

Worksheet 06
CTEC 22043
Object Oriented Programming

Q1.

pet.java

```
package Q_01;

public class pet {

    private String name;
    public String getName() {
        return name;
    }
    public void setName(String petName) {
        name = petName;
    }
    public String speak() {
        return "I'm your cuddly little pet.";
    }
}
```

Cat.java

```
package Q_01;

public class cat extends pet {
    @Override
    public String speak() {
        return "";
    }
}
```

Dog.java

```
package Q_01;

public class Dog extends pet {
    @Override
    public String speak() {
```

```
        return ""; // Returns an empty string
    }
}
```

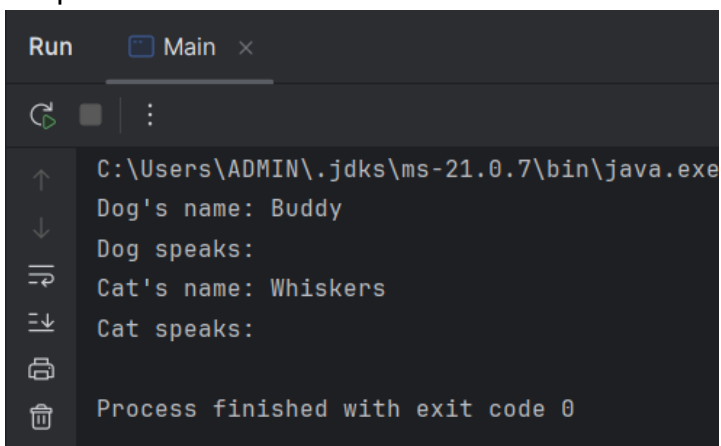
Main.java

```
package Q_01;

public class Main {
    public static void main(String[] args) {
        // Create a Dog object
        Dog myDog = new Dog();
        myDog.setName("Buddy");
        System.out.println("Dog's name: " +
myDog.getName());
        System.out.println("Dog speaks: " +
myDog.speak());

        // Create a Cat object
        cat myCat = new cat();
        myCat.setName("Whiskers");
        System.out.println("Cat's name: " +
myCat.getName());
        System.out.println("Cat speaks: " +
myCat.speak());
    }
}
```

Output

The screenshot shows a Java IDE's Run console. At the top, there's a tab labeled 'Run' and 'Main'. Below the tab, there's a green play button icon and a status bar. The main area of the console displays the output of the program: 'C:\Users\ADMIN\.jdk\ms-21.0.7\bin\java.exe', 'Dog's name: Buddy', 'Dog speaks:', 'Cat's name: Whiskers', 'Cat speaks:', and 'Process finished with exit code 0'. On the left side of the console, there are several icons for running, debugging, and other IDE functions.

```
Run Main x
C:\Users\ADMIN\.jdk\ms-21.0.7\bin\java.exe
Dog's name: Buddy
Dog speaks:
Cat's name: Whiskers
Cat speaks:
Process finished with exit code 0
```

