

R222 Assignment

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1 Introduction

There is an increasing interest in *Native Language Identification* (NLI). NLI is a task of detecting the native language (L1) of the author of the text. This may be treated as a sub-task of *author profiling*, where the goal is to predict traits of the author such as gender, age or psychometric traits (Estival et al., 2007). Author profiling is used, for instance, to narrow down the suspects of criminal activities (Abbasi and Chen, 2005) by filtering them with the attributes detected from the communication on online mediums. A possible commercial application is to collect customer information from the reviews for market intelligence (Glance et al., 2005), which could be especially effective when used in conjunction with sentiment analysis.

On the top of these applications, NLI can be used to create a better writing tutor system a non-native speaker of English. When using a non-native language (L2), one often applies the knowledge of their L1. This well-studied phenomenon is called *L1 transfer*. *CITEL1* transfer could result to correct expressions, but could also lead to errors which are specific to the particular L1. Based on this observation, there are several works (Chang et al., 2008; Rozovskaya and Roth, 2010, 2011; Dahlmeier and Ng, 2011) which investigate how the knowledge of the authors' first language could improve the grammatical error detection and correction in their texts. A writing tutor system can first used NLI, and use the detected L1 to have an improved error detection and correction.

There have been many works on NLI. Early works in NLI (Koppel et al., 2005; Tsur and Rappoport, 2007) showed the effectiveness of Support Vector Machine (SVM) in this task. SVM continues to be the popular choice, and 13 out of 24 participating teams, including the winning team (Jarvis et al., 2013) in the Native Language Identification Shared Task (Tetreault et al., 2013)

utilised SVM. The difference among these works comes down to the feature sets used, which range from lexical n-grams (Koppel et al., 2005; Tsur and Rappoport, 2007; Jarvis et al., 2013) to fragments of Tree Substitutional Grammar (Swanson and Charniak, 2012). In other words, feature engineering has been a large focus of NLI.

In this report, we perform NLI on the subset of Cambridge Learner Corpus (Nicholls, 2003; Yannakoudakis et al., 2011) using a character-based Convolutional Neural Network (CNN). Specifically, we use the character-based CNN designed by Zhang et al. (2015) to perform various classification tasks. We chose to use a character-based CNN as opposed a word-based CNN, as lexical features are in general considered to be more appropriate for the task of topic categorisation than of author profiling (Kochmar, 2011). CNNs have gained in popularity for its success in various practical applications, such as image recognition *cite*, natural language processing *cite* and playing Go *cite*. CNNs have a great advantage over traditional machine learning techniques such as SVM, which is the lack of feature engineering. The downside is that they typically require a large-scale dataset, and the dataset we have is fairly small. Indeed, applying the implementation by Zhang et al. (2015) with no modification to the dataset does not perform better than a simple baseline system which assigns the label arbitrarily. Another potential explanation for the poor performance is the length of each document in the dataset. Zhang et al. (2015) uses the first 1014 characters of each document as an input. However, many of the documents are shorter than 1014 characters and therefore require padding. This may have introduced some noise to the input. To partially mitigate these problems, we use a smaller window and sample a section of the document randomly, rather than always taking the first part. The results show that CNN performs better with a small window size. However, the per-

Table 1: Distribution of L1 in the CLC FCE Dataset

| L1 | Count |
|------------|-------|
| Dutch | 2 |
| Swedish | 15 |
| Thai | 63 |
| Catalan | 64 |
| Chinese | 66 |
| Portuguese | 68 |
| German | 69 |
| Greek | 74 |
| Italian | 76 |
| Polish | 76 |
| Turkish | 77 |
| Japanese | 80 |
| Russian | 82 |
| Korean | 86 |
| French | 146 |
| Spanish | 200 |

formance still does not match that of SVM.

