

Lab 6 Routing

LAB 6.1: Understanding and configuring Static Routing by using Packet Tracer.

Objective: To perform Static Routing operation on the network and observe the network behavior using static routing.

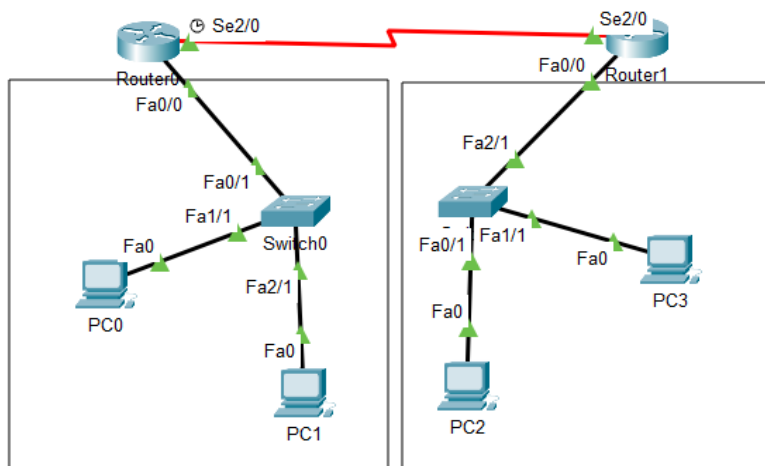
Devices used

S.N.	Device	Model	Quantity
1	PC	PC	4
2	Switch	PT-Switch	2
3	Router	PT-Router	2
4	Cable	Straight through	6
5	Cable	Serial DEC	1

Background

Static routes are the routes you manually add to the router's routing table. The process of adding static routes to the routing table is known as static routing.