Q2

```

package Q_02;

import Q_01.cat;
import Q_01.Dog;
import Q_01.pet;
import java.util.Scanner;

    public class Q_02 {
        public static void main(String[] args) {
            Scanner input = new Scanner(System.in);
            pet[] pets = new pet[100]; // maximum 100
            int count = 0;

            while (true) {
                System.out.print("Enter pet name (or STOP
                to end): ");

                String name = input.nextLine();
                if (name.equalsIgnoreCase("STOP")) break;

                System.out.print("Enter type (c for cat,
                d for dog): ");

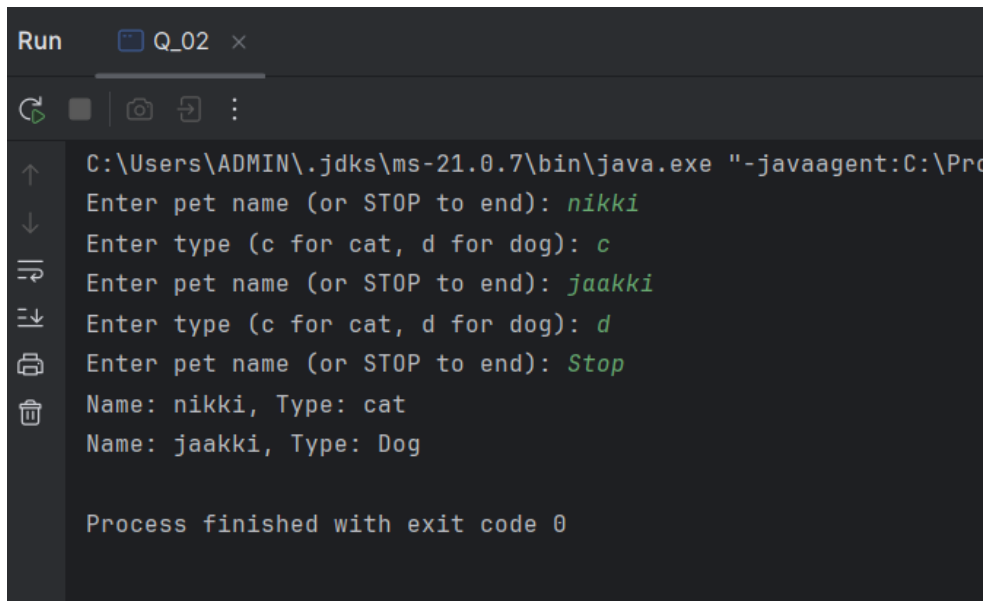
                String type = input.nextLine();

                pet pet;
                if (type.equalsIgnoreCase("c")) {
                    pet = new cat();
                } else {
                    pet = new Dog();
                }

                pet.setName(name);
                pets[count++] = pet;
            }

            for (int i = 0; i < count; i++) {
                System.out.println("Name: " +
                pets[i].getName() + ", Type: " +
                pets[i].getClass().getSimpleName());
            }
        }
    }

```



```

Run Q_02 x
C:\Users\ADMIN\.jdk\ms-21.0.7\bin\java.exe "-javaagent:C:\Pro
Enter pet name (or STOP to end): nikki
Enter type (c for cat, d for dog): c
Enter pet name (or STOP to end): jaakki
Enter type (c for cat, d for dog): d
Enter pet name (or STOP to end): Stop
Name: nikki, Type: cat
Name: jaakki, Type: Dog

Process finished with exit code 0

```

Q3.

```

package Q_03;
import Q_01.cat;
import Q_01.Dog;
import Q_01.pet;
import java.util.ArrayList;
import java.util.Scanner;

public class Q_03 {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        ArrayList<pet> pets = new ArrayList<>();

        while (true) {
            System.out.print("Enter pet name (or STOP to
end): ");
            String name = input.nextLine();
            if (name.equalsIgnoreCase("STOP")) break;

            System.out.print("Enter type (c for cat, d for
dog): ");
            String type = input.nextLine();

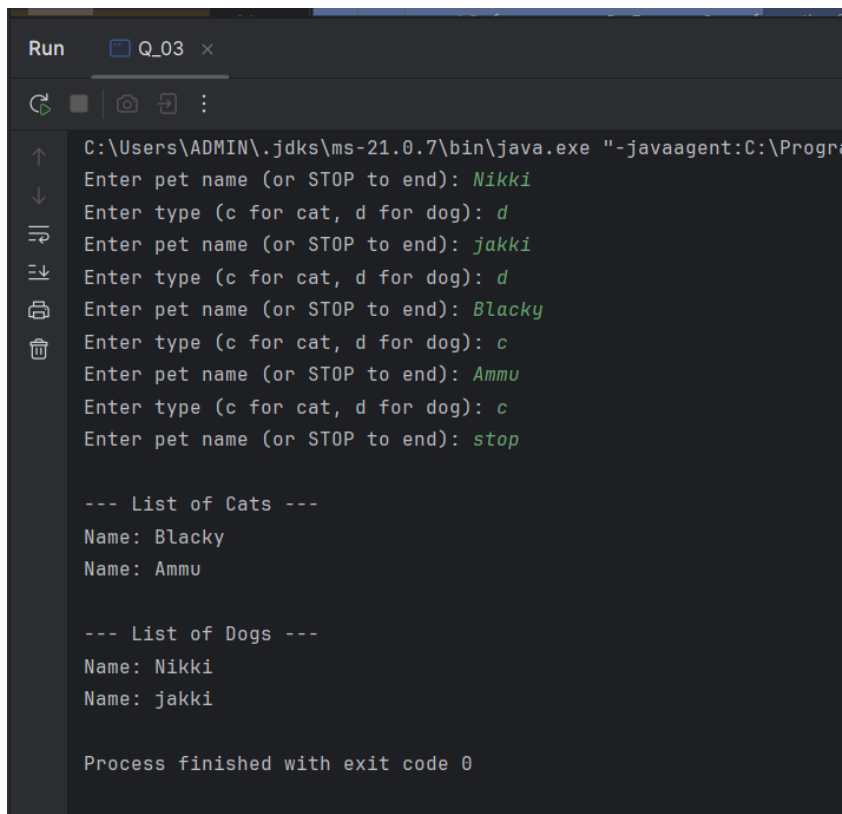
            pet pet = type.equalsIgnoreCase("c") ? new cat()
: new Dog();
            pet.setName(name);
            pets.add(pet);
        }
        System.out.println("\n--- List of Cats ---");
        for (pet p : pets) {
            if (p instanceof cat) {
                System.out.println("Name: " + p.getName());
            }
        }
    }
}

