

The Orca: A Smuggler's Dilemma

The inner sanctum of the Imperium is some of the most heavily-guarded space in the Galaxy – but even here it's possible to smuggle almost anything, if you know the right people. The crew of the Orca are the right people. They've moved everything – from drugs to intel to exotic animals. But when a crate arrives with a passenger bound for the Imperial capital, the Orca will have to decide what is more important: their safety or their principles?

HERO is the captain of the Orca.

VILLAIN is the passenger and owner of the cargo.

SIDEKICK is a recent escapee from the Imperium and an officer on the Orca.

MACGUFFIN is the cargo.

ACQUISITION: the character opens the cargo, revealing to the crew of the Orca a crate full of slaves.

ACTIVATION: the character makes a run for free space to free the slaves, alerting the Imperium to the Orca and their crimes.

DESTRUCTION: the character clandestinely leaves the slaves on the nearest Imperial planet to fend for themselves.