

Join your crewmate in a multiplayer game of teamwork and betrayal!

Among Us

GET IT NOW

*Animated video showcasing gameplay

About Among Us

Play online or over local WI-FI with 4-10 players as you attempt to hold your spaceship together and return back to civilization. But beware... as there may be an alien imposter aboard!

*Video trailer

*A crewmate
character image

How to play

Find out how to play the game!

View Game Info

Latest news

We are trending! Join us!

View Game Info

*A Gameplay Image

GET IT NOW

*Developer Logo

Subscribe to our newsletter!

Enter email

Subscribe

Join your crewmate in a multiplayer game of teamwork and betrayal!

Among Us

GET IT NOW

*Animated video showcasing gameplay

About Among Us

Play online or over local WI-FI with 4-10 players as you attempt to hold your spaceship together and return back to civilization. But beware... as there may be an alien imposter aboard!

*Video trailer

*A crewmate character image

How to play

Find out how to play the game!

View Game Info

Latest news

We are trending! Join us!

View Game Info

GET IT NOW

*Developer Logo

Subscribe to our newsletter!

Enter email

Subscribe

Discord | Facebook | Twitter | Newgrounds | Meet Us | Merch

© 2020 Innersloth, Among Us. All Rights Reserved.

Merch Policy

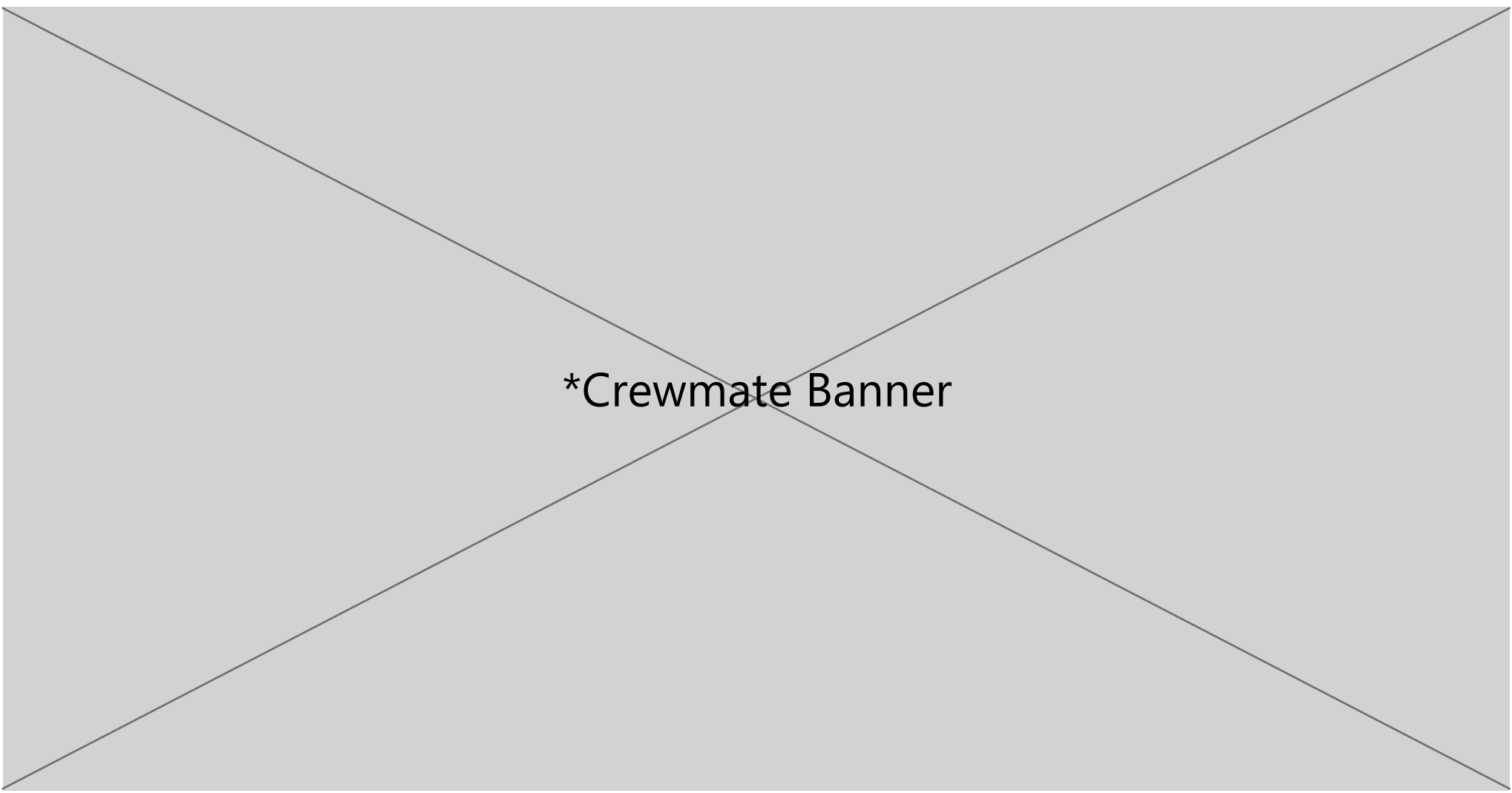
Privacy Policy

ROLES

Within the game, there are two roles that will be given to the player at random.

Crewmate

The primary goal of a crewmate is to complete all tasks while not being killed by the Imposter(s), with the secondary goal being to find The Imposter, and ejecting them off the ship. Crewmates who have been killed by An Imposter or ejected become ghosts.



Crewmate Abilities



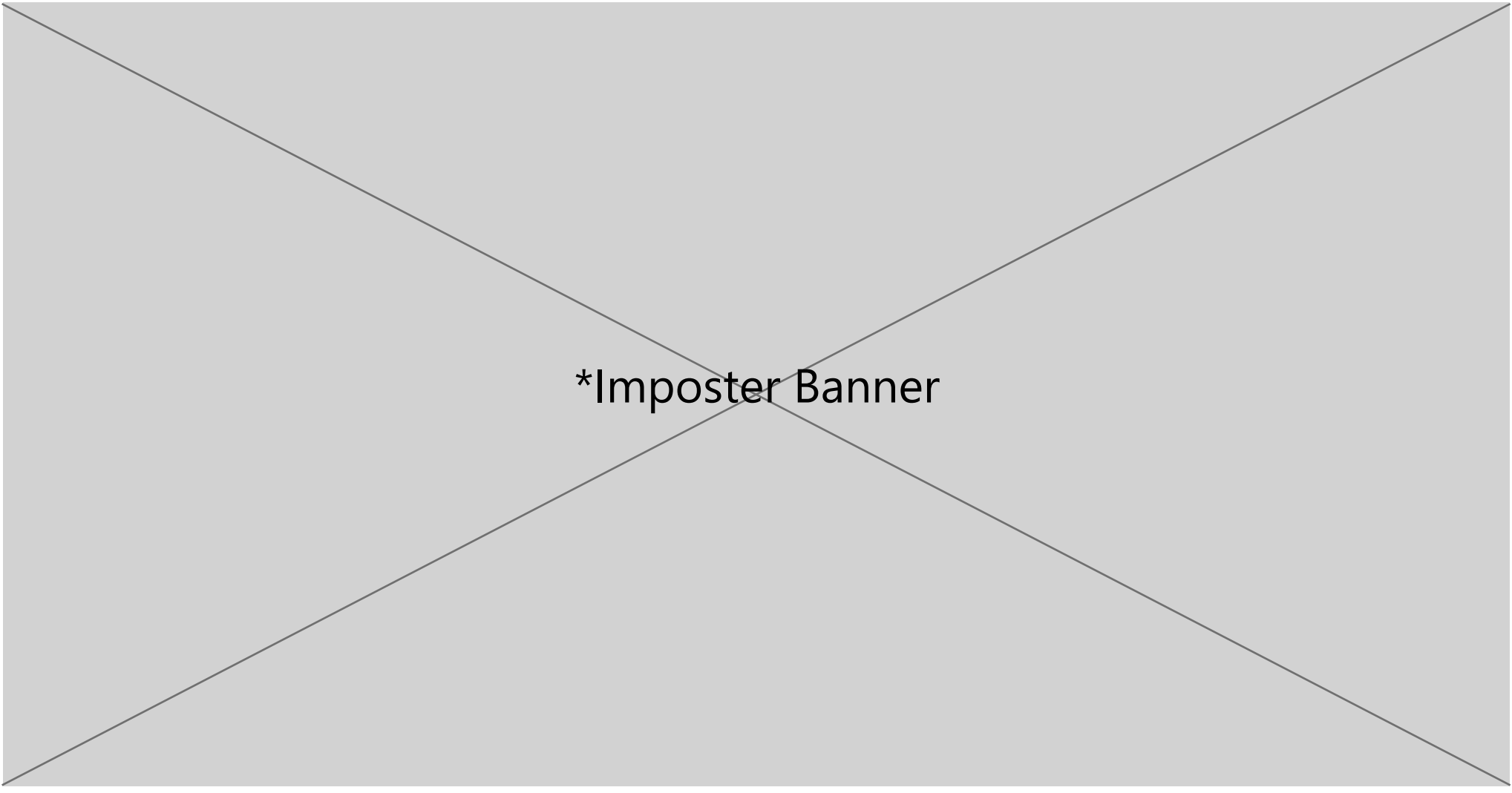
A Crewmate can use the report button to report a dead body and bring the entire crew into a meeting to discuss who The Impostor may be. Impostors also have this ability. The Report button is above the 'Use' button.