Topology



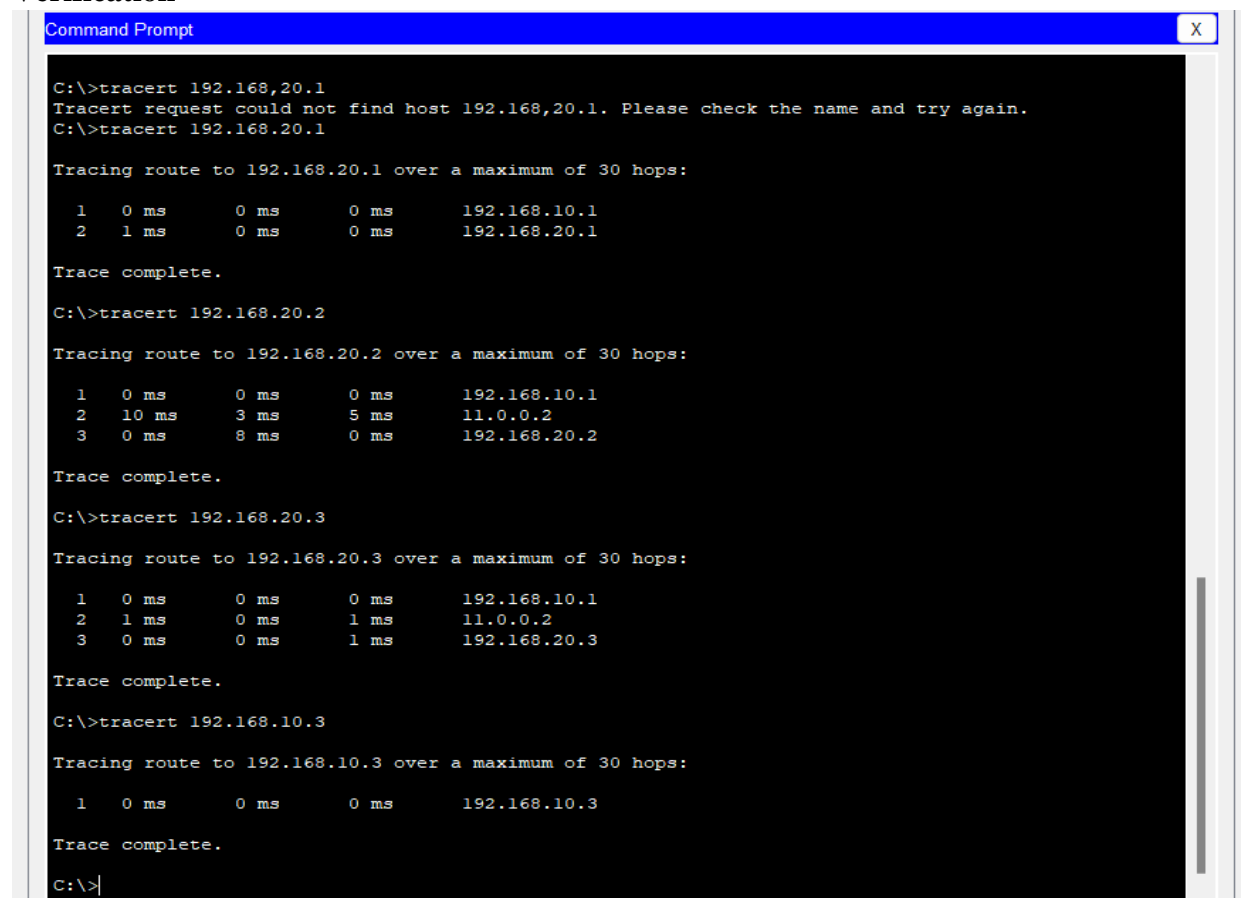
IP Address Plan

Device	Interface	IP	Subnet Mask	VLAN	Default gateway
PC0	NIC	192.168.10.2	255.255.255.0	Default	192.168.10.1
PC1	NIC	192.168.10.3	255.255.255.0	Default	192.168.10.1
PC2	NIC	192.168.20.2	255.255.255.0	Default	192.168.20.1
PC3	NIC	192.168.20.3	255.255.255.0	Default	192.168.20.1
Router 0	Fa 0/0	192.168.10.1	255.255.255.0	Default	-
Router 0	Se 2/0	11.0.0.1	255.255.255.0	Default	-
Router 1	Fa 0/0	192.168.20.1	255.255.255.0	Default	-
Router 1	Se 2/0	11.0.0.2	255.255.255.0	Default	-

Procedure

1. Routers are joined together with Serial DCE wires
2. Switches are joined with each router individually
3. 2 PCs are joined with each switches
4. Set IP and Default gateway in each PC
5. Set the IP addresses in the routers interfaces
In Router 0:
Router(config-if)#ip address 192.168.10.1 255.255.255.0
Router(config-if)#ip address 11.0.0.1 255.255.255.0
In Router 1:
Router(config-if)#ip address 192.168.20.1 255.255.255.0
Router(config-if)#ip address 11.0.0.2 255.255.255.0
6. Set Static routes
Static path setting in Router 0: Router(config)# ip route 192.168.20.0 255.255.255.0 11.0.0.2
Static Path Setting in Router 1: Router(config)# ip route 192.168.10.0 255.255.255.0 11.0.0.1

Verification



```
Command Prompt
C:\>tracert 192.168.20.1
Tracert request could not find host 192.168.20.1. Please check the name and try again.
C:\>tracert 192.168.20.1

Tracing route to 192.168.20.1 over a maximum of 30 hops:

  1  0 ms    0 ms    0 ms    192.168.10.1
  2  1 ms    0 ms    0 ms    192.168.20.1

Trace complete.

C:\>tracert 192.168.20.2

Tracing route to 192.168.20.2 over a maximum of 30 hops:

  1  0 ms    0 ms    0 ms    192.168.10.1
  2  10 ms   3 ms    5 ms    11.0.0.2
  3  0 ms    8 ms    0 ms    192.168.20.2

Trace complete.

C:\>tracert 192.168.20.3

Tracing route to 192.168.20.3 over a maximum of 30 hops:

  1  0 ms    0 ms    0 ms    192.168.10.1
  2  1 ms    0 ms    1 ms    11.0.0.2
  3  0 ms    0 ms    1 ms    192.168.20.3

Trace complete.

C:\>tracert 192.168.10.3

Tracing route to 192.168.10.3 over a maximum of 30 hops:

  1  0 ms    0 ms    0 ms    192.168.10.3

Trace complete.

C:\>
```

Conclusion: In this experiment, static routing is done successfully and shows that static routes are fixed and do not change automatically. It changes only if the administrator changes.

LAB 6.2: Understanding and configuring Routing Information Protocol (RIP) by using Packet Tracer.

Objective: To understand and illustrate the dynamic routing protocol RIP by using Packet Tracer.

