

# CSC 4210

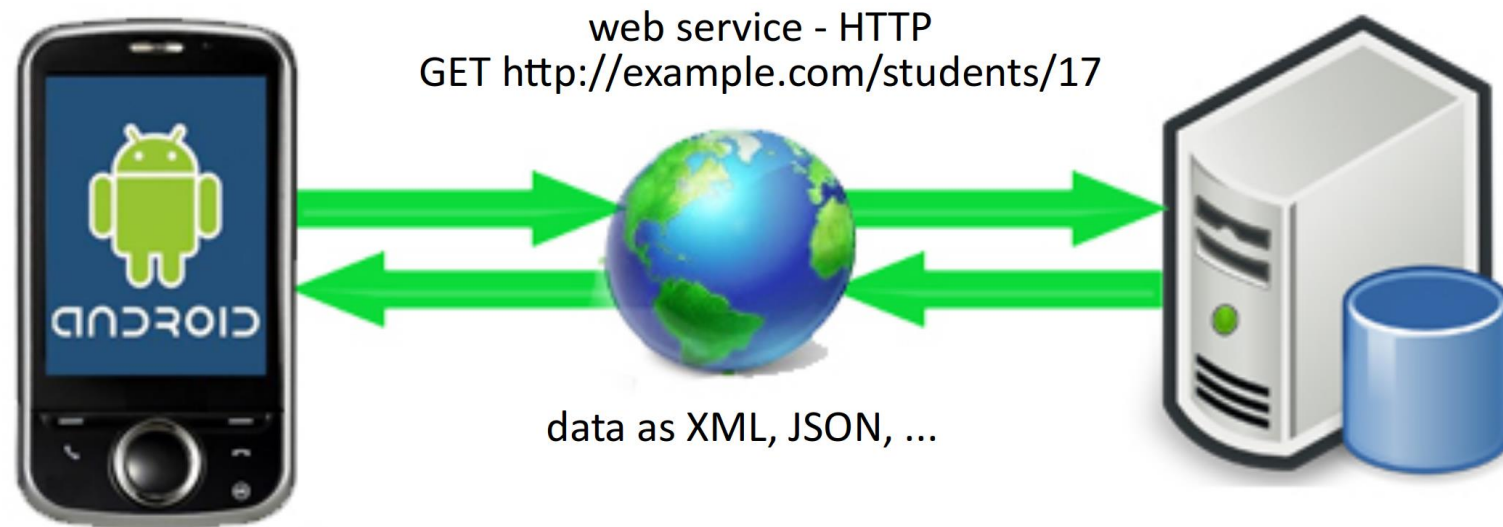
## Intro to Mobile App Dev.

Week of 4/3/18

Lecture 13

# Using Web Services to access data

- Many apps access data through a web layer.
- **Client** (app) makes queries by contacting certain specific URLs.
- **Server** (web URL) sends the appropriate database data back.
- Client parses the data, displays it, etc.