A Crewmate can use the 'Use' button for a variety of interactions. The most common is for activating and completing tasks. Crewmates can also use this button to call an emergency meeting manually (if the host allows it and no critical sabotages are active), check security cameras, check doorlogs, or to view the admin map. Impostors also have this button but cannot complete tasks with it. This button is in the bottom right corner of the screen.

Imposter

The primary goal of The Impostor is to kill enough Crewmates to have an equal amount of Impostors and Crewmates before all tasks are completed and to have their true identity remain hidden.



Imposter Abilities



An Impostor can kill a Crewmate. Killing a Crewmate leaves a dead body in the spot they were killed, and the Crewmates turn into a ghost. Kills have a cooldown of 10–60 seconds and a kill distance of either Short, Normal, or Long, which depend on the game options.



An Impostor can Sabotage, which creates a temporary problem that Crewmates must either wait out, ignore, or fix. Impostors can fix their Sabotage, which may help them avoid suspicion. Impostors who are ghosts can also sabotage. On the maps The Skeld and Polus, Impostors can close doors to hinder player movement or conceal the suspicious activity. A ghost cannot fix a sabotage.



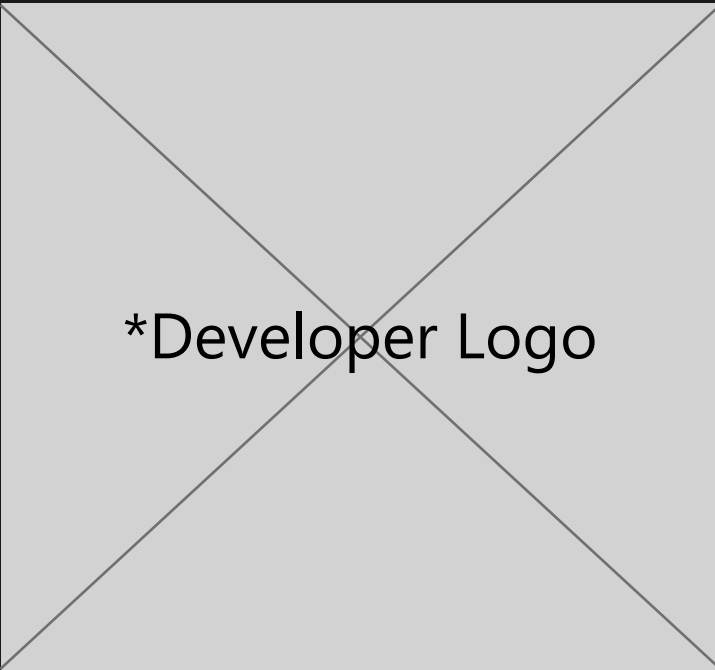
The Impostor can hide in vents. Vents allow The Impostor to either hide or quickly move around the map. When close enough to a vent, the Sabotage button will be replaced with the vent button. However, hiding in a vent pauses both kill and sabotage cooldowns until The Impostor exits the vent. The Admin panel can still detect Impostors hiding in the vents of a room.