Background

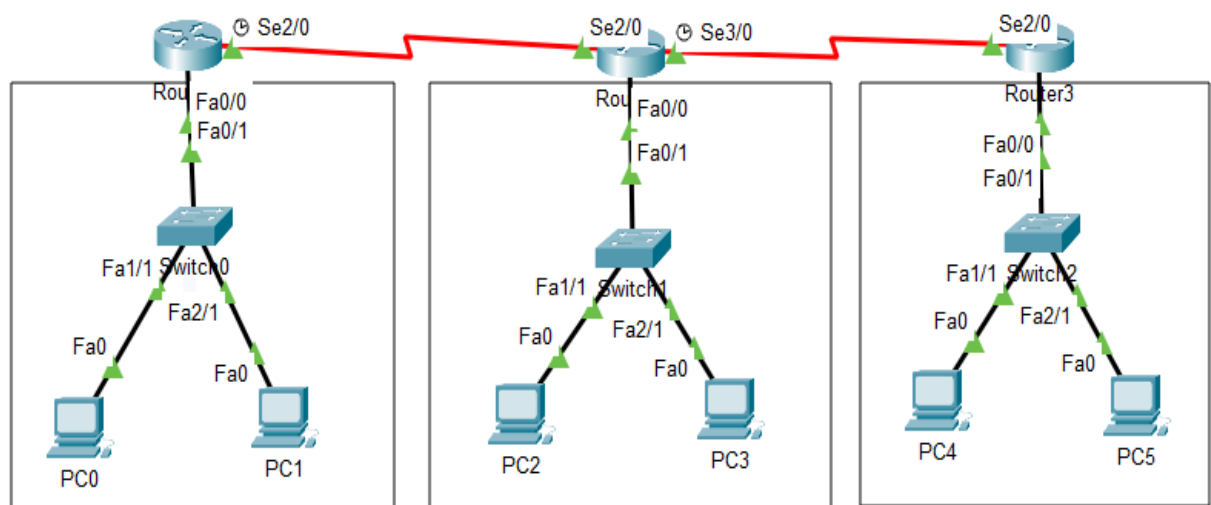
Routing Information Protocol (RIP) is a dynamic routing protocol which uses hop count as a routing metric to find the best path between the source and the destination network.

RIP is one of the oldest dynamic routing protocols

Devices used

S.N.	Device	Model	Quantity
1	PC	PC	6
2	Switch	PT-Switch	3
3	Router	PT-Router	3
4	Cable	Straight through	9
5	Cable	Serial DEC	2

Topology



IP Address Plan

Device	Interface	IP	Subnet Mask	VLAN	Default gateway
PC0	NIC	192.168.10.2	255.255.255.0	Default	192.186.10.1
PC1	NIC	192.168.10.3	255.255.255.0	Default	192.168.10.1
PC2	NIC	192.168.20.2	255.255.255.0	Default	192.168.20.1
PC3	NIC	192.168.20.3	255.255.255.0	Default	192.168.20.1
PC4	NIC	192.168.30.2	255.255.255.0	Default	192.168.30.1
PC5	NIC	192.168.30.3	255.255.255.0	Default	192.168.30.1
Router 0	Fa 0/0	192.168.10.1	255.255.255.0	Default	-
Router 0	Se 2/0	10.0.0.1	255.255.255.0	Default	-

Router 1	Fa 0/0	192.168.20.1	255.255.255.0	Default	-
Router 1	Se 2/0	10.0.0.2	255.255.255.0	Default	-
Router 1	Se 3/0	11.0.0.1	255.255.255.0	Default	-
Router 3	Fa 0/0	192.168.30.1	255.255.255.0	Default	-
Router 3	Se 2/0	11.0.0.2	255.255.255.0	Default	-

Procedure

1. Routers are joined together with Serial DCE wires
2. Switches are joined with each router individually
3. 2 PCs are joined with each switches
4. Set IP and Default gateway in each PC
5. Set the IP addresses in the routers Interfaces as shown in the IP address plan table
6. Perform the following setup to illustrate dynamic routing using RIP

In router 0:

```
Router(config)#router rip
Router(config)#network 192.168.10.0
Router(config)#network 10.0.0.0
```

