

Towards Verifying the Bitcoin-S Library

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Abstract. We try to verify some properties of the bitcoin-s library, a Scala implementation of parts of the Bitcoin protocol. We use the Stainless verifier which supports programs in a subset of Scala called *Pure Scala*. Since bitcoin-s is not written in this fragment, we extract the relevant code from it and perform a series of equivalent transformations until we arrive at code that we successfully verify. In that process we find and fix two bugs in bitcoin-s.

Keywords: Bitcoin · Scala · bitcoin-s · Stainless.

1 Introduction

For software handling cryptocurrency, correctness is clearly crucial. However, even in very well-tested software such as Bitcoin Core, serious bugs occur. The most recent example is the bug found in September 2018 [9] which essentially allowed to arbitrarily create new coins. Such software is thus a worthwhile target for formal verification. In this work, we set out to verify properties of the bitcoin-s library with the Stainless verifier.

The Bitcoin-S Library. The bitcoin-s library is an implementation of parts of the Bitcoin protocol in Scala [10,11]. In particular, it allows to serialize, deserialize, sign and validate Bitcoin transactions. The library uses immutable data structures and algebraic data types but is not written with formal verification in mind. According to the website, the library is used in production, handling significant amounts of cryptocurrency each day [10].

The Stainless Verifier. Stainless is the successor of the Leon verifier [2,14,1] and is developed at EPF Lausanne [12]. It is intended to be used by programmers without training in formal verification. To facilitate that, it accepts specifications written in the programming language itself (Scala). Also, it focusses on counterexample finding in addition to proving correctness. Counterexamples are useful to programmers while correctness proofs are not – correctness is obvious or does not hold, and often both at the same time.

The example in Figure 1 adapted from the Stainless documentation [7] shows how the verifier is used. Notice how a precondition is specified using *require* and a postcondition using *ensuring*.

Our function does not satisfy the specification. An overflow in the 32-bit Int leads to a negative result for the input 17, as Stainless reports in Figure 2. Changing the type from Int to BigInt will result in a successful verification.

```

1  def factorial(n: Int): Int = {
2    require(n >= 0)
3    if (n == 0) {
4      1
5    } else {
6      n * factorial(n - 1)
7    }
8  } ensuring(res => res >= 0)

```

Fig. 1. Factorial function with specification

```

[ Info ] - Now solving 'postcondition' VC for factorial @10:3...
[ Info ] - Result for 'postcondition' VC for factorial @10:3:
[Warning ] => INVALID
[Warning ] Found counter-example:
[Warning ] n: Int -> 17
[ Info ]
[ Info ] stainless summary
[ Info ]
[ Info ] factorial postcondition      valid from cache      src/TestFactorial.scala:10:3  1.055
[ Info ] factorial postcondition      invalid              U:smt-z3 src/TestFactorial.scala:10:3  7.861
[ Info ] factorial precondition. (call factorial(n - 1)) valid from cache      src/TestFactorial.scala:15:11 1.054
[ Info ]
[ Info ] total: 3   valid: 2   (2 from cache) invalid: 1   unknown: 0   time: 9.970
[ Info ]

```

Fig. 2. Stainless output for the factorial function

The Pure Scala Fragment. The Scala fragment supported by Stainless is described in the Stainless documentation [7] in the section [Pure Scala](#).

It comprises algebraic data types in the form of abstract classes, case classes and case objects, objects for grouping classes and functions, boolean expressions with short-circuit interpretation, generics with invariant type parameters, default values of function parameters, pattern matching, local and anonymous classes and more. In addition to Pure Scala Stainless also supports some imperative features, such as using a (mutable) variable in a local scope of a function and while loops. They turn out not to be relevant for the current work.

What will turn out to be more relevant for us are the Scala features which Stainless does not support, such as: (concrete) class definitions, inheritance by objects, abstract type members, and inner classes in case objects.

Also, Stainless has its own library of some core data types and functions which are mapped to corresponding data types and functions inside of the SMT solver that Stainless ultimately relies on. Those data types in general do not have all the methods of the Scala data types. For example, the `BigInt` type in Scala has methods for bitwise operations while the `BigInt` type in Stainless does not.

