

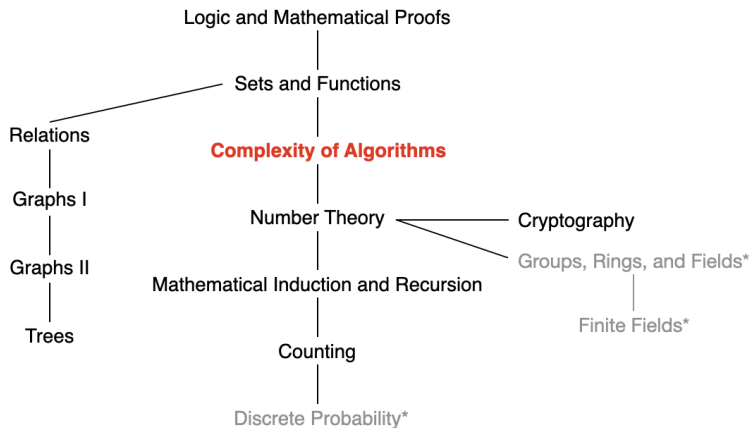
# Discrete Mathematics for Computer Science

## Lecture 6: Complexity of Algorithms

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# This Lecture



The growth of functions, complexity of algorithm,  
P and NP problem, ....

# Algorithm

An **algorithm** is a **finite sequence** of precise instructions for performing a computation or for solving a problem.

## ALGORITHM 4 The Bubble Sort.

```
procedure bubblesort( $a_1, \dots, a_n$  : real numbers with  $n \geq 2$ )  
for  $i := 1$  to  $n - 1$   
  for  $j := 1$  to  $n - i$   
    if  $a_j > a_{j+1}$  then interchange  $a_j$  and  $a_{j+1}$   
{ $a_1, \dots, a_n$  is in increasing order}
```

## ALGORITHM 5 The Insertion Sort.

```
procedure insertion sort( $a_1, a_2, \dots, a_n$  : real numbers with  $n \geq 2$ )  
for  $j := 2$  to  $n$   
   $i := 1$   
  while  $a_j > a_i$   
     $i := i + 1$   
   $m := a_j$   
  for  $k := 0$  to  $j - i - 1$   
     $a_{j-k} := a_{j-k-1}$   
   $a_i := m$   
{ $a_1, \dots, a_n$  is in increasing order}
```

How to compare algorithms with the same functionality?

- Time complexity: number of machine operations (e.g., additions)
- Space complexity: amount of memory needed

Before we get into details, the growth of functions ...



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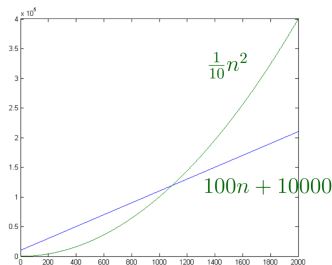
# The Growth of Functions

Which function is “bigger”,  $\frac{1}{10}n^2$  or  $100n + 10000$ ?

It depends on the value of  $n$ .

In Computer Science, we are usually interested in what happens when our problem **input size gets large**.

Notice that when  $n$  is “large enough”,  $\frac{1}{10}n^2$  gets much bigger than  $100n + 10000$  and stays larger.



# The Growth of Functions

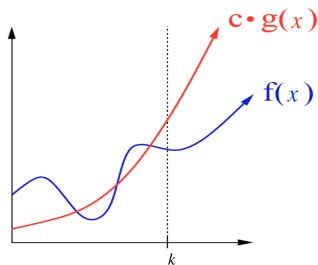
- Big-O notation, e.g.,  $O(n^2)$
- Big-Omega notation, e.g.,  $\Omega(n^2)$
- Big-Theta notation, e.g.,  $\Theta(n^2)$

# Big-O Notation

Let  $f$  and  $g$  be functions from the set of integers or the set of real numbers to the set of real numbers. We say that  $f(x)$  is  $O(g(x))$  if there are constants  $C$  and  $k$  such that

$$|f(x)| \leq C|g(x)|,$$

whenever  $x > k$ . [This is read as “ $f(x)$  is big-oh of  $g(x)$ .”]



## Big-O Notation: Example

Show that  $f(x) = x^2 + 2x + 1$  is  $O(x^2)$ .

