15-11-2013-DTP-P-8-KG-14

Con. 8613 -13.

Data Structures

4/12/13

**GX-12113** 

(3 Hours)

[ Total Marks: 80

- N.B.: (1) Question No. 1 is compulsory.
  - (2) Attempt any three questions out of remaining five questions.
  - (3) Make suitable assumptions wherever necessary but justify your assumptions.
  - (4) Figures to the right indicate full marks. .
- 1. (a) Explain linear and non-linear data structures with examples.

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(b) Explain various techniques of graph representations.

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- (c) Write a 'C' program to convert decimal to binary using any appropriate data structure you have studdied.
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(d) Define ADT with an example.

2. (a) What is Huffman Coding. Construct the Huffman Tree and determine the code 10 for the following characters whose frequencies are as given:-

Characters	A	В	C	D	E
Frequency	20	10	10	30	30

(b) Write a program in 'C' to evaluate a postfix expression.

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- 3. (a) Write a program in 'C' to implement a circular queue. The following operations 12 should be performed by the program:-
  - (i) Creating the queue.
  - (ii) Deleting from the queue.
  - (iii) Inserting in the queue.
  - (iv) Displaying all the elements of the queue.
  - (b) Sort the following elements using Radix Sort:-

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121, 70, 965, 432, 12, 577, 683.

What is the limitations of Radix Sort?

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- 4. (a) Write a 'C' program to create a "Single Linked List" ADT. The ADT should support 12 the following functions:-
  - (i) Creating a Linked List.
  - (ii) Inserting a node after a specific node.
  - (iii) Deleting a node.
  - (iv) Displaying the list.
  - (b) Explain various graph traversal techniques with examples.
- 5. (a) Discuss AVL trees. Insert the following elements in a AVL search tree: 10 27, 25, 23, 29, 35, 33, 34
  - (b) Using linear probing and quadratic probing insert the following values in a hash 10 table of size 10. Show how many collisions occur in each technique:99, 33, 23, 44, 56, 43, 19
- 6. (a) Explain indexed sequential search with a suitable example. What are the advantages 10 and disadvantages of indexed sequential search?
  - (b) Write a program in 'C' for deletion of a node from a Binary Search Tree. The 10 program should consider all the cases.