```

```

    }
    System.out.println("\n--- List of Dogs ---");
    for (pet p : pets) {
        if (p instanceof Dog) {
            System.out.println("Name: " + p.getName());
        }
    }
}
}
}

```



```

Run Q_03 x
C:\Users\ADMIN\.jdk\ms-21.0.7\bin\java.exe "-javaagent:C:\Progr
Enter pet name (or STOP to end): Nikki
Enter type (c for cat, d for dog): d
Enter pet name (or STOP to end): jakki
Enter type (c for cat, d for dog): d
Enter pet name (or STOP to end): Blacky
Enter type (c for cat, d for dog): c
Enter pet name (or STOP to end): Ammu
Enter type (c for cat, d for dog): c
Enter pet name (or STOP to end): stop

--- List of Cats ---
Name: Blacky
Name: Ammu

--- List of Dogs ---
Name: Nikki
Name: jakki

Process finished with exit code 0

```

Q4.

```

Package Q_04;
import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;

class Dog {
    private String name;
    private String type;
    private double weight;

    public Dog(String name, double weight) {
        this.name = name;
    }
}

```

```
        this.type = "Dog";
        this.weight = weight;
    }

    public String getName() {
        return name;
    }

    public String getType() {
        return type;
    }

    public double getWeight() {
        return weight;
    }

    public void setWeight(double weight) {
        this.weight = weight;
    }

    @Override
    public String toString() {
        return "Name: " + name + ", Type: " + type + ",
Weight: " + weight + " kg";
    }
}

class Cat {
    private String name;
    private String type;
    private String coatColor;

    public Cat(String name, String coatColor) {
        this.name = name;
        this.type = "Cat";
        this.coatColor = coatColor;
    }

    public String getName() {
        return name;
    }

    public String getType() {
        return type;
    }

    public String getCoatColor() {
        return coatColor;
    }

    public void setCoatColor(String coatColor) {
```

```

        this.coatColor = coatColor;
    }

    @Override
    public String toString() {
        return "Name: " + name + ", Type: " + type + ", Coat
Color: " + coatColor;
    }
}

public class Q_04 {
    public static void main(String[] args) {
        Scanner scanner = new Scanner(System.in);
        List<Object> animals = new ArrayList<>();

        while (true) {
            System.out.print("Enter the type of animal
(Dog/Cat) or 'exit' to finish: ");
            String animalType = scanner.nextLine().trim();

            if (animalType.equalsIgnoreCase("exit")) {
                break;
            }

            System.out.print("Enter the name of the animal:
");
            String name = scanner.nextLine().trim();

            if (animalType.equalsIgnoreCase("dog")) {
                System.out.print("Enter the weight of the dog
(in kg): ");
                double weight = 0;
                while (true) {
                    try {
                        weight =
Double.parseDouble(scanner.nextLine().trim());
                        break;
                    } catch (NumberFormatException e) {
                        System.out.print("Invalid input.
Please enter a valid number for weight: ");
                    }
                }
                animals.add(new Dog(name, weight));
            } else if (animalType.equalsIgnoreCase("cat")) {
                System.out.print("Enter the coat color of the
cat: ");
                String coatColor = scanner.nextLine().trim();
                animals.add(new Cat(name, coatColor));
            } else {
                System.out.println("Invalid animal type.

