottom, nodes are placed as left as possible.



# Algorithms associated with Heap

Parent ( $i$ )

return  $\lfloor i / 2 \rfloor$ ;

Left ( $i$ )

return  $2i$ ;

Right ( $i$ )

return  $2i + 1$ ;



# Two Special Heaps

- Max-Heap
- Min-Heap



# Max-Heap

In a max - heap, every node  $i$  other than the root satisfies the following property :

$$A[\text{Parent}(i)] \geq A[i].$$

# Min-Heap

In a min - heap, every node  $i$  other than the root satisfies the following property :

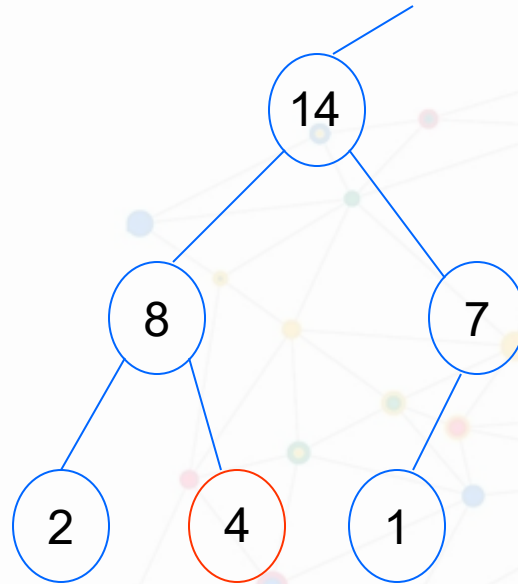
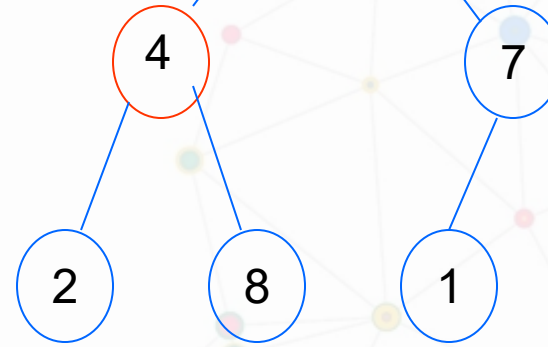
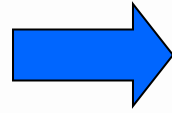
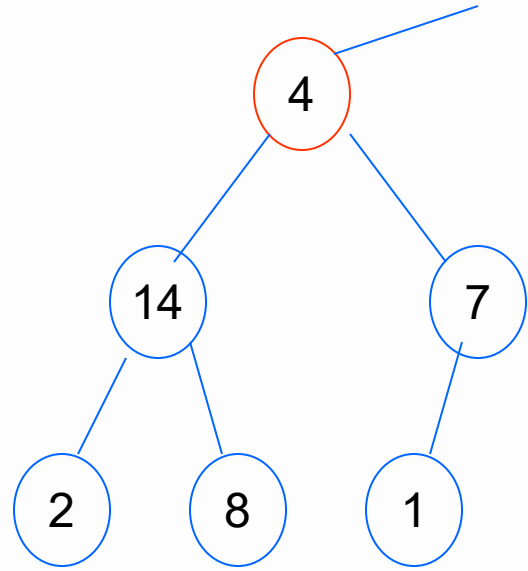
$$A[\text{Parent}(i)] \leq A[i].$$

# Algorithms associated with Max-Heap

- Three algorithms associated with heap.
- In addition, it is associated with two more algorithms: **Max-Heapify** and **Build-Max-Heap**.

# Max-Heapify

- **Max-Heapify(A,i)** is a subroutine.
- When it is called, two subtrees rooted at Left(i) and Right(i) are max-heaps, but A[i] may not satisfy the max-heap property.
- **Max-Heapify(A,i)** makes the subtree rooted at A[i] become a max-heap by letting A[i] “float down”.





Max - Heapify ( $A, i$ )

$l \leftarrow \text{Left}(i);$

$r \leftarrow \text{Right}(i);$

if  $l \leq \text{heap-size}[A]$  and  $A[l] > A[i]$

then  $largest \leftarrow l$

else  $largest \leftarrow i;$

if  $r \leq \text{heap-size}[A]$  and  $A[r] > A[largest]$

then  $largest \leftarrow r;$

if  $largest \neq i$

then begin exchange  $A[i] \leftrightarrow A[largest];$

Max - Heapify ( $A, largest$ );

end - if

# Running time

$height = \lfloor \lg n \rfloor$  where  $n = heap - size[A]$

Hence, Max - Heapify runs in time  $O(\lg n)$ .

Let  $h = height$ . Then  $h$  is the largest integer

satisfying  $n \geq 1 + 2 + \dots + 2^{h-1} + 1$ ,

that is,  $n \geq 2^h$ .

Hence,  $h = \lfloor \lg n \rfloor$ .



# Building a Max-Heap

Build - Max - Heap( $A$ )

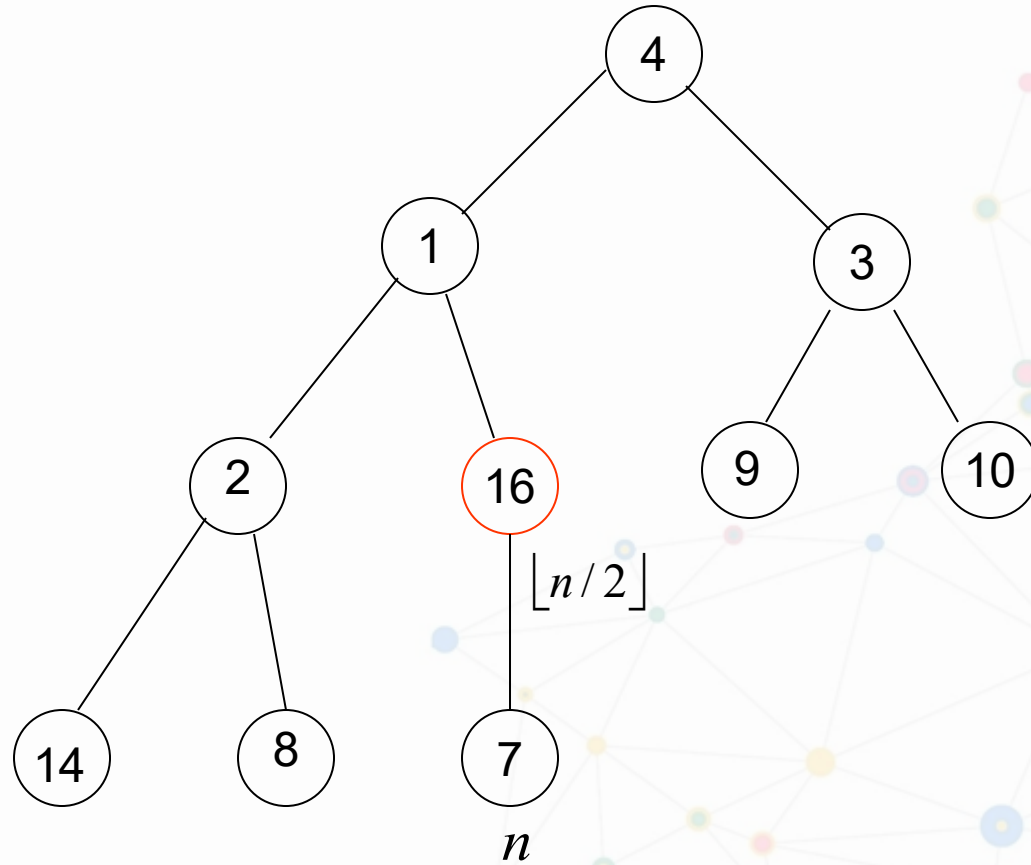
$heap - size[A] \leftarrow length[A];$

for  $i \leftarrow \lfloor length[A] / 2 \rfloor$  downto 1

do Max - Heapify ( $A, i$ );

**e.g., 4, 1, 3, 2, 16, 9, 10, 14, 8, 7.**

The last location who has a child is  $\lfloor n/2 \rfloor$ .



**Proof.** It is parent of location  $n$

# Building a Max-Heap

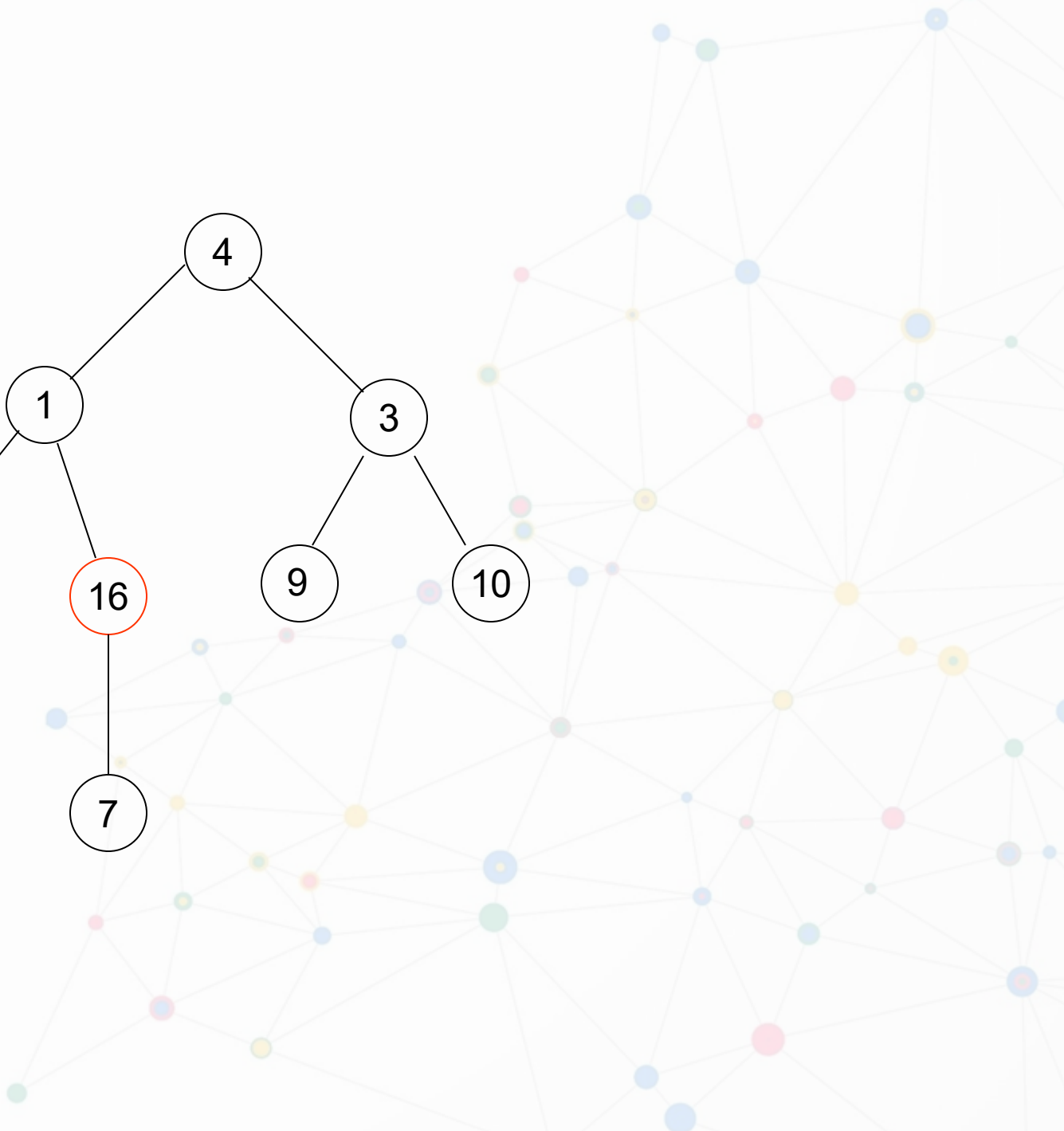
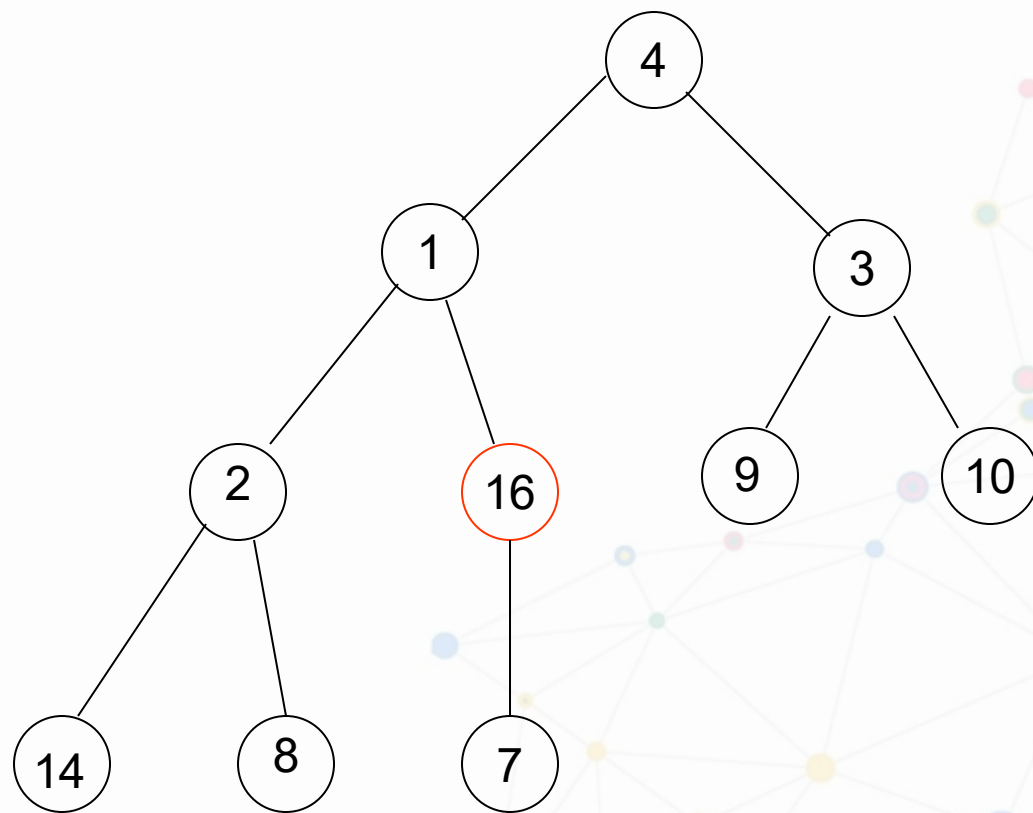
Build - Max - Heap( $A$ )

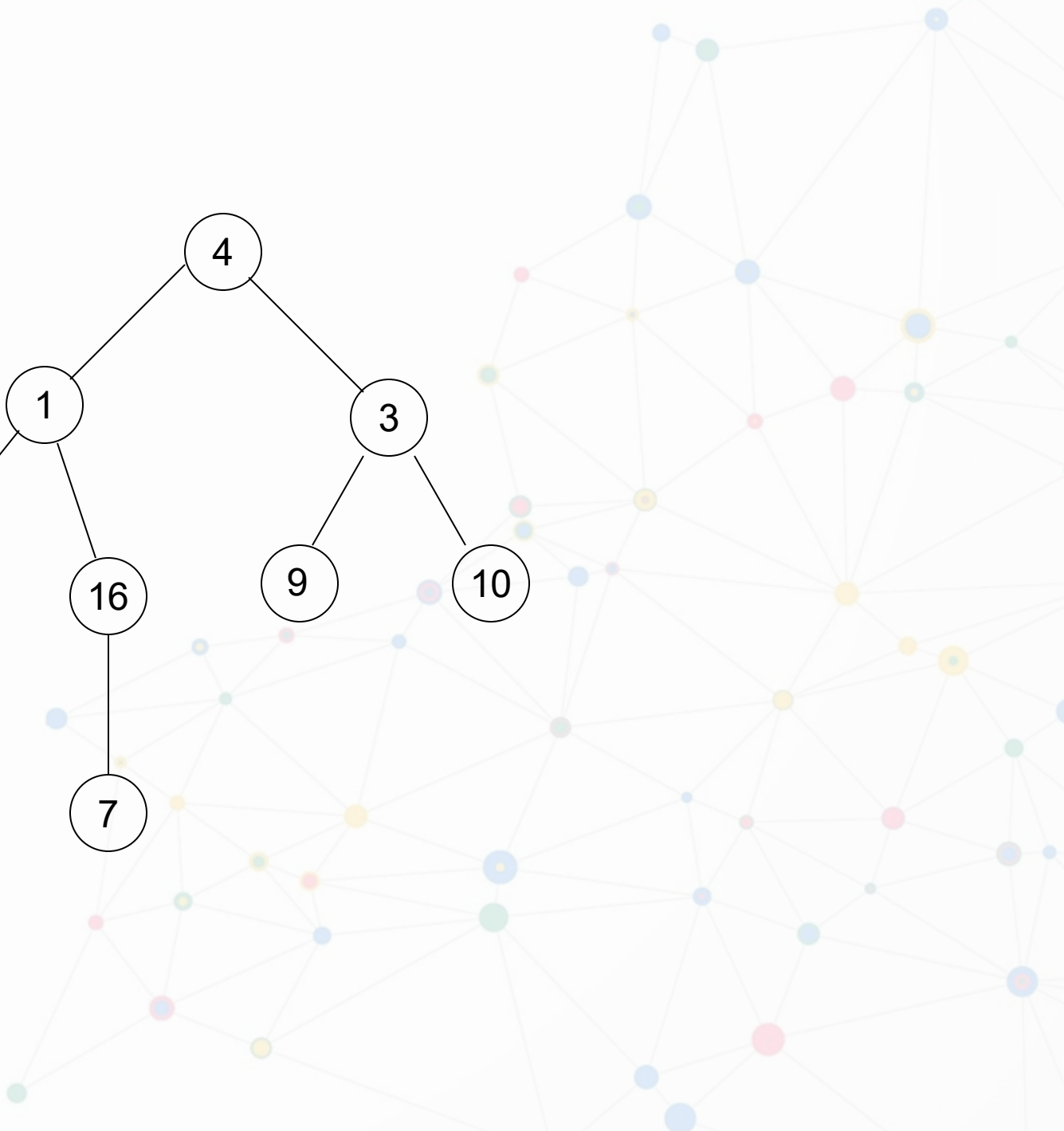
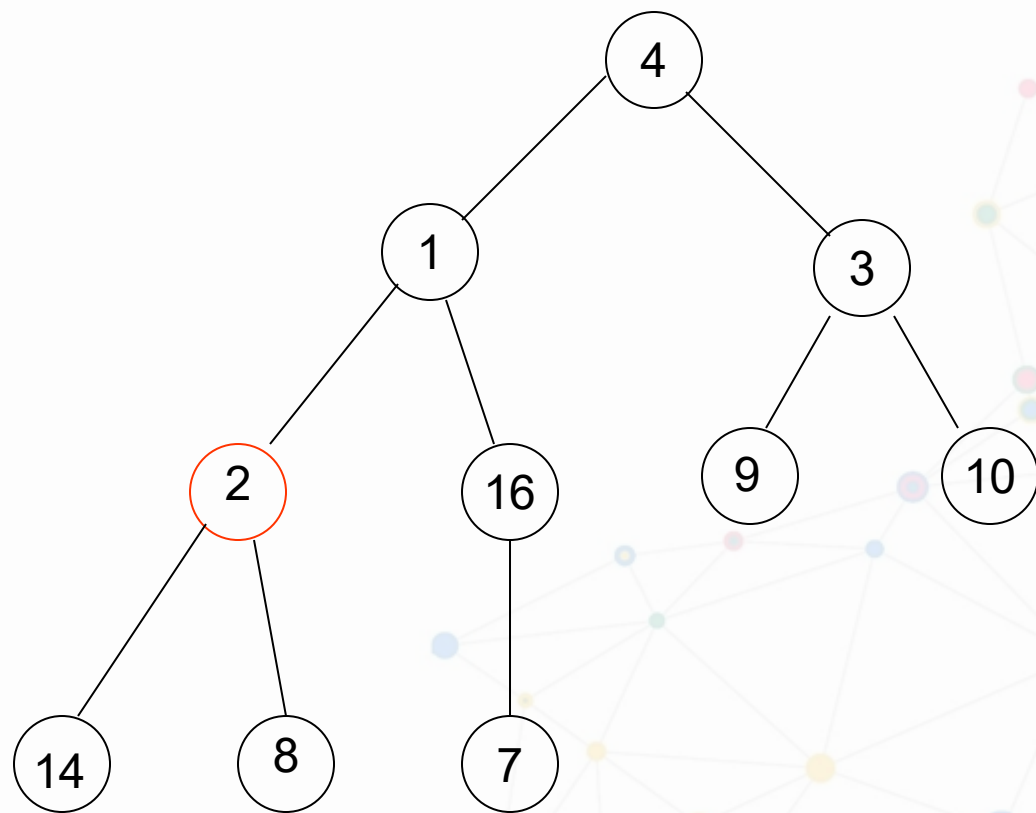
$heap - size[A] \leftarrow length[A];$