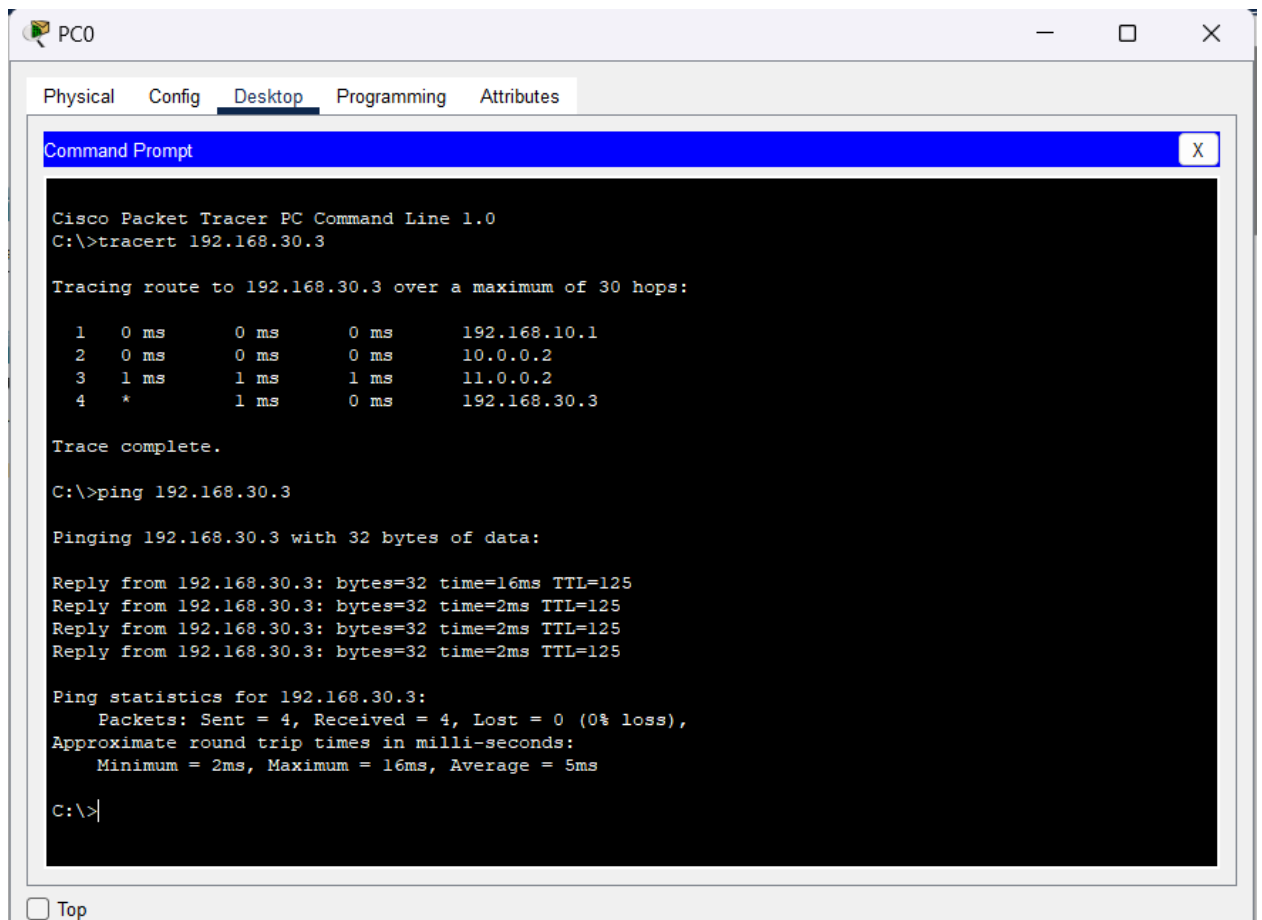
In router 1:

```
Router(config)#router rip
Router(config)#network 192.168.20.0
Router(config)#network 10.0.0.0
Router(config)#network 11.0.0.0
```

In router 2:

```
Router(config)#router rip
Router(config)#network 192.168.30.0
Router(config)#network 11.0.0.0
```

Verification



The screenshot shows a window titled "PC0" with tabs for "Physical", "Config", "Desktop", "Programming", and "Attributes". The "Desktop" tab is active, displaying a "Command Prompt" window. The Command Prompt shows the execution of two network commands: a traceroute and a ping test.

```
Cisco Packet Tracer PC Command Line 1.0
C:\>tracert 192.168.30.3

Tracing route to 192.168.30.3 over a maximum of 30 hops:

  0  0 ms    0 ms    0 ms    192.168.10.1
  1  0 ms    0 ms    0 ms    10.0.0.2
  2  1 ms    1 ms    1 ms    11.0.0.2
  3  *        1 ms    0 ms    192.168.30.3

Trace complete.

C:\>ping 192.168.30.3

Pinging 192.168.30.3 with 32 bytes of data:

Reply from 192.168.30.3: bytes=32 time=16ms TTL=125
Reply from 192.168.30.3: bytes=32 time=2ms TTL=125
Reply from 192.168.30.3: bytes=32 time=2ms TTL=125
Reply from 192.168.30.3: bytes=32 time=2ms TTL=125

Ping statistics for 192.168.30.3:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 2ms, Maximum = 16ms, Average = 5ms

C:\>
```

At the bottom of the Command Prompt window, there is a "Top" button.

