Heaven's Light is Our Guide Rajshahi University of Engineering & Technology Department of Computer Science & Engineering

## **Lab Manual**

Course Code: **CSE 1204 (Sec A)**Course Title: Sessional based on CSE 1203
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#### Module 4 [polymorphism]: (for Week 5)

#### Topic 1[Method/Function Overloading]

*Problem Statement*: Define a class Test where overload a method Sum() to sum numbers sent from main() function.

```
class Test{
   public:
    //overload Sum() method according to the requirement of main()
};
int main(){
   Test t;
   t.Sum(10); //returns 10
   t.Sum(10,20) //return 30
   t.Sum(5.7,20) //return 25.7
   t.Sum(10,2.6) //return 12.6
   t.Sum(10.5,20.7) //return 21.2
}
```

**Topic 2** [**Operator Overloading**]: Suppose in a AC circuit, there are 3 impedances z1=3+j4, z2=4-j3 and z3=j6 are connected in parallel. Now find the current in the circuit if input voltage is 100+j50. Implement **operator overloading** concept for your calculation. Use class **Circuit** and initialize the impedance values (real & img) by a constructor.

```
class Circuit{
  private:
    int real;
    int img;
  public:
    //write constructor
    //write operator overloaded method
    //write a display method to display real and img
};

int main(){
  Circuit z1(3,4);
    //write required statements to find the current
}
```

#### Topic 3[Method/Function Overriding]

Problem statement: Write a class A with a method **Print()** and a derived class B with method **Print()** overloaded. Now observe the output when following statements are written in the **main()** function-

```
class A{
                                                Write Statements inside main()
  public:
                                                   i)
                                                          A a;
     void Print(){
                                                          a.Print();
     cout<<"Inside Print() of class A"<<endl;</pre>
                                                   ii)
                                                          B b;
                                                          b.Print();
};
                                                    iii) A a;
                                                         A *p;
class B:public A{
                                                         p=&a;
 public:
                                                         p->Print();
    void Print(){
                                                     iv) B b;
     cout<<"Inside Print() of class B"<<endl;</pre>
                                                         A *p;
};
                                                         p=&b;
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                                                         p->Print();
                                                Repeat i)-iv) after writing
   static binding vs dynamic binding;
                                                virtual in front of void
                                                Print()
```

#### \*\*\*\*

# Fopic 4[Pure Virtual Function] page 123

Problem statement: Modify the class defined in Topic 3 executes the following statements i)-iv) and observe the output:

```
class A{
                                                  Write Statements inside main()
  public:
                                                     iii) A a;
     virtual void Print()=0;
                                                            a.Print();
                                                           B b;
};
                                                            b.Print();
                                                     iii) A a;
class B:public A{
                                                           A *p;
 public:
                                                           p=&a;
    void Print(){
                                                           p->Print();
     cout<<"Inside Print() of class B"<<endl;</pre>
                                                       iv) B b;
                                                           A *p;
};
                                                           p=\&b;
                                                           p->Print();
```

### \*\*\*\*

## Topic 5 [Friend Function]

Problem Statement: Using the following class, write three friend functions

- i) Add(): Assign value to the data member x
- ii) IncX(): Increase the value of x by m
- iii) DecX(): Decrease the value of x by n

```
class A{
  private:
    int x;
  public:
    //Prototype of friend functions
};

//write body of friend functions

int main(){
  //call these methods
}
```

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