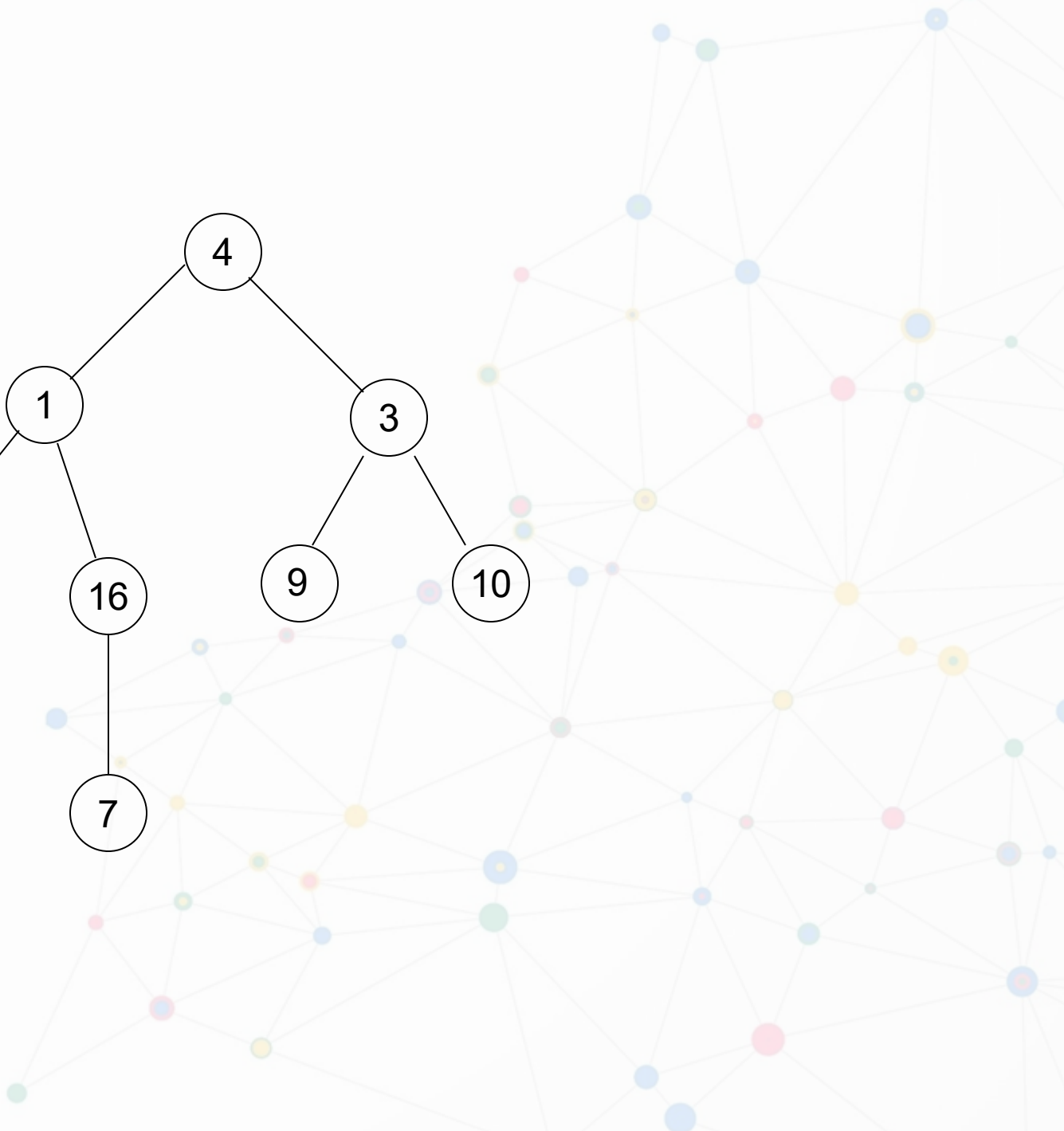
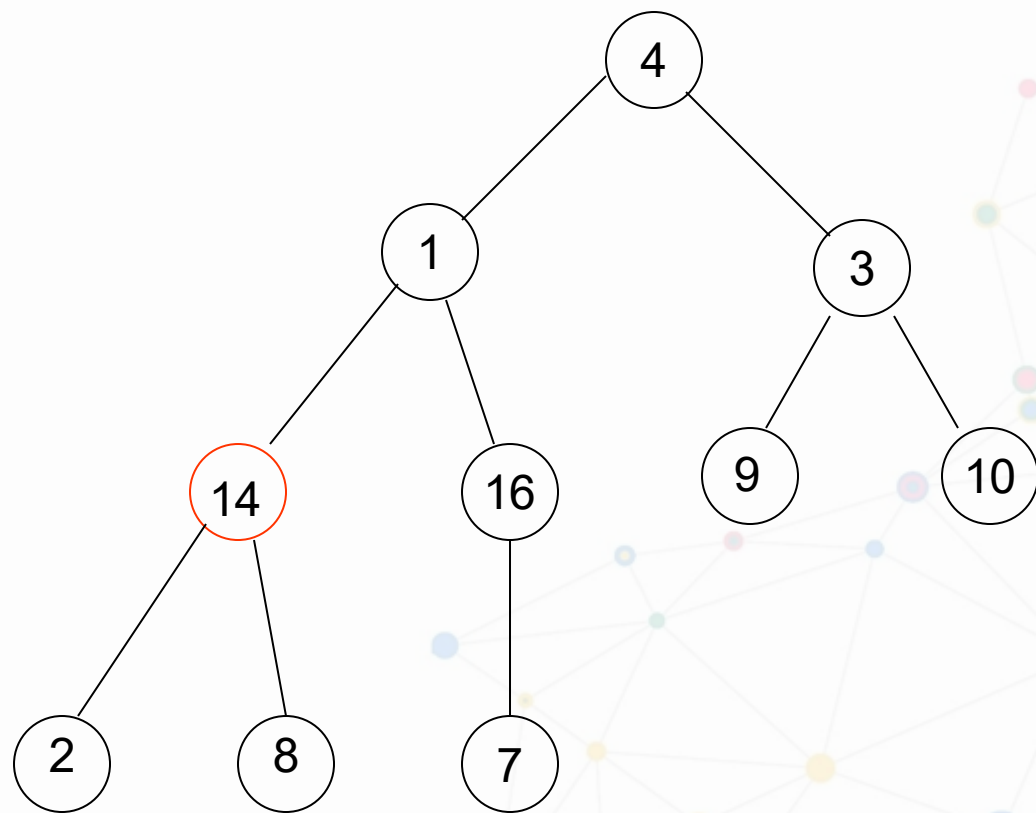
for  $i \leftarrow \lfloor length[A] / 2 \rfloor$  downto 1

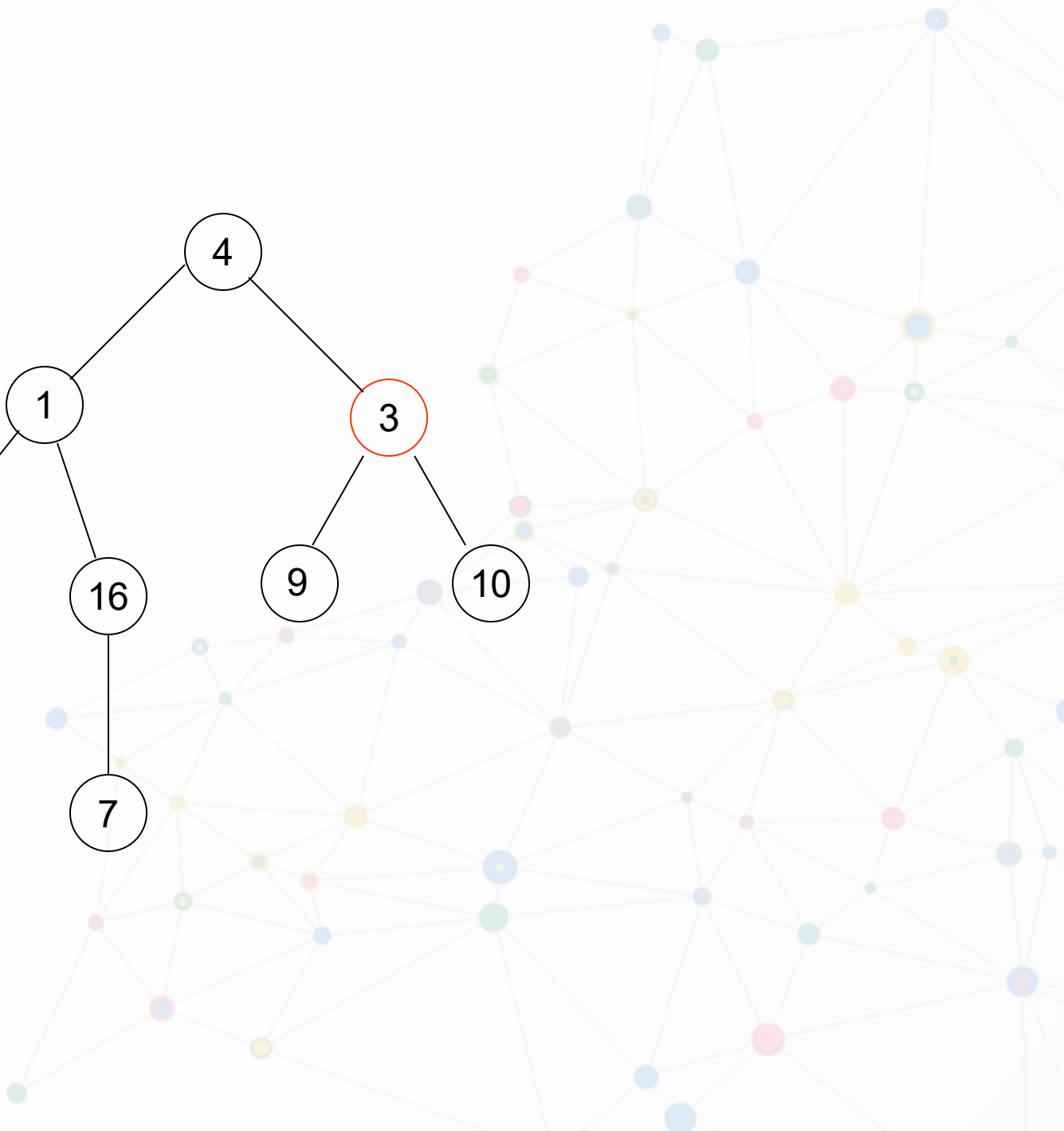
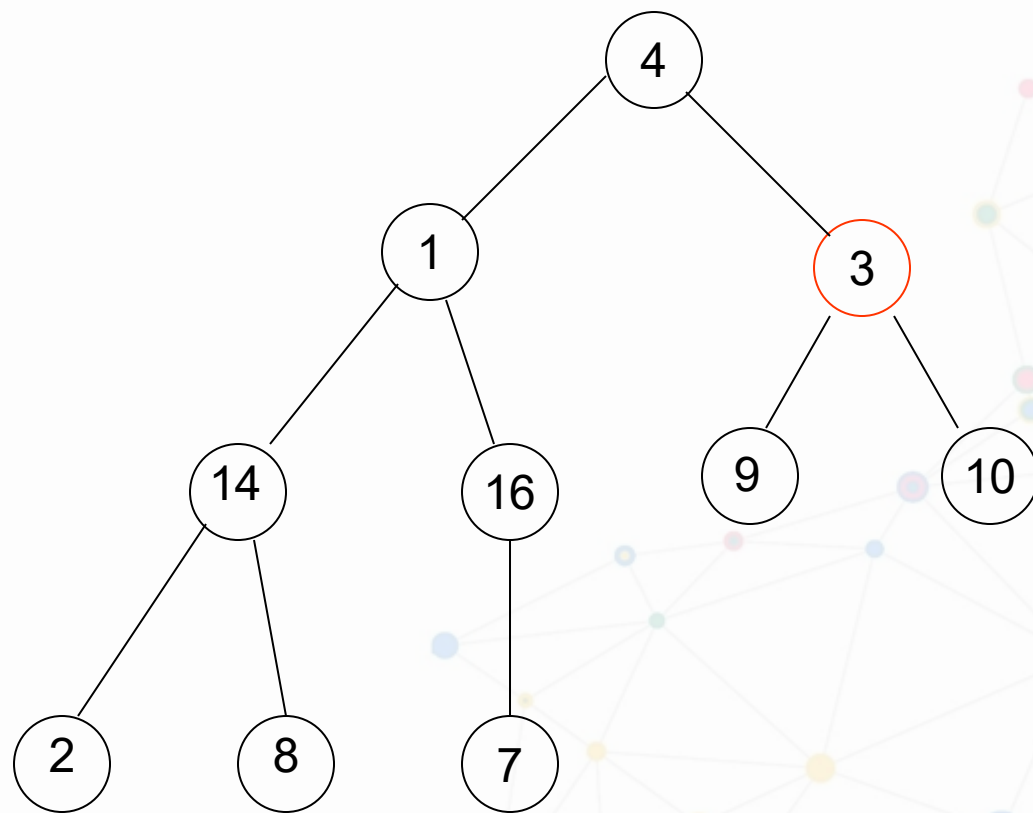
do Max - Heapify ( $A, i$ );

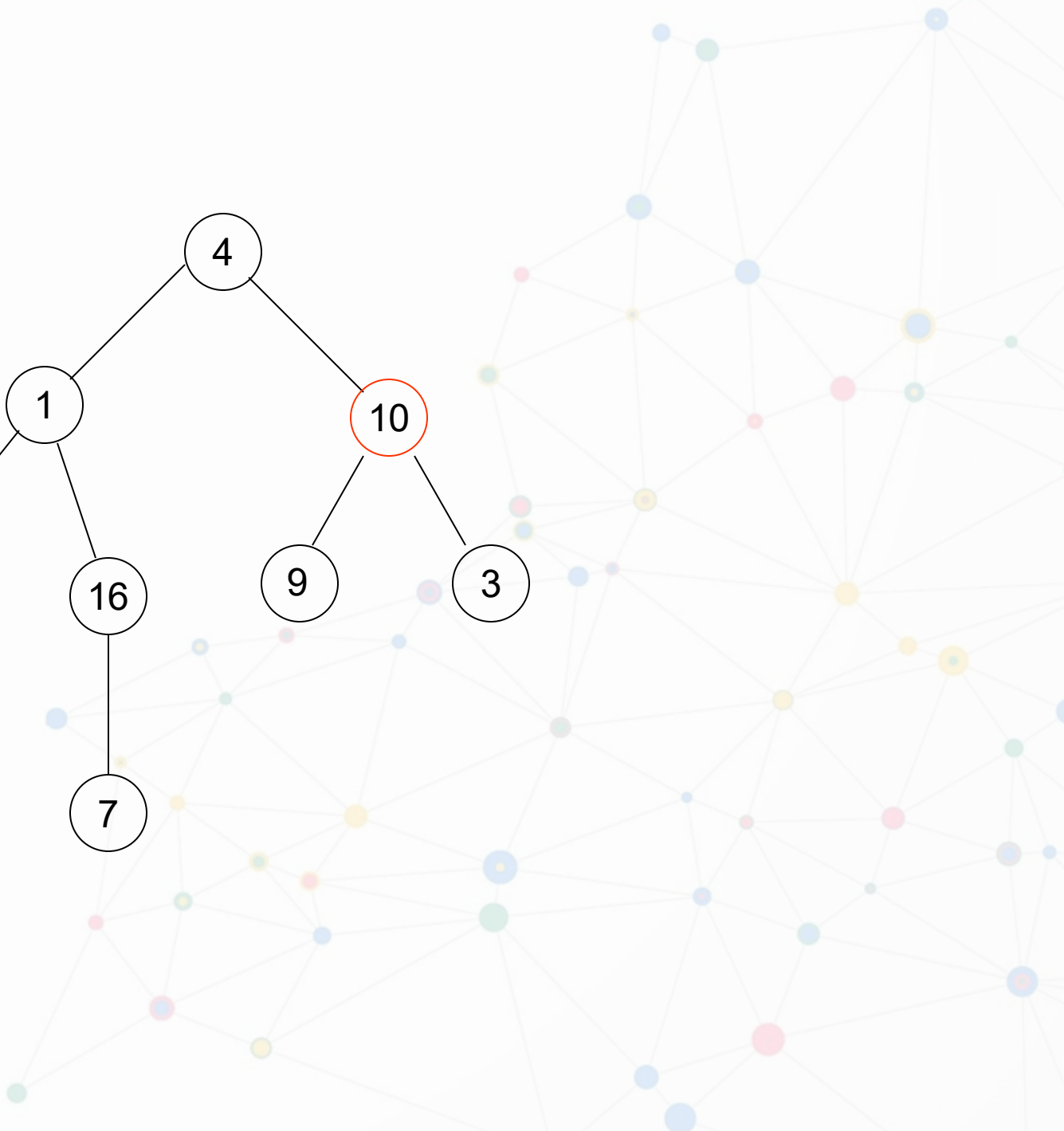
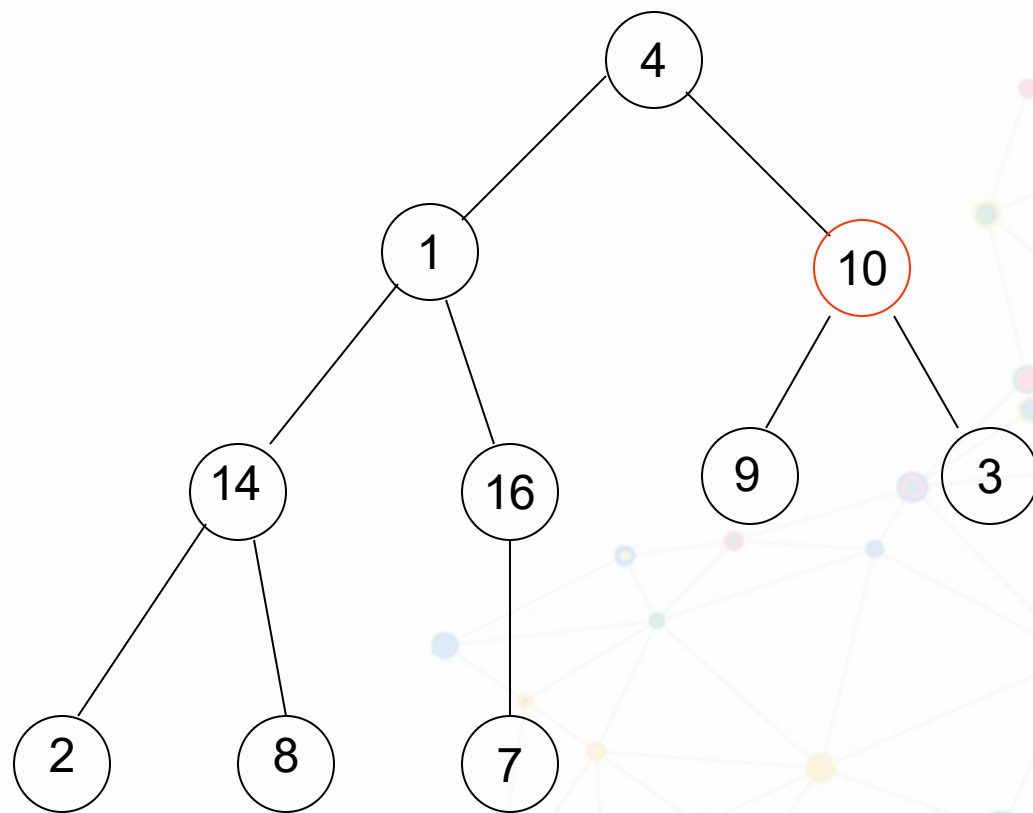
**e.g., 4, 1, 3, 2, 16, 9, 10, 14, 8, 7.**



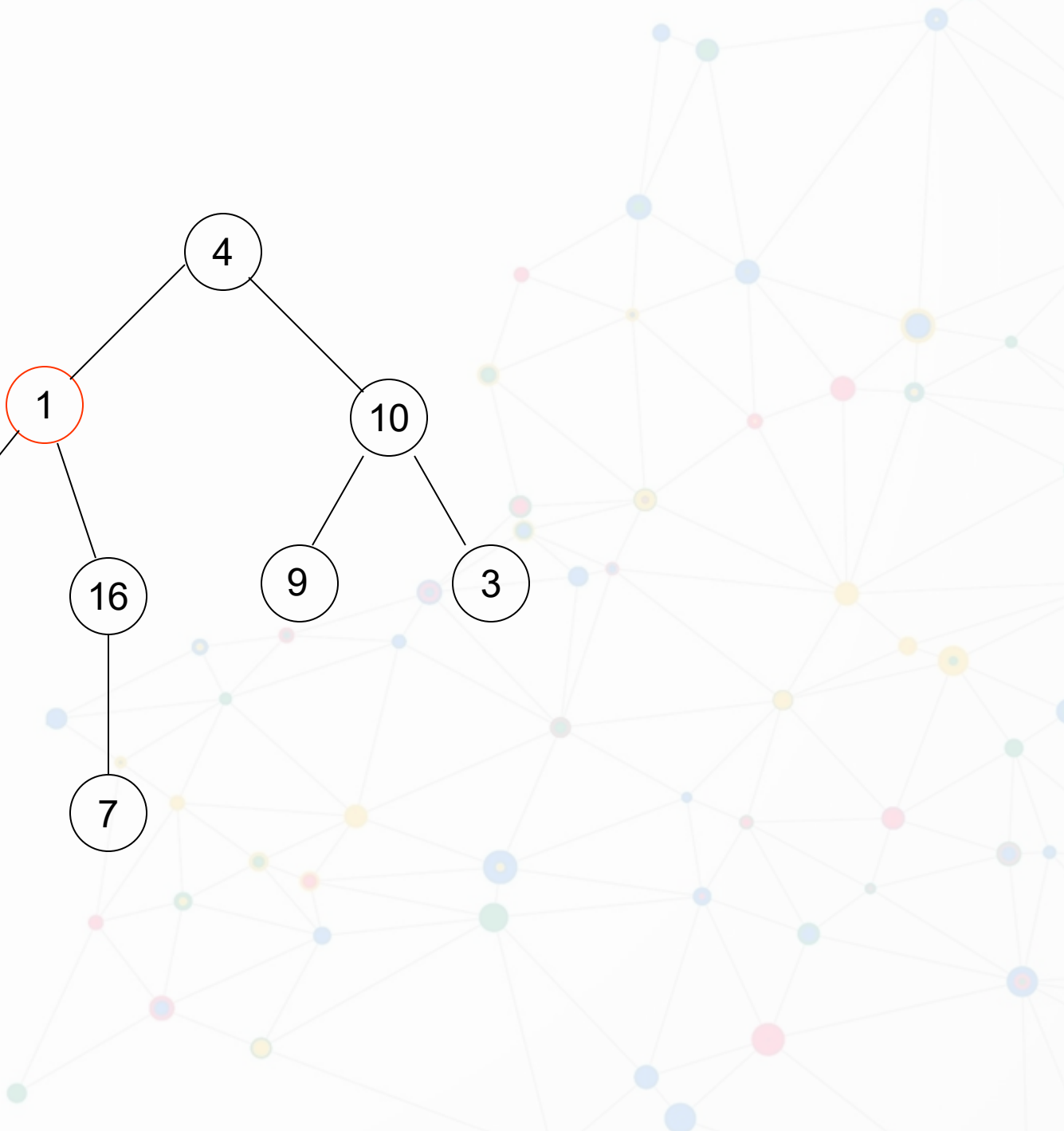
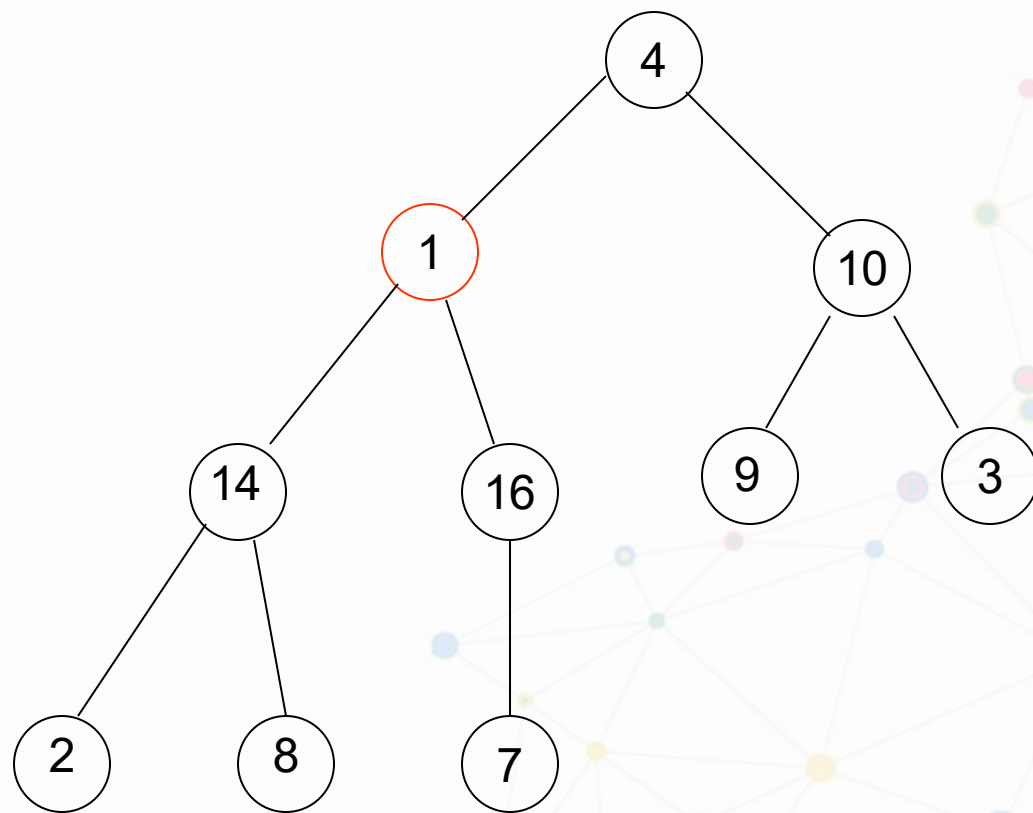