Conclusion

In this experiment, Routing Information Protocol (RIP) routing is done successfully and shows that RIP routes are not fixed and change automatically according to routing information that received from neighbor router to find the best path between the source and the destination network.

LAB 6.3: Understanding and configuring Open Shortest Path First (OSPF) by using Packet Tracer.

Objective: To configure and understand the OSPF as a dynamic routing protocol.

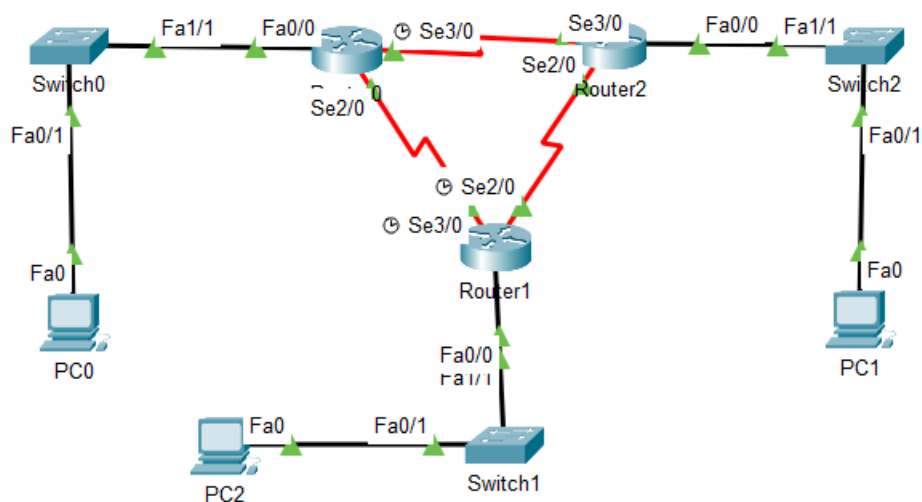
Background

Open Shortest Path First (OSPF) is a link-state routing protocol that was developed for IP networks and is based on the Shortest Path First (SPF) algorithm.

Devices used

S.N.	Device	Model	Quantity
1	PC	PC	3
2	Switch	PT-Switch	3
3	Router	PT-Router	3
4	Cable	Straight through	6
5	Cable	Serial DEC	3

Topology



IP Address Plan

Device	Interface	IP	Subnet Mask	VLAN	Default gateway
PC0	NIC	192.168.10.2	255.255.255.0	Default	192.186.10.1
PC1	NIC	192.168.30.2	255.255.255.0	Default	192.168.30.1
PC2	NIC	192.168.20.2	255.255.255.0	Default	192.168.20.1
Router 0	Fa 0/0	192.168.10.1	255.255.255.0	Default	-
Router 0	Se 2/0	192.168.150.1	255.255.255.0	Default	-
Router 0	Se 3/0	192.168.200.1	255.255.255.0	Default	-
Router 1	Fa 0/0	192.168.20.1	255.255.255.0	Default	-
Router 1	Se 2/0	192.168.100.2	255.255.255.0	Default	-
Router 1	Se 3/0	192.168.150.2	255.255.255.0	Default	-
Router 3	Fa 0/0	192.168.30.1	255.255.255.0	Default	-

Router 3	Se 2/0	192.168.100.2	255.255.255.0	Default	-
Router 3	Se 2/0	192.168.200.2	255.255.255.0	Default	-

Procedure

1. Routers were joined together with Serial DCE wires
2. Switches were joined with each router individually
3. 2 PCs were joined with each switches
4. Set IP and Default gateway in each PC as shown in the IP address plan table
5. Performed the following setup to configure OSPF in each router

In router 0:

```
Router(config)#router ospf 1
```

```
Router (config-router)#network 192.168.100.0 0.0.0.255 area 0
```

```
Router (config-router)#network 192.168.150.0 0.0.0.255 area 0
```

```
Router (config-router)#network 192.168.20.0 0.255.255.255 area 0
```

In router 1:

```
Router(config)#router ospf 1
```

```
Router (config-router)#network 192.168.200.0 0.0.0.255 area 0
```

```
Router (config-router)#network 192.168.150.0 0.0.0.255 area 0
```

```
Router (config-router)#network 192.168.10.0 0.255.255.255 area 0
```