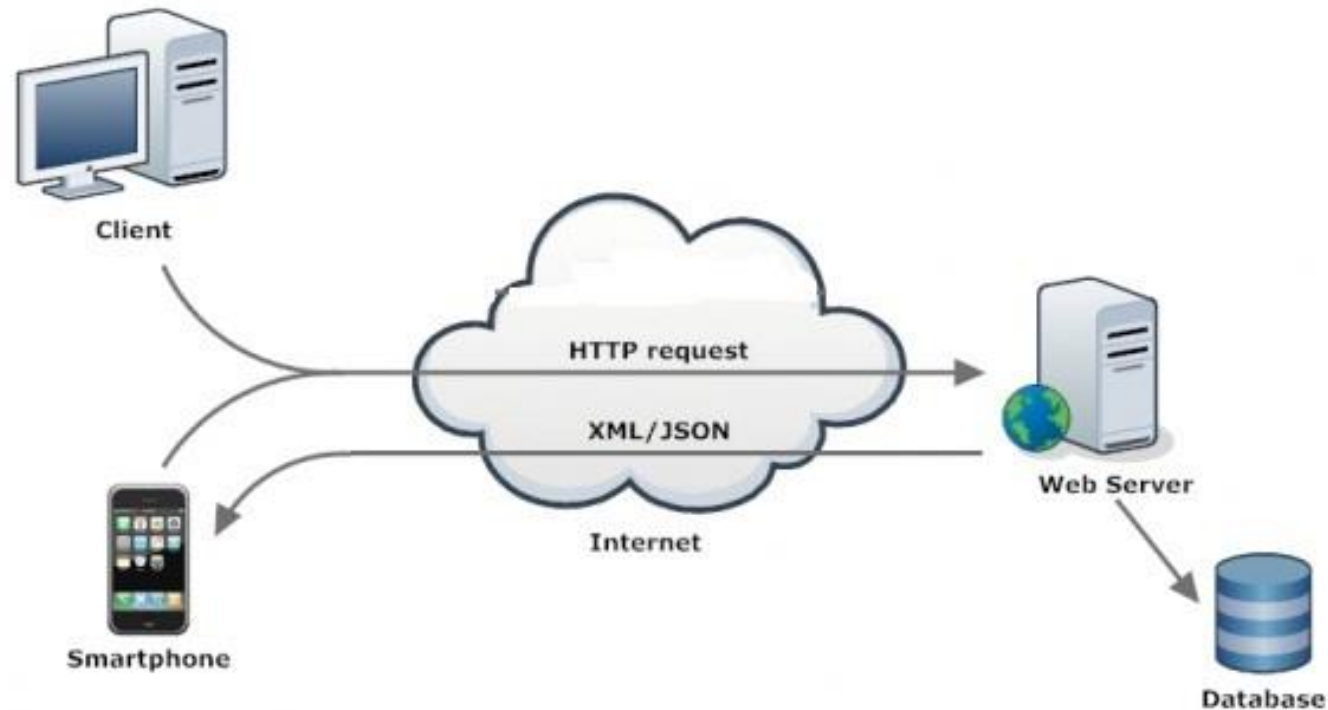


# Web Service

- **web service:** a set of functionality offered over a server using the web, but not web pages / HTMLUse the web's HTTP protocol to connect and transfer data.
- Client connects to specific URLs to request specific data, which is then sent back in some documented format such as XML or JSON.
- **REST:** Representational State Transfer. Common style of web services.
  - "RESTful web services" or "RESTful APIs"

# Web Service

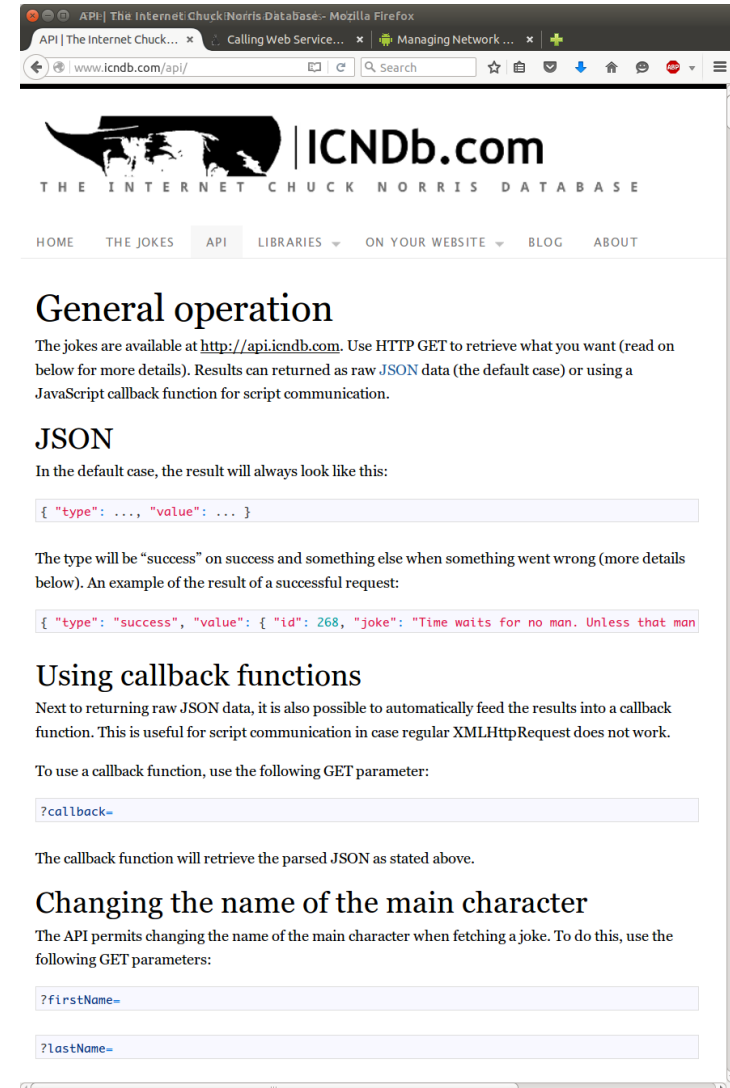
- Web services are a bit like remote function calls where you can request data via URLs with parameters and get the data returned as a response.