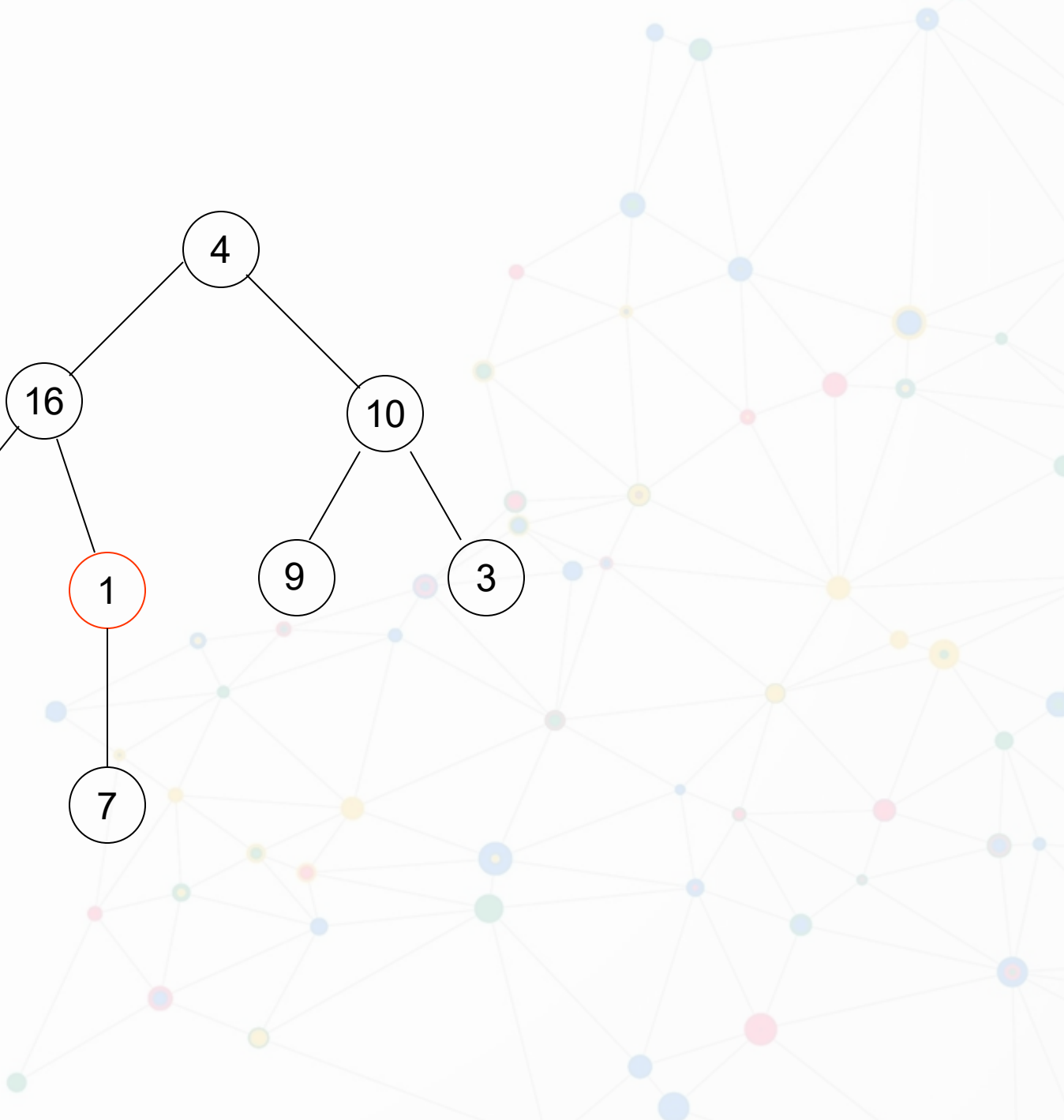
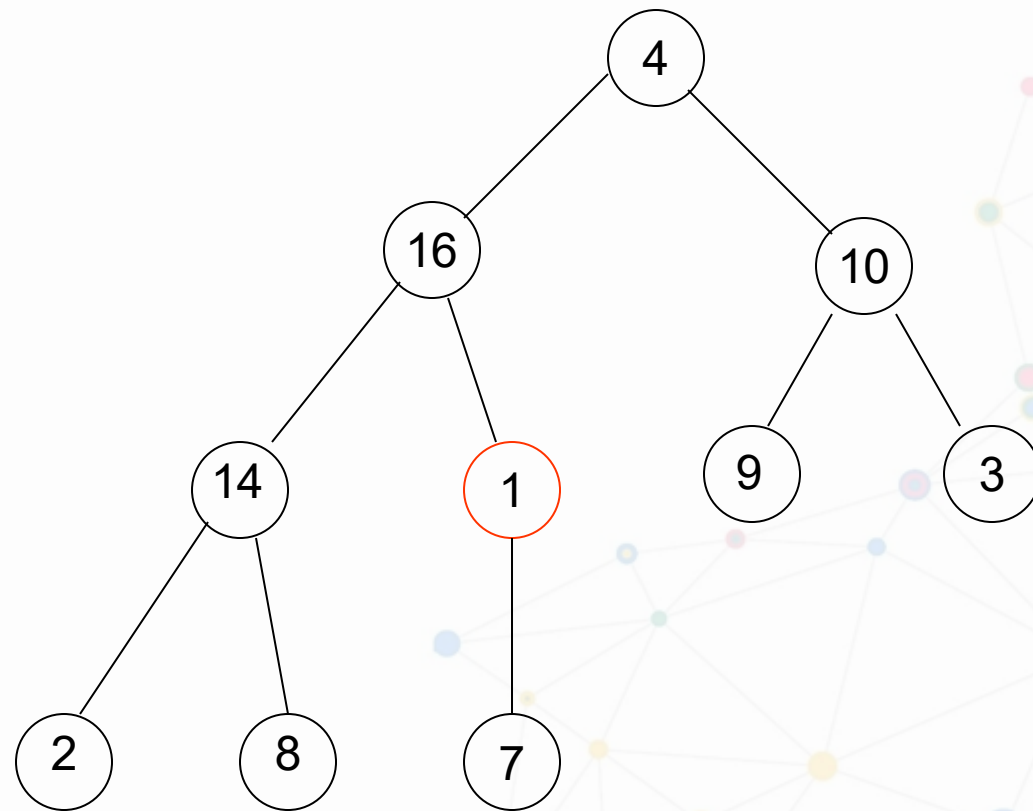


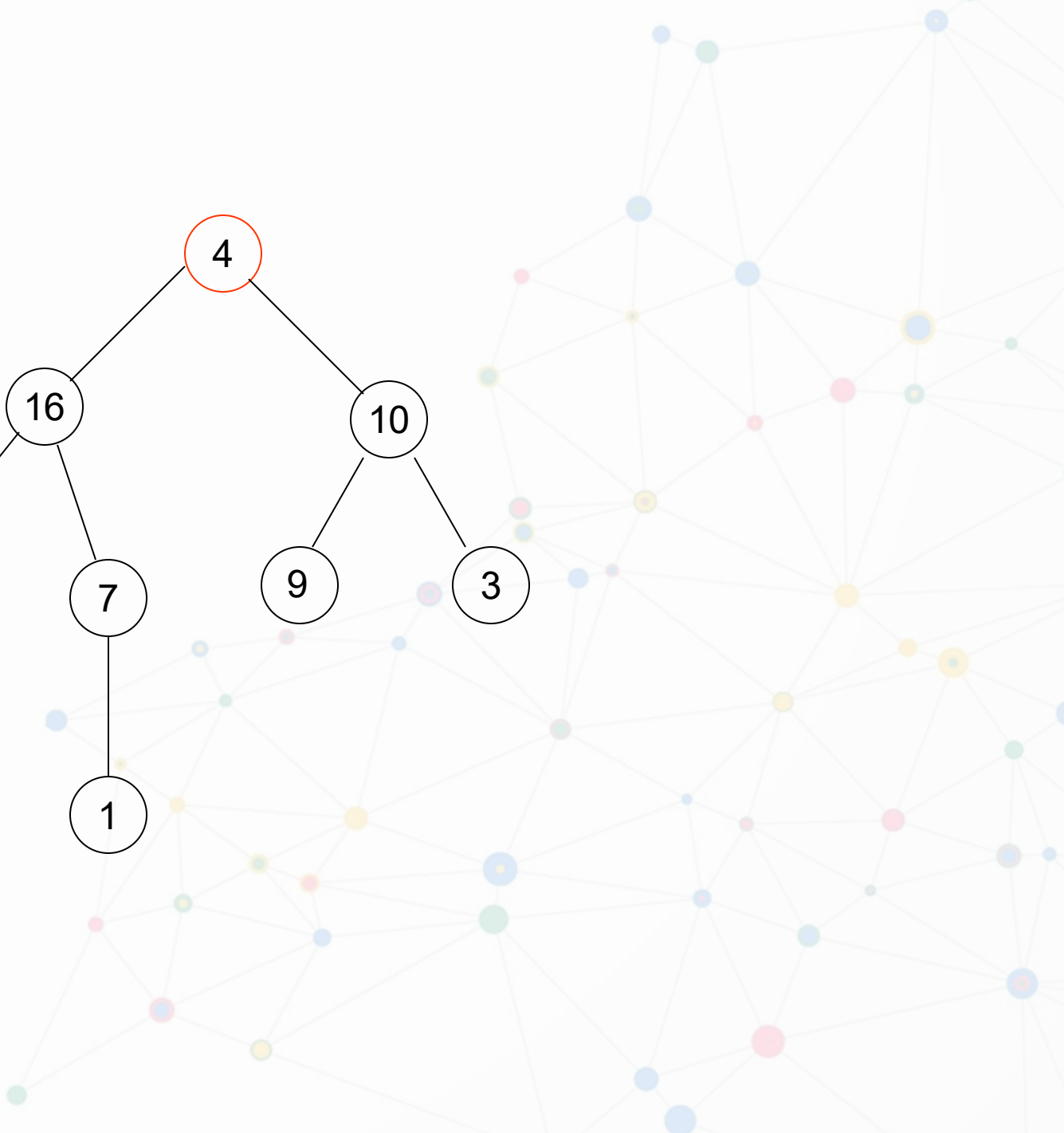
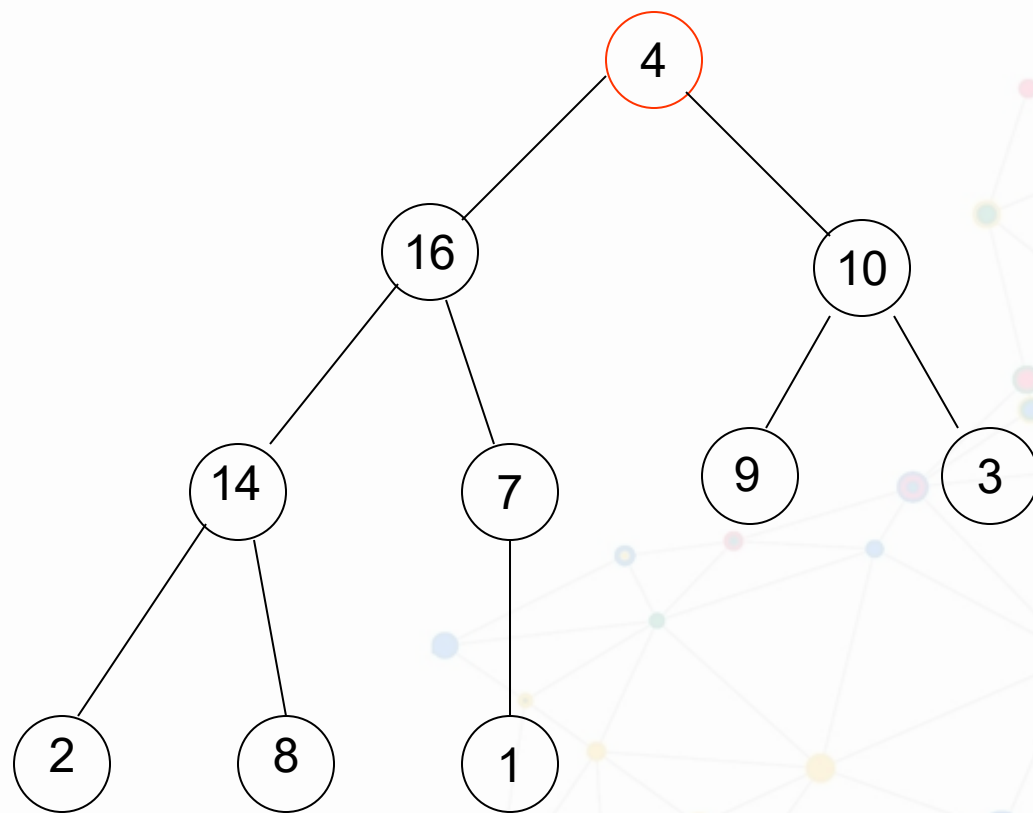


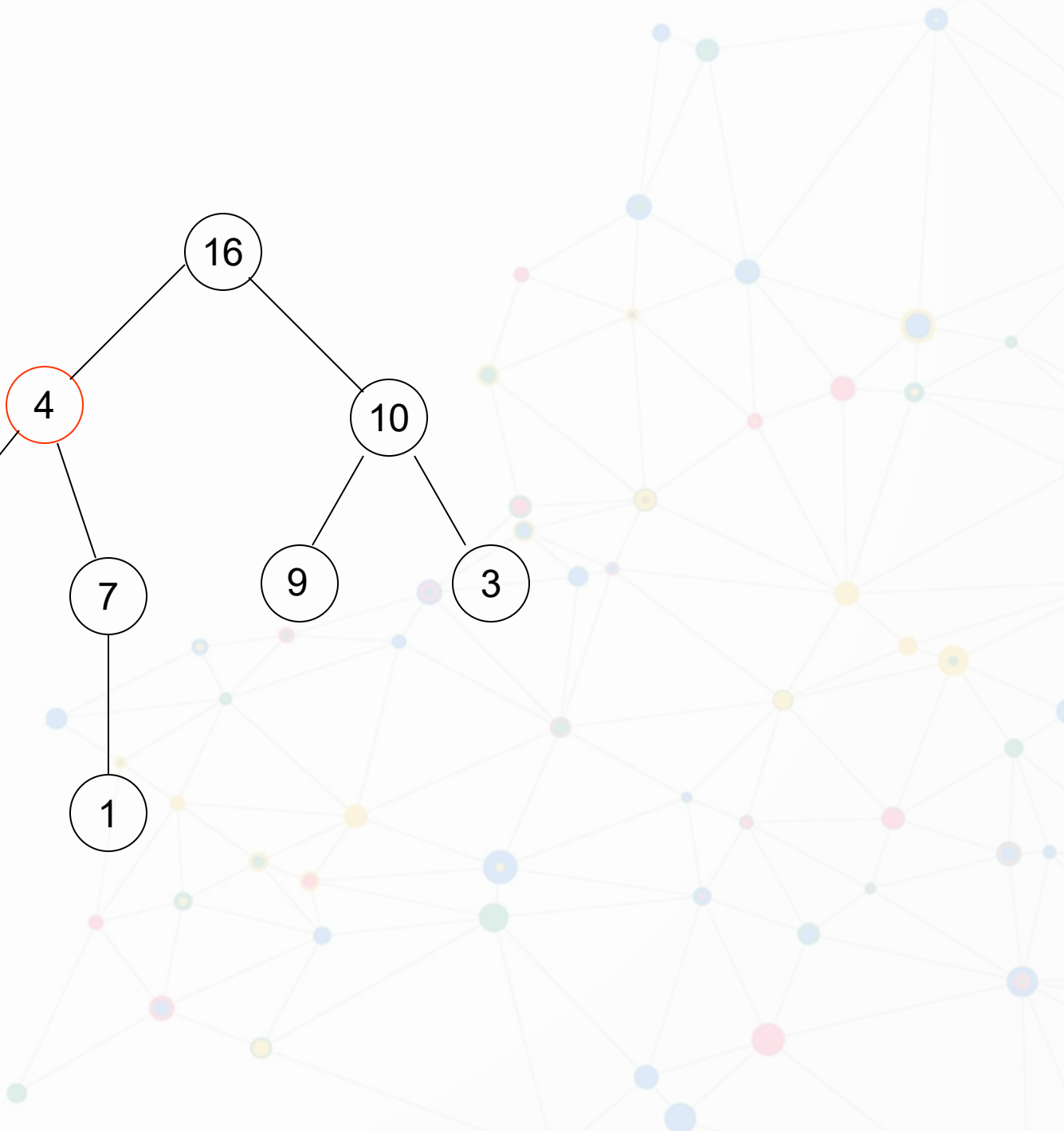
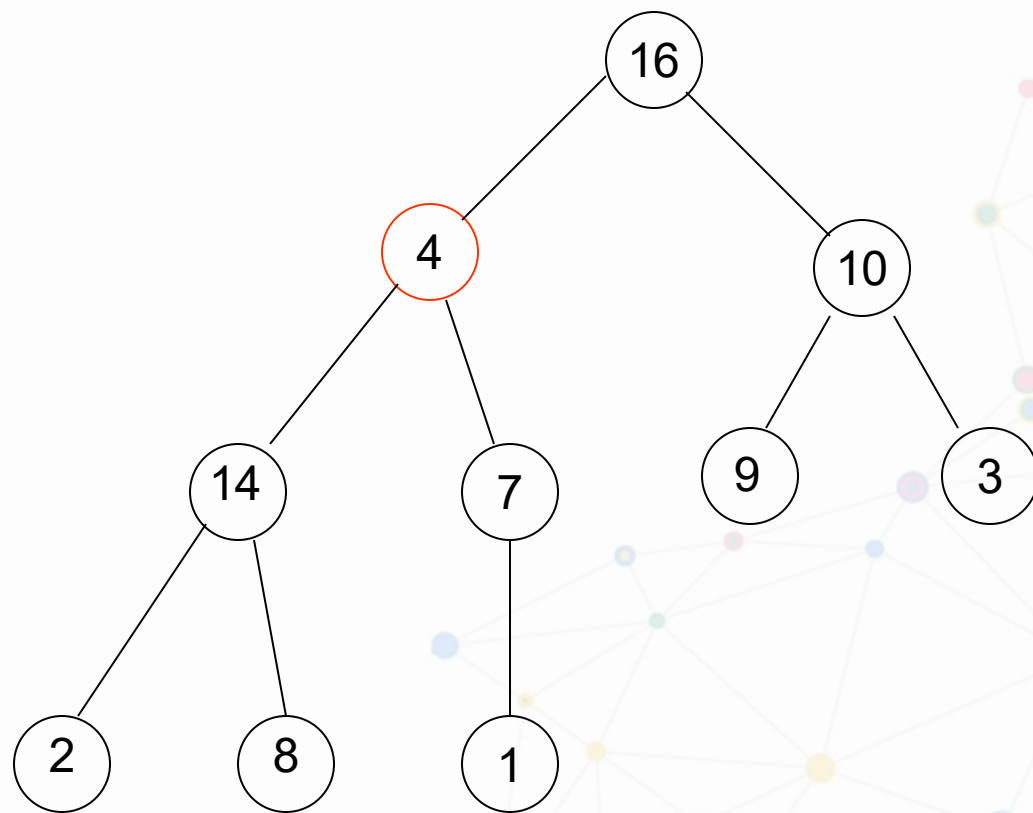


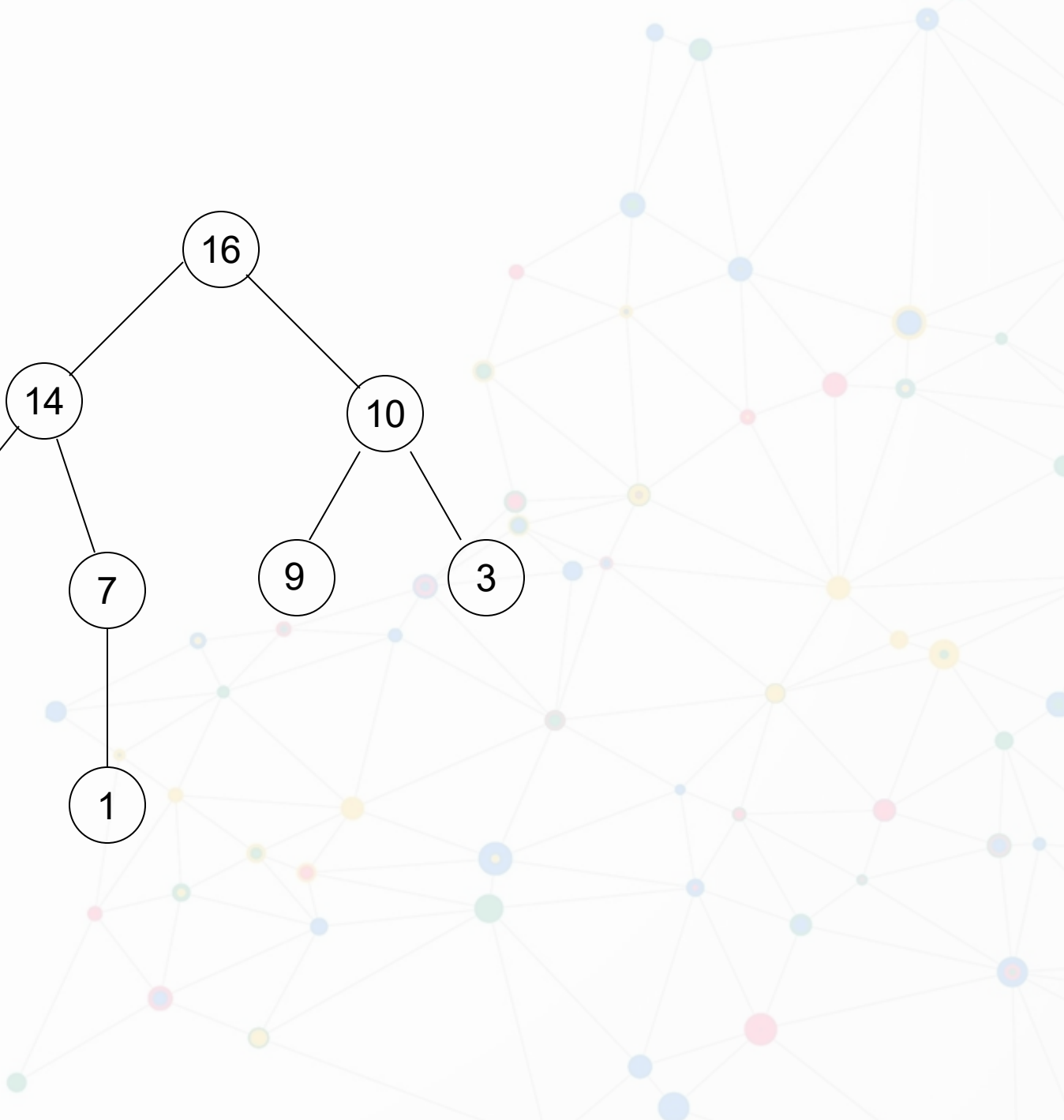
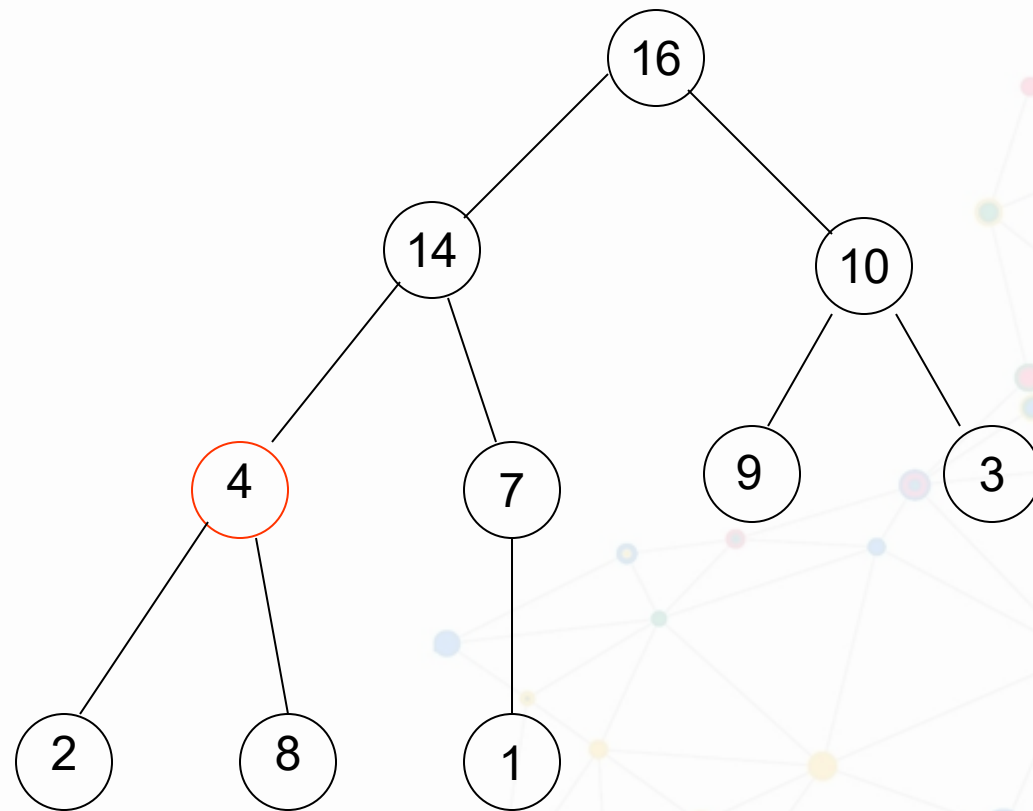