The remaining of the report proceeds as follows; **FINISH**

2 Related Work

3 Background

4 Dataset

We use a subset of the Cambridge Learner Corpus (Nicholls, 2003) (CLC). CLC is a corpus which consists of scripts produced by learners with 86 different L1 for examinations provided by Cambridge English Language Assessment. Each document is annotated with basic information of the author, such as their L1 and age, making it an appropriate corpus for the task of author profiling.

We use a subset of the CLC FCE Dataset Yanakoudakis et al. (2011) as a test set, as it is publicly available. This contains 1244 scripts, each containing two answers, produced by learners with 16 different L1 for the Cambridge ESOL First Certificate in English (FCE) examination in 2010 and 2011. Table 1 shows the number of scripts for each L1. We extracted scripts produced by Japanese, Russian and Italian native speakers to create a test set of 476 examples. (Recall that each script contains two answers.) We chose these three languages for two reasons; Firstly, the number of the scripts available for each language is fairly even. Secondly, they belong to the different language

Table 2: Statistics of the Character Length of Documents in Training Set

| | |
|--------------------|-------|
| Min | 58 |
| Max | 3710 |
| Median | 376.5 |
| Average | 742.1 |
| Standard Deviation | 716.4 |

Table 3: Statistics of the Character Length of Documents in Test Set

| | |
|--------------------|-------|
| Min | 685 |
| Max | 1822 |
| Median | 1081 |
| Average | 1099 |
| Standard Deviation | 186.8 |

family, which should make the classification more manageable.

We selected 3000 answers from the CLC, 1000 for each L1, for the training set.

The level of proficiency is another variable that influences the writing of a learner, and therefore may introduce an undesirable bias. Each Cambridge ESOL examination expects a certain level of proficiency from the candidates. The reference level is provided by Common European Framework of Reference for Languages (CEFR) (COUNCIL, 2001) and FCE is aimed for learners at CEFR level B (i.e. independent user). In the training set, for each language, there are 250 scripts by learners at CEFR level A and C (i.e. basic and proficient user, respectively), and 500 scripts by learners at CEFR level B. We decided to have more scripts by learners at CEFR level B assimilate the training set to the test set. It is also reasonable to assume that there are more independent users than basic or proficient users.

Table 2 and 3 gives the statistic of the length of the documents in terms of character in training and test set respectively. As can be seen, there is a much larger variance in training set than in test set. This is due to the fact that the training set contains answers for 15 different exams, where the expected length of the answers are different from one another, whereas the test set only contains answers for FCE.

5 Architecture

We use the CNN described in (Zhang et al., 2015). The implementation is based on Torch (Collobert

et al., 2011) and available online¹. In this section, we describe their design and the modifications we experimented with.

5.1 Input

We first need to encode documents to a fixed sized sequence of vectors, so it can be fed to the temporal convolutional module described in Section 3. Zhang et al. (2015) do this by lowercasing the document, and mapping each character to a one-hot vector. The alphabet used in our experiment is the same as in (Zhang et al., 2015) and is

```
abcdefghijklmnopqrstuvwxyz
0123456789
-,.;!?:"/\|_@#$$%&*+<=>()[]{}
```

As the alphabet consists of 70 characters, each document is transformed into a sequence of vectors of size 70. If a character in a document is not present in the alphabet, it is encoded to an all-zero vector. Note that a whitespace is not part of the alphabet and therefore is also encoded to an all-zero vector.

Zhang et al. (2015) perform a data augmentation in order to avoid the generalisation error. Specifically, they use an English thesaurus which is based on WordNet² and replace words in the document to create a “new” example. The number of words to be replaced and the index of the synonym used is chosen probabilistically. This data augmentation technique is appropriate if the task is to classify the documents according to its semantics. Indeed, the text classification tasks that Zhang et al. (2015) use this CNN for are sentiment analysis and topic classification. Though the dataset we have is small and a data augmentation would have been useful, it was expected that this particular technique would introduce an undesirable noise in training for author profiling, as word choice is a crucial cue for the attributes of the author, especially their L1. Yarowsky (2013) shows that the frequency distribution of words used in a corpus of computational linguistics articles from the ACL Anthology varies greatly from L1 to L1 of the author. For instance, a word “claim” is much less often used by Chinese native speakers than native speakers of other languages, and “complementary” is more frequently used by French or Spanish native speakers. The latter can potentially be explained by the latin origin of the word. To

preserve such distinguishing features in the data, we turned off the data augmentation.