```

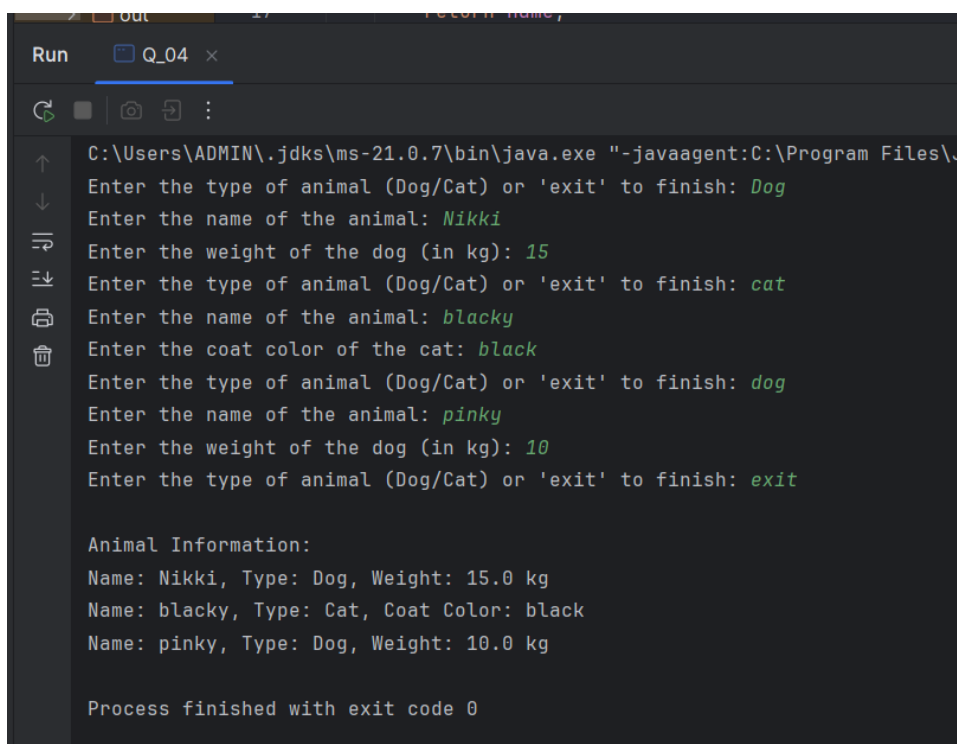
```

Please enter 'Dog' or 'Cat'.");
        }
    }

    System.out.println("\nAnimal Information:");
    for (Object animal : animals) {
        System.out.println(animal.toString());
    }

    scanner.close();
}
}

```



```

Run Q_04 x
C:\Users\ADMIN\.jdk\ms-21.0.7\bin\java.exe "-javaagent:C:\Program Files\...
Enter the type of animal (Dog/Cat) or 'exit' to finish: Dog
Enter the name of the animal: Nikki
Enter the weight of the dog (in kg): 15
Enter the type of animal (Dog/Cat) or 'exit' to finish: cat
Enter the name of the animal: blacky
Enter the coat color of the cat: black
Enter the type of animal (Dog/Cat) or 'exit' to finish: dog
Enter the name of the animal: pinky
Enter the weight of the dog (in kg): 10
Enter the type of animal (Dog/Cat) or 'exit' to finish: exit

Animal Information:
Name: Nikki, Type: Dog, Weight: 15.0 kg
Name: blacky, Type: Cat, Coat Color: black
Name: pinky, Type: Dog, Weight: 10.0 kg

Process finished with exit code 0

```

Q5.

```

package Q_05;
import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;

class Dog {
    private String name;
    private String type;
    private double weight;

    public Dog(String name, double weight) {

