



深蓝学院
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第一次作业讲解（组内）



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0 编译

CmakeList 修改:

1. C++14

```
add_compile_options(-std=c++14)  
add_definitions(-std=c++14)
```

2. 更换 Eigen 版本

```
#include(cmake/eigen.cmake)  
include_directories("/usr/include/eigen3")
```

3. 增加文件后不识别

```
include_directories(${PROJECT_SOURCE_DIR}/include/lidar_localization/incl
```

0 编译

CmakeList 修改:

4. LibGeographiccc 冲突

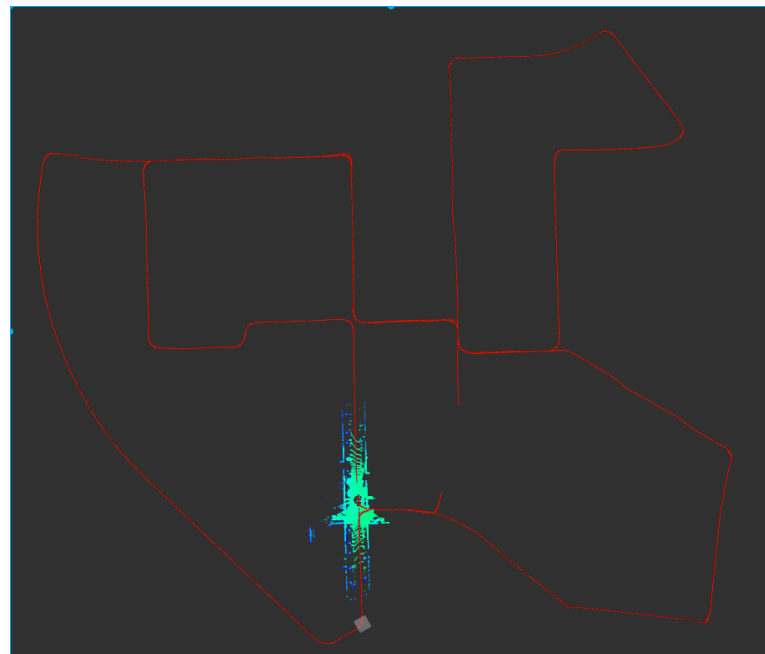
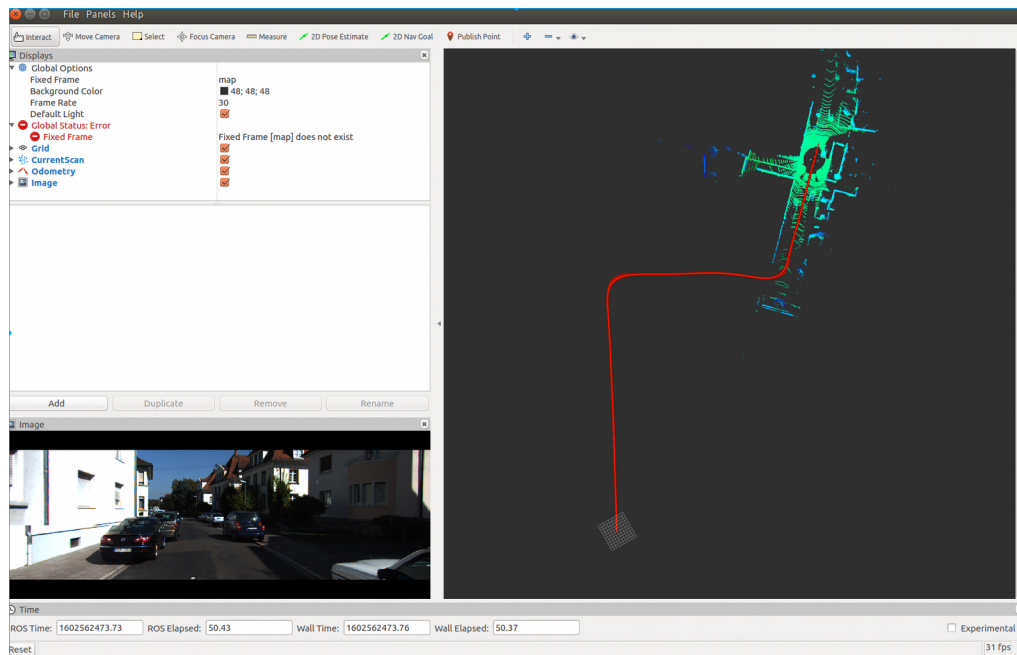
```
#include(cmake/geographic.cmake)
include_directories(${PROJECT_SOURCE_DIR}/third_party/GeographicLib/include/)
```

```
add_executable(test_frame_node src/test_frame_node.cpp ${ALL_SRCS})
target_link_libraries(test_frame_node ${catkin_LIBRARIES} ${ALL_TARGET_LIBRARIES} ${OpenCV_LIBS} libGeographiccc)

add_executable(front_end_node src/front_end_node.cpp ${ALL_SRCS})
add_dependencies(front_end_node ${catkin_EXPORTED_TARGETS} saveMap_gencpp)
target_link_libraries(front_end_node ${catkin_LIBRARIES} ${ALL_TARGET_LIBRARIES} ${OpenCV_LIBS} libGeographiccc)
```