**Proof:** We can readily estimate the size of  $f(x)$  when  $x > 1$ :

$$0 \leq x^2 + 2x + 1 \leq x^2 + 2x^2 + x^2 = 4x^2.$$

This is because when  $x > 1$ ,  $x < x^2$  and  $1 < x^2$ . Thus, let  $C = 4$ ,  $k = 1$ :

$$|f(x)| \leq C|x^2|, \text{ whenever } x > k.$$

Hence,  $f(x) = O(x^2)$ .

Note that there are multiple ways for proving this. Alternatively, we can estimate the size of  $f(x)$  when  $x > 2$ :

$$0 \leq x^2 + 2x + 1 \leq x^2 + x^2 + x^2 = 3x^2.$$

It follows that  $C = 3$ ,  $k = 2$ . ...

# Big-O Notation: Example

**Examples:** The following formulas are all  $O(x^2)$ :

- $4x^2$
- $8x^2 + 2x - 3$
- $x^2/5 + \sqrt{x} - \log(x)$

Observe that in the relationship “ $f(x)$  is  $O(x^2)$ ,”  $x^2$  can be replaced by any function with “**larger values**” than  $x^2$ . For example,

- $f(x)$  is  $O(x^3)$
- $f(x)$  is  $O(x^2 + x + 7)$ , ...

When  $f(x)$  is  $O(g(x))$ , and  $h(x)$  is a function that has **larger absolute values** than  $g(x)$  does for **sufficiently large values of  $x$** , it follows that

$$f(x) \text{ is } O(h(x)).$$



# Big-O Estimates for Polynomials

Let  $f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$ , where  $a_0, a_1, \dots, a_n$  are real numbers. Then,  $f(x) = O(x^n)$ .

## Proof:

Assuming  $x > 1$ , we have

$$\begin{aligned} |f(x)| &= |a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0| \\ &\leq |a_n| x^n + |a_{n-1}| x^{n-1} + \dots + |a_1| x + |a_0| \\ &= x^n (|a_n| + |a_{n-1}|/x + \dots + |a_1|/x^{n-1} + |a_0|/x^n) \\ &\leq x^n (|a_n| + |a_{n-1}| + \dots + |a_1| + |a_0|). \end{aligned}$$

The leading term  $a_n x^n$  of a polynomial **dominates** its growth.

# Big-O Estimates for Some Functions

$$1 + 2 + \cdots + n = O(n^2)$$

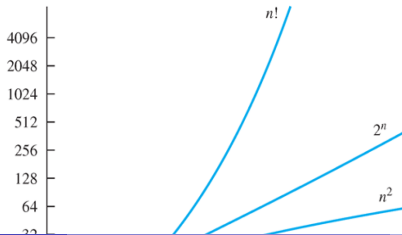
$$n! = O(n^n)$$

$$\log n! = O(n \log n)$$

$$\log_a n = O(n) \text{ for an integer } a \geq 2$$

$$n^a = O(n^b) \text{ for integers } a \leq b$$

$$n^a = O(2^n) \text{ for an integer } a$$



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# Big-O Estimates for Some Functions

Prove  $\log_a n = O(n)$  for an integer  $a \geq 2$ .

**Proof:** We always have  $\log_a n \leq n$  for  $n \geq 1$ . This can be proven using mathematical induction. ...

- $n = 1$ :  $\log_a 1 = 0 < 1$
- Suppose  $\log_a n \leq n$  for  $n > 1$ :

$$\log_a(n+1) \leq \log_a(an) = \log_a n + 1 \leq n + 1$$

# Big-O Estimates for Some Functions

Prove  $n^a = O(2^n)$  for an integer  $a$ .

**Proof:** According to L'Hopital's rule,

$$\lim_{n \rightarrow \infty} \frac{n^a}{2^n} = 0$$

Thus,  $n^a \leq 2^n$  for large enough  $n$ .

Note: If  $f$  and  $g$  are functions such that

$$\lim_{n \rightarrow \infty} \frac{|f(x)|}{|g(x)|} = C < \infty,$$

then  $|f(x)| \leq (C + 1)|g(x)|$  for large enough  $x$ . So  $f(n) = O(g(n))$ . If that limit is  $\infty$ , then  $f(n)$  is not  $O(g(n))$ .