Rest WebService

# Locating and Using webAPI's

- **Locate** them online
  - Google for phrases like "<company> REST API" or "<service> free API"
- **Sign up** for an account
  - Many web APIs require a login or API key
  - Register to receive key or account
- Read the online **documentation** to find out how the API works
  - APIs are not standardized; each one is completely unique
  - Need documentation to learn the available services, parameters, etc.



# Data Formats

- Most web APIs return their data in one of these formats:
  - JSON: JavaScript Object NotationData is a JavaScript object literal.
  - JS objects are basically maps from keys to values.
  - All values in the data are the fields of the object.
  - Object can contain sub-objects, lists, strings, numbers, etc.
  - Slightly less capable than XML, but simpler to read, write, parse.
  - Currently most popular web data interchange format for most apps.
- XML: Extensible Markup LanguageData is a nested tree of tags and attributes.
  - More structured, but bulkier/harder to parse.
  - Very popular 5-10 years ago but being superseded by JSON.
- Some web APIs use other data formats:
  - YAML: Yet Another Markup Language. Popular in Ruby/Rails community.
  - plain text

# JSON example

```
{  
  "private": "true",  
  "from": "Alice Smith (alice@example.com)",  
  "to": [  
    "Robert Jones (roberto@example.com)",  
    "Charles Dodd (cdodd@example.com)"  
  ],  
  "subject": "Tomorrow's \"Birthday Bash\" event!",  
  
  "message": {  
    "language": "english",  
    "text": "Hey guys, don't forget to call me this weekend!"  
  }  
}
```

# JSON example

⌞ {...} = object document

{   ↓ key / ↓ value pairs

"private": "true", ← boolean

"from": "Alice Smith (alice@example.com)", ← string

"to": [   ← [] denotes an array

  "Robert Jones (roberto@example.com)", ← array element 0

  "Charles Dodd (cdodd@example.com)"   ← array element 1

],

"subject": "Tomorrow's \"Birthday Bash\" event!",

"message": {   ← {...} = a nested object

  "language": "english",

  "text": "Hey guys, don't forget to call me this weekend!"

}

}



# Chuck Norris REST API

- fetches random Chuck Norris quotes and "Facts" in JSON format
  - <http://www.icndb.com/api/>
  - figure login/key required? NO
- API: <http://api.icndb.com/> \_\_\_\_\_
  - [/jokes/random](http://api.icndb.com/jokes/random) - fetch a random joke
    - { "type": "success", "value": { "id": 194, "joke": "Chuck Norris kicked cancer.", "categories": [] } }
  - [/jokes/random/N](http://api.icndb.com/jokes/random/N) - fetch multiple random jokes
    - { "type": "success", "value": [ { "id": 417, "joke": "...", "categories": ["nerdy"] }, { "id": 505, "joke": "...", "categories": ["nerdy"] }, { "id": 291, "joke": "...", "categories": [] } ] }

# Chuck Norris REST API

- `/jokes/random/limitTo=[categories]` - limit categories of joke
- `/jokes/random/exclude=[categories]` - exclude categories of joke
- `/jokes/N` - fetch a specific joke with ID #N
  - `{ "type": "success", "value": { "id": 194, "joke": "Chuck Norris kicked cancer.", "categories": [] } }`
- `/jokes/count` - fetch total number of jokes
  - `{ "type": "success", "value": 549 }`
- `/categories` - fetch names of all categories of jokes
  - `{ "type": "success", "value": [ "nerdy", "explicit", "chuck norris", "bruce schneier" ] }`