1 作业一

test_frame.launch



2 作业二

step1: ICP 增加 icp_registration.cpp 与 .hpp ,

step2: 在 front_end.cpp InitRegistration 中增加选项

o

```
else if (registration_method == "ICP") {  
    registration_ptr = std::make_shared<ICPRegistration>(config_node[registration_method]);  
    Eigen::AngleAxisf init_rotation(1, Eigen::Vector3f::UnitZ());  
    Eigen::Translation3f init_translation(0.1, 0.1, 0.0);  
    Eigen::Matrix4f init_guess = (init_translation * init_rotation).matrix();  
    FrontEnd::init_pose_=init_guess;  
  
    return true;  
}
```

2 作业二

step3: config 文件配置

```
icp_ptr->setMaxCorrespondenceDistance(MaxCorrespondenceDistance);  
icp_ptr->setTransformationEpsilon(TransformationEpsilon); |  
icp_ptr->setEuclideanFitnessEpsilon(EuclideanFitnessEpsilon);  
icp_ptr->setMaximumIterations (MaximumIterations);
```

```
[ICP:  
  MaxCorrespondenceDistance: 1  
  TransformationEpsilon: 0.01  
  EuclideanFitnessEpsilon: 0.01  
  MaximumIterations: 50
```

setMaxCorrespondenceDistance
setTransformationEpsilon
setEuclideanFitnessEpsilon
setMaximumIterations