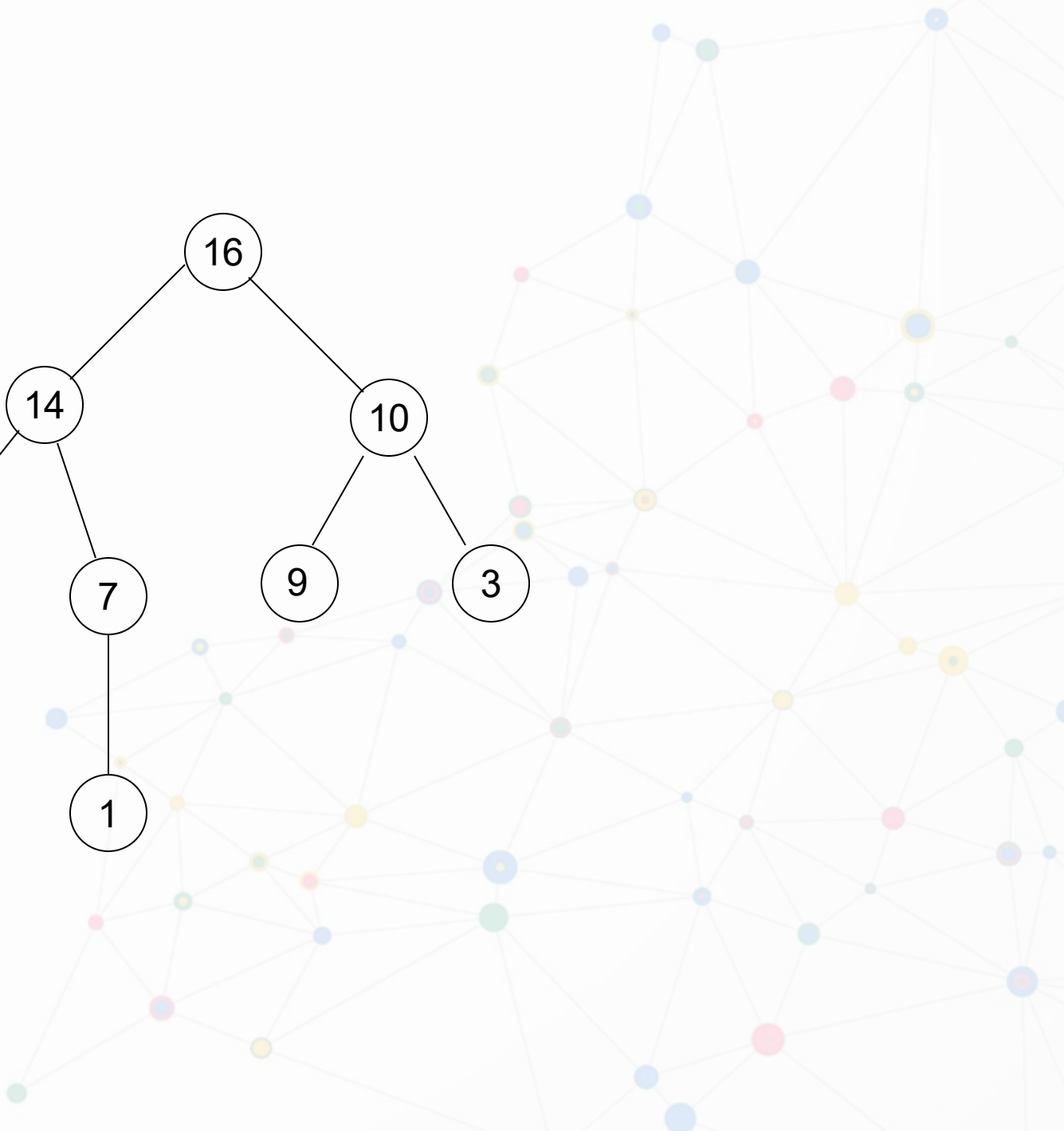
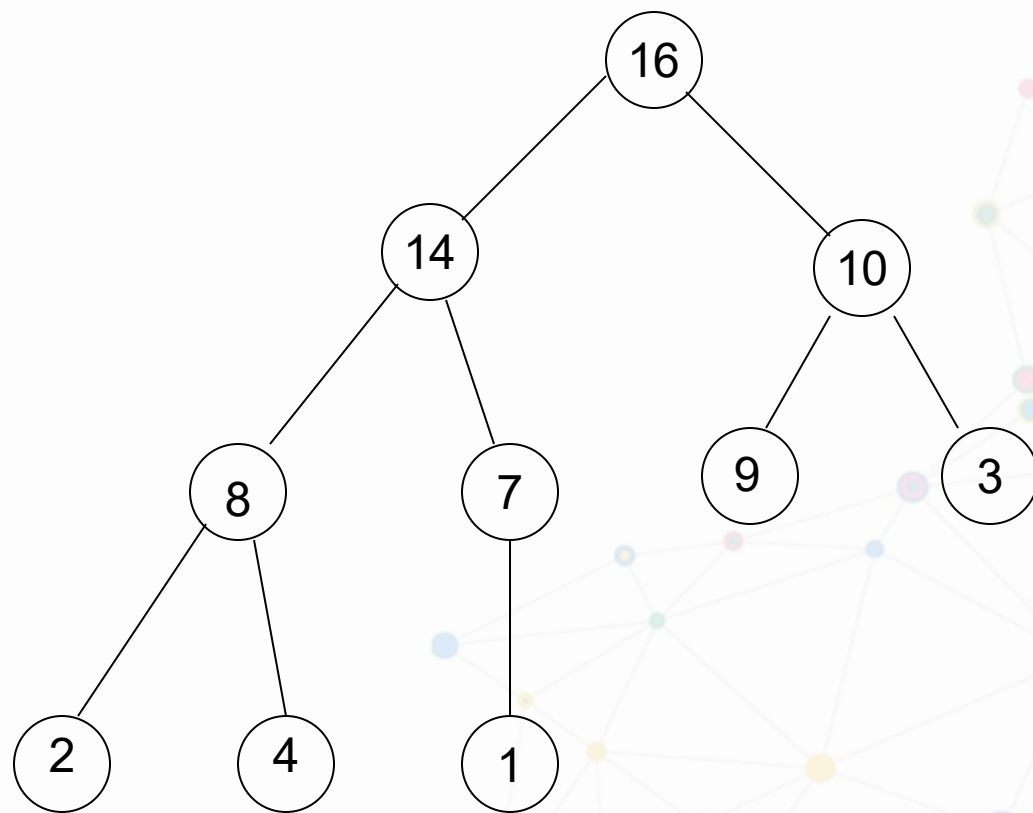












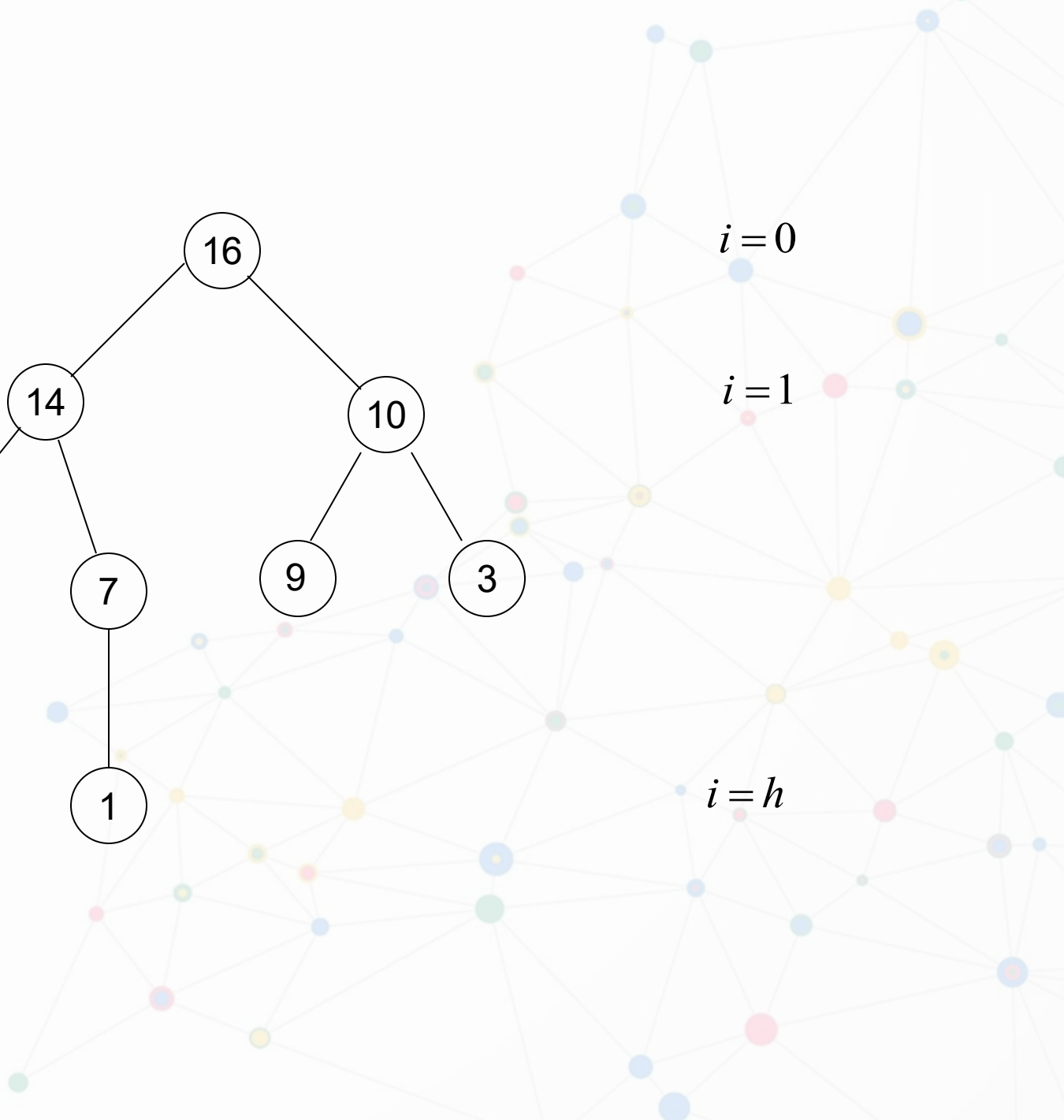
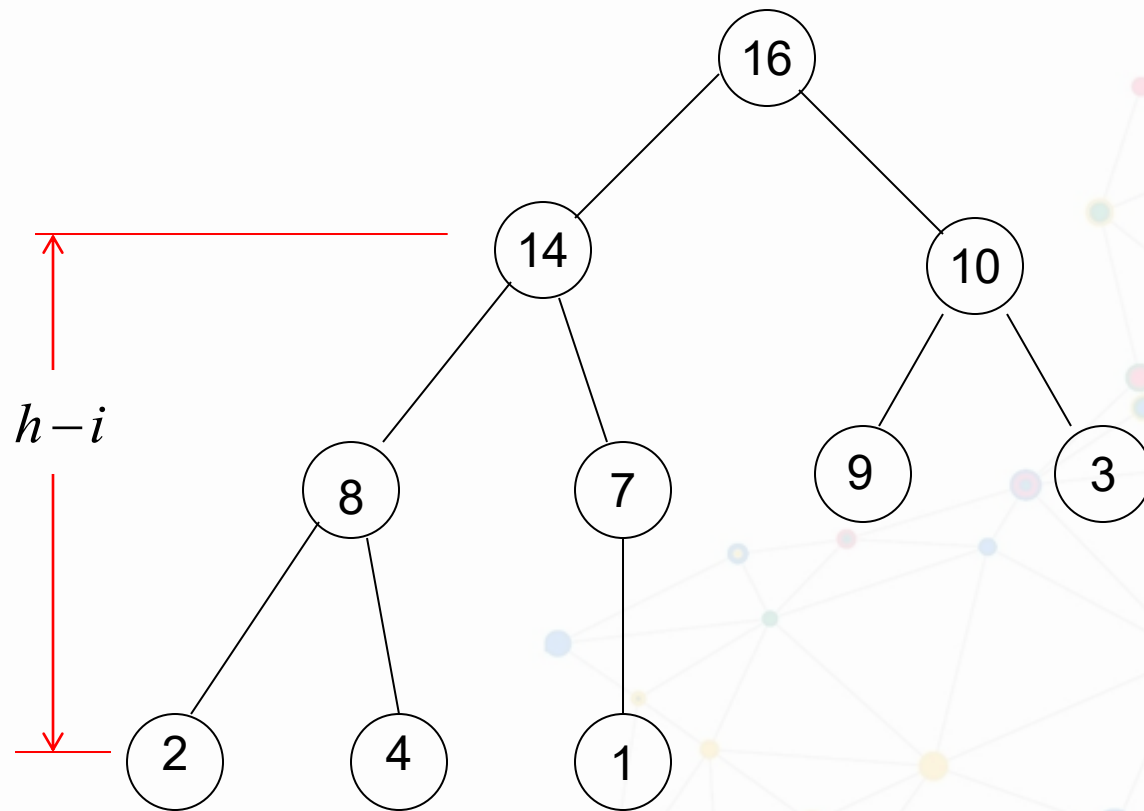
# Analysis

$$\text{running time} = \sum_{i=0}^h \#node(i) \cdot O(h - i)$$

where  $\#node(i)$  is the number of nodes at level  $i$  and  $h = height(A)$ .

$$h = \lfloor \lg n \rfloor \text{ where } n = heap\text{-}size(A)$$

$$\#node(i) \leq 2^i$$





# Heapsort

Heapsort( $A$ )

Build - Max - Heap( $A$ );

for  $i \leftarrow \text{length}[A]$  downto 2

do begin

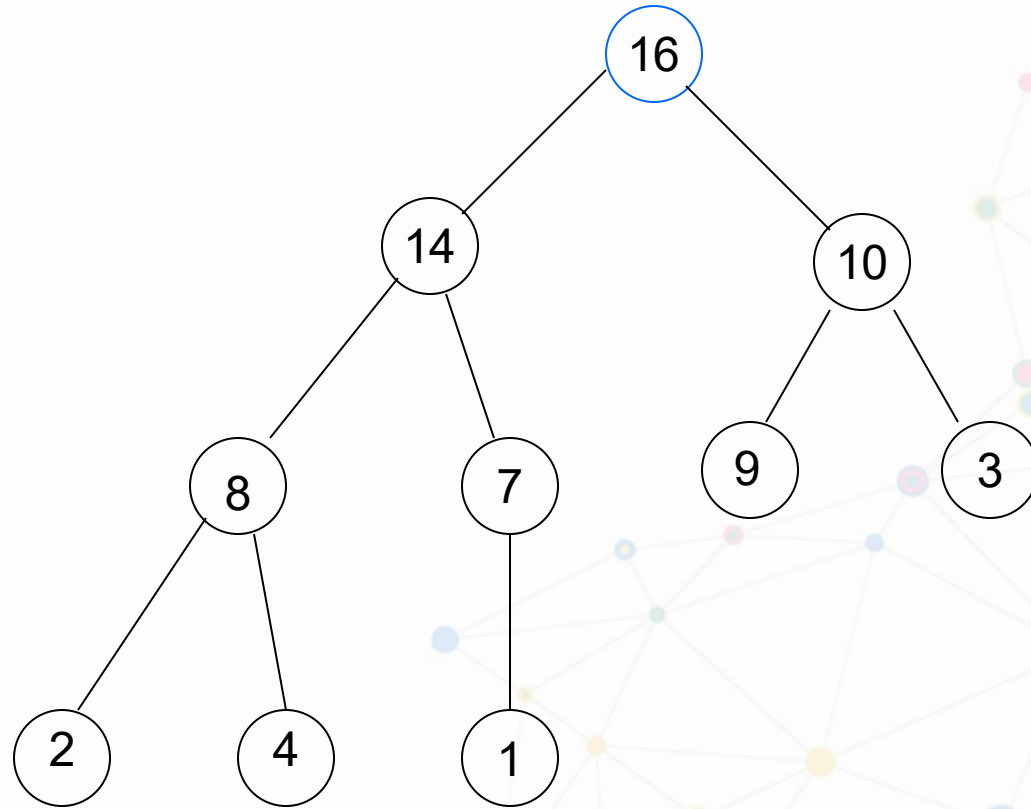
exchange  $A[1] \leftrightarrow A[i]$ ;

$\text{heap-size}[A] \leftarrow \text{heap-size}[A] - 1$ ;

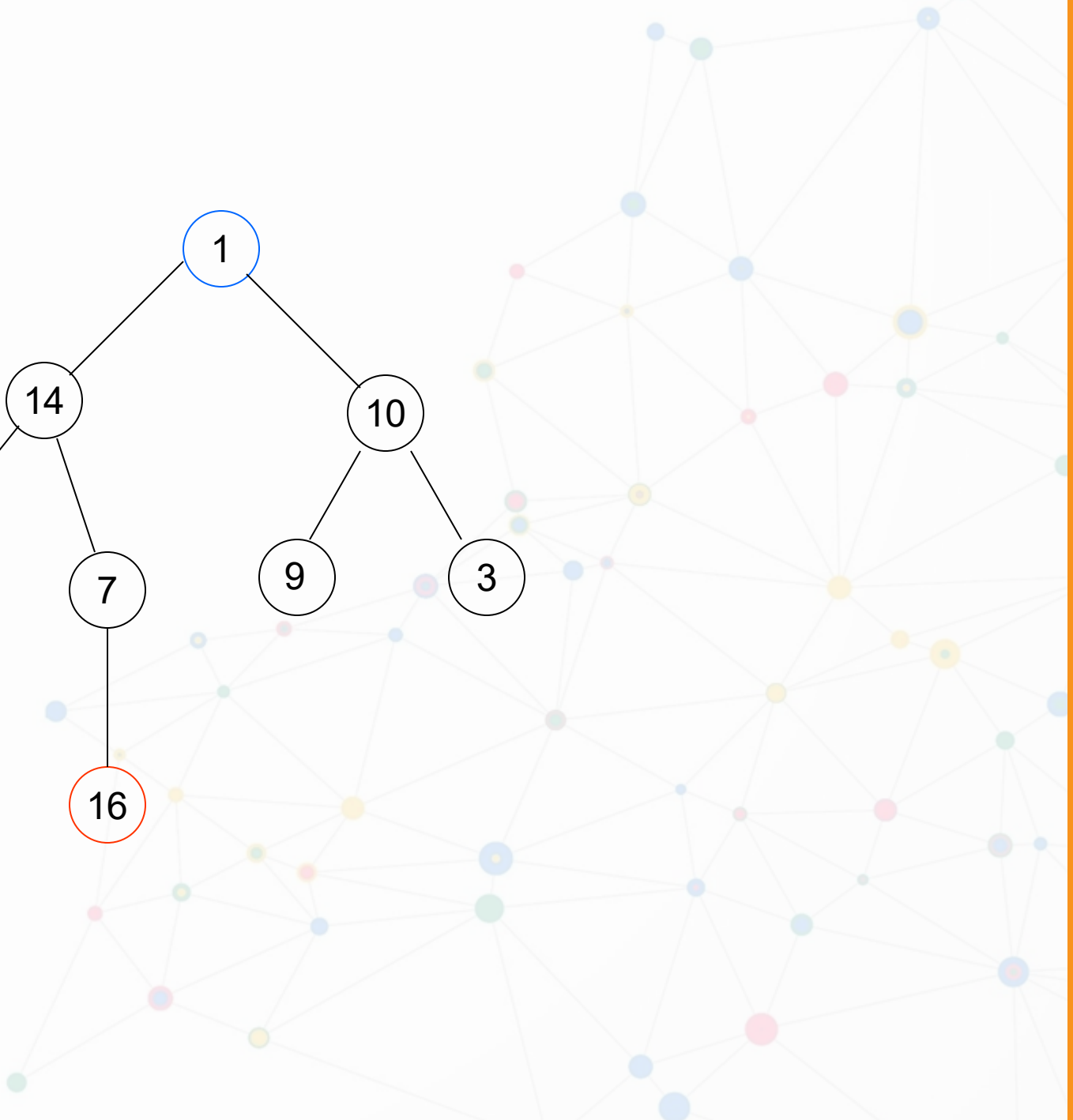
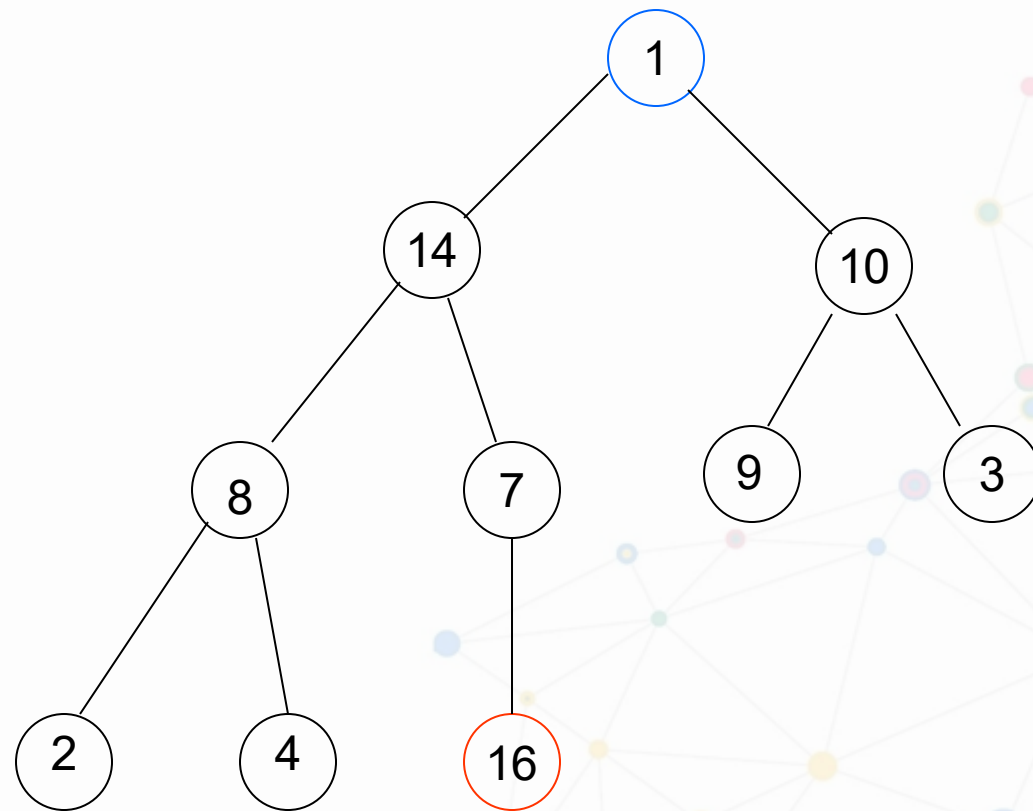
Max - Heapify ( $A, 1$ );

