

# Software Requirements Engineering

Week 4

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# The process support and management

- The requirements processes interact with all the other processes within the project life cycle, and we should put that into consideration while working on our requirements.
- Support processes ensure the operation of the company's central processes and overall operations of the company.

# Support Processes

- Human Resource Management
  - Managing the people involved in the requirements process, their hiring, training, and so on.
- Financial Management processes
  - The budget allocated to the requirements process.
- IT processes
  - The infrastructure needed by the requirements process, such as the version control tools.

# Support Processes

- Procurement and sourcing processes
  - Supplier selection processes, purchasing services, purchasing materials, tools, sourcing human and financial resources, etc.
- Operational processes
  - Routine operation, and organization management
- Risk Management processes
- Quality Management processes

# The process support and management

- Support processes are usually more complex and complicated in larger companies
- In small companies, only one person can be responsible for a particular support process or activity.

# Process quality and improvement

- A good quality requirement process and excellent software quality will allow you to deliver products with cost-effectiveness, on time, and high customer satisfaction.
- Any process needs continuous improvement.
- Our processes should always be adapted to changes.

# Process quality and improvement

- Improvements can seek "incremental" improvement over time or "breakthrough" improvement all at once.
- You should first assess the current requirements process being utilized and recognize its qualities and deficiencies.
- The assessment doesn't give you any improvement. It gives you information that you have to analyze to put your hands on the real problem.

# Requirements process metrics

Requirements process metrics include:

- Number of requirements change
- Volatility
- Ambiguity
- Defects escaped
- Cost-effectiveness



# Process Improvement Models: PDCA

- Plan: Identify an opportunity and plan for change.
- Do: Implement the change on a small scale.
- Check: Use data to analyze the results of the change and determine whether it made a difference.
- Act: If the change was successful, implement it on a broader scale and continuously assess your results.

# Process quality and improvement

- The cost to change a system at different stages will vary depending on:
  - lifecycle model adopted
  - size and complexity of the system
  - Adherence to guidelines and standards

# Process quality and improvement

- Other widely used continuous improvement methods:  
Six Sigma,  
Lean,  
Total Quality Management.
- Those models emphasize:
  - employee involvement and teamwork
  - measuring and systematizing processes
  - reducing variation, defects, and cycle times.

# Requirements Elicitation

- Requirements elicitation is concerned with the origin of software requirements and how the software engineer can discover them.
- Even though the most famous term for this activity is “requirements gathering”.
  - Gathering means that the requirements already exist and are ready for collection and documentation.

# Requirements Elicitation

- According to the business dictionary, “Elicitation” is:
  - drawing out,
  - calling forth,
  - evoking a response or reaction
- It is also termed:
  - requirements capture,
  - requirements discovery
  - requirements acquisition

# Requirements Elicitation

- Requirements elicitation is the first stage in understanding the problem and the software is required to solve.
- It is also about establishing relationships between the development team and the customer.

# Requirements Elicitation

- Analysts must mediate between the world of the software users, and other stakeholders, and the software engineer's technical world.
- A critical element of requirements elicitation is forming the project scope.
  - This involves describing the software being specified, and its purpose, and prioritizing the deliverables.

# Issues and Problems in Requirements Elicitation

- Your client may not know exactly what the problem is.
- We should recognize and appreciate the users as domain experts; that's why we should always try different elicitation techniques..



# Issues and Problems in Requirements Elicitation

- Imagine working with a client who knows nothing about computers or software systems; it will be difficult for him to visualize his needs. There will be a lot of wishful thinking and impractical expectations from the stakeholders leading to non-realizable requirements.
- If your client is an expert in his field, he might skip some information thinking that it is obvious enough; “It goes without saying!”.

# Issues and Problems in Requirements Elicitation

- “Language Diversity.” There is a communication gap between analysts and stakeholders.
- Culture also can make a problem.

# Issues and Problems in Requirements Elicitation

- The user tells you the solution to his problems, not the problem itself.
- Telling you the solution and not knowing the root problem might restrict you from designing the best solution to the real problem.

# Issues and Problems in Requirements Elicitation

- Customer get bored from the meeting and the questions.
- Select the wrong stakeholders and maybe fail to identify the correct stakeholders.
- Sometimes, an influential stakeholder will insist on being in the picture and being the only source of requirements even though he might not know all the information needed.

# Issues and Problems in Requirements Elicitation

- If the assigned analyst to the project is not experienced or trained enough, he/she may not capture all the information provided accurately and miss important ones.

# The “Undiscovered Ruins” Syndrome

- The search for requirements is like a search for undiscovered ruins: the more you find, the more you know remains. **You will never know when to stop looking.** How to cope with this syndrome:
  - Identify all the stakeholders of the system.
  - Taking the time to define the problem to be solved with the system
  - Employ techniques that help find some of those ruins
  - Have the stakeholders buy-into the requirements

# The “Yes, But” Syndrome

- Whenever the users see the system, or even a small part of the system for the first time, their reaction could be, “Yes, but, ..., now that I see it, what about this...? Wouldn’t it be nice ...?”
- Accepting the "Yes, But" syndrome as reality may lead to real insights that will help team members mitigate this syndrome in future projects.
- Techniques like prototyping, modeling, role-playing and storyboards help get the idea physically to the users.

# Requirements Sources

- Requirements have many sources in typical software, and all possible sources must be recognized and evaluated.
- Dropping any of the requirements' sources could cause harm to the project.



# Requirements Sources

- According to the SWEBOOK, there are six primary requirements sources:
  - Goals
  - Domain knowledge
  - Stakeholders
  - Business rules
  - Operational environment
  - Organizational environment

# Requirements Sources: Goals

- The term “goal,” sometimes called "business concern" or "critical success factor," refers to the software's overall, high-level objectives.

## **Feasibility study:**

- A feasibility study is a short, focused study to assess a proposed project or system's practicality.
- Aims to uncover the strengths and weaknesses of an existing business or proposed project, opportunities, and threats present in the natural environment.
- The two criteria to judge feasibility are cost required and value to be attained.
- Software engineers need to pay attention to estimate the value and cost of goals. The feasibility study is a relatively low-cost way of doing this.
- Goals should be our primary source of high-level requirements

# Requirements Sources: Domain Knowledge

- Domain knowledge provides the background against which all elicited requirements knowledge must be set to understand it.
- With domain knowledge, one can tell whether a requirement has been missed or conflicts with other requirements.

# Requirements Sources: Stakeholders

- One of the many reasons the software can be unsatisfactory is to stress the requirements from one group of stakeholders than the others.
- The software engineer should be careful while identifying, representing, and managing the different stakeholders' viewpoints.

# Requirements Sources: Business Rules

- Every business includes rules that represent the guidelines and the constraints of the business.
- Business rules, unlike domain knowledge, are specific to the business.

# Requirements Sources: Operational Environment

- Software's requirements could be extracted from the operational environment where the software will be executed.
- Requirements could be, for example, timing constraints in real-time software or performance constraints in a business environment.

# Requirements Sources: Organizational Environment

- Every organization has its own structure, culture, and internal politics.

# Requirements Sources: Technology

- New products are often developed to take advantage of technological developments since their competitors were launched.