设置对应点对之间的最大距离
设置两次变化矩阵之间的差值
设置收敛条件是均方误差和小于阈值
最大迭代次数

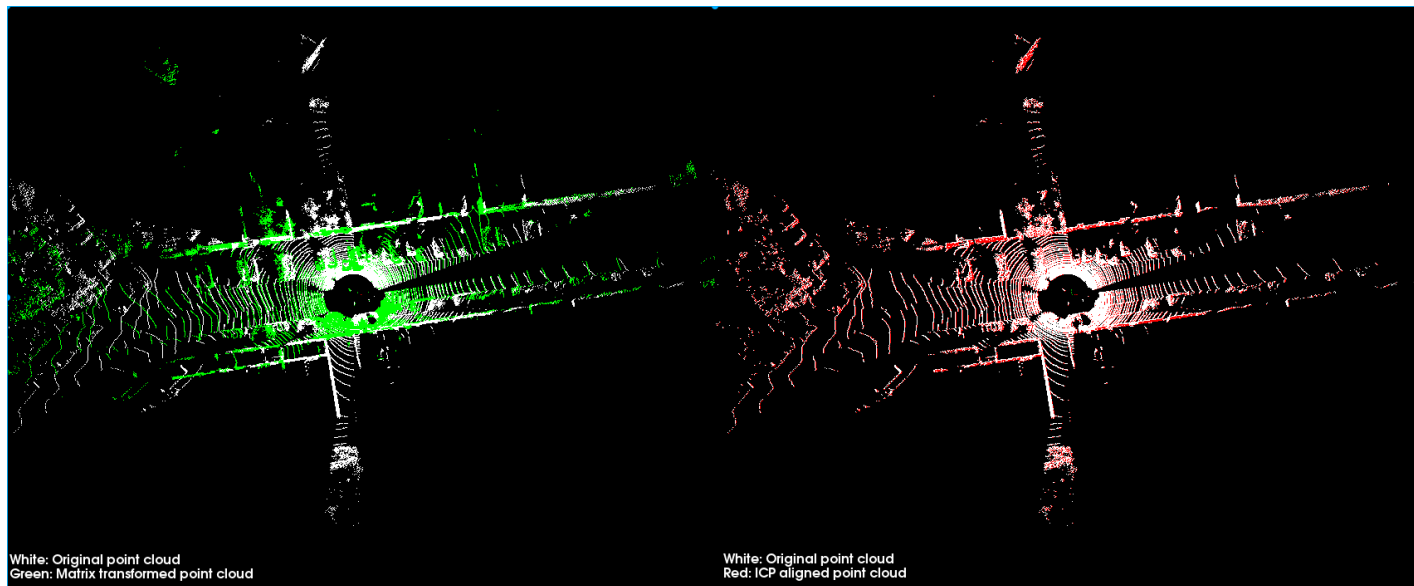
3 作业三

对目标点云 (**MAP**) 构建 **Kd-tree**，当前帧以迭代的方式寻找最近点对，并计算变换矩阵。

1. 去质心
2. 构建去质心点对匹配误差模型
3. **SVD** 计算 **R**
4. 根据质心变换方程计算平移向量 **t**

3 作业三

```
icp_test: /build/pcl-6 P28C/pcl-1.7.2/kdtree/include/pcl/kdtree/impl/kdtree_flann.hpp:136: int pcl::KdTreeFLANN<PointT, Dist>::nearestKSearch(const PointT&, int, std::vector<int>&, std::vector<float>&) const [with PointT = pcl::PointXYZ; Dist = flann::L2_Simple<float>]: Assertion `point_representation_->isValid (point) && "Invalid (NaN, Inf) point coordinates given to nearestKSearch!"' failed.  
Aborted
```



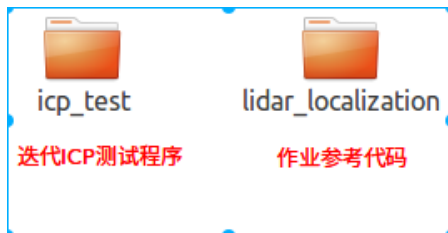
3 作业二三的结果评价

分段: **evo_rpe kitti ground_truth.txt
laser_odom.txt -r trans_part --delta 100 --plot
--plot_mode xyz**

整体: **evo_ape kitti ground_truth.txt
laser_odom.txt -r full --plot --plot_mode xyz**

本次作业的结果可见 **NDT** 方法效果最好, **ICP** 及其变种经过各种调参实验效果均不好, 主要原因是, 作业的前端里程计方法采用的是 **scan2map** 的方式, 这种很显然 **NDT** 概率的方式理论上更合理, 而 **ICP*** 的方式更适合 **scan-scan** 的扫描匹配。

4 附件说明



```
if (registration_method == "NDT") {  
    registration_ptr = std::make_shared<NDTRegistration>(config_node[registration_method]);  
    return true;  
}  
else if (registration_method == "ICP") { 作业二 icp  
    registration_ptr = std::make_shared<ICPRegistration>(config_node[registration_method]);  
    Eigen::AngleAxisf init_rotation(1, Eigen::Vector3f::UnitZ());  
    Eigen::Translation3f init_translation(0.1, 0.1, 0.0);  
    Eigen::Matrix4f init_guess = (init_translation * init_rotation).matrix();  
    FrontEnd::init_pose = init_guess;  
  
    return true;  
}  
else if (registration_method == "ICP-M") { 作业三 自写icp  
    registration_ptr = std::make_shared<ICPMRegistration>(config_node[registration_method]);  
    return true;  
}  
else if (registration_method == "ICP2P") { 作业三 平面到平面icp  
    registration_ptr = std::make_shared<ICP2PRegistration>(config_node[registration_method]);  
    return true;  
}
```

感谢各位聆听 !
Thanks for Listening