# Parsing JSON data

```
{
  "private": "true",
  "from": "Alice (alice@ex.com)",
  "subject": "Today's event",

  "to": [
    "Robert (roberto@ex.com)",
    "Charles (cdodd@ex.com)"
  ],

  "message": {
    "lang": "english",
    "text": "Call this weekend!"
  }
}
```

```
private void processData(String data) {
  try {
    // extract the information from JSON data
    JSONObject json = new JSONObject(data);
    → boolean private = json.getBoolean("private");
    → String from = json.getString("from");
    → String subject = json.getString("subject");

    → JSONArray a = json.getJSONArray("to");
    → String to1 = a.getString(0);
    → String to2 = a.getString(1);

    → JSONObject msg =
      → json.getJSONObject("message");
    → String lang = msg.getString("lang");
    String text = msg.getString("text");

  } catch (JSONException e) {
    Log.wtf("json", e);
  }
}
```

## Getting web data

```
public void fetchData(String urlString) {  
    Thread thread = new Thread(new Runnable() {  
        public void run() {  
            try {  
                URL url = new URL(urlString); // connect to the site  
                HttpURLConnection conn = (HttpURLConnection)  
                    url.openConnection();  
                conn.setConnectTimeout(30000); // milliseconds  
                conn.setReadTimeout(10000);  
                conn.setRequestMethod("GET"); conn.connect();  
                int responseCode = conn.getResponseCode(); // HTTP result  
                codes; 200=success  
                if (responseCode == HttpURLConnection.HTTP_OK) {
```

# Getting web data (cont.)

```
InputStream input = conn.getInputStream(); // read data from URL
to string
StringBuilder sb = new StringBuilder();
    while (true) {
        int ch = input.read();
        if (ch == -1) break;
        sb.append((char) ch); }
    String text = sb.toString();
    processData(text); // you write this! }
else {
    Log.d("url", "HTTP fail, code " + responseCode); // request failed
} }
catch (IOException ioe) { Log.wtf("url", ioe); } } });
thread.start();
```

# Updating widgets in thread

- Code in a **background thread** cannot modify UI widgets.
  - The code will throw an exception.
  - Widgets must be updated in Android's UI thread.
- Simplest way to update a widget (without libraries): call post method, pass a Runnable containing code to run:

```
// update a UI widget in a background thread
textView.post(new Runnable() {
    public void run() {
        textView.setText(joke);
    }
});
```

# Getting web data, Ion library

```
// fetch REST API data in background with Ion library
public void fetchData(String urlString) {
    Ion.with(context)
        .load("urlString")
        .asString()
        .setCallback(new FutureCallback<String>() {
            public void onCompleted(Exception e, String data) {
                // process the data or error
                JSONObject json = new JSONObject(data); processData(json);
                // you write this! } }); }
}
```

# The cat API

- facts/photos of cats in **XML** / HTML
  - <http://thecatapi.com/docs.html>
  - login/key required? **OPTIONAL**
- API: **<http://thecatapi.com/>** \_\_\_\_\_
  - **[/api/images/get?param=val&param=val](http://thecatapi.com/api/images/get?param=val&param=val)** - fetch a random cat picture
    - **image\_id=ID** specific image ID
    - **format=format** format of data to return: xml, html, or src [default xml]
    - **results\_per\_page=N** number of images to send back [default 1]
    - **category=cat** category of images [default none]
    - **size=size** size: small, med, or full [default full]
    - example: [http://thecatapi.com/api/images/get?format=xml&size=med&results\\_per\\_page=3](http://thecatapi.com/api/images/get?format=xml&size=med&results_per_page=3)





