

14.

# 13. Inheritance (OOP)

[Ignore GUI]

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## Polymorphism ~~ad hoc~~

ad hoc

- conversion ~~ad~~ coercion

- overloading

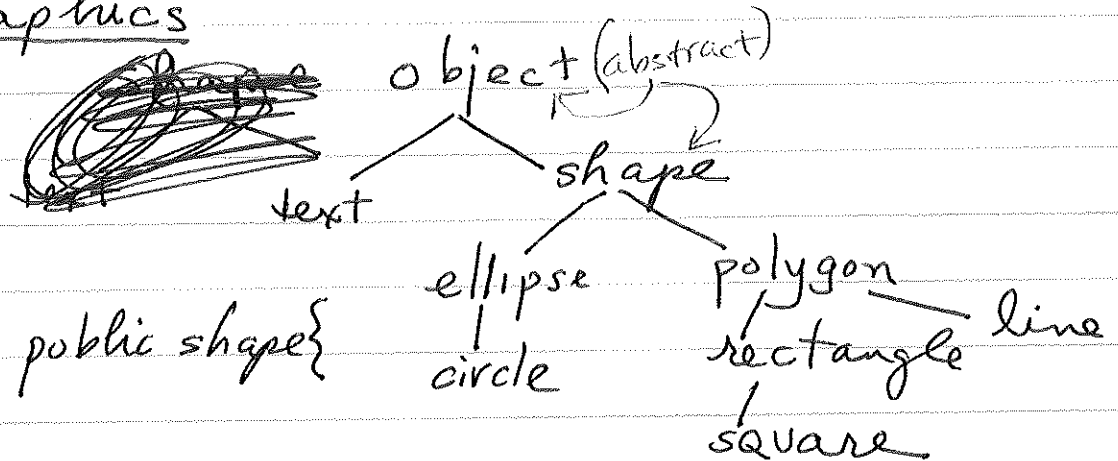
universal

- inclusion, inheritance

overriding virtual fns

- parametric = template = generic

ex: graphics



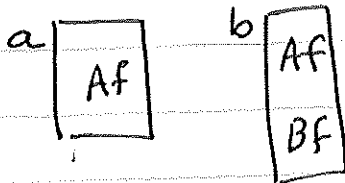
```

class ellipse : public shape {
}
  
```

- minimum set of opns & fns each class
- prefer non-member when possible
- same name similar opns
- virtual fns when diff in classes  
⇒ overriding
- any virt fn op ⇒ require virt.ctor

```
class B: A {
} A a; B b;
```

~~B b;~~



$a = b$   
copies only A fields

∴ disable copy ctor &  
op = in base class

∴ can only pass by  
reference or pointer  
⇒ make them private  
& don't implement

## Protection

public - accessible anywhere

protected - accessible to itself & friends  
its derived classes

private - only itself & friends

Ctor 1<sup>st</sup> - call base class ctor  
then: self ctor

Dtor first - delete self  
then - call base class ctor

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- Overriding - replace virt fn in base class w one in derived
- Use ptrs & refs only, never by value
  - disable copy ctor & op =  $\rightarrow$  make private

## abstract base class

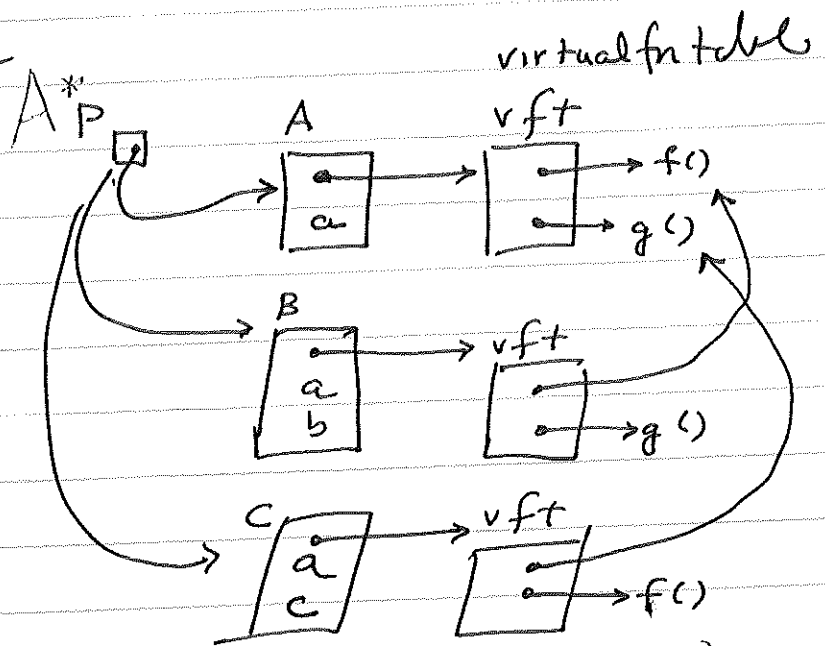
- used only as base
- protected ctors prevent creation
- may have abstract virtual fns
  - ex: virtual void f() = 0;
  - pure virt fns
- must have virtual dtor if abstract or pure

## storage layout

```
class A {
    a
}
```

```
class B: A {
    b
}
```

```
class C: A {
    c
}
```



sizeof one ptr overhead  
 $\forall$  base class

$p \rightarrow f(x, y)$   
 $\downarrow$   
 $(p \rightarrow vft \rightarrow f)(p, x, y)$

type info

Java

C++

`p.getClass().getName()`  
`typeid(*p).name()`

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Avoid casts

`dynamic_cast <T*> (p)`  
or returns null

### 14.3 Base & derived classes

- derived: adds fields to base  
maybe overrides virtual fns
- virtual fns - runtime polymorphism

$p \rightarrow f(x) \Rightarrow (p \rightarrow vft \rightarrow f)(p, x)$

~~- ENC~~

Encapsulation: keep details private or protected

Call fn: ptr to vtable to fns addr  
pass ptr as left arg

- only virtual fns & virtual dctor in vtable
- can not have virtual ctors
- pass objects by ptr.

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void f(const object ~~o~~) ← BAD

void f(const object \*p) ← OK  
or &p

Override: use same name & type  
as in base

~~Access~~

~~publ~~

~~public~~

~~private~~

~~prote~~

### 14.3.3 Pure virtual fns

virtual void f() = 0;

must be overridden in any  
non abstract class,

can not instantiate an abstract class

Java has abstract classes  
also: interfaces are abstract

C++ interfaces

: use multiple inheritance  
- no fields & all ~~abstr~~ pure virt fns

better: use nested classes  
eg. iterators