```



```
        this.name = name;
        this.type = "Dog";
        this.weight = weight;
    }

    public String getName() {
        return name;
    }

    public String getType() {
        return type;
    }

    public double getWeight() {
        return weight;
    }

    public void setWeight(double weight) {
        this.weight = weight;
    }

    @Override
    public String toString() {
        return "Name: " + name + ", Type: " + type + ",
Weight: " + weight + " kg";
    }
}

class Cat {
    private String name;
    private String type;
    private String coatColor;

    public Cat(String name, String coatColor) {
        this.name = name;
        this.type = "Cat";
        this.coatColor = coatColor;
    }

    public String getName() {
        return name;
    }

    public String getType() {
        return type;
    }

    public String getCoatColor() {
        return coatColor;
    }
}
```

```

        public void setCoatColor(String coatColor) {
            this.coatColor = coatColor;
        }

        @Override
        public String toString() {
            return "Name: " + name + ", Type: " + type + ", Coat
Color: " + coatColor;
        }
    }

    public class Q_05 {
        public static void main(String[] args) {
            Scanner scanner = new Scanner(System.in);
            List<Object> animals = new ArrayList<>();

            while (true) {
                System.out.print("Enter the type of animal
(Dog/Cat) or 'exit' to finish: ");
                String animalType = scanner.nextLine().trim();

                if (animalType.equalsIgnoreCase("exit")) {
                    break;
                }

                System.out.print("Enter the name of the animal:
");
                String name = scanner.nextLine().trim();

                if (animalType.equalsIgnoreCase("dog")) {
                    System.out.print("Enter the weight of the dog
(in kg): ");
                    double weight = 0;
                    while (true) {
                        try {
                            weight =
Double.parseDouble(scanner.nextLine().trim());
                            break;
                        } catch (NumberFormatException e) {
                            System.out.print("Invalid input.
Please enter a valid number for weight: ");
                        }
                    }
                    animals.add(new Dog(name, weight));
                } else if (animalType.equalsIgnoreCase("cat")) {
                    System.out.print("Enter the coat color of the
cat: ");
                    String coatColor = scanner.nextLine().trim();
                    animals.add(new Cat(name, coatColor));
                } else {

```

```

        System.out.println("Invalid animal type.
Please enter 'Dog' or 'Cat'.");
    }
}

System.out.println("\nAnimal Information:");
for (Object animal : animals) {
    System.out.println(animal.toString());
}

// Create an array to hold only Dog objects
Dog[] dogArray = new Dog[animals.size()];
int dogCount = 0;

// Populate the dogArray with Dog objects
for (Object animal : animals) {
    if (animal instanceof Dog) {
        dogArray[dogCount++] = (Dog) animal;
    }
}

// Calculate average, minimum, and maximum weights
if (dogCount > 0) {
    double totalWeight = 0;
    double minWeight = Double.MAX_VALUE;
    double maxWeight = Double.MIN_VALUE;

    for (int i = 0; i < dogCount; i++) {
        double weight = dogArray[i].getWeight();
        totalWeight += weight;
        if (weight < minWeight) {
            minWeight = weight;
        }
        if (weight > maxWeight) {
            maxWeight = weight;
        }
    }

    double averageWeight = totalWeight / dogCount;

    System.out.printf("Average Weight of Dogs: %.2f
kg%n", averageWeight);
    System.out.printf("Minimum Weight of Dogs: %.2f
kg%n", minWeight);
    System.out.printf("Maximum Weight of Dogs: %.2f
kg%n", maxWeight);
} else {
    System.out.println("No dogs were entered.");
}

scanner.close();

