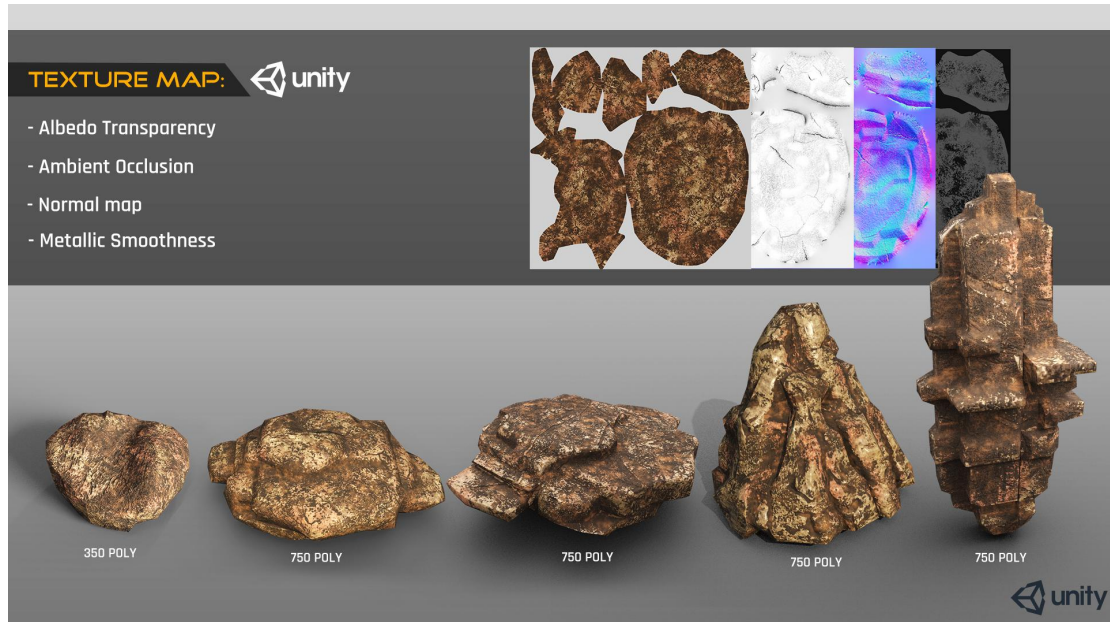


ITRODUCTION

This package contains high quality Stones and Rocks (low poly) with PBR texture ready to add to your game. Just need to drag and drop them to your scene.



Package Contains:

- Stone1 - 350 Poly
- Stone2 - 750 Poly
- Rock1 - 750 Poly
- Rock2 - 750 Poly
- Rock3 - 750 Poly

Texture:

Each object has 4 (PBR) texture map

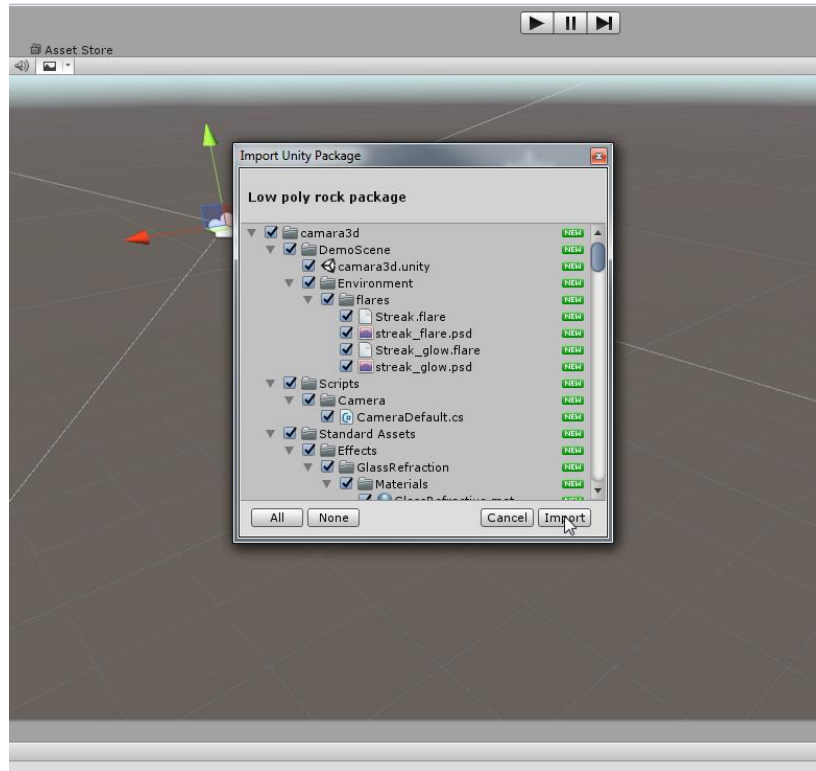
- Albedo Transparency
- Ambient Occlusion
- Normal map
- Metallic Smoothness