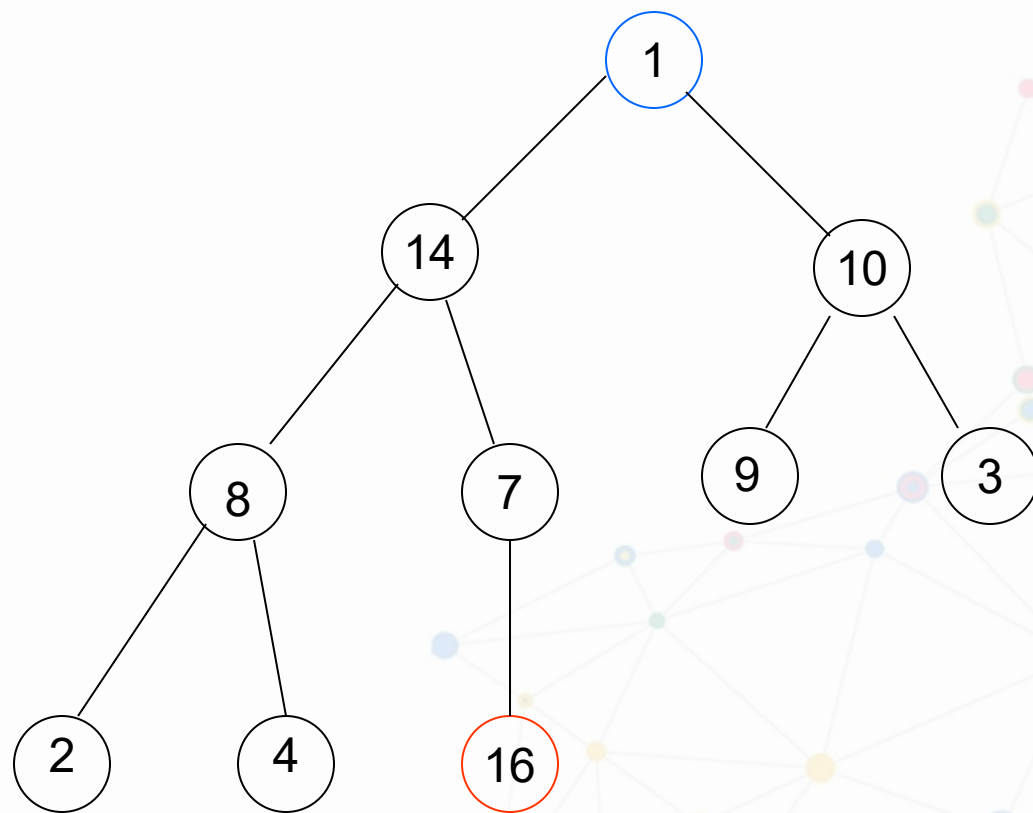
end - for

**Input:** 4, 1, 3, 2, 16, 9, 10, 14, 8, 7.  
**Build a max-heap**

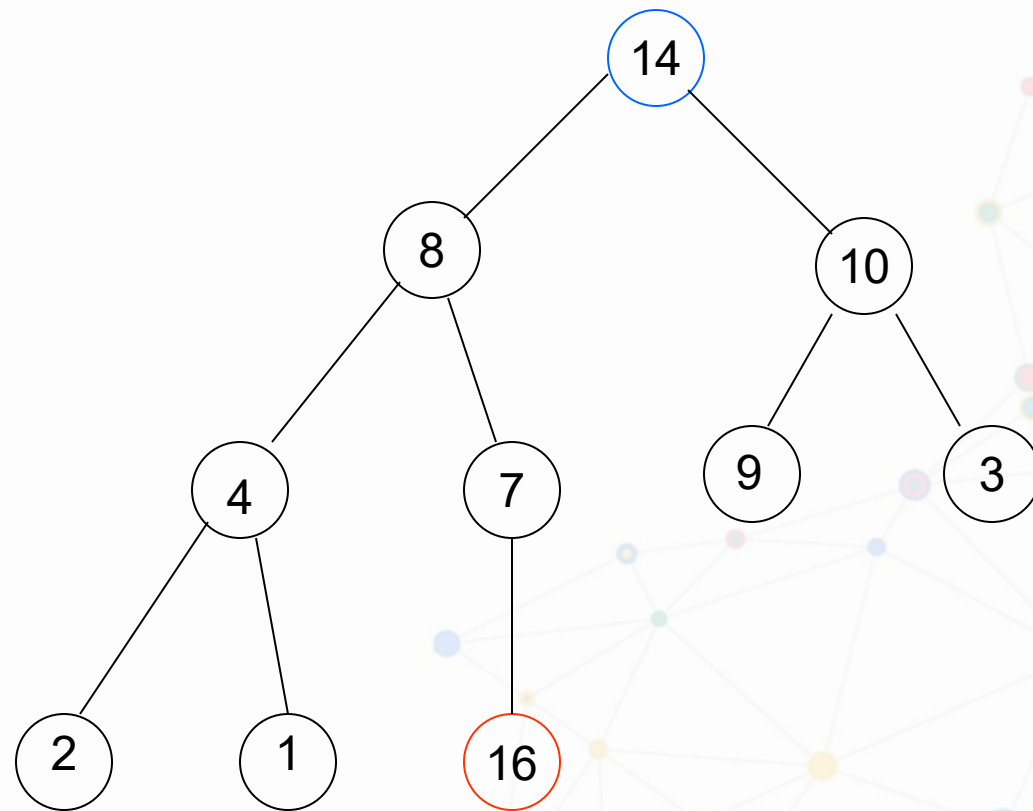


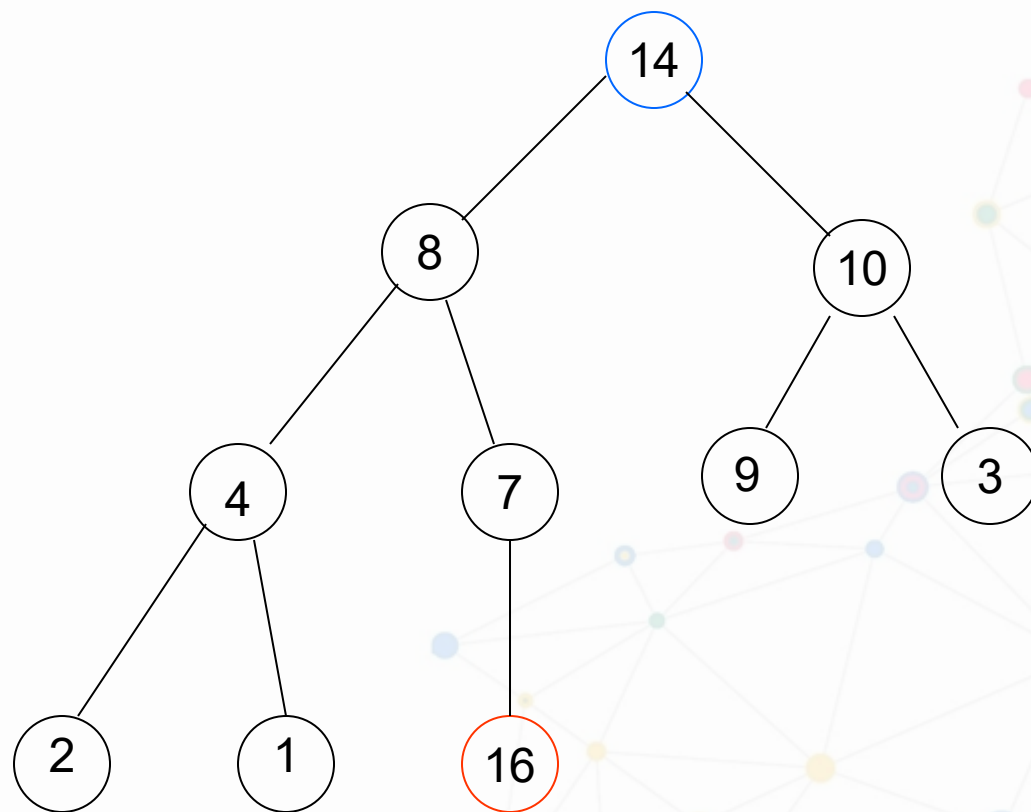
16, 14, 10, 8, 7, 9, 3, 2, 4, 1.



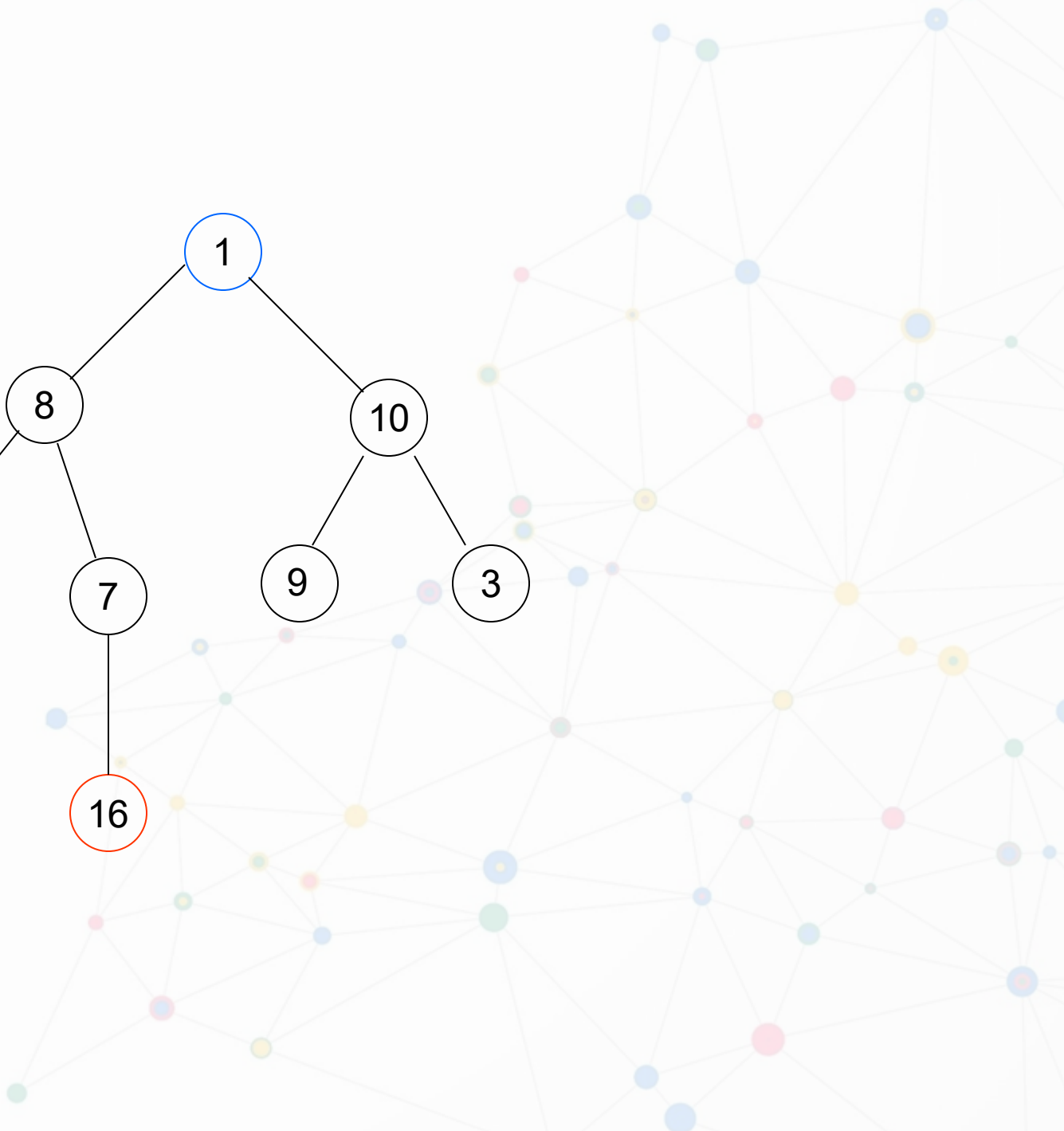
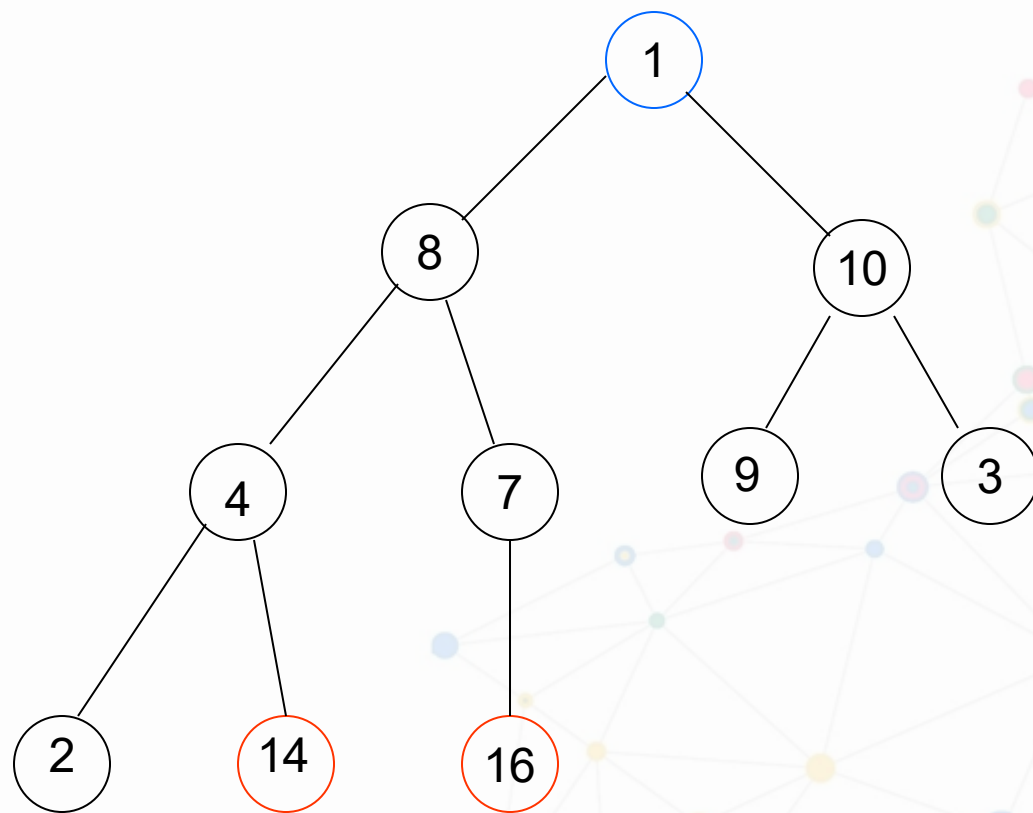


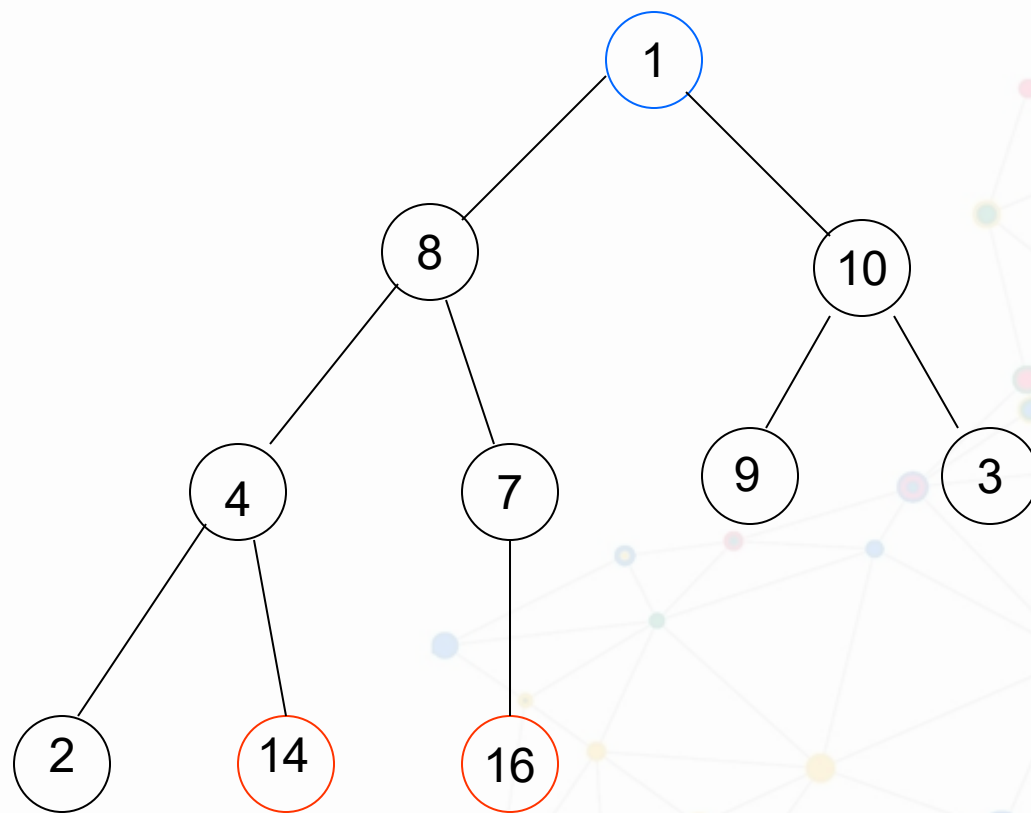
1, 14, 10, 8, 7, 9, 3, 2, 4, 16.





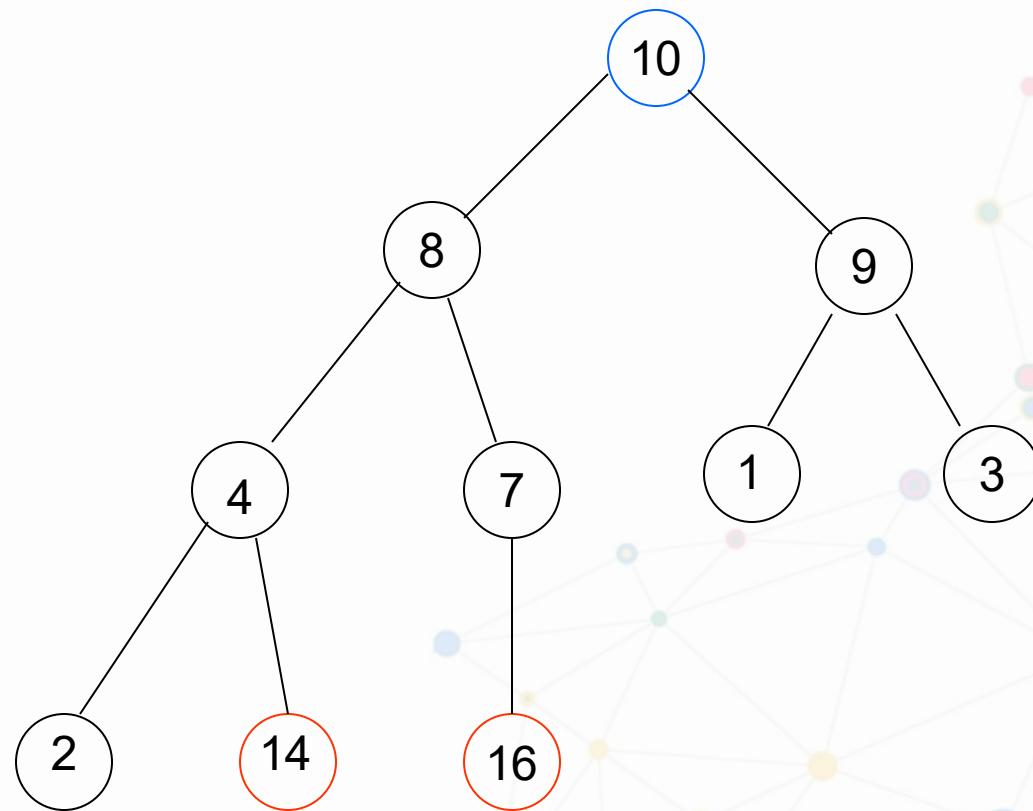
14, 8, 10, 4, 7, 9, 3, 2, 1, 16.

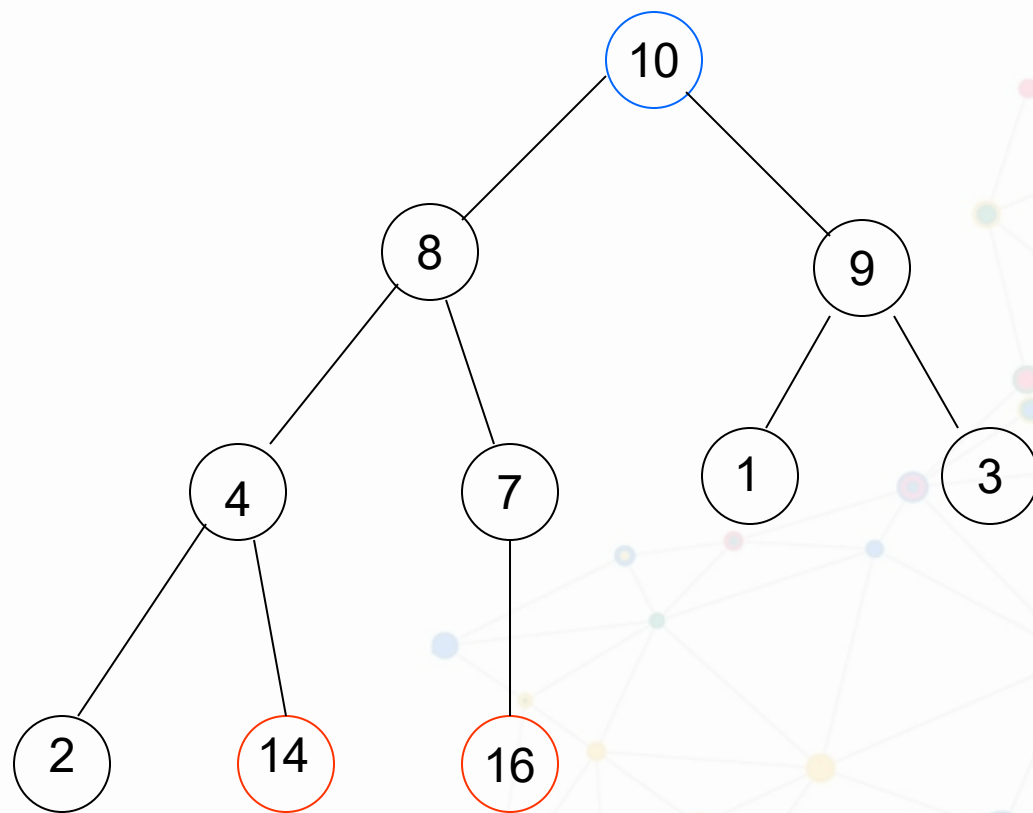




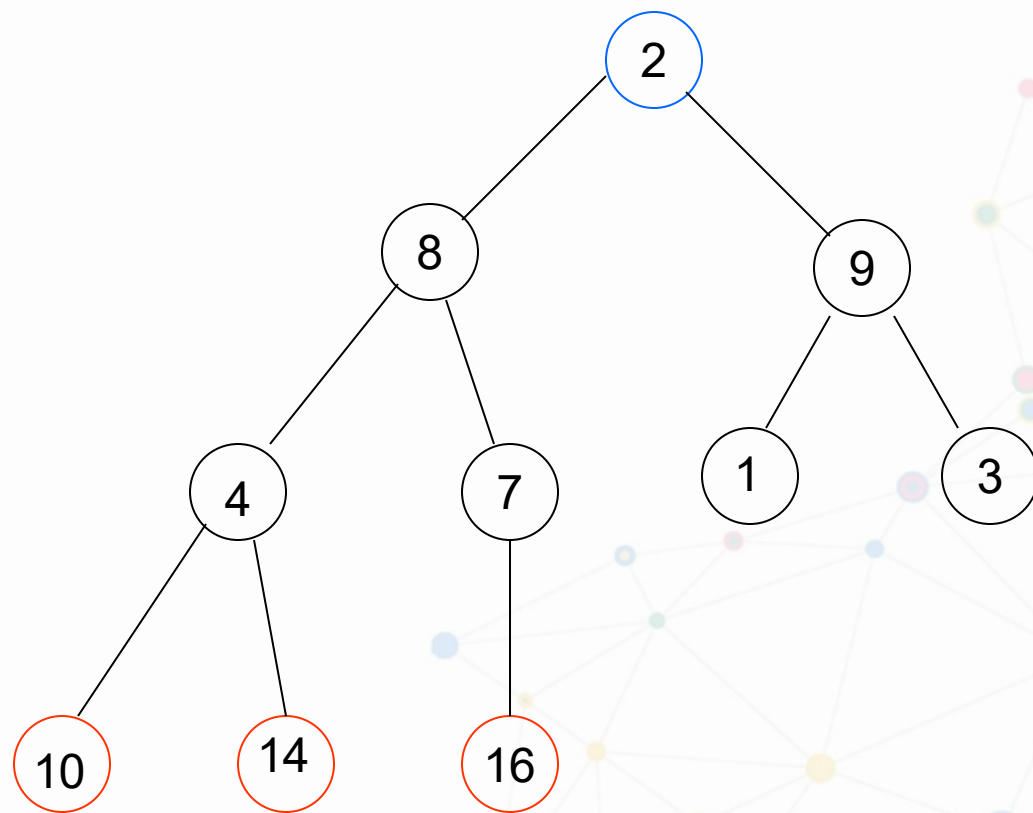
1, 8, 10, 4, 7, 9, 3, 2, 14, 16.

