

10/5/13

IT Sem V
OS for Computer Design

Con. 7048-13.

GS-8796

(3 Hours)

[Total Marks : 100

N.B. (1) Question No. 1 is **compulsory**.(2) Attempt any **four** questions from the **remaining** questions.(3) Assume **suitable** data whenever **necessary**.

1. (a) What is disk scheduling ? Explain various disk scheduling algorithms. 10
(b) Explain various system calls with appropriate syntaxes. 10
2. (a) Explain necessary and sufficient conditions for deadlock, also explain how a resource allocation graph determines a deadlock. 10
(b) What is Kernel ? Describe briefly the approaches of designing Kernel. 10
3. (a) Draw and explain architecture of RTOs. 10
(b) Explain programmed I/o and DMA. 10
4. (a) What is semaphore ? Explain different types of semaphores. 10
(b) Write a short note on File Access Methods. 10
5. (a) What is mutual exclusion ? Explain Peterson's algorithm for mutual exclusion. 10
(b) What are the characteristics of real time systems ? 10
6. (a) What are preemptive and non-preemptive algorithms ? Explain any two with the help of example. 10
(b) Write a short note on buffering techniques. 10
7. Write short notes on :— 20
 - (a) User threads and Kernel threads
 - (b) Race conditions
 - (c) Demand paging
 - (d) Monitor.