# Combinations of Functions

If  $f_1(x)$  is  $O(g_1(x))$  and  $f_2(x)$  is  $O(g_2(x))$ , then  
 $(f_1 + f_2)(x) = O(\max(|g_1(x)|, |g_2(x)|))$ .

## Proof:

By definition, there exist constants  $C_1, C_2, k_1, k_2$  such that

$|f_1(x)| \leq C_1|g_1(x)|$  when  $x > k_1$  and

$|f_2(x)| \leq C_2|g_2(x)|$  when  $x > k_2$ . Then

$$\begin{aligned} |(f_1 + f_2)(x)| &= |f_1(x) + f_2(x)| \\ &\leq |f_1(x)| + |f_2(x)| \\ &\leq C_1|g_1(x)| + C_2|g_2(x)| \\ &\leq C_1|g(x)| + C_2|g(x)| \\ &= (C_1 + C_2)|g(x)| \\ &= C|g(x)|, \end{aligned}$$

where  $g(x) = \max(|g_1(x)|, |g_2(x)|)$  and  $C = C_1 + C_2$ .

$k = \max\{k_1, k_2\}$ .

# Combinations of Functions

If  $f_1(x)$  is  $O(g_1(x))$  and  $f_2(x)$  is  $O(g_2(x))$  then  $(f_1 f_2)(x) = O(g_1(x)g_2(x))$ .

## Proof:

When  $k > \max(k_1, k_2)$ ,

$$\begin{aligned} |(f_1 f_2)(x)| &= |f_1(x)| |f_2(x)| \\ &\leq C_1 |g_1(x)| C_2 |g_2(x)| \\ &\leq C_1 C_2 |(g_1 g_2)(x)| \\ &\leq C |(g_1 g_2)(x)|, \end{aligned}$$

where  $C = C_1 C_2$ .

# Big-Omega Notation

Let  $f$  and  $g$  be functions from the set of integers or the set of real numbers to the set of real numbers. We say that  $f(x)$  is  $\Omega(g(x))$  if there are positive constants  $C$  and  $k$  such that

$$|f(x)| \geq C|g(x)|$$

whenever  $x > k$ . [This is read as “ $f(x)$  is big-Omega of  $g(x)$ .”]

Big-O gives an **upper bound** on the growth of a function, while Big- $\Omega$  gives a **lower bound**.

Big- $\Omega$  tells us that a function grows **at least** as fast as another.

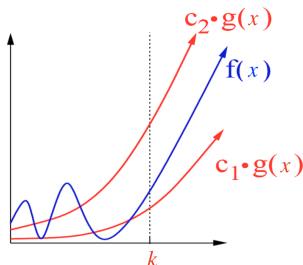
**Note:**  $f(x)$  is  $\Omega(g(x))$  if and only if  $g(x)$  is  $O(f(x))$ .

# Big-Theta Notation (Big-O & Big-Omega)

Let  $f$  and  $g$  be functions from the set of integers or the set of real numbers to the set of real numbers. We say that  $f(x)$  is  $\Theta(g(x))$  if

- $f(x)$  is  $O(g(x))$  and
- $f(x)$  is  $\Omega(g(x))$ .

When  $f(x)$  is  $\Theta(g(x))$ , we say that  $f(x)$  is big-Theta of  $g(x)$ , that  $f(x)$  is of order  $g(x)$ , and that  $f(x)$  and  $g(x)$  are of the same order.





# Big-Theta Notation

**Theorem:** Let  $f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$ , where  $a_0, a_1, \dots, a_n$  are real numbers with  $a_n \neq 0$ . Then  $f(x)$  is of order  $x^n$ .

- $f(x) = O(x^n)$
- $f(x) = \Omega(x^n)$

Note: If  $f$  and  $g$  are functions such that

$$\lim_{n \rightarrow \infty} \frac{|f(x)|}{|g(x)|} = C < \infty,$$

and

$$C \neq 0,$$

then  $f(n) = \Theta(g(n))$ .

