

# KAELYN SUH

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## SUMMARY

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Fullstack Software Engineer with a strong frontend focus, specializing in scalable, data-driven web applications using TypeScript, React, and Next.js. Experienced in real-time UIs, distributed systems, and cross-functional product development. Comfortable with observability tools like Sentry and Datadog, passionate about building intuitive, high-performance experiences at scale.

## EXPERIENCE

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### Founding Engineer

April 2024 – May 2025

Lil Snack – Irvine, CA | [lilsnack.co](http://lilsnack.co)

- Founding platform engineer for the Lil Snack daily games platform (NextJS, Firestore, Unity), developing scalable, embedded web applications in collaboration with partner platforms like Imgur, Fox News, BuzzFeed, and Amazon
- Led development of real-time, interactive user interfaces, including leaderboards, streak tracking, and discussion boards, increasing player engagement and boosting account sign-ups by 15%
- Scaled platform infrastructure and optimized frontend performance, driving a 1040% increase in daily active users and surpassing 10 million total games played within one year
- Integrated Lil Snack games into Imgur's mobile app and web platform, implementing custom authentication flows and embedding real-time game data visualizations to enhance daily active usage

### Software Engineer

April 2022 – March 2024

Blizzard Entertainment – Irvine, CA | [blizzard.com](http://blizzard.com)

- Maintained and enhanced the Battle.net e-commerce application (Angular, Java), supporting a large-scale, real-time platform with over 20 million concurrent users
- Improved product purchase conversion rates by 9% through A/B testing and data-driven UX optimizations in collaboration with product managers, designers, and engineering teams
- Integrated web and mobile platforms (iOS and Android), implementing seamless cross-platform purchasing workflows and improving real-time data synchronization between environments

### Senior Software Engineer

October 2019 – March 2022

Uplift – Toronto, ON, Canada | [uplift.com](http://uplift.com)

- Developed and maintained the Borrower's Portal (React, Redux), a data-driven web application for consumers to manage loans, schedule payments, and track transaction history in real time
- Collaborated with product, UX, and backend teams to design and implement customer-facing financial management workflows, including buy now, pay later integrations, contributing to improved platform adoption
- Mentored software engineering interns through code reviews, task delegation, and pair programming, helping maintain high code quality and fostering technical growth within the team

## EDUCATION

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### Bachelor of Computing in Computer Science

September 2012 – April 2016

Queen's University – Kingston, ON, Canada | [queensu.ca](http://queensu.ca)

## SKILLS

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Programming languages & Frameworks: JavaScript, TypeScript, React, Next.js, Angular, RxJS, HTML, CSS, Accessibility, D3.js, Node.js, Express, REST APIs, GraphQL, SQL, Java, Python

Cloud Services & Tools: AWS, GCP, Docker, Jenkins, CI/CD pipelines, Cloudflare, Redis, Git, Sentry, Datadog, Figma, AI-assisted development, LLMs, prompt engineering