Outline and Properties to Verify. In the next section we try to verify the property that a regular (non-coinbase) transaction can not generate new coins. We call it the *no-inflation property*. Trying to verify it, we uncover and fix a bug in the bitcoin-s library. We then find that there is too much code involved that

lies outside of the supported fragment to currently make this verification feasible. So we turn to a simpler property to verify. The simplest possible property we can think of is the fact that adding zero satoshis to a given amount of satoshis yields the given amount of satoshis. We call it the *addition-with-zero property* and we try to verify it in Section 3. Here as well we see that a significant part of the code lies outside of the supported fragment. We perform a series of equivalent transformations on it until we arrive at code that we successfully verify. In that process we find and fix a second bug in bitcoin-s.

2 The No-Inflation Property

```

1  def checkTransaction(transaction: Transaction): Boolean = {
2    val inputOutputsNotZero =
3      !(transaction.inputs.isEmpty || transaction.outputs.isEmpty)
4    val txNotLargerThanBlock =
5      transaction.bytes.size < Consensus.maxBlockSize
6    val outputsSpendValidAmountsOfMoney =
7      !transaction.outputs.exists(o =>
8        o.value < CurrencyUnits.zero || o.value > Consensus.maxMoney)
9
10   val outputValues = transaction.outputs.map(_.value)
11   val totalSpentByOutputs: CurrencyUnit =
12     outputValues.fold(CurrencyUnits.zero)(_ + _)
13   val allOutputsValidMoneyRange =
14     validMoneyRange(totalSpentByOutputs)
15   val prevOutputTxIds = transaction.inputs.map(_.previousOutput.txId)
16   val noDuplicateInputs =
17     prevOutputTxIds.distinct.size == prevOutputTxIds.size
18
19   val isValidScriptSigForCoinbaseTx = transaction.isCoinbase match {
20     case true =>
21       transaction.inputs.head.scriptSignature.asmBytes.size >= 2 &&
22         transaction.inputs.head.scriptSignature.asmBytes.size <= 100
23     case false =>
24       !transaction.inputs.exists(
25         _.previousOutput == EmptyTransactionOutPoint)
26   }
27   inputOutputsNotZero && txNotLargerThanBlock &&
28   outputsSpendValidAmountsOfMoney && noDuplicateInputs &&
29   allOutputsValidMoneyRange && noDuplicateInputs &&
30   isValidScriptSigForCoinbaseTx
31 }

```

Fig. 3. The checkTransaction function

A crucial function for the verification of the no-inflation property is the `checkTransaction` function shown in Figure 3. Given a transaction it returns true if some basic checks succeed, otherwise false. For example, one of those checks is that both the list of inputs and list of outputs need to be non-empty.

To better understand the validation of a transaction in bitcoin-s, it is useful to review how transactions are represented and created.

Creating a Transaction. The code in this subsection is adapted from the bitcoin-s documentation. To create a transaction, we first need some coins – an unspent transaction output. We could load an actual unspent transaction output from the bitcoin network, but we create one manually in order to see this process. So we first create an (invalid) transaction with one output in Figure 4.

```

1  val privKey = ECPrivateKey.freshPrivateKey
2  val creditingSPK = P2PKHScriptPubKey(pubKey = privKey.publicKey)
3
4  val amount = Satoshis(Int64(10000))
5
6  val utxo = TransactionOutput(currencyUnit = amount, scriptPubKey =
   creditingSPK)
7
8  val prevTx = BaseTransaction(
9    version = Int32.one,
10   inputs = List.empty,
11   outputs = List(utxo),
12   lockTime = UInt32.zero
13 )

```

Fig. 4. Creating a transaction output to spend

We first create a keypair, then a lock script with its public key, then the amount of satoshis, then a transaction output (utxo) for that amount and locked with that script. Finally we create a transaction with that output and no inputs. Of course, that is not a valid transaction, because it creates coins out of nothing. In particular, `checkTransaction(prevTx)` returns false, simply because the list of inputs is empty.

Now that we have a transaction output, we create a transaction to spend it in Figure 5. First, we need a reference to an output of a previous transaction, here called `outPoint`. Second, we add some information on how to spend that output, in particular, how to sign the transaction to allow this. Now we assemble the list of unspent transaction outputs (utxos), in our case just one.