Related Content

Roles

Maps

GET IT NOW



Subscribe to our newsletter!

Enter email

Subscribe

ROLES

Within the game, there are two roles that will be given to the player at random.

*Crewmate Banner

The primary goal of a crewmate is to complete all tasks while not being killed by the Imposter(s), with the secondary goal being to find The Imposter, and ejecting them off the ship. Crewmates who have been killed by An Imposter or ejected become ghosts.

Crewmate Abilities

*Report Icon

A Crewmate can use the report button to report a dead body and bring the entire crew into a meeting to discuss who The Impostor may be. Impostors also have this ability. The Report button is above the 'Use' button.

*Use Icon

A Crewmate can use the 'Use' button for a variety of interactions. The most common is for activating and completing tasks. Crewmates can also use this button to call an emergency meeting manually (if the host allows it and no critical sabotages are active), check security cameras, check doorlogs, or to view the admin map. Impostors also have this button but cannot complete tasks with it. This button is in the bottom right corner of the screen.

*Imposter Banner

The primary goal of The Impostor is to kill enough Crewmates to have an equal amount of Impostors and Crewmates before all tasks are completed and to have their true identity remain hidden.

Imposter Abilities

*Kill Icon

An Impostor can kill a Crewmate. Killing a Crewmate leaves a dead body in the spot they were killed, and the Crewmates turn into a ghost. Kills have a cooldown of 10–60 seconds and a kill distance of either Short, Normal, or Long, which depend on the game options.

*Sabotage Icon

An Impostor can Sabotage, which creates a temporary problem that Crewmates must either wait out, ignore, or fix. Impostors can fix their Sabotage, which may help them avoid suspicion. Impostors who are ghosts can also sabotage. On the maps The Skeld and Polus, Impostors can close doors to hinder player movement or conceal the suspicious activity. A ghost cannot fix a sabotage.

*Vent Icon

The Impostor can hide in vents. Vents allow The Impostor to either hide or quickly move around the map. When close enough to a vent, the Sabotage button will be replaced with the vent button. However, hiding in a vent pauses both kill and sabotage cooldowns until The Impostor exits the vent. The Admin panel can still detect Impostors hiding in the vents of a room.

Related Content

Roles

Maps

GET IT NOW

*Developer Logo

Subscribe to our newsletter!

Enter email

Subscribe

Discord | Facebook | Twitter | Newgrounds | Meet Us | Merch

© 2020 Innersloth, Among Us. All Rights Reserved.

Merch Policy

Privacy Policy

MAPS

Navigation Bar

*Map Name Logo

Map Description

*Map Overview

Related Content

Roles

Maps

GET IT NOW

*Developer Logo

Subscribe to our newsletter!

Enter email

Subscribe

Discord

Facebook

Twitter

Newgrounds

Meet Us

Merch

MAPS

Navigation Bar

*Map Name Logo

Map description

*Map Overview

Related Content

Roles

Maps

GET IT NOW

*Developer
Logo

Subscribe to our newsletter!

Enter email

Subscribe

[Discord](#) | [Facebook](#) | [Twitter](#) |
[Newgrounds](#) | [Meet Us](#) | [Merch](#)

© 2020 Innersloth, Among Us. All Rights Reserved.