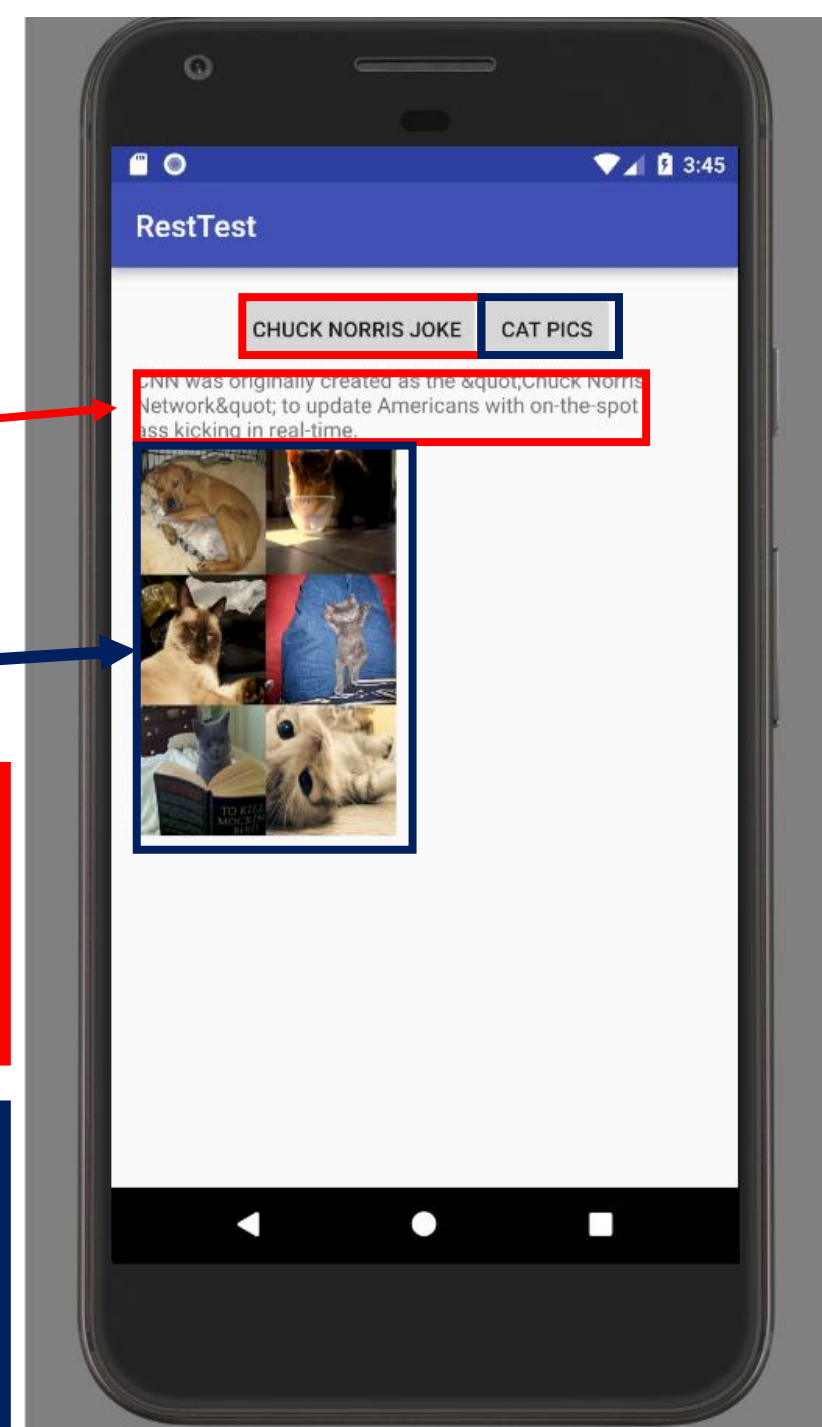
# The cat API (cont)

- **/api/images/vote** - score an image from 1-10
  - **api\_key=key** API key (required)
  - **image\_id=ID** ID of image to vote on (required)
  - **score=N** score from 1-10 (required)
  - example: [http://thecatapi.com/api/images/vote?api\\_key=xxxxx&image\\_id=bC24&score=8](http://thecatapi.com/api/images/vote?api_key=xxxxx&image_id=bC24&score=8)
- **/api/images/getvotes** - return all votes made by your API key
  - **api\_key=key** API key (required)
- **/api/categories/list** - get list of all active image categories
  - { "type": "success", "value": 549 }

# Cat/CN APP (DUE 4/11)

The app should have 2 buttons

1. Button prints random jokes about Chuck Norris  
(<http://www.icndb.com/api/>)
2. Button prints random cat pics to a grid  
(<http://thecatapi.com/>)



# Resources

- <https://restfulapi.net/>
- <https://developer.android.com/reference/org/json/JSONObject.html>
- <https://developers.google.com/api-client-library/java/google-http-java-client/json>
- <https://developer.android.com/training/basics/network-ops/xml.html>