We then set the amount of satoshis that we want to spend. The `Int64` class aims to emulate a C data type in Scala, and we will look at it more closely in the next section.

```

1  val outPoint = TransactionOutPoint(prevTx.txId, UInt32.zero)
2
3  val utxoSpendingInfo = BitcoinUTXOSpendingInfo(
4    outPoint = outPoint,
5    output = utxo,
6    signers = List(privKey),
7    redeemScriptOpt = None,
8    scriptWitnessOpt = None,
9    hashType = HashType.sigHashAll
10 )
11
12 val utxos = List(utxoSpendingInfo)
13
14 val destinationAmount = Satoshis(Int64(5000))
15
16 val destinationSPK = P2PKHScriptPubKey(pubKey = ECPrivateKey.
17   freshPrivateKey.publicKey)
18
19 val destinations = List(
20   TransactionOutput(currencyUnit = destinationAmount, scriptPubKey
21     = destinationSPK)
22 )
23
24 val feeRate = SatoshisPerByte(Satoshis.one)
25
26 val networkParams = RegTest // some static values for testing
27
28 val txBuilderF: Future[BitcoinTxBuilder] = BitcoinTxBuilder(
29   destinations = destinations,
30   utxos = utxos,
31   feeRate = feeRate,
32   changeSPK = creditingSPK, // where to send the change
33   network = networkParams
34 )
35
36 val txF: Future[Transaction] = txBuilderF.flatMap(_.sign)
37
38 val tx: Transaction = Await.result(txF, 1 second)

```

Fig. 5. Creating a transaction

We then create a lock script (`destinationSPK`) to receive the coins, create our list of transaction outputs (`destinations`), define the fee rate and set some bitcoin network parameters.

Now we create a transaction builder with those data and we tell it to start signing the transaction in line 34.

Finally, we get the actual signed transaction. We could serialize it and send it to the Bitcoin network. We can also pass it to the `checkTransaction` function, which will return true.

A Bug in the `checkTransaction` Function. Note lines 15-17 of the `checkTransaction` function in Figure 3. Here, value `prevOutputTxIds` gathers a list of all transaction identifiers referenced by the inputs of the current transaction. If the size of this list is the same as the size of this list with duplicates removed, we know that no transaction has been referenced twice. This prevents a transaction from spending two different outputs of the same previous transaction. The check is too strict: `checkTransaction` returns false for valid transactions.

The fix is simple: we perform the duplicate check on the `TransactionOutPoints` instead of on their transaction identifiers. A `TransactionOutPoint` contains the `txId` as well as the output index it references. Note that `TransactionOutPoint` is a case class and thus has a built in `==` method.

Specifically, we replace lines 15-17 as follows:

```
15  val prevOutputs = transaction.inputs.map(_.previousOutput)
16  val noDuplicateInputs =
17    prevOutputs.distinct.size == prevOutputs.size
```

We submitted this fix together with a corresponding unit test to the bitcoin-s project in a pull request, which has been merged [5].

An Attempt at Verification. Naively trying Stainless on the entire bitcoin-s codebase results in many errors – as was to be expected. We tried to extract only the code relevant to the no-inflation-property and to verify that. However, even the extracted code has more than 1500 lines and liberally uses Scala features outside of the supported fragment. We tried to transform the code into the supported fragment, but quickly realized that a better approach is to first verify a simpler property with less code involved and later come back to the no-inflation property with more experience. So we now turn to the addition-with-zero property.

3 The Addition-with-Zero Property

It is of course a crucial property we are verifying here: if zero satoshis were credited to your account, you would not want your balance to change! It is also the simplest meaningful property to verify that we can think of. However, the code involved in performing the addition of two satoshi amounts in bitcoin-s is non-trivial. The reason for that is a peculiarity of consensus code: agreement with the majority is more important than correctness, whatever correctness might mean. The most widely used bitcoin implementation by far is the reference implementation Bitcoin Core, written in C++. For consensus code, bitcoin-s has

little choice but to be in strict agreement with the reference implementation. To achieve that, it implements C-like data types in Scala and then implements functionality using those C-like data types. For example, the `Satoshis` class, which represents an amount of satoshis, is implemented using the class `Int64` which aims to represent the C-type `int64_t`.

Extracting the Relevant Code The relevant code for the addition of satoshis is in two files: `CurrencyUnits.scala` and `NumberType.scala`. From those files we removed the majority of the code because it is not needed for the verification of our property. For example, we removed all number types except for `Int64` (so `Int32`, `UInt64`, etc.) because they are not used. We also removed the super-classes `Factory` and `NetworkElement` of `CurrencyUnit` and `Number`, respectively, because the inherited members are not used. Also, we removed all binary operations on `Number` that are not used, like subtraction and multiplication. The extracted code is shown in Figure 6 and Figure 7.

