## Exercise 10

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## Task 1 DQN on the Cart-Pole

## **a.**)

- NNs tend to diverge (due to high correlation states and actions, NOT i.i.d)
  - → Experience Replay (sampling training data from buffer of past experiences)
- oscillation due to big changes in Q-values
  - $\rightarrow$  much lower learning rate than in other DL-scenarios
  - $\rightarrow$  reward clipping, normalize [0, 1]
- bias introduced at beginning of training and instability due to similar subsequend steps
  - $\rightarrow$  2 NNs. Predictions of a target NN are used to get the Q-values during training. This target network is only synced periodically. The main NN then uses this to backprpagate its weights.