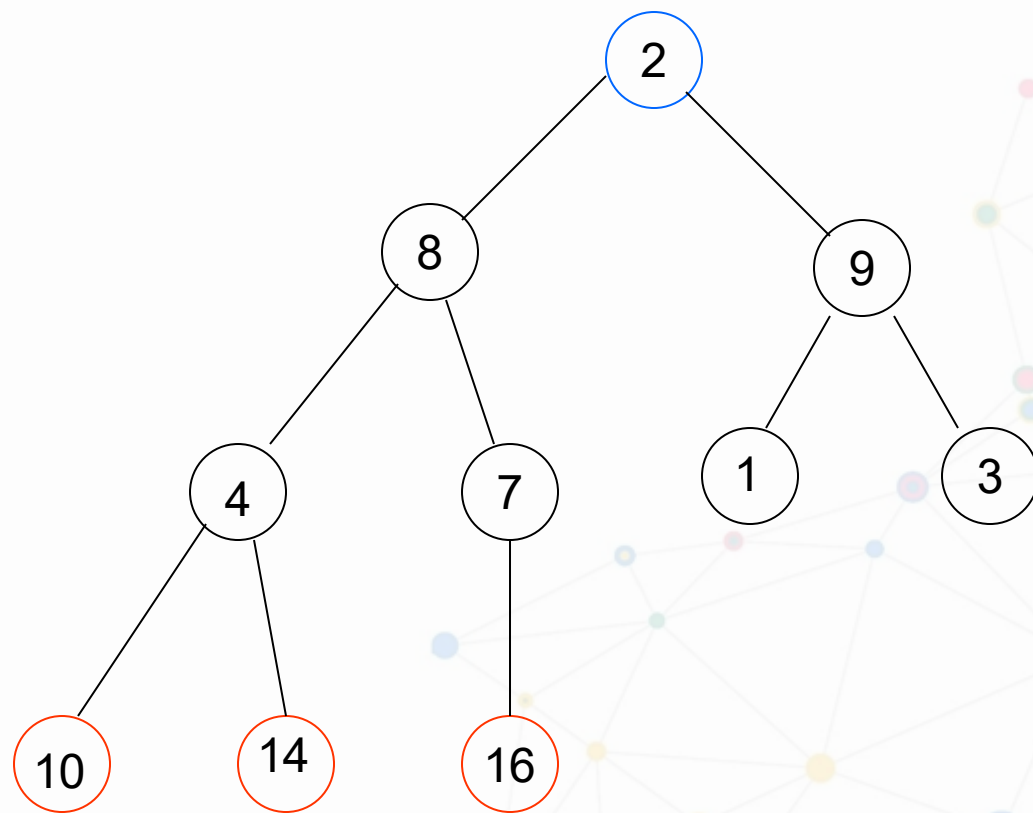




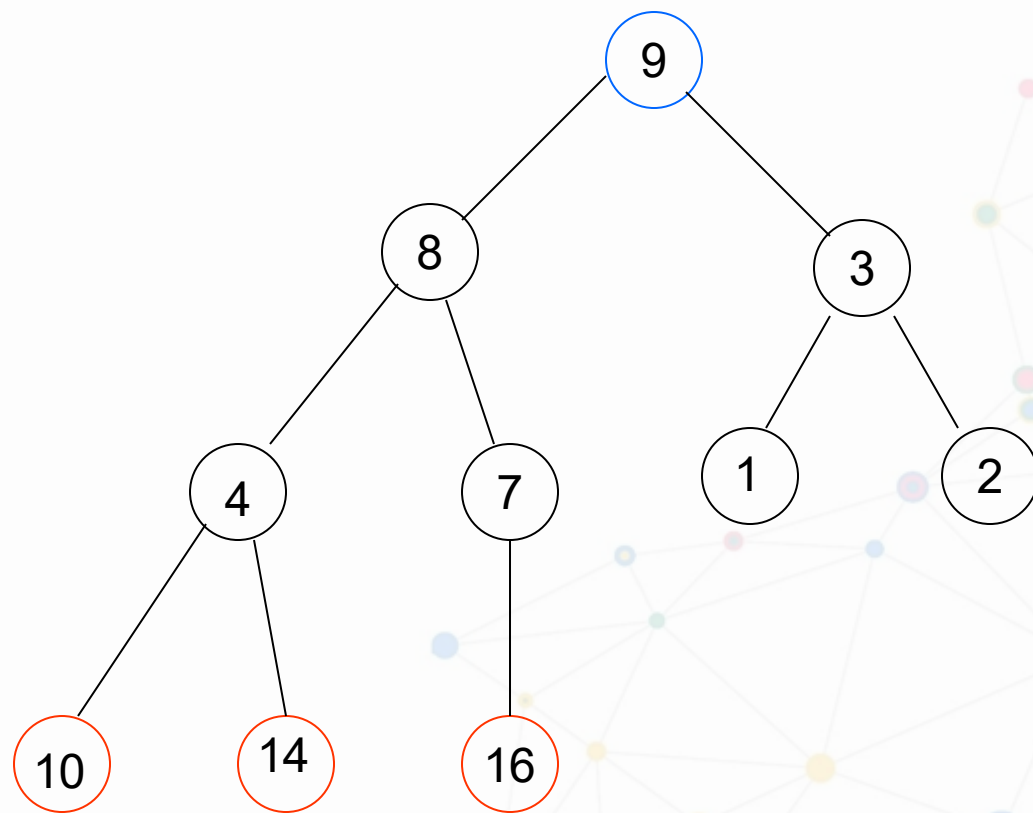


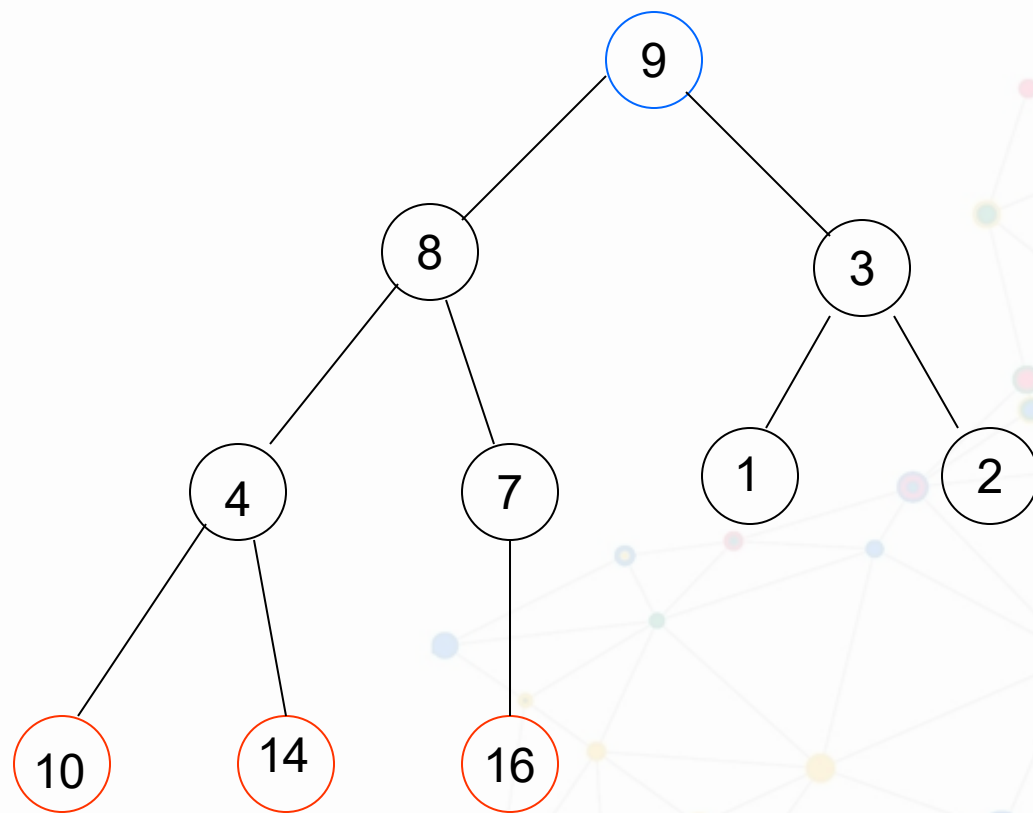
10, 8, 9, 4, 7, 1, 3, 2, 14, 16.



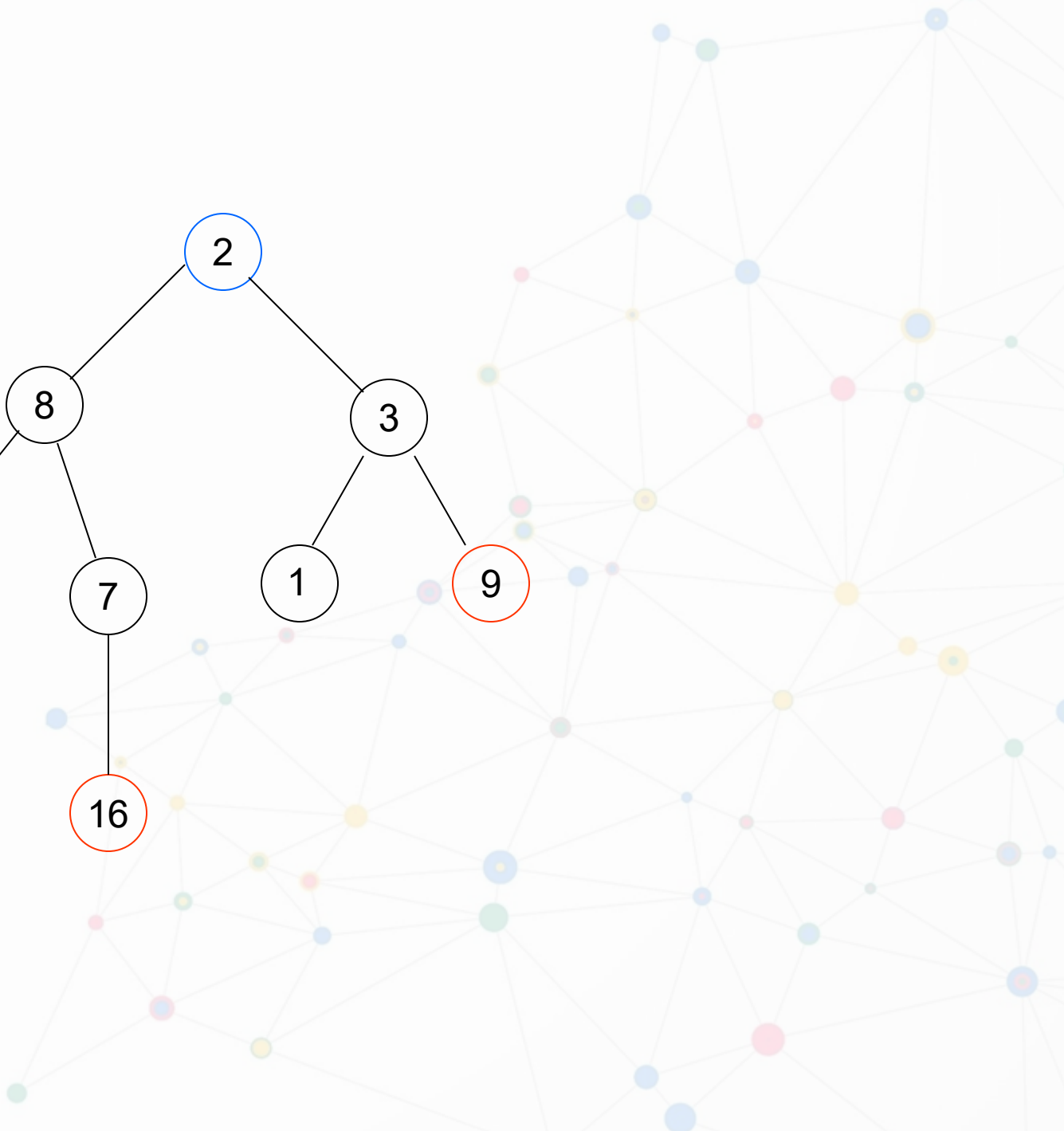
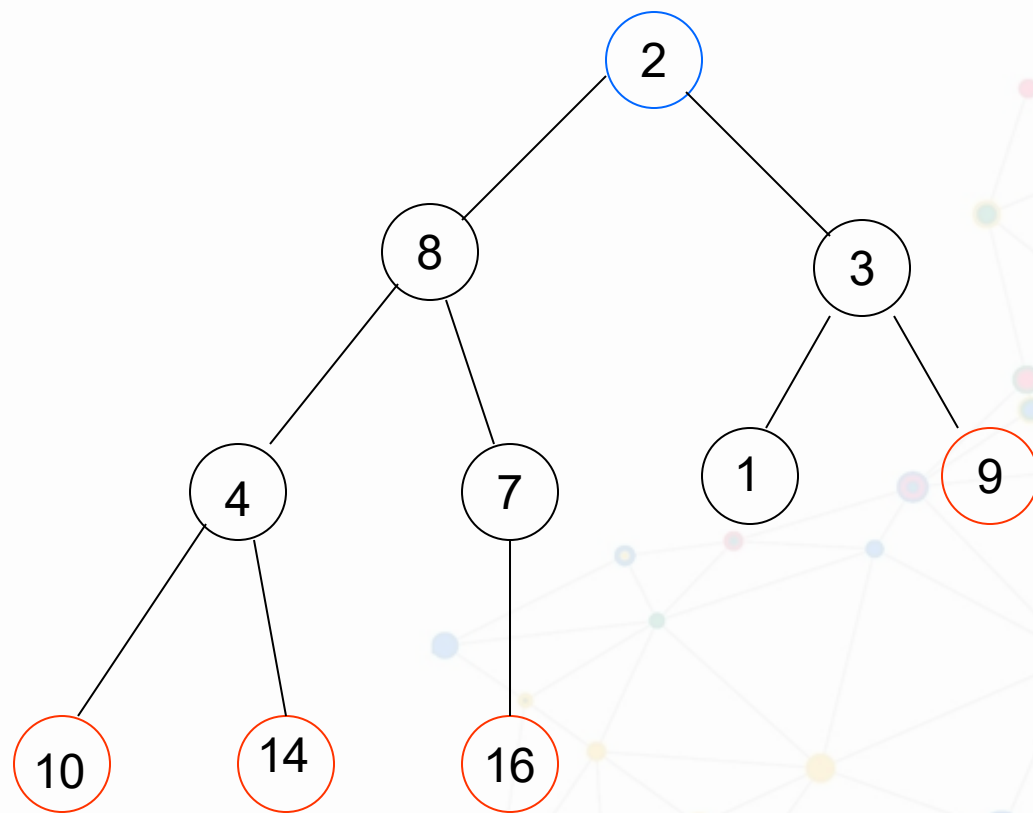


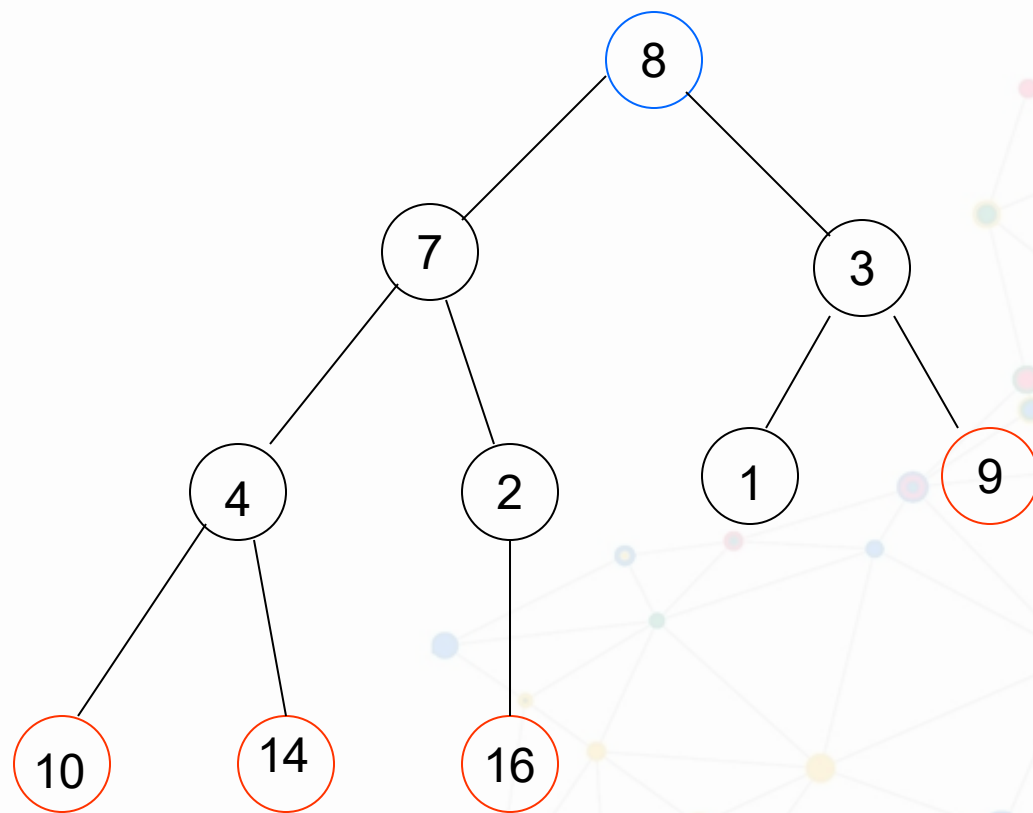
2, 8, 9, 4, 7, 1, 3, 10, 14, 16.



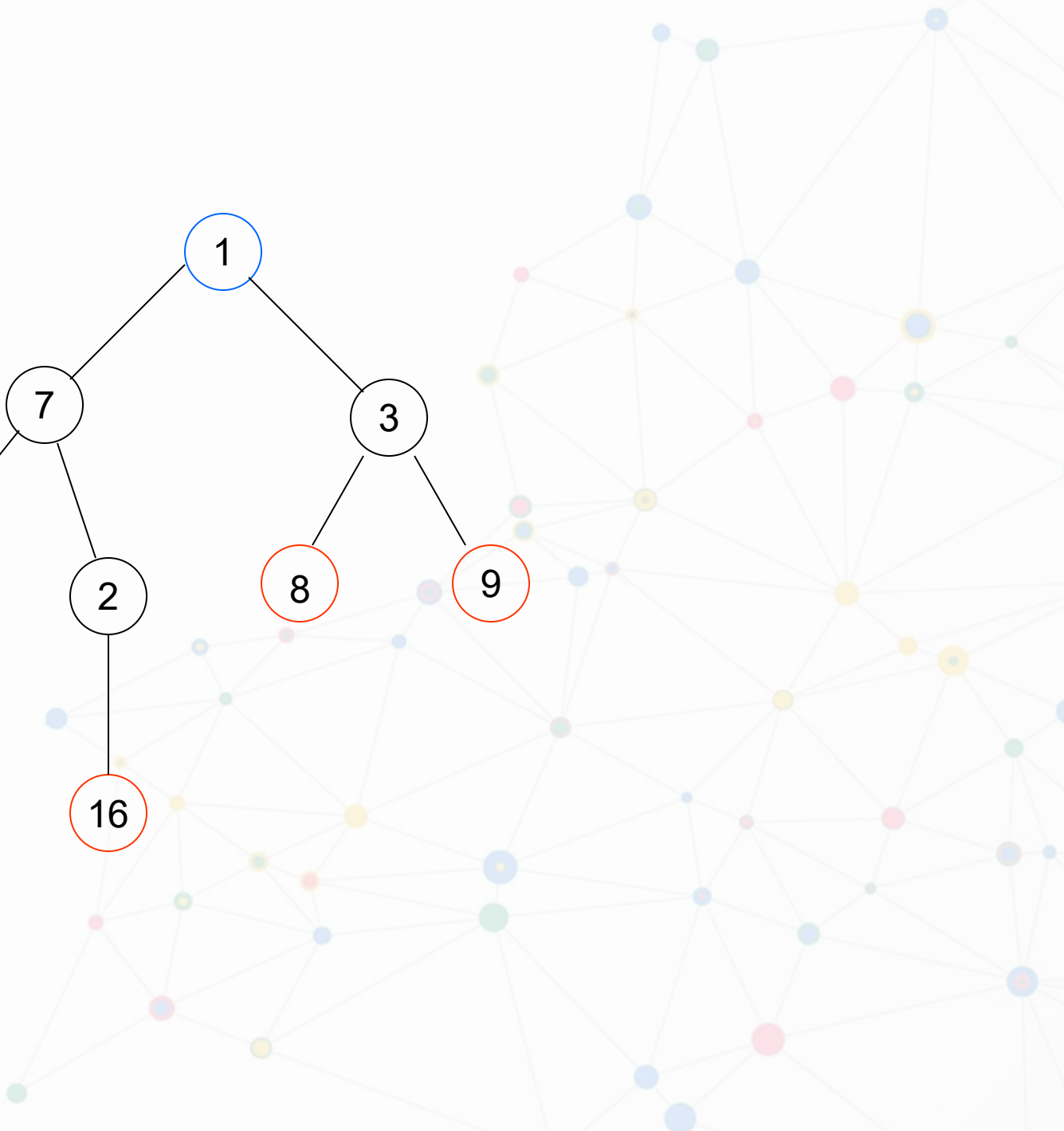
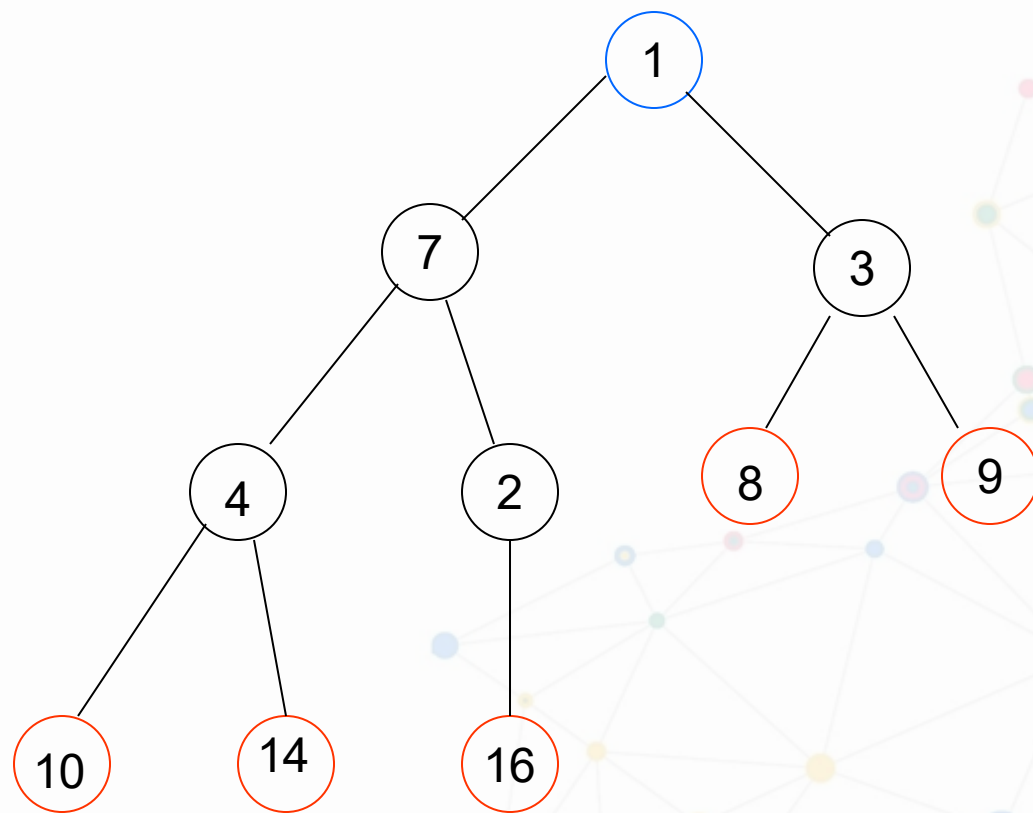