# Big-Theta Notation: Examples

$$3n^2 + 4n = \Theta(n) ?$$

$$3n^2 + 4n = \Theta(n^2) ?$$

$$3n^2 + 4n = \Theta(n^3) ?$$

$$n/5 + 10n \log n = \Theta(n^2) ?$$

$$n^2/5 + 10n \log n = \Theta(n \log n) ?$$

$$n^2/5 + 10n \log n = \Theta(n^2) ?$$

$$3n^2 + 4n = \Theta(n) ?$$

No

$$3n^2 + 4n = \Theta(n^2) ?$$

Yes

$$3n^2 + 4n = \Theta(n^3) ?$$

No, but  $O(n^3)$

$$n/5 + 10n \log n = \Theta(n^2) ?$$

No, but  $O(n^2)$

$$n^2/5 + 10n \log n = \Theta(n \log n) ?$$

No

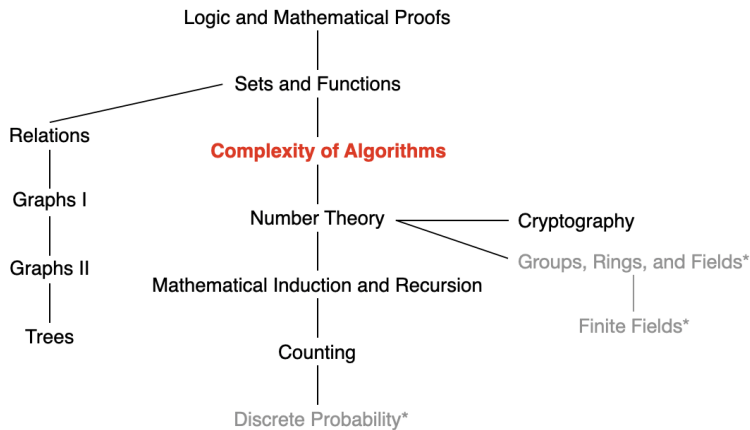
$$n^2/5 + 10n \log n = \Theta(n^2) ?$$

Yes

# The Growth of Functions

- Big-O notation, e.g.,  $O(n^2)$ 
  - ▶ Upper bound
- Big-Omega notation, e.g.,  $\Omega(n^2)$ 
  - ▶ Lower bound
- Big-Theta notation, e.g.,  $\Theta(n^2)$ 
  - ▶ Of the same order

# This Lecture



The growth of functions, **complexity of algorithm**,  
P and NP, ....

# Algorithms

An **algorithm** is a finite sequence of **precise instructions** for performing a computation or for solving a problem.

A **computational problem** is a specification of the desired input-output relationship.

**Example** (Computational Problem and Algorithm):

- Computational Problem: Input  $n$  numbers  $a_1, a_2, \dots, a_n$ ; Output the sum of the  $n$  numbers.
- Algorithm: the following procedures

Step 1: set  $S = 0$

Step 2: for  $i = 1$  to  $n$ , replace  $S$  by  $S + a_i$

Step 3: output  $S$

# Instance

An **instance** of a problem is a realization of **all the inputs** needed to compute a solution to the problem.

**Example:** 8, 3, 6, 7, 1, 2, 9

A **correct algorithm** halts with the **correct output** for every input instance.  
We can then say that the algorithm solves the problem.

# Time and Space Complexity

- Time complexity: The number of machine operations (**addition, multiplication, comparison, replacement**, etc) needed in an algorithm.
- Space complexity: the amount of memory needed.

## Example (Algorithm)

Step 1: set  $S = 0$

Step 2: for  $i = 1$  to  $n$ , replace  $S$  by  $S + a_i$

Step 3: output  $S$

## Time Complexity:

- Steps 1 and 3 take one operation.
- Step 2 takes  $2n$  operations.

Therefore, altogether this algorithm takes  $1 + 2n + 1$  operations. The time complexity is  $O(n)$ .

# Horner's Algorithm and Its Complexity

**Example:** Consider the evaluation of  $f(x) = 1 + 2x + 3x^2 + 4x^3$ . Direct computation takes 3 additions and 6 multiplications.

## Can we do better?

Another way is  $f(x) = 1 + x(2 + x(3 + 4x))$ , which takes 3 additions and 3 multiplications.