In router 2:

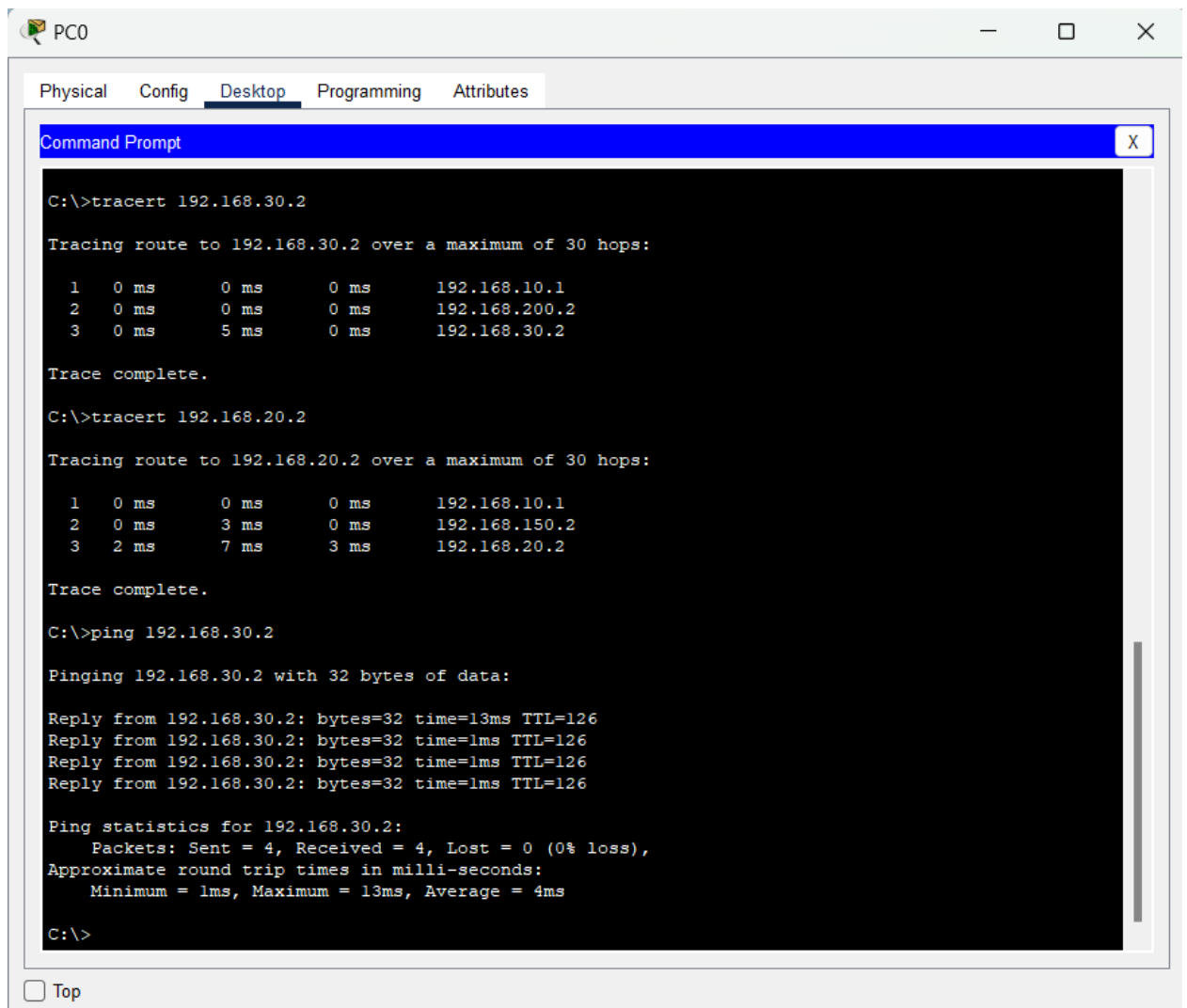
```
Router(config)#router ospf 1
```

```
Router (config-router)#network 192.168.200.0 0.0.0.255 area 0
```

```
Router (config-router)#network 192.168.100.0 0.0.0.255 area 0
```

```
Router (config-router)#network 192.168.30.0 0.255.255.255 area 0
```