```

```
}
}
```

```
C:\Users\ADMIN\.jdk\ms-21.0.7\bin\java.exe "-javaagent:C:\Program...
Enter the type of animal (Dog/Cat) or 'exit' to finish: Dog
Enter the name of the animal: pinky
Enter the weight of the dog (in kg): 10
Enter the type of animal (Dog/Cat) or 'exit' to finish: Cat
Enter the name of the animal: blacky
Enter the coat color of the cat: 15
Enter the type of animal (Dog/Cat) or 'exit' to finish: Dog
Enter the name of the animal: jaakki
Enter the weight of the dog (in kg): 20
Enter the type of animal (Dog/Cat) or 'exit' to finish: Cat
Enter the name of the animal: Nikki
Enter the coat color of the cat: 5
Enter the type of animal (Dog/Cat) or 'exit' to finish: exit

Animal Information:
Name: pinky, Type: Dog, Weight: 10.0 kg
Name: blacky, Type: Cat, Coat Color: 15
Name: jaakki, Type: Dog, Weight: 20.0 kg
Name: Nikki, Type: Cat, Coat Color: 5
Average Weight of Dogs: 15.00 kg
Minimum Weight of Dogs: 10.00 kg
Maximum Weight of Dogs: 20.00 kg

Process finished with exit code 0
```

Q6

```
package Q_06;
import java.util.ArrayList;
import java.util.Scanner;

class Dog {
    private String name;
    private double weight;

    public Dog(String name, double weight) {
        this.name = name;
        this.weight = weight;
    }
}
```

```
}

    public String getName() {
        return name;
    }

    public double getWeight() {
        return weight;
    }

    public String toString() {
        return "Dog - Name: " + name + ", Weight: " + weight
+ " kg";
    }
}

class Cat {
    private String name;
    private String coatColor;

    public Cat(String name, String coatColor) {
        this.name = name;
        this.coatColor = coatColor;
    }

    public String getName() {
        return name;
    }

    public String getCoatColor() {
        return coatColor;
    }

    public String toString() {
        return "Cat - Name: " + name + ", Coat Color: " +
coatColor;
    }
}

public class Q_06 {
    public static void main(String[] args) {
        ArrayList<Dog> dogs = new ArrayList<>();
        ArrayList<Cat> cats = new ArrayList<>();
        Scanner scanner = new Scanner(System.in);
        int choice;

        while (true) {
            System.out.println("\nMenu:");
            System.out.println("1. Add Cat");
            System.out.println("2. Add Dog");
            System.out.println("3. Remove Cat");
```

```

        System.out.println("4. Remove Dog");
        System.out.println("5. Show Cats");
        System.out.println("6. Show Dogs");
        System.out.println("0. Quit");
        System.out.print("Choose an option: ");
        choice = scanner.nextInt();
        scanner.nextLine();

        if (choice == 0) {
            System.out.println("Goodbye!");
            break;
        }

        switch (choice) {
            case 1:
                System.out.print("Enter cat name: ");
                String catName = scanner.nextLine();
                System.out.print("Enter cat coat color: ");

                String coatColor = scanner.nextLine();
                cats.add(new Cat(catName, coatColor));
                System.out.println("Cat added.");
                break;
            case 2:
                System.out.print("Enter dog name: ");
                String dogName = scanner.nextLine();
                System.out.print("Enter dog weight (kg): ");

                double weight = scanner.nextDouble();
                scanner.nextLine();
                dogs.add(new Dog(dogName, weight));
                System.out.println("Dog added.");
                break;
            case 3:
                System.out.print("Enter cat name to
remove: ");
                String removeCatName =
scanner.nextLine();
                boolean catRemoved = false;
                for (int i = 0; i < cats.size(); i++) {
                    if
(cats.get(i).getName().equalsIgnoreCase(removeCatName)) {
                        cats.remove(i);
                        catRemoved = true;
                        System.out.println("Cat
removed.");
                        break;
                    }
                }
                if (!catRemoved) {
                    System.out.println("Cat not found.");
                }
            }
        }
    }
}