A Bug in the `checkResult` Function. Note the `checkResult` function on line 12 and the value `andMask` on line 23 of `NumberType.scala`. The function is intended to catch overflows by performing a bitwise conjunction of its argument with `andMask` and comparing the result with the argument. However, because of the way Java `BigIntegers` are represented [15] and because bitwise operations implicitly perform a sign extension [8] on the shorter operand, the function does not actually catch overflows.

While this is a potentially serious bug, it turns out that `checkResult` is only ever called inside a constructor call for a number type (like `Int64`) which contains the intended range check, see lines 32-35. The `checkResult` function thus can, and should, be removed entirely. The bitcoin-s developers have acknowledged the bug and we submitted a pull request to fix it [4].

Transforming the Code. We now turn to the list of Scala features used by the extracted code which are not supported by `Stainless` and how to transform the code into the supported fragment. All transformations are equivalent in the sense that if the addition-with-zero property holds for the transformed code, then it also holds for the code before the transformation.

Inheriting Objects. In both files we have objects extending the `BaseNumbers` trait, on lines 30 and 23 respectively, which `Stainless` does not support. We simply turn those objects into case objects. That transformation is equivalent. Case objects have various additional properties (for example, being serializable) but none of our code depends on the absence of any of that.

Abstract Type Members. In `CurrencyUnits.scala` on line 6 there is an abstract type that is not supported. Note that we can not simply replace it by a (supported) type parameter since the `CurrencyUnit` class uses one of its implementing classes: `Satoshis`. Since the `Satoshis` class overrides `A` with `Int64` anyway, we just remove the abstract type declaration and replace `A` by `Int64` everywhere.

Non-Literal `BigInt` Constructor Argument. In `CurrencyUnits.scala` on line 18 the `BigInt` constructor is called with a non-literal argument. As described before, the types in the `Stainless` library are more restricted than their Scala library counterparts. In particular, the `Stainless BigInt` constructor is restricted

```

1 package extracted.number
2
3 sealed abstract class Number[T <: Number[T]] {
4   type A = BigInt
5   protected def underlying: A
6   def toLong: Long = toBigInt.bigInteger.longValueExact()
7   def toBigInt: BigInt = underlying
8   def andMask: BigInt
9   def apply: A => T
10  def +(num: T): T = apply(checkResult(underlying + num.underlying))
11
12  private def checkResult(result: BigInt): A = {
13    require((result & andMask) == result,
14      "Result was out of bounds, got: " + result)
15    result
16  }
17 }
18
19 sealed abstract class SignedNumber[T <: Number[T]] extends Number[T]
20
21 sealed abstract class Int64 extends SignedNumber[Int64] {
22   override def apply: A => Int64 = Int64(_)
23   override def andMask = 0xffffffffffffffffL
24 }
25
26 trait BaseNumbers[T] {
27   def zero: T
28 }
29
30 object Int64 extends BaseNumbers[Int64] {
31   private case class Int64Impl(underlying: BigInt) extends Int64 {
32     require(underlying >= -9223372036854775808L,
33       "Number was too small for a int64, got: " + underlying)
34     require(underlying <= 9223372036854775807L,
35       "Number was too big for a int64, got: " + underlying)
36   }
37
38   lazy val zero = Int64(0)
39   def apply(long: Long): Int64 = Int64(BigInt(long))
40   def apply(bigInt: BigInt): Int64 = Int64Impl(bigInt)
41 }

```

Fig. 6. Extracted Code from NumberType.scala


```

1 package extracted.currency
2
3 import extracted.number.{BaseNumbers, Int64}
4
5 sealed abstract class CurrencyUnit {
6   type A
7   def satoshis: Satoshi
8   def ==(c: CurrencyUnit): Boolean = satoshis == c.satoshis
9   def +(c: CurrencyUnit): CurrencyUnit = {
10     Satoshi(satoshis.underlying + c.satoshis.underlying)
11   }
12   protected def underlying: A
13 }
14
15 sealed abstract class Satoshi extends CurrencyUnit {
16   override type A = Int64
17   override def satoshis: Satoshi = this
18   def toBigInt: BigInt = BigInt(toLong)
19   def toLong: Long = underlying.toLong
20   def ==(satoshis: Satoshi): Boolean = underlying == satoshis.
    underlying
21 }
22
23 object Satoshi extends BaseNumbers[Satoshi] {
24   val zero = Satoshi(Int64.zero)
25   def apply(int64: Int64): Satoshi = SatoshiImpl(int64)
26   private case class SatoshiImpl(underlying: Int64) extends Satoshi
27 }

```

Fig. 7. Extracted Code from CurrencyUnits.scala

to literal arguments. So we simply replace `toLong` by `underlying.toBigInt`: instead of converting the underlying `Int64` (which in turn has an underlying `BigInt`) to `Long` and then back to `BigInt` we simply directly return the `BigInt`. This is an equivalent transformation: the only thing that might go wrong in the detour via `Long` is that the underlying `BigInt` does not fit into a `Long`. However, the only constructor of `Int64Impl` ensures exactly that and all functions producing `Int64` do so via this constructor.