Verification



The screenshot shows a PC0 Desktop window with a Command Prompt open. The Command Prompt displays the results of two traceroute commands and a ping command, verifying OSPF configuration.

```
C:\>tracert 192.168.30.2

Tracing route to 192.168.30.2 over a maximum of 30 hops:

  1  0 ms    0 ms    0 ms    192.168.10.1
  2  0 ms    0 ms    0 ms    192.168.200.2
  3  0 ms    5 ms    0 ms    192.168.30.2

Trace complete.

C:\>tracert 192.168.20.2

Tracing route to 192.168.20.2 over a maximum of 30 hops:

  1  0 ms    0 ms    0 ms    192.168.10.1
  2  0 ms    3 ms    0 ms    192.168.150.2
  3  2 ms    7 ms    3 ms    192.168.20.2

Trace complete.

C:\>ping 192.168.30.2

Pinging 192.168.30.2 with 32 bytes of data:

Reply from 192.168.30.2: bytes=32 time=13ms TTL=126
Reply from 192.168.30.2: bytes=32 time=1ms TTL=126
Reply from 192.168.30.2: bytes=32 time=1ms TTL=126
Reply from 192.168.30.2: bytes=32 time=1ms TTL=126

Ping statistics for 192.168.30.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 1ms, Maximum = 13ms, Average = 4ms

C:\>
```

Top

Conclusion

OSPF has been successfully configured and helps to find the shortest path from sender to receiver as shown in verification.

LAB 6.4: Understanding and configuring Broder Gateway Protocol (BGP) by using Packet Tracer.

Objective: To configure and understand the BGF by using Packet Tracer.

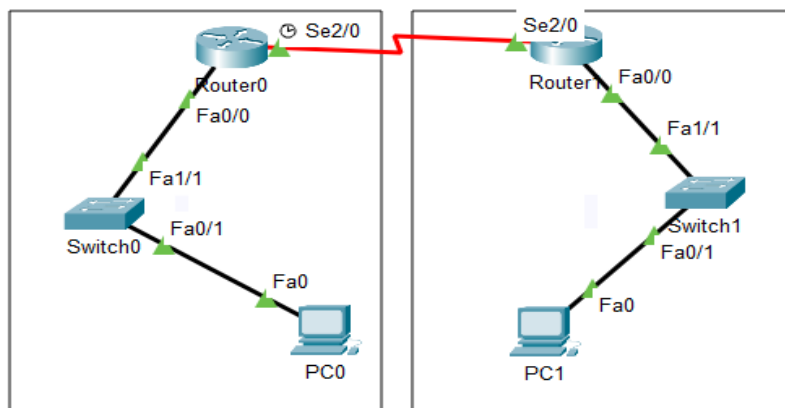
Background

BGP is the latest routing protocol of the Internet, which is classified as a DPVP (distance path vector protocol). It sends updated router table data when changes are made.

Devices used

S.N.	Device	Model	Quantity
1	PC	PC	2
2	Switch	PT-Switch	2
3	Router	PT-Router	2
4	Cable	Straight through	2
5	Cable	Serial DEC	2

Topology



IP Address Plan

Device	Interface	IP	Subnet Mask	VLAN	Default gateway
PC0	NIC	192.168.2.2	255.255.255.0	Default	192.186.2.1
PC1	NIC	192.168.3.2	255.255.255.0	Default	192.168.3.1
Router 0	Fa 0/0	192.168.2.1	255.255.255.0	Default	-
Router 0	Se 2/0	192.168.1.1	255.255.255.0	Default	-
Router 1	Fa 0/0	192.168.3.1	255.255.255.0	Default	-
Router 1	Se 2/0	192.168.1.2	255.255.255.0	Default	-

Procedure

1. Routers were joined together with Serial DCE wires
2. Switches were joined with each router individually
3. A PC was joined with each switches
4. Set IP and Default gateway in each PC as shown in the IP address plan table