```

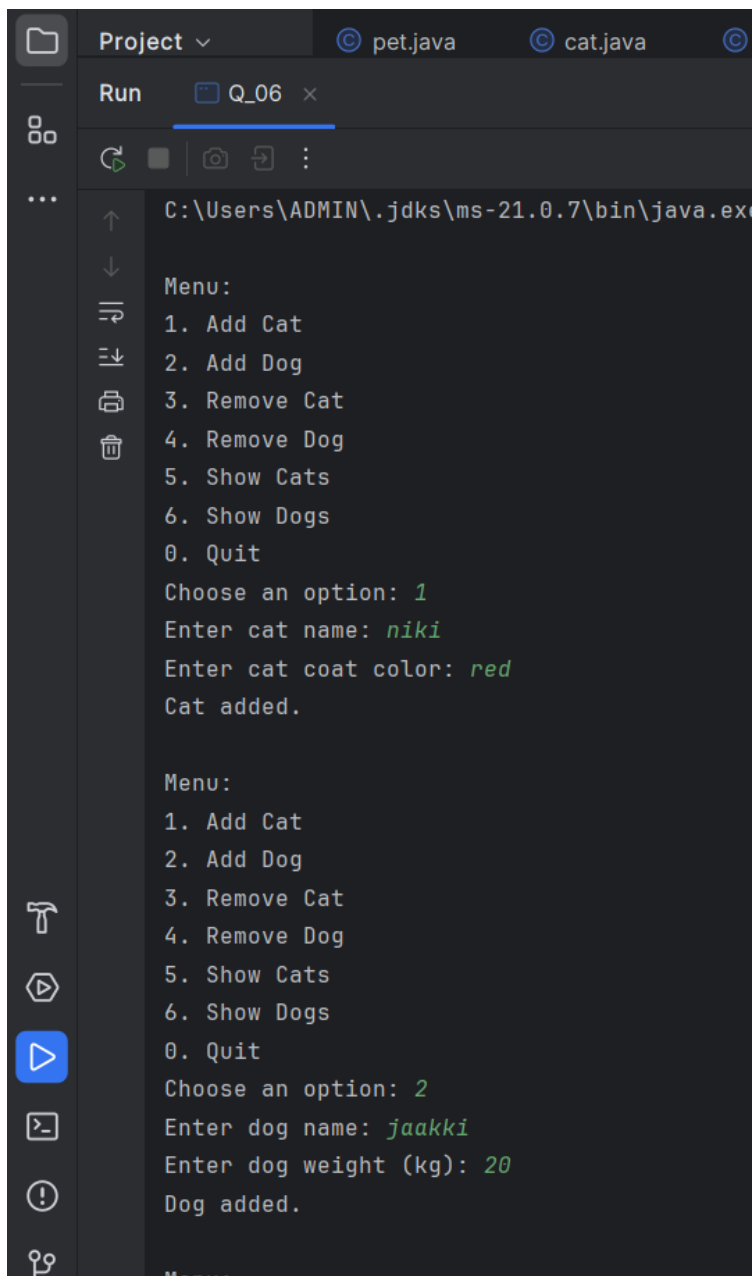
```

        }
        break;
    case 4:
        System.out.print("Enter dog name to
remove: ");
        String removeDogName =
scanner.nextLine();
        boolean dogRemoved = false;
        for (int i = 0; i < dogs.size(); i++) {
            if
(dogs.get(i).getName().equalsIgnoreCase(removeDogName)) {
                dogs.remove(i);
                dogRemoved = true;
                System.out.println("Dog
removed.");
                break;
            }
        }
        if (!dogRemoved) {
            System.out.println("Dog not found.");
        }
        break;
    case 5:
        if (cats.isEmpty()) {
            System.out.println("No cats in the
list.");
        } else {
            System.out.println("Cats:");
            for (Cat c : cats) {
                System.out.println(c);
            }
        }
        break;
    case 6:
        if (dogs.isEmpty()) {
            System.out.println("No dogs in the
list.");
        } else {
            System.out.println("Dogs:");
            for (Dog d : dogs) {
                System.out.println(d);
            }
        }
        break;
    default:
        System.out.println("Invalid option.");
    }
}

scanner.close();

