## ECE 759

## High Performance Computing for Engineering Applications Assignment 6 Due Friday 4/14/2025 at 23:59 PM

Submit all plots on Canvas. Do not zip your Canvas submission. All source files should be stored in the HW06 folder on the main branch of your GitHub repo. Please use the name HW06 exactly as shown here (both in terms of capitalization & name). The HW06 subdirectory should have no subdirectories.

For this assignment, your HW06 folder should contain task1.cu, task2.cu, matmul.cu, and stencil.cu.

All commands or code must work on *Euler* with only the nvidia/cuda module loaded. Since various commands may behave differently on your computer, we recommend that you test on Euler before you submit your homework.

Please submit clean code. Consider using a formatter like clang-format.

IMPORTANT: Before you begin, copy any provided files from Assignments/HW06 directory of the ECE 759 Resource Repo. Do not change any of the provided files since these files will be overwritten with 

- 1. (a) Implement in a file called matmul.cu the matmul and matmul\_kernel functions as declared and described in the comment section of matmul.cuh. These functions should compute the product of square matrices.
  - (b) Write a program task1.cu which will complete the following (some memory management steps are omitted for clarity, but you should implement them in your code for it to work properly):
    - Create matrices (as 1D row major arrays) A and B of size  $n \times n$  on the host.
    - Fill these matrices with random numbers in the range [-1, 1].
    - Prepare arrays that are allocated as device memory (they will be passed to your matmul function.)
    - Call your matmul function.
    - Print the last element of the resulting matrix.
    - Print the time taken to execute your matmul function in milliseconds using CUDA events.
    - Compile: nvcc task1.cu matmul.cu -Xcompiler -03 -Xcompiler -Wall -Xptxas -03 -std c++17 -o task1
    - The executable is to be run as: ./task1 n threads\_per\_block
      - The values n and threads\_per\_block are positive integers
      - The matrix size n is not necessarily a power of 2. We will not test with sizes larger than  $2^{14}$ . For the number of threads, we will use multiples of 32.
      - Use Slurm to run your job on Euler
    - Example expected output:
      - -16.35 1.23
  - (c) On an Euler compute node, run task1 for each value  $n = 2^5, 2^6, \dots, 2^{14}$  and generate a plot task1.pdf that reports the time taken by your algorithm as a function of n when threads\_per\_block = 1024. Overlay another plot which plots the same relationship with a different threads\_per\_block of your choice.
  - (d) Going beyond the call of duty, do if you wish to: Compare the scaling results with the results obtained in a previous assignment where you did a similar scaling analysis using a sequential implementation on the CPU. If you do this, drop your plots on Piazza. Please comment on the noted results.

2. (a) Implement in a file called stencil.cu the stencil and stencil\_kernel functions as declared and described in the comment section of stencil.cuh. These functions should produce the 1D convolution of image and mask as the following:

$$\mathtt{output}[i] = \sum_{j=-R}^R \mathtt{image}[i+j] * \mathtt{mask}[j+R] \qquad i = 0, \cdots, \mathtt{n}-1 \;.$$

Assume that image[i] = 1 when i < 0 or i > n-1. Please read the comments in the stencil.cuh file to see which variables should be stored in shared memory. The use of shared memory is an important component of this problem.

- (b) Write a program task2.cu which will complete the following (some memory management steps are omitted for clarity, but you should implement them in your code):
  - Create arrays image (length n), output (length n), and mask (length 2 \* R + 1) on the host.
  - Fill the image and mask array with random numbers in the range [-1, 1].
  - Prepare arrays that are allocated as device memory (they will be passed to your stencil function.)
  - Call your stencil function.
  - Print the last element of the resulting output array.
  - Print the time taken to execute your stencil function in milliseconds using CUDA events.
  - Compile: nvcc task2.cu stencil.cu -Xcompiler -03 -Xcompiler -Wall -Xptxas -03 -std c++17 -o task2
  - Run via Slurm (where n, R, and threads\_per\_block are positive integers):
    ./task2 n R threads\_per\_block
  - Example expected output: 11.36
    - 1.23
- (c) On an Euler compute node, run task2 for each value  $n=2^{10},2^{11},\cdots,2^{29}$  and generate a plot task2.pdf which plots the time taken by your algorithm as a function of n when threads\_per\_block = 1024 and R = 128. Overlay another plot which plots the same relationship with a different threads\_per\_block of your choice.
- (d) Going beyond the call of duty, do if you wish to: Compare the scaling results with the results obtained in a previous assignment where you did a similar scaling analysis using a sequential implementation on the CPU. If you do this, drop your plots on Piazza. Please comment on the noted results.