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## **Guide to Choosing a Generative AI Model Type**

## Types of generative AI models

Model	Key features	Applications
Generative adversarial networks (GANs)	<ol> <li>Two competing neural networks: generator and discriminator.</li> <li>The generator learns to create realistic data, while the discriminator learns to distinguish real from fake.</li> <li>The adversarial training process continuously improves both networks.</li> <li>Can be challenging to train and achieve stable results.</li> </ol>	<ol> <li>Image generation: faces, landscapes, objects</li> <li>Text generation: poems, code, scripts</li> <li>Video generation: realistic videos, animation</li> <li>Drug discovery: generate molecules with intended properties</li> <li>Music generation: composing new songs</li> </ol>
Variational autoencoders (VAEs)	<ol> <li>Encode input data into a lower-dimensional latent space</li> <li>Learn a probability distribution over the latent space</li> <li>Decode samples from the latent space to generate new data points</li> <li>Focuses on learning a meaningful representation of the data</li> </ol>	Image compression: efficiently stores and transmits images     Anomaly detection: identify unusual data points     Dimensionality reduction: compress high-dimensional data     Text summarization: generate concise summaries of text documents
Autoregressive models	<ol> <li>Generate data point by point, conditioned on previously generated points</li> <li>Use recurrent neural networks (RNNs) or transformers to capture long-term dependencies</li> <li>Can be computationally expensive for long sequences</li> </ol>	<ol> <li>Text generation: realistic and coherent text sequences</li> <li>Music generation: generating music that follows genre and style</li> <li>Time series forecasting: predicting future values of a time series</li> <li>Image inpainting: filling in missing parts of an image</li> </ol>
Diffusion models	<ol> <li>Start with a simple noise and gradually "de-noise" it into realistic data</li> <li>Use a U-Net architecture with skip connections to preserve information</li> <li>Can be more stable and easier to train than GANs, but often slower</li> </ol>	<ol> <li>Image generation: high-quality and diverse images</li> <li>Text generation: coherent and grammatically correct text</li> <li>Audio generation: realistic and musical audio</li> <li>Inpainting and denoising: improving the quality of images or audio</li> </ol>
Flow-based models	<ol> <li>Transform a simple distribution (Gaussian) into a complex one using invertible transformations</li> <li>Learn the parameters of these transformations from the data</li> <li>Can be efficient and accurate for high-dimensional data, but training can be challenging</li> </ol>	<ol> <li>Image generation: realistic and diverse images</li> <li>Density estimation: modeling the probability distribution of data</li> <li>Dimensionality reduction: compress high- dimensional data</li> <li>Anomaly detection: identify unusual data points</li> </ol>
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## Comparison of models on different considerations

Feature	GANs	VAEs	Autoregressive models	Diffusion models	Flow-based models
Data type	Images, text, audio	Images, text, continuous data	Images, text, sequences	Images, text	Images, continuous data
Task objective	High-fidelity generation, data augmentation	Encoding/decoding, representation learning	Sequence generation, text-to- image translation	Image generation, editing, inpainting	Image generation, conditional generation
Quality of samples	High-fidelity, diverse	Often blurry, less realistic	Sharp, high-resolution	High-fidelity, diverse	High-fidelity, controllable
Control over generation	Limited	Moderate	High	Moderate	High
Training complexity	High	Moderate	High	Moderate	High
Interpretability	Low	Moderate	High	Moderate	Low

## Author(s)

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