```

```
}  
}
```



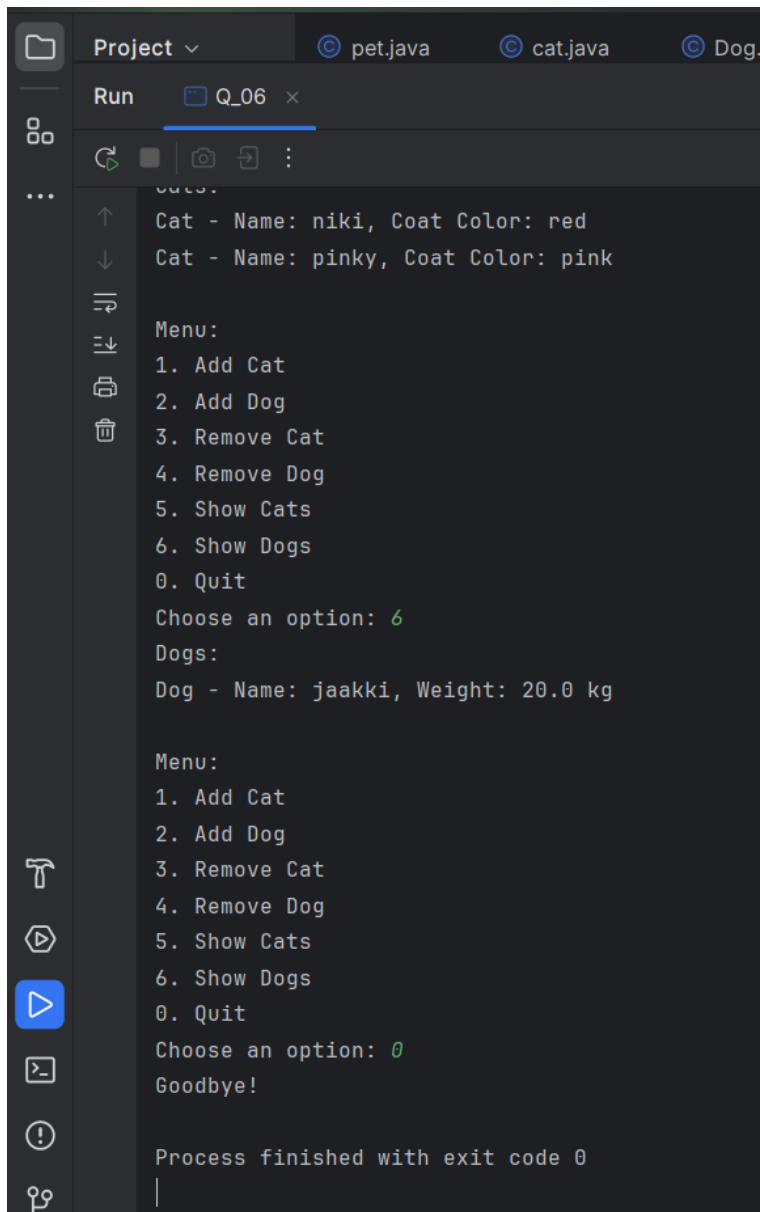
```
Project ▾ pet.java cat.java  
Run Q_06 ×  
C:\Users\ADMIN\.jdk\ms-21.0.7\bin\java.exe  
Menu:  
1. Add Cat  
2. Add Dog  
3. Remove Cat  
4. Remove Dog  
5. Show Cats  
6. Show Dogs  
0. Quit  
Choose an option: 1  
Enter cat name: niki  
Enter cat coat color: red  
Cat added.  
  
Menu:  
1. Add Cat  
2. Add Dog  
3. Remove Cat  
4. Remove Dog  
5. Show Cats  
6. Show Dogs  
0. Quit  
Choose an option: 2  
Enter dog name: jaakki  
Enter dog weight (kg): 20  
Dog added.  
  
Menu:
```



```
Menu:
1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
5. Show Cats
6. Show Dogs
0. Quit
Choose an option: 1
Enter cat name: pinky
Enter cat coat color: pink
Cat added.

Menu:
1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
5. Show Cats
6. Show Dogs
0. Quit
Choose an option: 5
Cats:
Cat - Name: niki, Coat Color: red
Cat - Name: pinky, Coat Color: pink

Menu:
1. Add Cat
```



```
Project ▾ pet.java cat.java Dog.java
Run Q_06 ×
Cat - Name: niki, Coat Color: red
Cat - Name: pinky, Coat Color: pink
Menu:
1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
5. Show Cats
6. Show Dogs
0. Quit
Choose an option: 6
Dogs:
Dog - Name: jaakki, Weight: 20.0 kg
Menu:
1. Add Cat
2. Add Dog
3. Remove Cat
4. Remove Dog
5. Show Cats
6. Show Dogs
0. Quit
Choose an option: 0
Goodbye!
Process finished with exit code 0
```