

**Lab title** - OpenStack.

**Learning outcomes** - An ability to create virtual machines in the cloud using OpenStack.

In this lab you will create a Virtual Machine (VM) instance using the OpenStack platform. OpenStack should be available to all students that are enrolled on the CMT202 Distributed Cloud Computing module. (If you have trouble logging in, please contact school IT administrator: IT-ServiceDesk@cardiff.ac.uk)

### **Logging In**

Go to this link and log into OpenStack: <https://cscloud.cf.ac.uk> using your university username and password. Enter cardiff.ac.uk in the domain field.

### **Creating a virtual machine instance**

Please follow the instructions at the following URL to create a virtual machine instance:

<https://docs.cs.cf.ac.uk/notes/using-openstack/>

Important: when creating an instance, create an Ubuntu Server instance.

Once created, to log into the instance, which has for example a floating IP of 10.72.96.20, perform the following action:

```
ssh -i ./your_private_key ubuntu@10.72.96.20
```

### **Finally, play the Snake and Tetris games**

Before we install these games we have to update and upgrade our Ubuntu image and packages by running the following commands:

Update the Ubuntu image to the newest version first: `sudo apt-get update`

Next, upgrade installed packages to their latest available versions: `sudo apt-get upgrade`

Choose Y (Yes) in order to start downloading.

Snake game:

Install Linux nsnake game: `sudo apt-get install nsnake`

Run nsnake: `nsnake`

Tetris game:

Install Tetris game: `sudo apt-get install tint`

Run Tetris: `tint`

### **Shutting down the instances**

When you do not need your instance anymore it should be STOPPED.

How to stop running the instance?

1. Go to Project > Compute > Instances
2. On the right dropdown of the image choose Shut Off Instance and the instance will be stopped. To start the image again, simply press Start Instance in the drop down.