5. Performed the following setup to configure BGP in each router

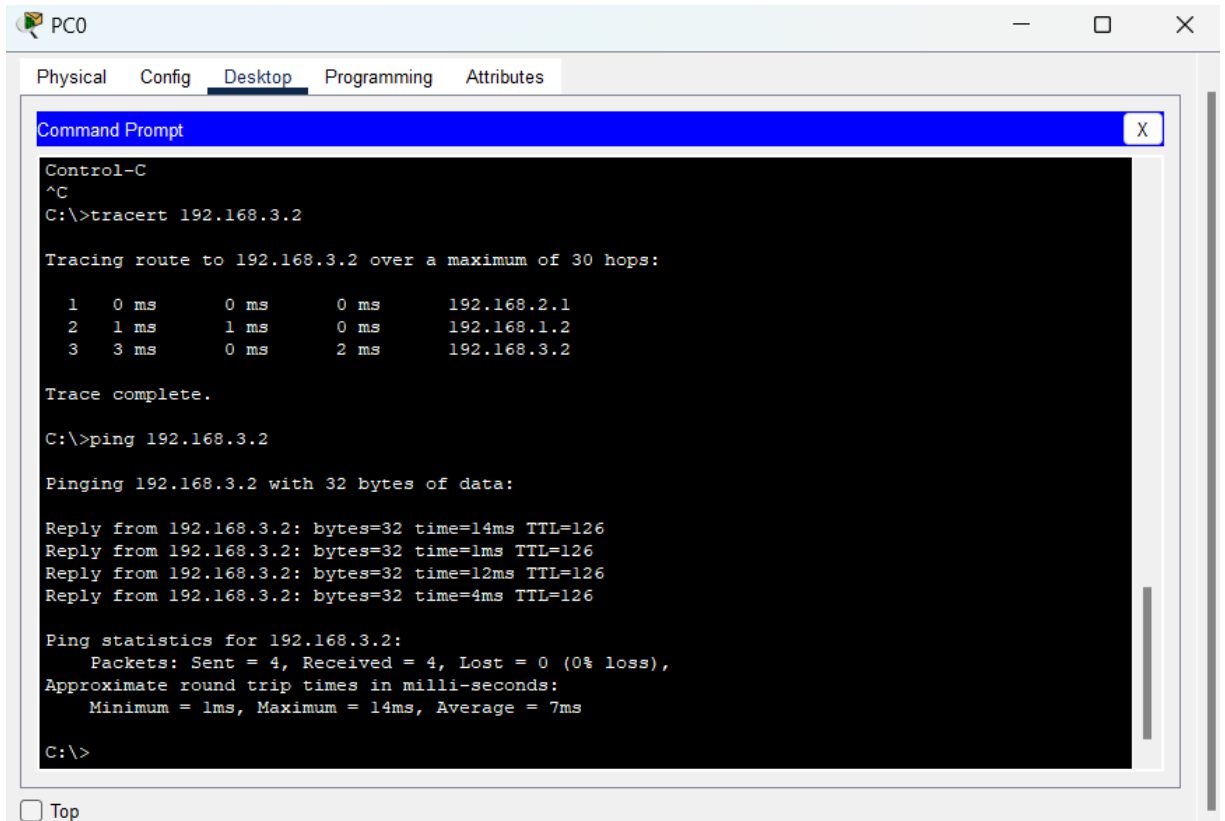
In Router 0:

```
Router(config)#router bgp 1
Router(config-router)#network 192.168.1.0
Router(config-router)#network 192.168.2.0
Router(config-router)#neighbor 192.168.1.2 remote-as 2
Router(config-router)#neighbor 192.168.3.2 remote-as 2
```

In Router 1:

```
Router(config)#router bgp 2
Router(config-router)#network 192.168.1.0
Router(config-router)#network 192.168.2.0
Router(config-router)#neighbor 192.168.1.1 remote-as 1
Router(config-router)#neighbor 192.168.2.3 remote-as 1
```

Verification



The screenshot shows a PC0 Desktop window with a Command Prompt open. The Command Prompt displays the results of a traceroute and a ping command. The traceroute shows a path from 192.168.2.1 to 192.168.1.2 to 192.168.3.2. The ping command shows successful connectivity to 192.168.3.2 with 0% loss and an average round trip time of 7ms.

```
PC0
Physical Config Desktop Programming Attributes
Command Prompt
Control-C
^C
C:\>tracert 192.168.3.2

Tracing route to 192.168.3.2 over a maximum of 30 hops:

  1  0 ms    0 ms    0 ms    192.168.2.1
  2  1 ms    1 ms    0 ms    192.168.1.2
  3  3 ms    0 ms    2 ms    192.168.3.2

Trace complete.

C:\>ping 192.168.3.2

Pinging 192.168.3.2 with 32 bytes of data:

Reply from 192.168.3.2: bytes=32 time=14ms TTL=126
Reply from 192.168.3.2: bytes=32 time=1ms TTL=126
Reply from 192.168.3.2: bytes=32 time=12ms TTL=126
Reply from 192.168.3.2: bytes=32 time=4ms TTL=126

Ping statistics for 192.168.3.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 1ms, Maximum = 14ms, Average = 7ms

C:\>
```

Conclusion

BGP has been successfully configured and found that there is no auto-discovery of topology changes, so the user needs to configure BGP manually.