

Hawking 4: Storms on the Horizon

Dappled with dense jungles and stark mountains, the planet Hawking 4 is beautiful – and dangerous. Of the three attempts to establish a settlement so far, this is the most promising: the colony has over a thousand inhabitants, with plans to welcome three thousand more in the next two years. Those plans change, though, when a scouting party discovers something incredible in the jungle...

HERO is a colonist, settling here to escape their past.

VILLAIN is the architect and director of the colony who has dedicated their life to building it.

SIDEKICK is a colonist. They hate it here and are only here for the paycheck.

MACGUFIN is an ancient and mysterious alien structure buried deep in the jungle.

ACQUISITION: the character turns the structure on. It begins to spew noxious gas into the planet's atmosphere.

ACTIVATION: the character evacuates the colony before the gas can hurt its inhabitants.

DESTRUCTION: the character destroys the structure and stops the gas flow, but keeps it a secret from the colony.