Resolution: 1024 X 1024

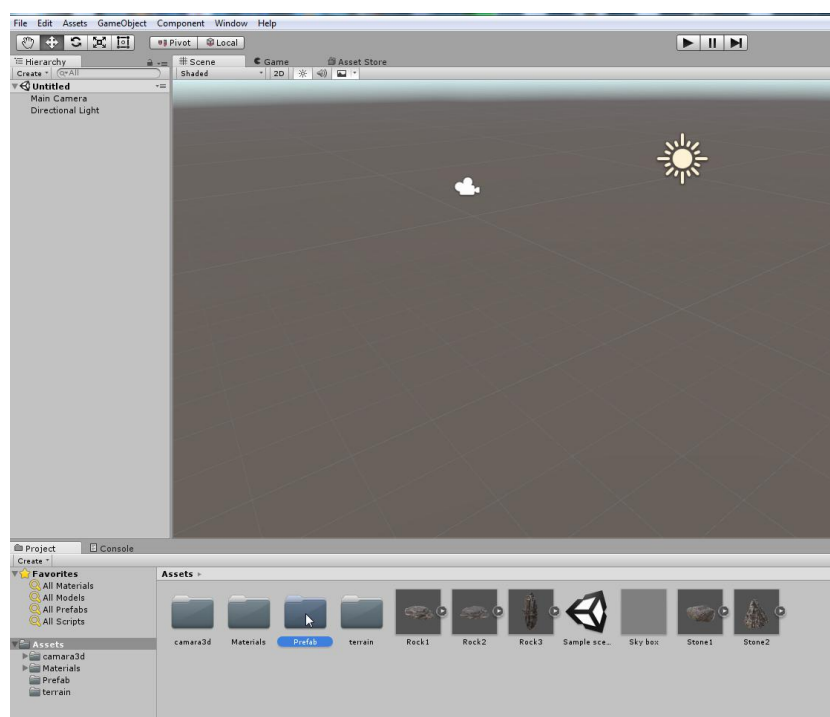
Type: png

How to add the asset to your scene?

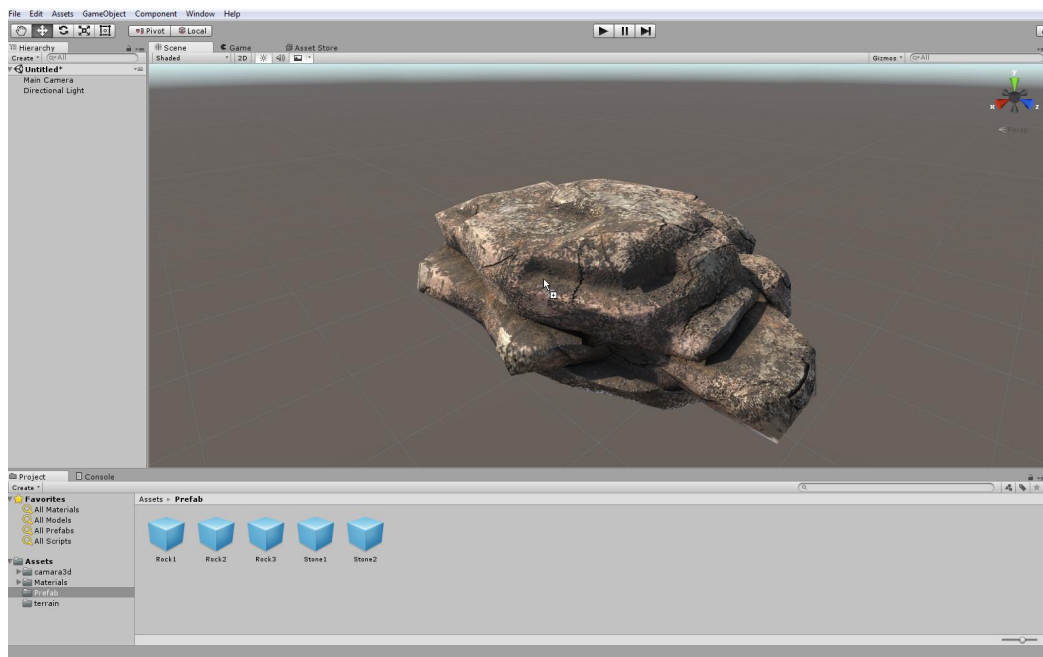
Step1: Import the Lowpoly Rock Pack#1 to you scene.



Step2: Open the prefab folder under your Project tab: Assets > Prefab .



Step 3: Drag and drop the prefab to your scene.



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