Self-Reference in Type Parameter Bound. In `NumberTypes.scala` on lines 3 and 19 are classes a type parameter and a type boundary that contains that type parameter itself. Stainless does not currently support such self-referential type boundaries. We opened an issue [3] on the Stainless repository and the developers have targeted version 0.4 to support self-referential type boundaries. Since our code only uses `Number` with type parameter `T` instantiated to `Int64`, we just remove the type parameter declaration and replace all its occurrences it by `Int64`.

Missing Member `bigInteger` in `BigInt`. In `NumberType` on line 6 there is a reference to `bigInteger`. The Scala `BigInt` class is essentially a wrapper around `java.math.BigInteger`. `BigInt` has a member `bigInteger` which is the underlying instance of the Java class. The Java class has a method `longValueExact` which returns a `long` only if the `BigInteger` fits into a `long`, otherwise throws exception. Stainless does not support Java classes and in particular its `BigInt` has no member `bigInteger`. However, our code never calls `toLong` anymore, so we just remove it.

Type Members. In `NumberType.scala` there is a type member on line 4. Our version of Stainless (0.1) does not support type members. We just remove the declaration and replace all occurrences of `A` with `BigInt`, since `A` is never overwritten in an implementing class. Note that in the mean time Stainless has implemented support for type members [13]. Since version 0.2 verification should succeed without this change.

Missing Bitwise-And Method on `BigInt`. Contrary to Scala `BigInt`, the Stainless `BigInt` class does not support bitwise operations, in particular not the `&`-method used in `NumberType.scala` on line 13. However, as described above, the `checkResult` function is both broken and redundant, so we remove it and all calls to it.

Inner Class in Case Object. We have inner classes in `NumberType.scala` on line 31 and in `CurrencyUnits.scala` on line 26. Stainless does not support inner classes in a case object. We just move the inner classes out of the case objects. They do not interfere with any other code.

Message Parameter in `Require`. The calls of the `require` function on lines 32 and 34 in `CurrencyUnits.scala` have a second parameter: the error message. Stainless does not support the message parameter. We simply remove it.

Missing Implicit `Long` to `BigInt` Conversion. The Scala `BigInt` class has implicit conversions from `Long` which `NumberType.scala` uses on lines 32 and 34 and they are missing in the Stainless `BigInt`. Since a `BigInt` constructor with a `Long`

argument is also missing, we replace the Long literals by an explicit call to the BigInt constructor with a literal string argument, e.g. `BigInt("-9223...5808")`.

The Specification. Now that all our code has been transformed into the supported fragment, we can finally write our specification, shown in Figure 8, and verify it with Stainless, as the output in Figure 9 shows.

```

9   def +(c: CurrencyUnit): CurrencyUnit = {
10     Satoshi(satoshis.underlying + c.satoshis.underlying)
11   } ensuring (res =>
12     (c == Satoshi.zero) ==> (res == this))

```

Fig. 8. Addition function with specification

```

[ Info ] - Now solving 'postcondition' VC for + @9:3...
[ Info ] - Result for 'postcondition' VC for + @9:3:
[ Info ] => VALID
[ Info ]
[ Info ] stainless summary
[ Info ]
[ Info ] + postcondition valid U:smt-z3 verified/currency/CurrencyUnits.scala:9:3 1.451
[ Info ] -----
[ Info ] total: 1 valid: 1 (0 from cache) invalid: 0 unknown: 0 time: 1.451
[ Info ]

```

Fig. 9. Stainless output for the transformed code

4 Conclusion and Future Work

We have show – bugs (already fixed) – suggestions for bitcoin-s

Because of the limitations of the verification tool, we could only verify a rewritten version of the original Bitcoin-S code.

So code should be written specically with formal verication in mind,

Also, we found that trying to verify code reveals bugs as shown in section ??.

Finally, our work led to some feedback to the Stainless developers to improve the tool.

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