# Kai Campbell

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### EDUCATION

# University of California, Irvine

Irvine, CA

Bachelor of Science in Computer Science

Sept. 2020 - June 2024

#### Relevant Coursework

Artificial Intelligence, Machine Learning, Database Management (DBMS), Data Structures and Algorithms, Information Retrieval, Computer Networks, Operating Systems, Software Design and Architecture, Project Management, Python Programming, Java Programming, C++ Programming, C Programming

### Work Experience

#### Stealth Mode AI Startup

Remote

AI and Software Engineer Intern

July 2024 - Oct. 2024

- Increased chatbot accuracy to over 90% by leveraging **Langchain** and various **Prompt Engineering** techniques, driving a **20% improvement** in overall performance.
- Engineered 15+ dynamic reports using SQL queries on **PostgreSQL** data, reducing report preview and download times to **under 10 seconds**.
- Implemented responsive front-end components across multiple web pages using **React** and **TypeScript**, ensuring robust type safety and an intuitive user interface.

### PROJECTS

• Fabflix — Java, Javascript, MySQL, AWS, Tomcat, Maven

April 2024 - June 2024

- Built a movie e-commerce platform with a streamlined architecture using Tomcat, Maven, and **MySQL**, enabling users to search an extensive film catalog **within 500ms**.
- Deployed the application on an AWS-based Kubernetes cluster using Docker containers and employed JMeter
  to identify performance bottlenecks and threading issues, successfully stress-testing the system with over 100
  concurrent requests.
- ChatGPT Student Chatbot TypeScript, Firebase, React, Node.js

Sept. 2023 - Dec. 2023

- Created a web application to support student-led discussions by integrating the OpenAI API and deploying an interactive chatbot.
- Enhanced chatbot messages by utilizing **AI Agents** for participation, feedback, and topic transitions, resulting in more **directed** and **focused interactions**.
- Utilized the **Scrum Framework** as part of an Agile project management approach with sprint boards and weekly stand-ups, fostering iterative development and enhancing team collaboration.
- Messenger Python, PyNaCl, Tkinter

Jan. 2023 - March 2023

- Developed a messaging application with a Graphical User Interface using **Tkinter**, which connects to a secure server through **Network Sockets** for seamless communication and data exchange.
- Improved message content by pulling real-world data from **OpenWeather** and **Spotify APIs**.
- Used NaCl (Networking and Encryption Library) to encrypt messages with private and public keys, enhancing security and reliability.

# SKILLS

Python, Java, C++, C, HTML, CSS, JavaScript, TypeScript, Node.js, Next.js, React, AWS, Vercel, REST API, TailwindCSS, Bootstrap, MIPS Assembly, Git/Github, Tomcat, Maven, MySQL, PostgreSQL, Firebase, Supabase, Docker, Kubernetes, Jira, PowerShell, Visual Studio Code, Microsoft Office

# Involvement

Tomo No Kai (Japanese Cultural Club)

Irvine, CA

Family Lead & Historian Intern

Sept. 2021 - June 2024