In (Zhang et al., 2015), the first 1014 characters are taken from each document and encoded to be used as an input. This is potentially problematic with the dataset we have. As shown in **CREATE TABLE AND REFERENCE HERE**, majority of the documents in the training set is significantly shorter than 1014 characters. Though pooling should help the model to be invariant to the location of a feature, having majority of the training examples padded extensively might be harmful.

To partially mitigate the problem of small dataset and short documents, instead of taking the first 1014 characters, we take a window of smaller size at an arbitrary location. For instance, given a document of length 1000 and a window size $l_w = 100$, a CNN may sample 100 characters at 900 different locations, effectively creating 900 samples. In this report, we refer to this approach as *random window sampling*. We experiment with $l_w \in \{123, 339, 555, 771, 1014\}$. Note that these numbers are chosen as they are compatible with the architecture.

5.2 Architecture

Figure 1 gives an illustration of the model described in (Zhang et al., 2015). The CNN consists of 6 convolutional, and 3 fully-connected layers. The kernel described in Section ?? is applied with stride 1. The activation function used is a threshold function th defined as follows:

$$th(x) = \begin{cases} x & \text{if } x > 1e-6 \\ 0 & \text{otherwise} \end{cases}$$

Max-pooling is applied with stride 3 at first, second and sixth convolutional layer. Table 4 shows the configuration of the convolutional layers. The number of features of the input is 70, which is the size of the alphabet given in 5.1. As stated previously, in (Zhang et al., 2015) the length of the input is 1014. With our approach of random window sampling, the length of the input is equal to the window size l_w . The output frame length after the last convolutional layer is $(l_0 - 96)/27$, where l_0 is the length of the input. This defines a set of possible window sizes l_w .

Between the fully-connected layers, dropout modules (Hinton et al., 2012) with dropout probability of 0.5 are used for regularisation. Seventh and eighth layer have 1024 output units, and ninth

¹<https://github.com/zhangxiangxiao/Crepe>

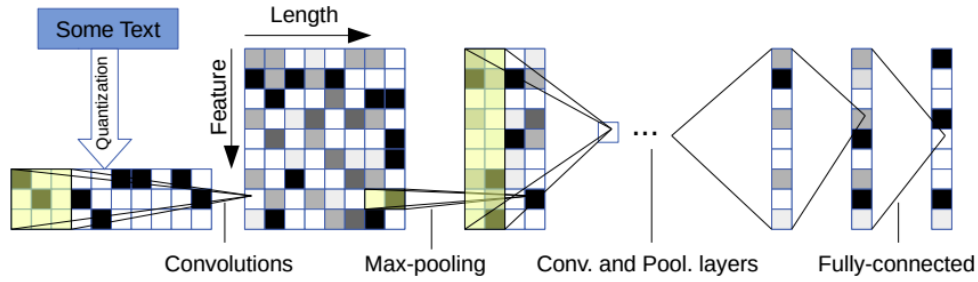


Figure 1: Overview of Architecture

Table 4: Convolutional Layers Used in (Zhang et al., 2015)

| Layer | Frame Size | Kernel Width | Pooling Region Width |
|-------|------------|--------------|----------------------|
| 1 | 256 | 7 | 3 |
| 2 | 256 | 7 | 3 |
| 3 | 256 | 3 | N/A |
| 4 | 256 | 3 | N/A |
| 5 | 256 | 3 | N/A |
| 6 | 256 | 3 | 3 |

layer have three as this is applied to three-class classification.

6 Results

7 Conclusion

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