

```
$Id: labg-x11-opengl.mm,v 1.267 2020-03-06 17:57:52-08 - - $  
PWD: /afs/cats.ucsc.edu/courses/cse111-wm/Assignments/  
Previous-2020-q1winter/2020q1.labg-x11-opengl  
URL: https://www2.ucsc.edu/courses/cse111-wm/:/Assignments/  
Previous-2020-q1winter/2020q1.labg-x11-opengl/
```

This is a **non-credit** lab, in preparation for an upcoming project which will involve using OpenGL, which is a graphics toolkit. There is nothing to submit, and it will not be graded. In order to run an X11 application on the server, and have it display on your own workstation, you will need to install an X11 running on your computer.

1. Unix Timeshare: X2Go

X2Go allows you to access a remote graphical desktop over a low bandwidth connection. In other words, you can use X2Go to login to the Unix timeshare in a graphical fashion instead of using a command line. It is similar to the X11 (or XWindows) system that use XDMCP (or SSH) to view a remote desktop. X2Go is available on multiple platforms, so simply pick the client that works best for you. More information can be found on the X2Go website: <https://wiki.x2go.org/>

Setting Up X2Go:

<http://its.ucsc.edu/unix-timeshare/tutorials/setting-up-x2go.html>

A student mentioned in Piazza: *PSA: if x2go gives you a black screen, change it from GNOME to XFCE. The GNOME desktop doesn't play nice with x2go. The timeshare also has XFCE installed, and it works much better.*

2. Installing X11

Depending on what personal computer you use, choose one of the following methods of installing X11.

- (a) **X11 on Linux.** X11 is the native windowing system used on Linux. You may use any window manager of your choice.
- (b) **X11 on OSX.** The Macintosh OSX operating system is based on BSD (the Berkeley Systems Distribution of Unix). Install XQuartz if you do not already have X11 running on your personal workstation.
<https://www.xquartz.org/>
- (c) **X11 on W*nd*z*.** There are some choices: Xming. Cygwin.
<http://www.straightrunning.com/XmingNotes/>
http://www.geo.mtu.edu/geoschem/docs/putty_install.html
<https://www.cygwin.com/>

3. Verifying X11

Once X11 has been installed on your computer, verify that it is working. When running an X11 program remotely but displaying on the local workstation, it is necessary to set up X11 forwarding with the **-X** flag of **ssh**, as in:

```
bash-1$ ssh -X username@unix.ucsc.edu
```

One may run an X11 program by typing the command name, usually by backgrounding the process, as in the following. Note the ampersand (&).

```
bash-2$ gv &  
bash-3$ xev &  
bash-4$ xpdf &
```

4. Running OpenGL programs

In the subdirectory **hello-world** there are several OpenGL programs available for testing. If your workstation has X11 properly installed, they can just be run as any other X11 program. Example:

```
bash-5$ glxgears &
```

Problems? Because of incorrect configuration of OpenGL on the server, it is possible that you might see the following message:

```
bash-6$ glxgears &  
libGL error: No matching fbConfigs or visuals found  
libGL error: failed to load driver: swrast  
Error: couldn't get an RGB, Double-buffered visual
```

The following statement in your **.bash_profile** might solve that problem:

```
export GLES_MESA=/usr/local/android-sdk/emulator/lib64/gles_mesa  
export LD_LIBRARY_PATH=$LD_LIBRARY_PATH:$GLES_MESA
```

5. Hello, World!

The subdirectory **hello-world/** contains some sample programs. You are not expected to understand the code in these programs at this time, but you should run the programs to verify that you can. at the end of the line. Three of the programs draw flags on the screen. You can move them around and resize them.

```
bash-7$ bonjour-le-monde &  
bash-8$ ciao-mondo &  
bash-9$ hallo-welt &  
bash-10$ konnichiwa-sekai &
```

The program **hello-world** can also be moved around and resized, and it also reacts to inputs you give it.

```
bash-11$ hello-world &  
To cycle the colors: right mouse button or key 'c' or 'C'.  
To cycle the fonts: left mouse button or key 'f' or 'F'.  
To cycle the greetings: middle mouse button or key 'g' or 'G'.  
To invert the colors: key Backspace, Return, or Delete.  
To quit: key 'q' or 'Q' or ESC.
```

```
hello-world/hello-world.xwd.ps
```

6. Other tests

For other tests of OpenGL, look in the directory **other-tests** and run:

```
bash-12$ glclook &  
bash-13$ color-wheel &  
bash-14$ teapot &
```

The last one shows a teapot picture both in a solid view and a wire frame. Every time you press the left mouse button the view get swapped.

7. Installing a local OpenGL

Running OpenGL across the internet will be net-intensive, especially if you have a slow internet connection. So you might want to install OpenGL on your own workstation.

<http://freeglut.sourceforge.net/>

Once you have installed OpenGL on your own workstation, you may copy the files from this `code` subdirectory onto your own workstation and compile them. Depending on the OS you are using, you may have to change the line

```
#include <GL/freeglut.h>
```

to something else, for example :

```
#ifdef __linux__  
#include <GL/freeglut.h>  
#endif  
#ifdef __macosx__  
#include <?????????>  
#endif
```

The `#ifdefs` detect which operation system you are using and will then include the appropriate header files, thus possibly leading to a portable program. You need to figure out what the predefined macro identifying your OS, and where the OpenGL header files are.

8. Other references

When looking for documentation on a particular function, look at <https://www.opengl.org/>. For example, to find out about the function `glutPostRedisplay`, type “OpenGL `glutPostRedisplay`” into Google, then select www.opengl.org.

Getting Started.

https://www.opengl.org/wiki/Getting_Started

OpenGL Programming Guide.

<http://www.glprogramming.com/red/>

OpenGL Reference Manual.

<http://www.glprogramming.com/blue/>

GLUT Tutorial. GLUT stands for the OpenGL Utility Toolkit.

<http://www.lighthouse3d.com/tutorials/glut-tutorial/>

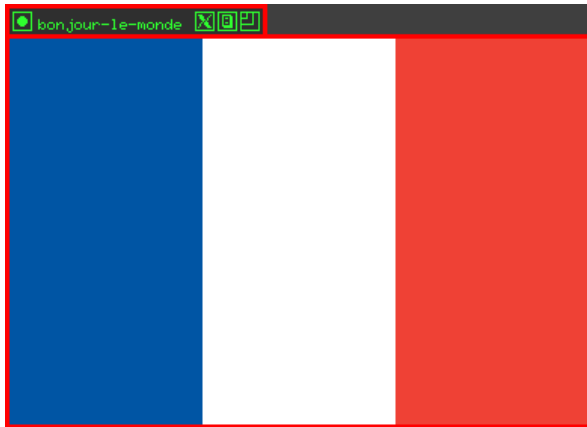
Compiling OpenGL programs on Windows, Linux and OS X.

<http://myweb.wit.edu/wernerm/compilingOpenGL.html>

9. Alternatives

Instead of installing X11 on your workstation, you may do your development in the lab. Instead of installing OpenGL on your workstation, you may work remotely and run all OpenGL programs on the timeshares.

10. Some more examples



hello-world/bonjour-le-monde.xwd.ps



hello-world/ciao-mondo.xwd.ps



hello-world/hallo-welt.xwd.ps



hello-world/konnichiwa-sekai.xwd.ps