[Merch Policy](#)

[Privacy Policy](#)

News

Keep in touch with us!

Steam

Among Us Announcements!

Steam Announcements

*Steam Cover

Twitter

Find out what are we doing!

View Developer Tweets

*Twitter Cover

Discord

Follow the community!

Join Discord Server

*Discord Cover

Innersloth Merch Store

Check out our merch!

Buy Among Us Goodies

*Innersloth Merch Store Cover

GET IT NOW

*Developer Logo

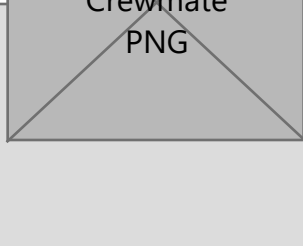
Subscribe to our newsletter!

Enter email

Subscribe

News

Keep in touch with us!



Steam

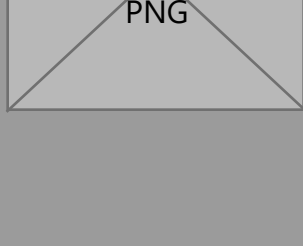
Among Us Announcements!

Steam Announcements

Twitter

Find out what are we doing!

View Developer Tweets



Discord

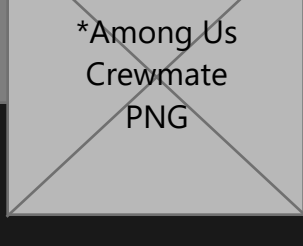
Follow the community!

Join Discord Server

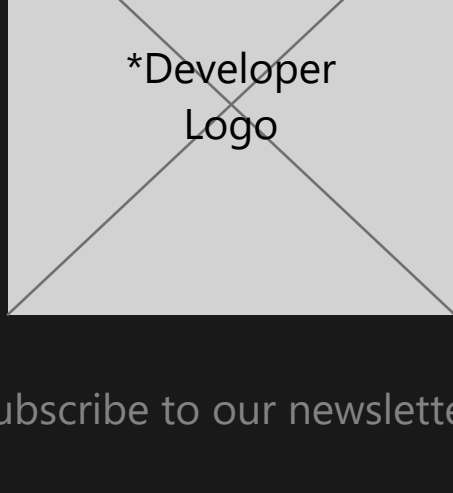
Innersloth Merch Store

Check out our merch!

Buy Among Us Goodies



GET IT NOW



Subscribe to our newsletter!

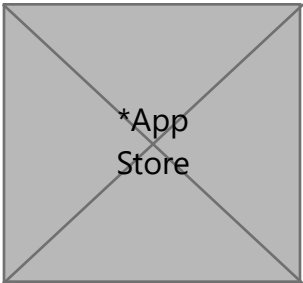
Enter email

Subscribe

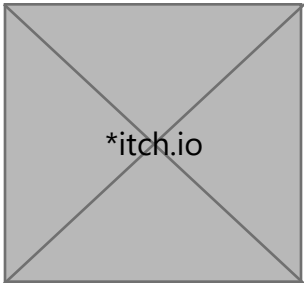
Discord | Facebook | Twitter |
Newgrounds | Meet Us | Merch



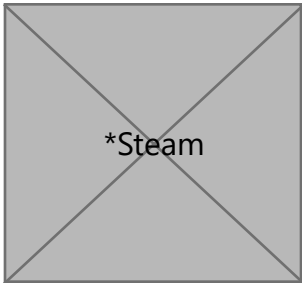
Google Play



App Store



itch.io



Steam

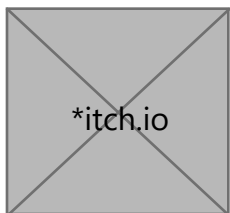
MENU+



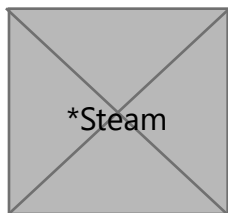
Google Play



App Store



itch.io



Steam