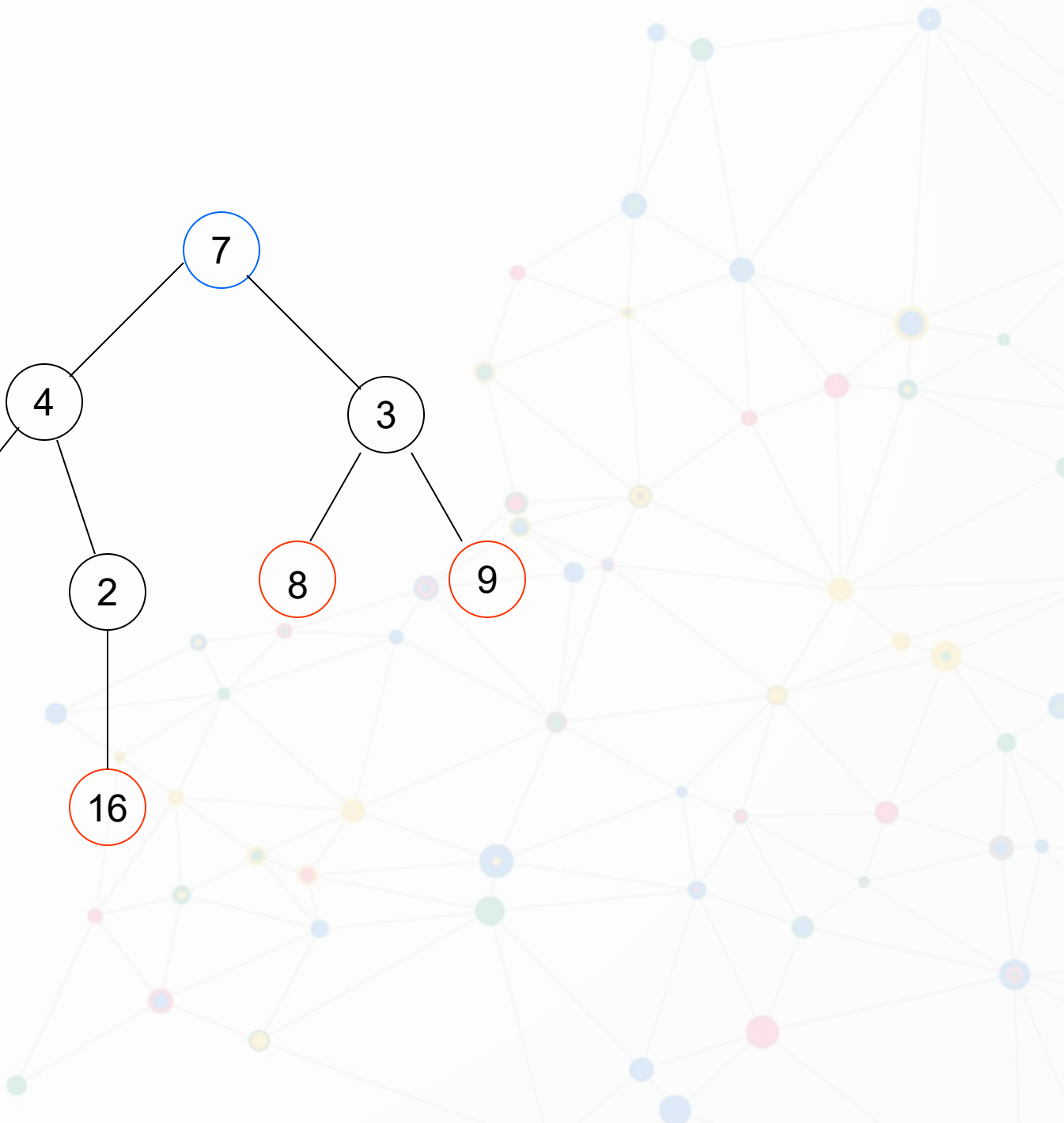
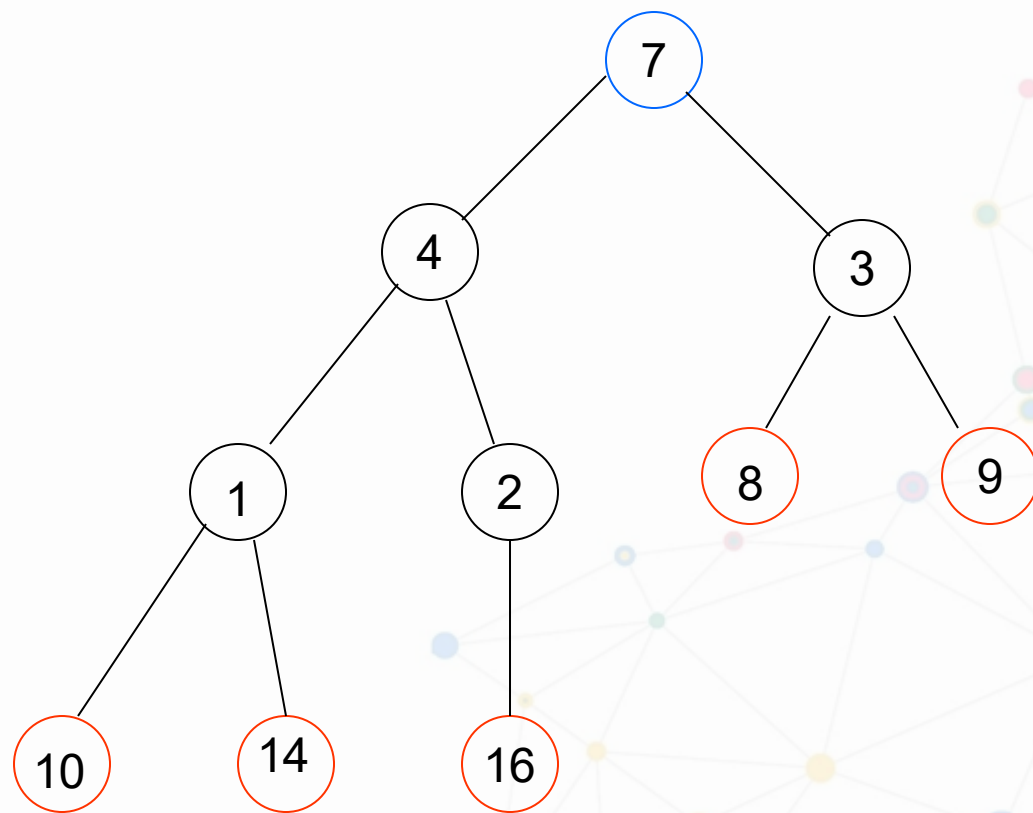
9, 8, 3, 4, 7, 1, 2, 10, 14, 16.

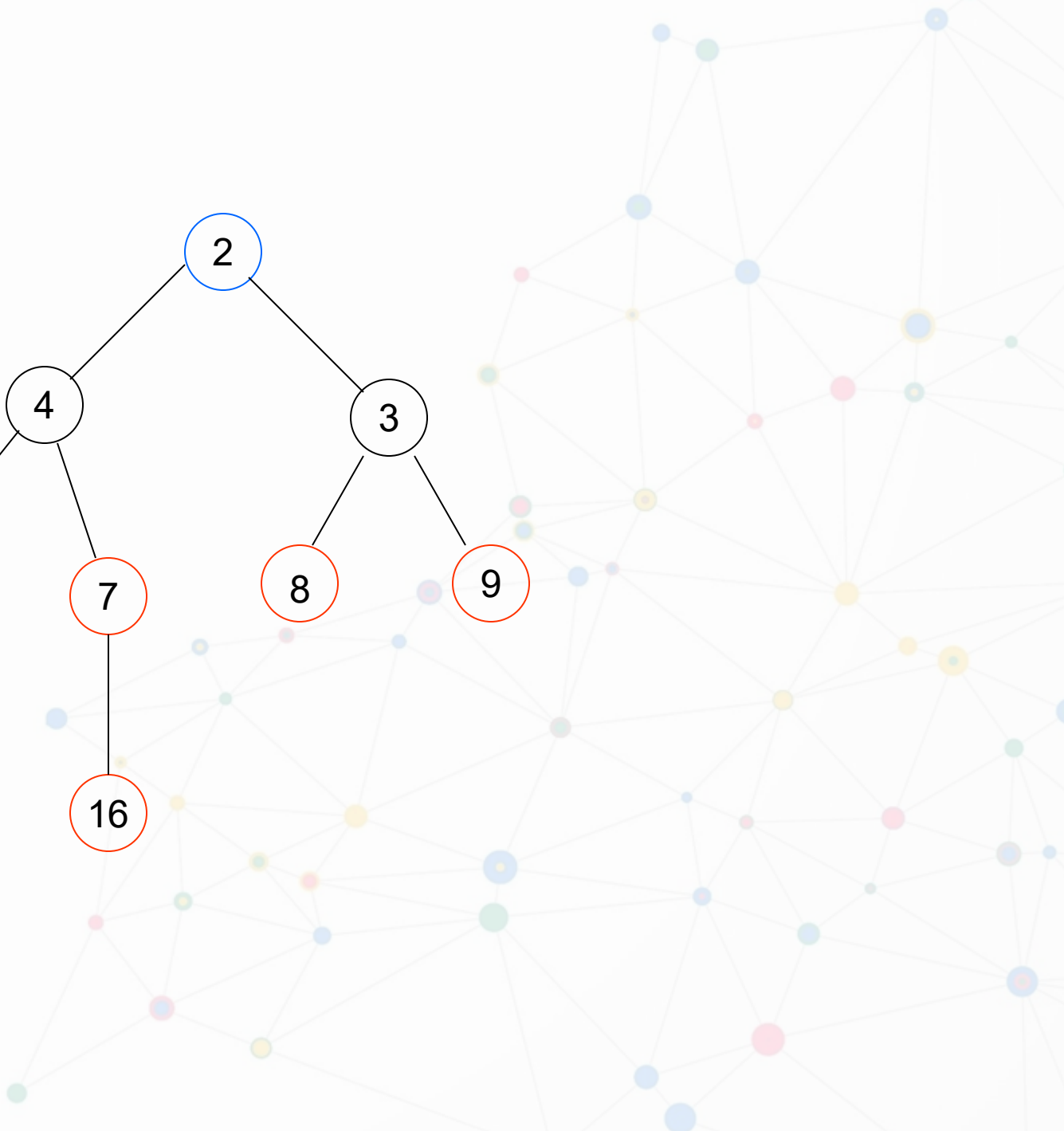
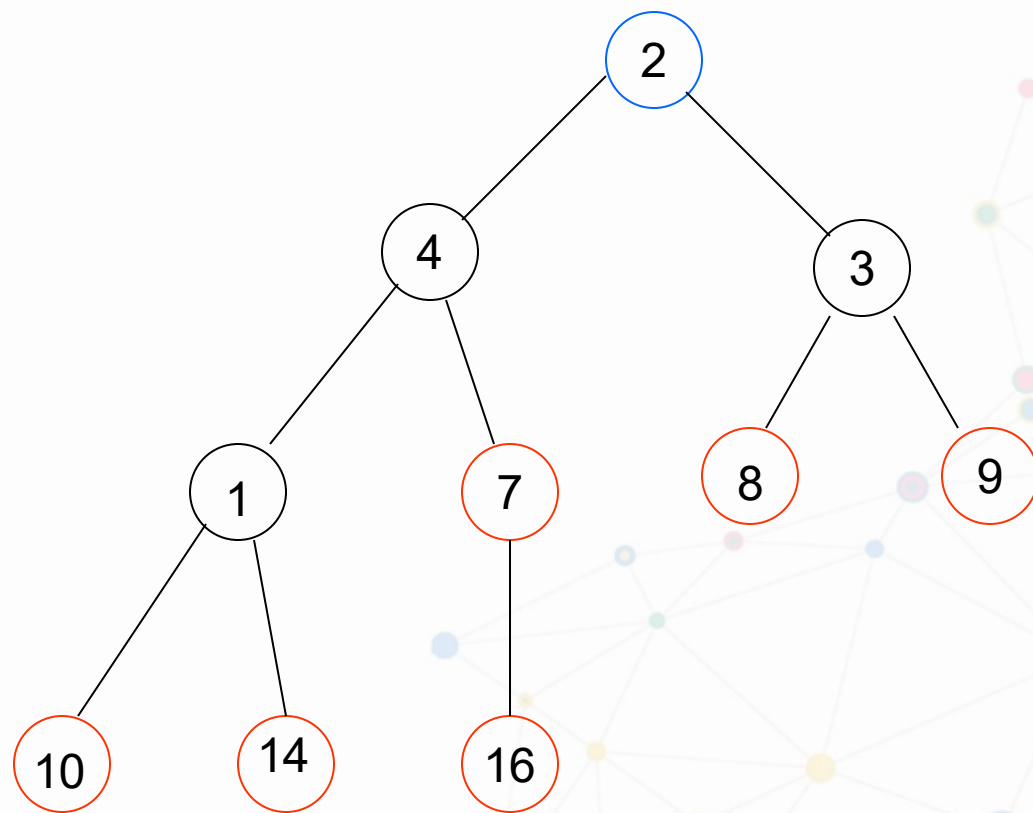


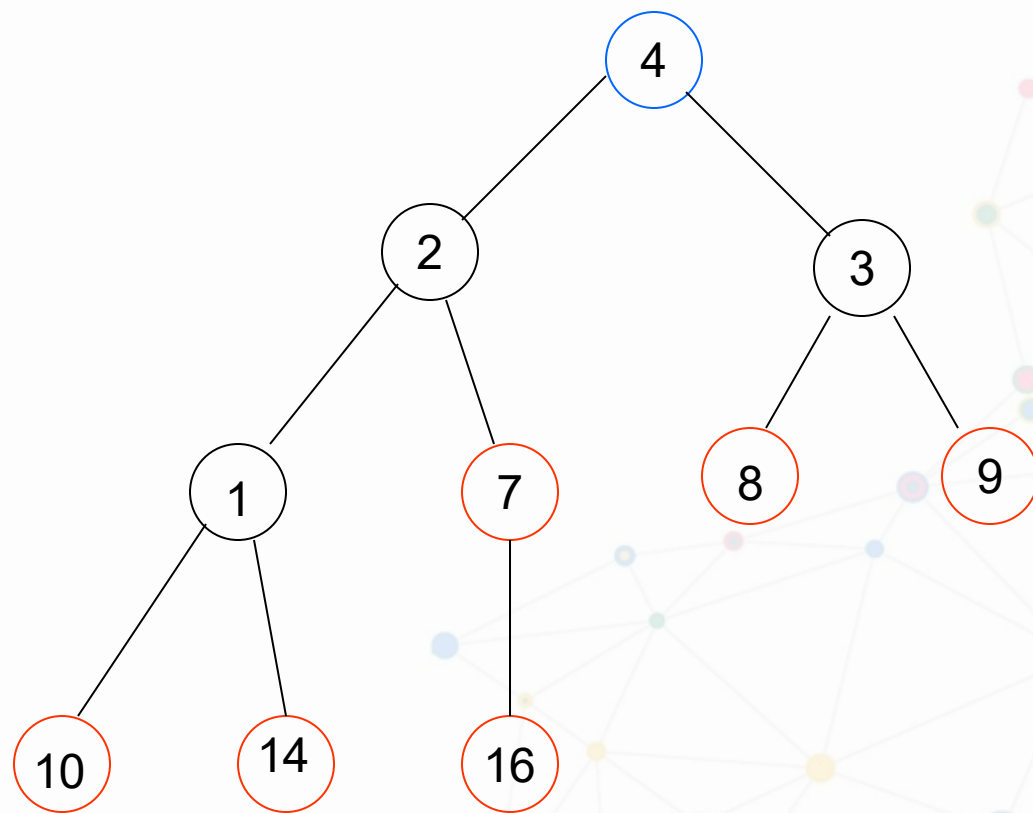


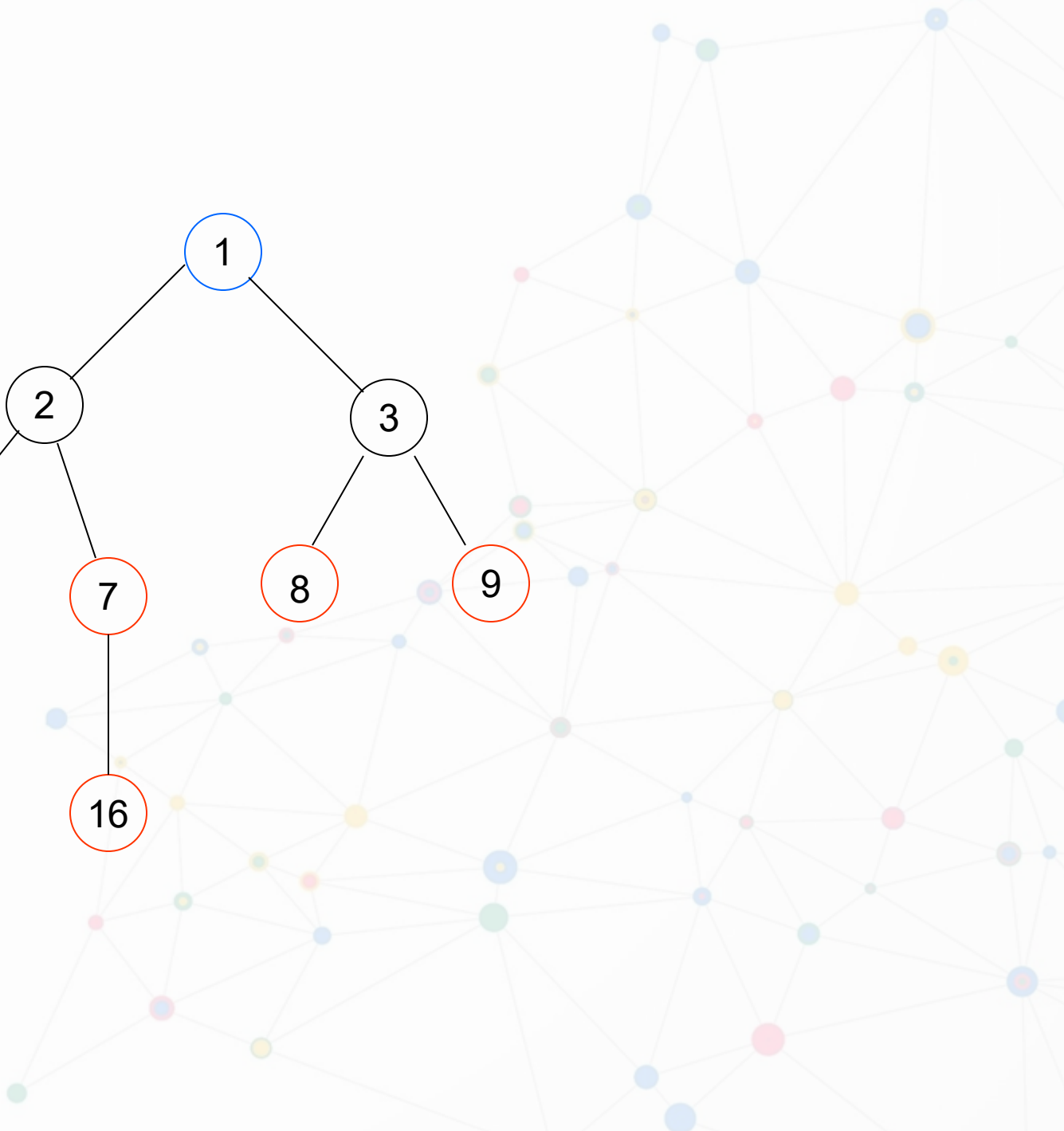
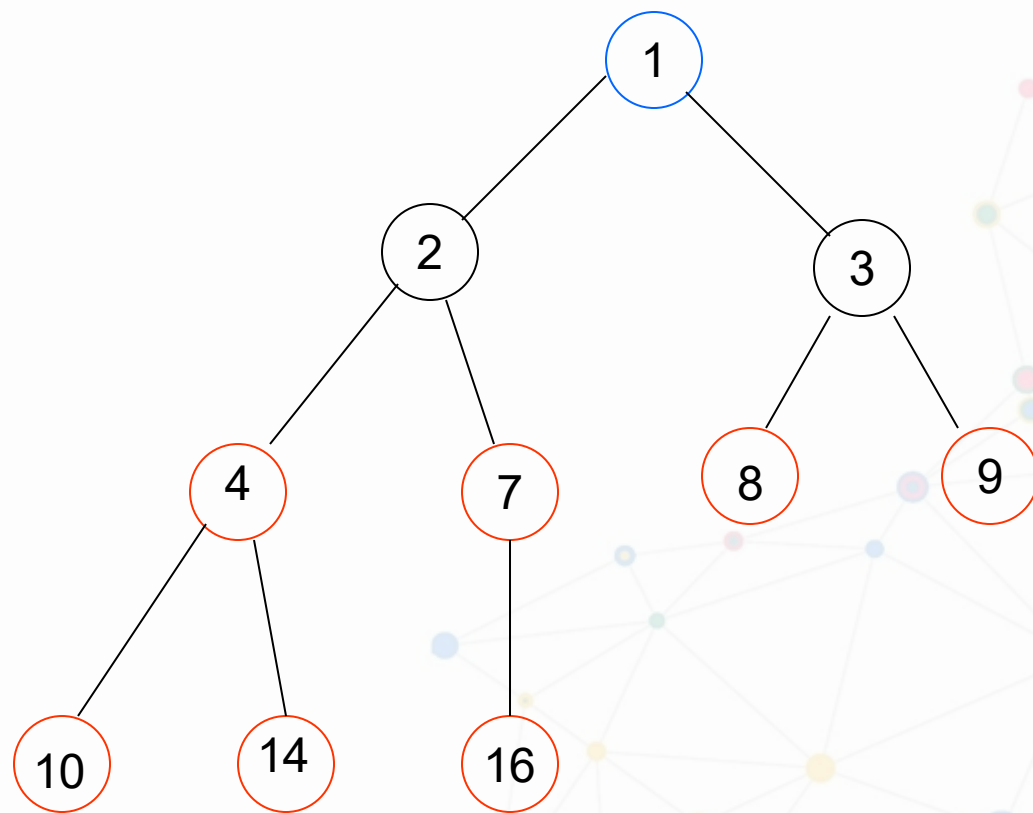


