

## Cluster B-17: The Arcadian Uprising

The Imperium is a paradise for the lucky few at the top, but for the billions at the bottom, it is the worst regime in the galaxy. The mining colony in asteroid Cluster B-17 is particularly bad: slaves and poor workers are monitored by harsh overseers. Adding insult to injury is the Belt's proximity to Arcadia, an unoccupied paradise planet. But there are whispers of an uprising. Some speak of a landing spot in the Arcadian mountains where the miners might be able to start a new life in secret, sheltered from the Imperium's notice.

**HERO**, a slave, is the leader of the uprising.

**VILLAIN** is an overseer, recently demoted from a glamorous job.

**SIDEKICK** is a paid worker, treated better than the slaves but still poorly.

**MACGUFFIN** is an EMP that will short out the colony's technology, allowing a brief window of time for a few to escape unnoticed. However, the EMP will also impact life support systems, meaning that workers left on the colony will likely die.

**ACQUISITION:** the character finds the device, recently finished but not activated.

**ACTIVATION:** the character activates the device and commandeers a ship, making a break for the surface but leaving the colony – and most of the workers – to die.

**DESTRUCTION:** the character destroys the EMP and any hope of escaping to Arcadia, but the colony remains intact.