

Stephan Brandauer

Computer Science and Software Development.

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Personal Profile

I'm a last year PhD student at Uppsala University. My research has focused on aliasing (several variables holding references to the same datum) in imperative programming languages. Aliasing makes both writing, understanding, and optimising code hard. Aliasing has been the common theme that has been tying together my research spanning from **type system/language design** to **dynamic analysis of program corpora** to a domain-specific language for **data structure-design and -optimisation**.

I deeply care about program performance, but I also think that most programmers shouldn't need to. To this end, I've been trying to find ways to constrain high level languages in just the right way: constraints that don't hurt writing code in practise, yet give enough information to compiler, runtime, or framework to do optimisations that can provide great program performance.

I'm especially, but not exclusively, interested in opportunities that include any or several of the following:

- Building tooling support for program development. This includes performance measurement, bug finding, testing, data-visualisation and -analysis, framework- and runtime-development.
- Doing research in an industrial setting.
- Teaching/mentoring others.
- Work on language design- and implementation, including domain-specific languages for domains I'd get to learn about in the process!
- Working on programming runtimes or garbage collectors.

Education

2013-2018 PhD in Computer Science - Uppsala University

Research on programming language design, analysis, and implementation.

- I designed *Disjointness Domains*, a type system to express fine grained alias invariants in data structures.
- I designed and implemented *Spencer*, a dynamic analysis tool that runs real world Java software, collects extensive program traces and lets users analyse these traces using a specifically designed *domain-specific language* executed by a *web service*.
- I designed and implemented (*name withheld*), a domain-specific language and compiler using Java's annotation framework that let users implement data structures that are simple, have good performance, and can adapt their performance to match a wide range of use cases. (*name withheld*) is currently unpublished.
- I worked, with others, on the compiler of the *Encore* research language, an object oriented programming language with concurrently executing actors as objects.

- 2011-2013** Master of Science, Computer Science. Uppsala University.
Degree project: design, implement, and benchmark a mailbox data structure for an actor-based language (called “Joelle”) that permits *parallel processing of messages within an actor*.
- 2007-2011** Bachelor of Science, Cognitive Informatics. Bielefeld University.
Degree project: Build a 2D rigid body and particle physics engine with an interactive UI.

Selected Publications

- ???** *(name withheld)*
withheld
(under submission)
A domain specific language to develop data structures that are simple, have good performance, and can adapt to many different use cases.
- MSR’17** **Spencer: Interactive Heap Analysis for the Masses**
Stephan Brandauer and Tobias Wrigstad
Int’l Conf. on Mining Software Repositories (MSR) 2017. Buenos Aires, AR.
The paper that introduces the Spencer project.
<http://stbr.me/spencer>
- QAPL’17** **Mining for Safety using Interactive Trace Analysis**
Stephan Brandauer and Tobias Wrigstad
Workshop on Quantitative Aspects of Programming Languages and Systems (QAPL) 2017. Uppsala, SE.
An application of Spencer to a corpus of programs, looking for safety properties of objects (like uniqueness, immutability, etc).
<http://stbr.me/spencer>
- SFM’15** **Parallel Objects for Multicores: A Glimpse at the Parallel Language Encore**
Stephan Brandauer, Elias Castegren, Dave Clarke, Francisco Fernández, Einar Broch Johnsen, Ka I Pun, S. Lizeth Tapia Tarifa, Tobias Wrigstad, and Albert Mingkun Yang
15th Int’l School on Formal Methods f. Design of Computer, Communication and Software Systems (SFM) 2015. Bertinoro, IT.
An overview of the Encore language.
<http://stbr.me/Encore-Glimpse>
- OOPSLA’15** **Disjointness Domains for Fine-Grained Aliasing**
Stephan Brandauer, Dave Clarke, and Tobias Wrigstad
Object-Oriented Programming, Systems, Languages and Applications (OOPSLA) 2015. Pittsburgh, PA, USA.
A novel type system for alias control.
<http://stbr.me/Disjointness-Domains-for-Fine-Grained-Aliasing>

Employment History

- 2013 - Present** **PhD Student in programming language design, implementation, analysis.**
Uppsala University
See in Education section above.
- Feb 2009 - Jun 2010** **Research Assistant**
Bielefeld University, AI Group
Work on, and maintain, virtual reality applications for cognitive science studies. Teaching assistant (run lab sessions, grade home work assignments).

- Sep 2007
Mar 2008 **Freelance Programmer, C#**
Comet Consulting, Salzburg (now part of Rhomberg)
- Develop 3D image recognition algorithms and software in **C#** for 3D LIDAR scanners to monitor safety procedures at railway tunnel construction sites. Much of the job was on-site, but overlap with the social work job was during nights and evenings.
- Sep 2006
Mar 2008 **Social Work**
Laube Sozialpsychiatrische Aktivitäten GmbH
- Austrian civil service, as an alternative to being drafted for the military. Work with chronically mentally ill people. Learned lots.

Software Engineering Skills

■ Programming Languages

(roughly in order of familiarity)

Java - My go-to language.

Scala - have used it on several occasions, for example the *Spencer* and (*name withheld*) DSL-compilers.

Haskell - used (and loved) it lots for the first 3 years of my PhD studies, working on the *Encore* compiler.

Rust - Have implemented a throw-away prototype version of (*name withheld*).

C - have been teaching basic C to university students every year of my PhD.

C++ - know the core principles that distinguish it from C (smart pointers, RAII, objects, zero-cost abstractions, templates, . . .), but would like to know more.

SQL (Postgres-SQL) - have used **Postgres-SQL** to implement complex graph queries in *Spencer*.

■ Miscellaneous

Data Analysis: I have used **python/pandas**, **Apache Spark** (single node; also **GraphX**), and **Postgres**.

Optimisation of JVM code: optimisation is a big part of my research work on (*name withheld*). I have used the **JMH** framework, **VisualVM**, and **JITWatch**.

Version control: mostly using **git**. Also, although rusty, **Mercurial** and **SVN**.

Compilers: I have worked on several **compilers**: one for a general purpose language (*Encore*) and have developed two compilers for domain-specific languages (for *Spencer*, compiling to SQL; and for (*name withheld*), compiling to Java bytecode).

Java Bytecode: I have used both the **ASM framework** and **bytebuddy** to a) **programmatically modify Java programs as they are running**, and b) **generate Java code** from high level specifications.

References

Withheld in online version.