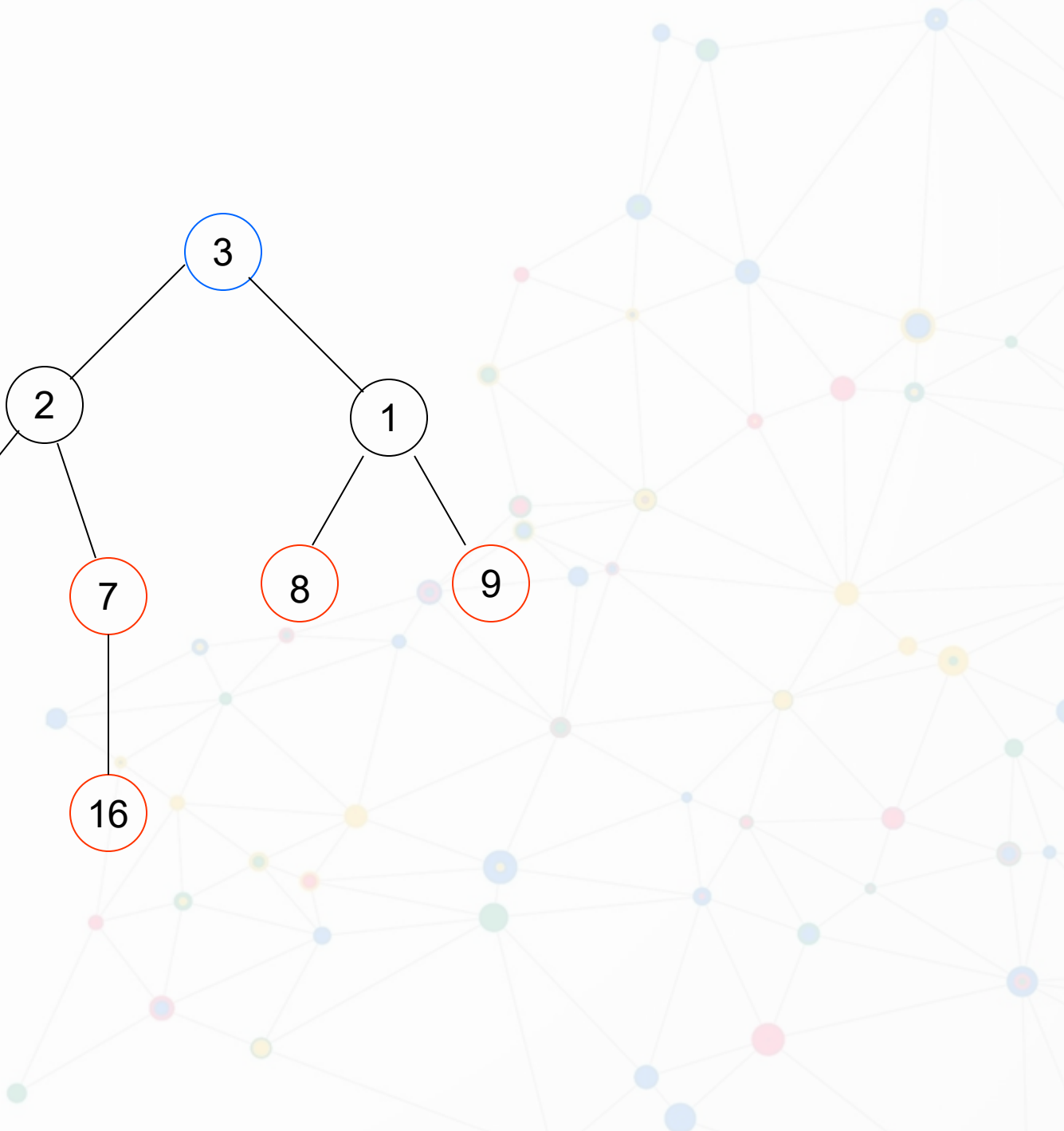
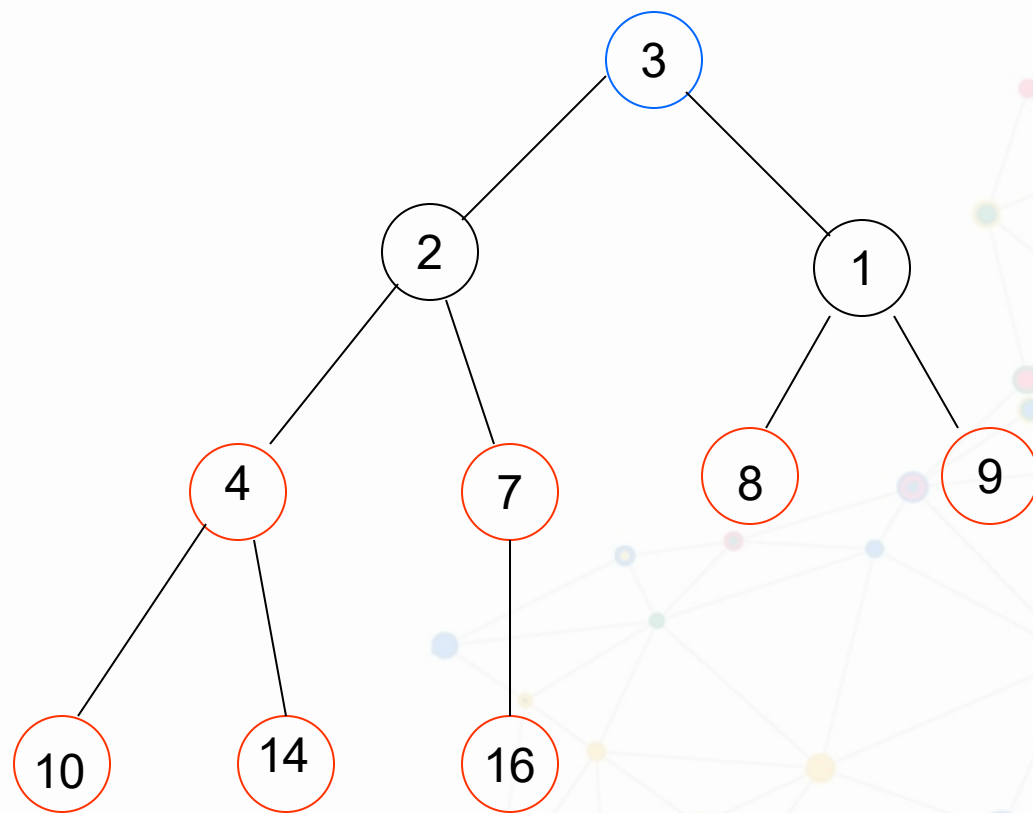


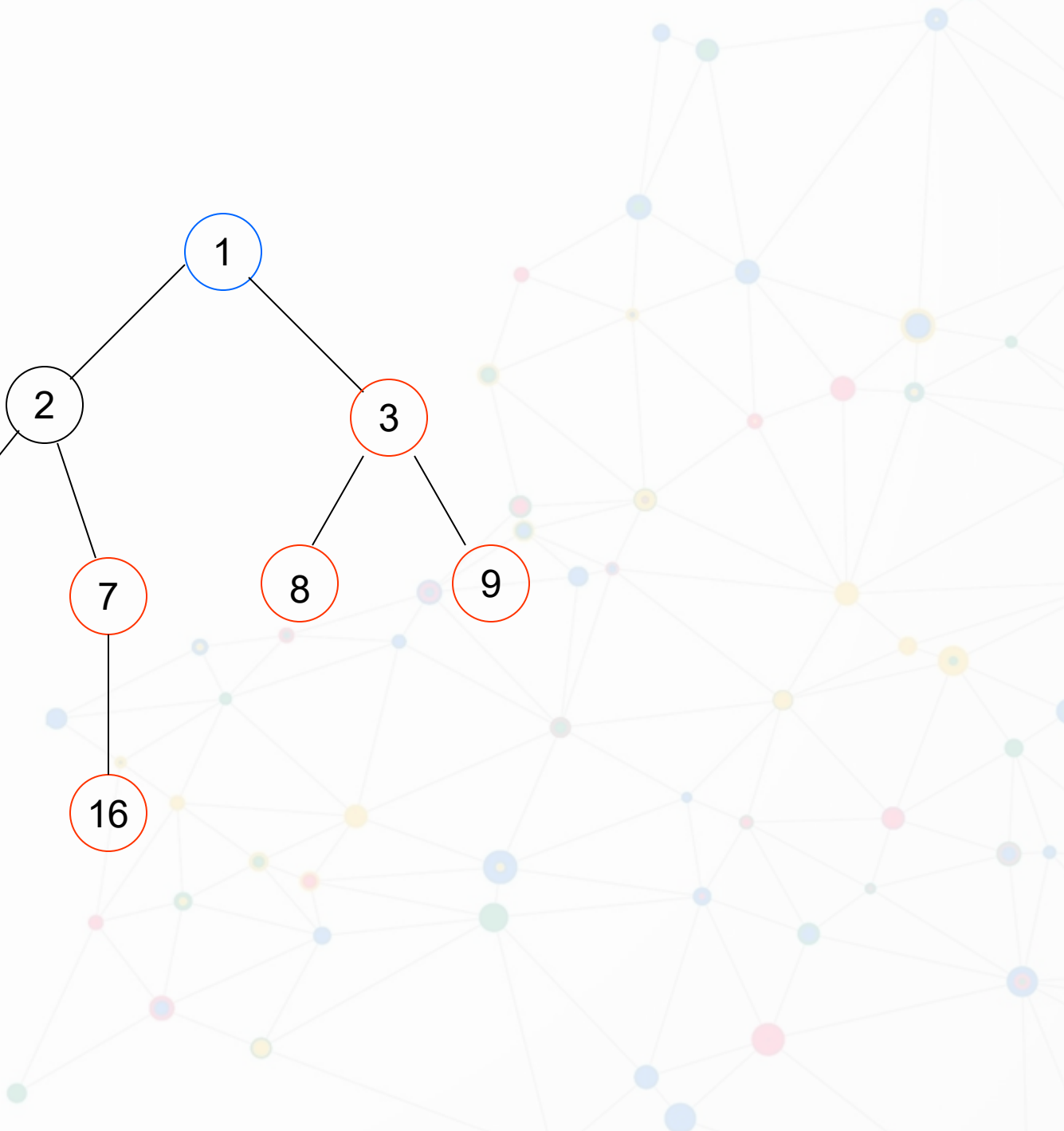
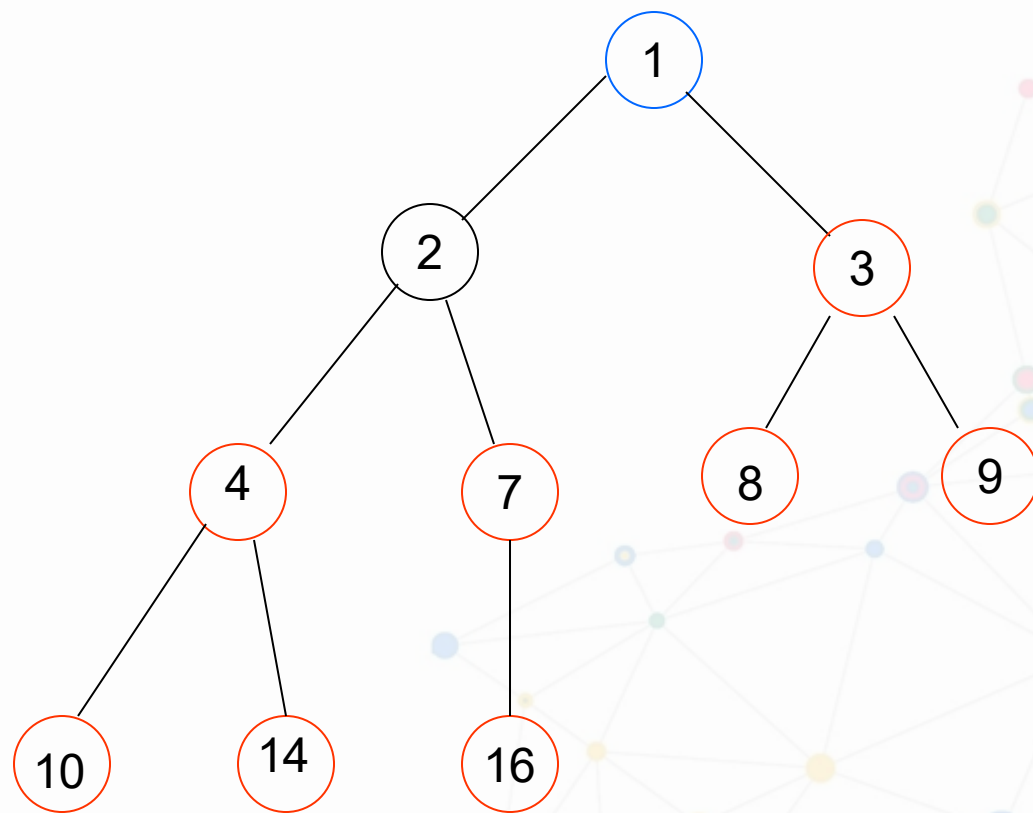


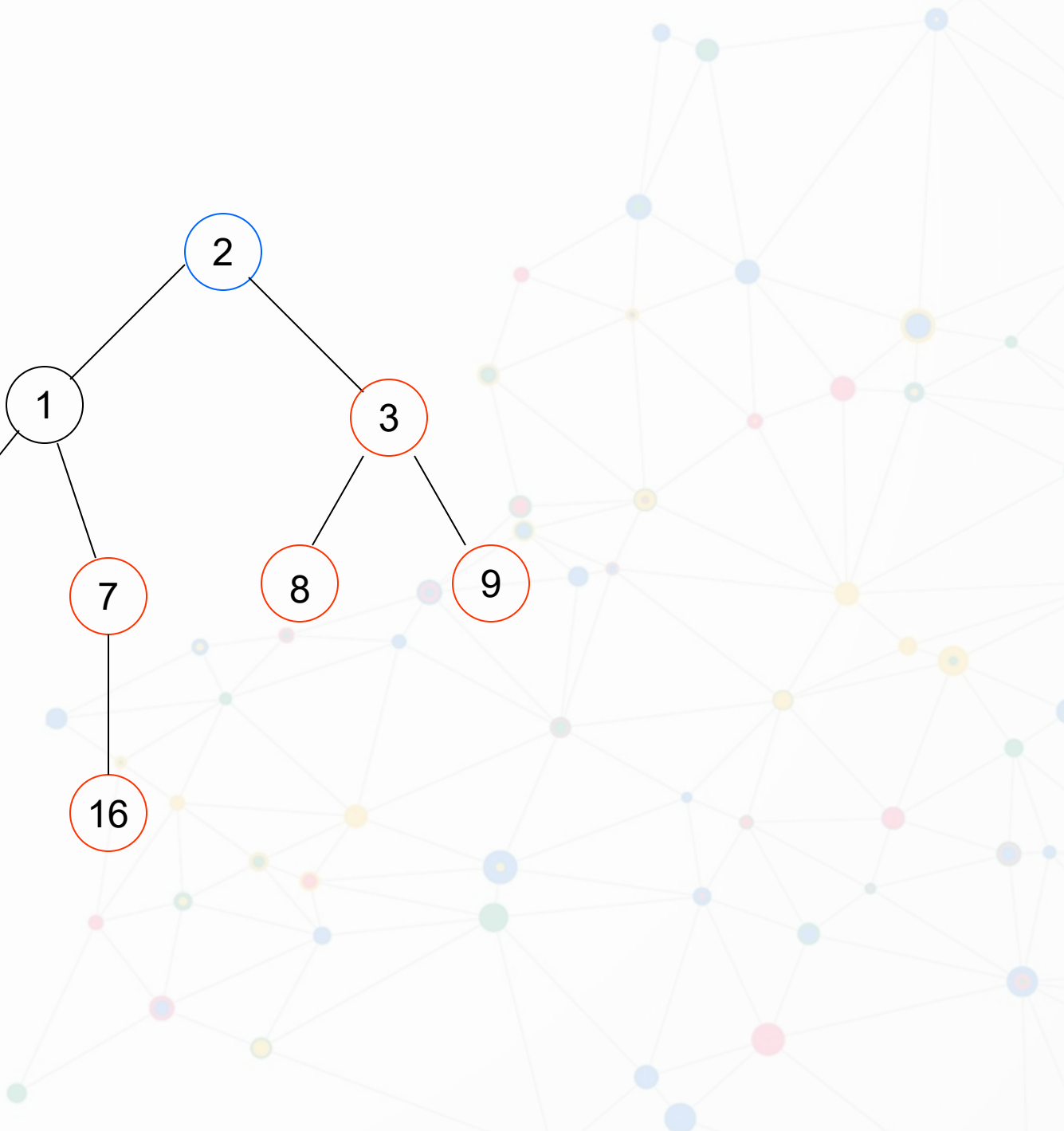
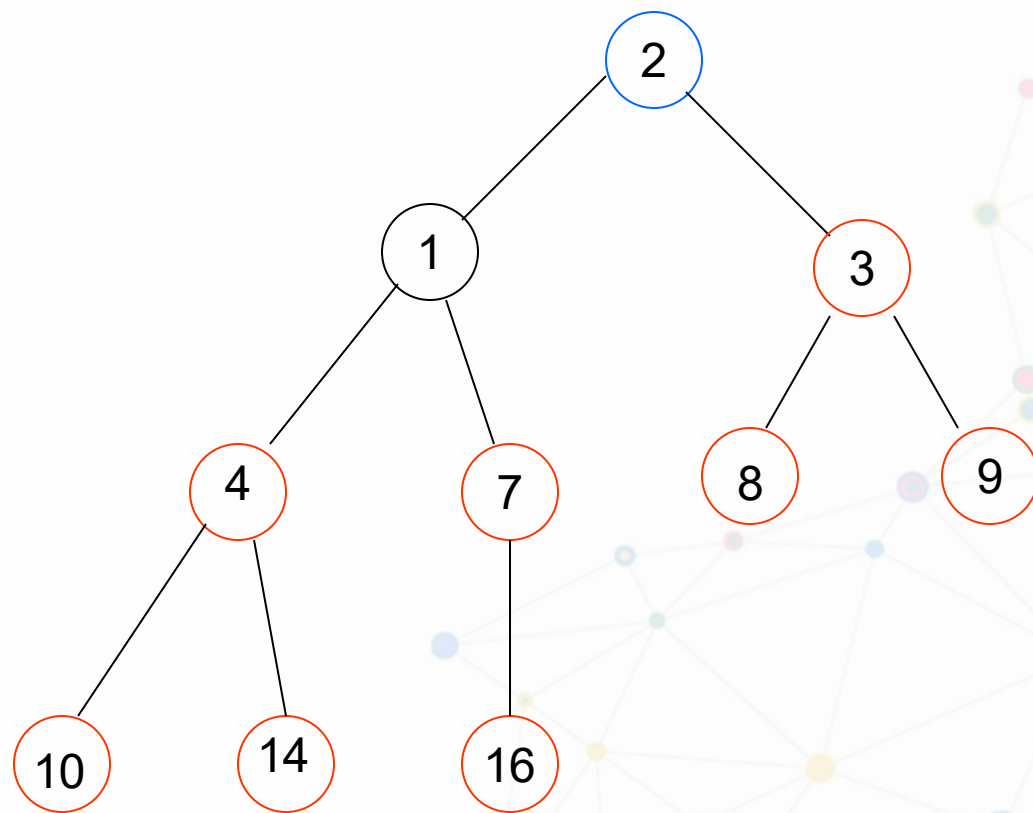




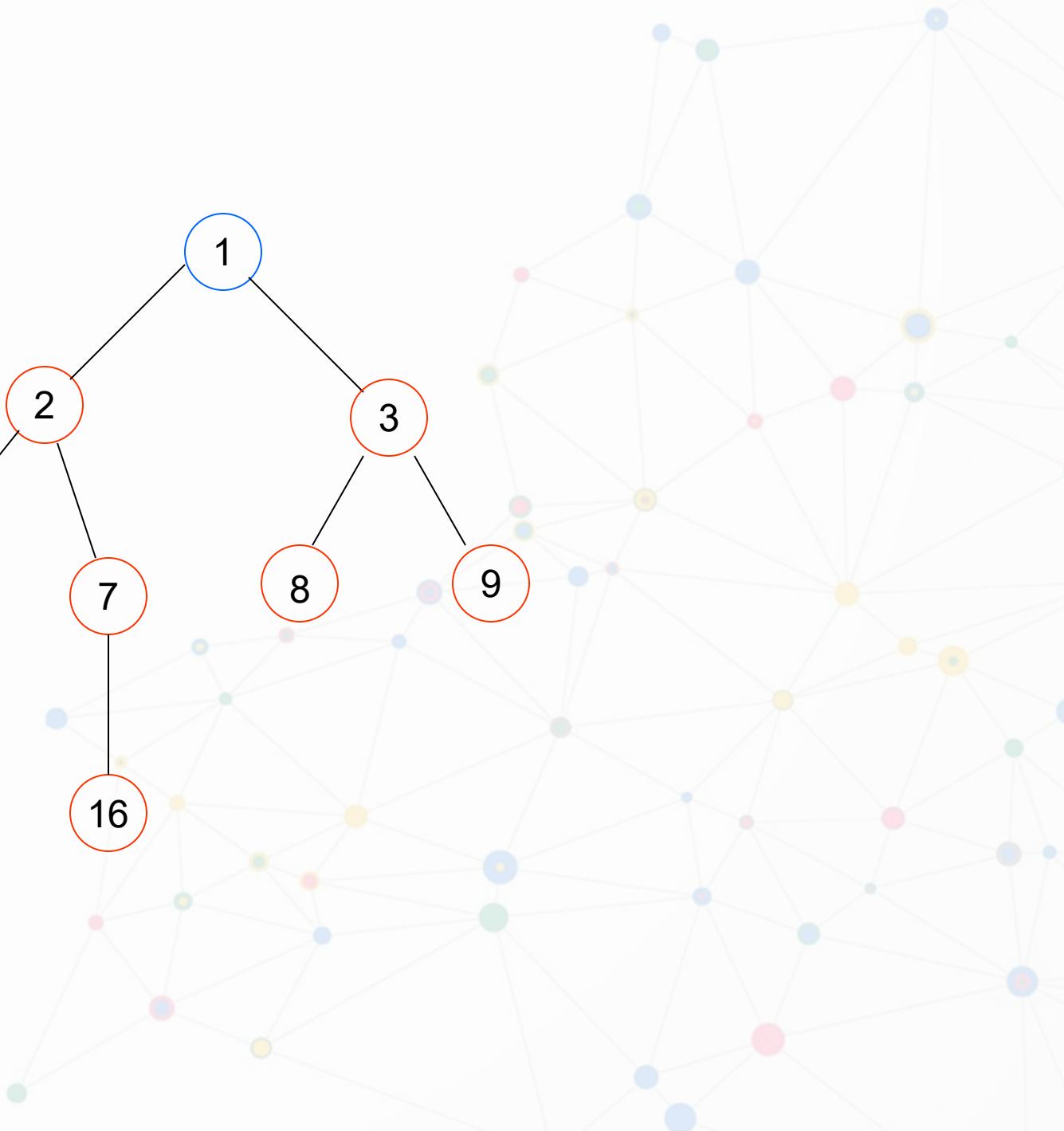
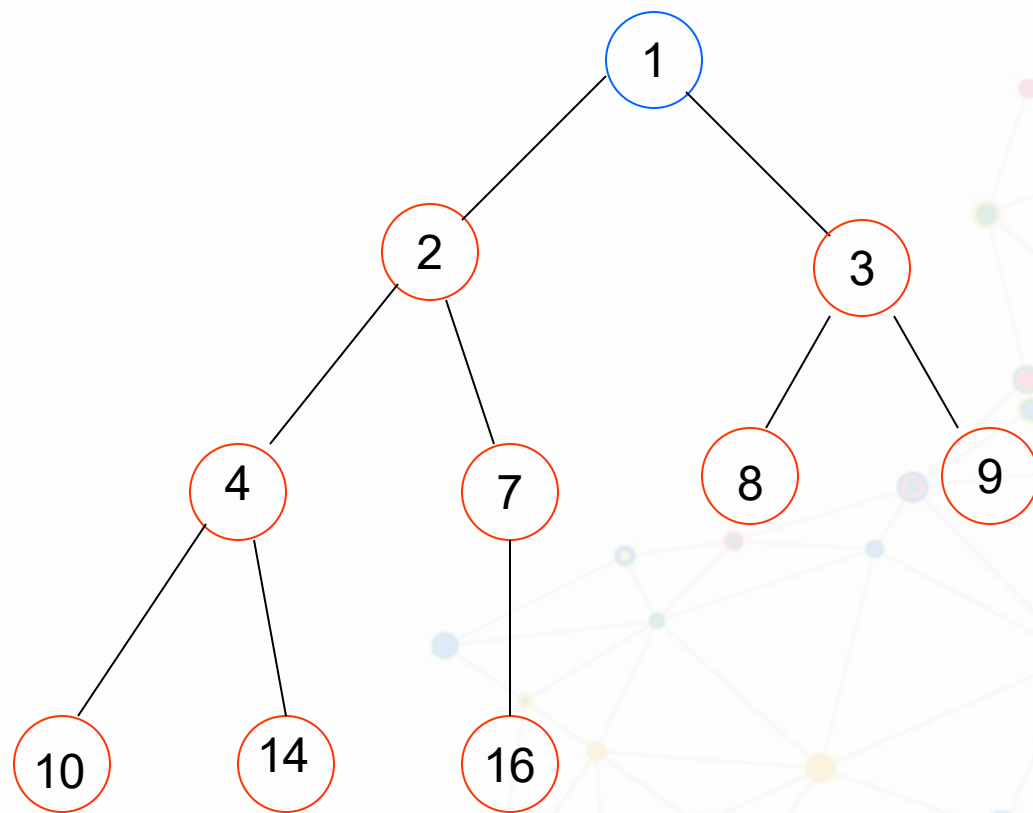












# Running Time

Heapsort( $A$ )

  Build - Max - Heap( $A$ );

  for  $i \leftarrow \text{length}[A]$  downto 2

  do begin

    exchange  $A[1] \leftrightarrow A[i]$ ;

$\text{heap-size}[A] \leftarrow \text{heap-size}[A] - 1$ ;

    Max - Heapify ( $A, 1$ );

  end - for

$O(n)$

$O(\lg n)$

$O(n \lg n)$