**Horner's algorithm** for computing

$f(x) = a_0 + a_1x + \dots + a_{n-1}x^{n-1} + a_nx^n = a_0 + x(a_1 + \dots + x(a_{n-1} + a_nx))$   
at a particular  $x$ :

**Step 1:** set  $S = a_n$

**Step 2:** for  $i = 1$  to  $n$ , replace  $S$  by  $a_{n-i} + Sx$

**Step 3:** output  $S$

The number of operations needed in this algorithm is  $1 + 3n + 1 = 3n + 2$ .  
So the time complexity of this algorithm is  $O(n)$ .

**Note:** Operations: addition, multiplication, comparison, replacement, etc.



# Time Complexity: Example

Determine the time complexity of the following algorithm:

```
for  $i := 1$  to  $n$ 
  for  $j := 1$  to  $n$ 
     $a := 2 * n + i * j$ ;
  end for
end for
```

- Computing  $a := 2 \times n + i \times j$  takes 4 operations (two multiplications, one addition, and one replacement).
- For each  $i$ , it takes  $4n$  operations to complete the second loop.
- Thus, this algorithm takes  $n \times 4n = 4n^2$  operations to complete the two loops. The time complexity of this algorithm is  $O(n^2)$ .

## Time Complexity: Example

Determine the time complexity of the following algorithm:

$S := 0$

for  $i := 1$  to  $n$

  for  $j := 1$  to  $i$

$S := S + i * j;$

  end for

end for

- Computing  $S := S + i \times j$  takes 3 operations.
- For each  $i$ , completing the second loop takes  $3i$  operations.
- Thus, this algorithm takes

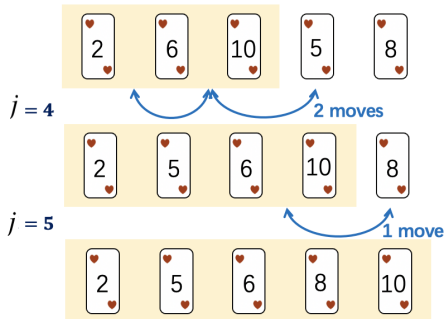
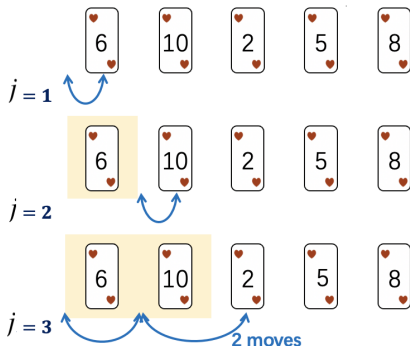
$$1 + \sum_{i=1}^n 3i = 1 + 3 \frac{n(n+1)}{2}$$

So the complexity of this algorithm is  $O(n^2)$ .



# Time Complexity: Example - Insertion Sort

In iteration  $j$ , we move the  $j$ -th element left until its correct place is found among the first  $j$  elements.



Code?

# Time Complexity: Example - Insertion Sort

**Input:**  $A[1 \dots n]$  is an array of numbers

for  $j := 2$  to  $n$

$key = A[j]$ ;

$i = j - 1$ ;

    while  $i \geq 1$  and  $A[i] > key$  do

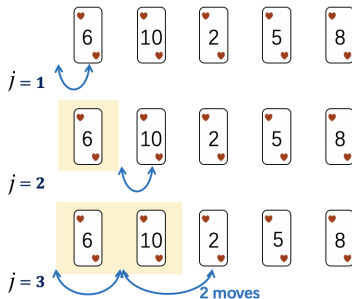
$A[i + 1] = A[i]$ ;

$i --$ ;

    end while

$A[i + 1] = key$ ;

end for



The time complexity depends on the input array  $A[1, \dots, n]$ .

**Consider only the number of comparisons**



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# Three Cases of Analysis: Best-Case

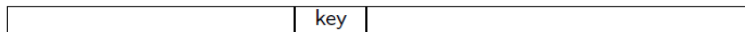
**Best-Case Complexity:** The **smallest** number of operations needed to solve the given problem using this algorithm on **input of specified size**.

**Example:** (Insertion Sort)

$$A[1] \leq A[2] \leq A[3] \leq \cdots \leq A[n]$$

The number of comparisons needed is

$$\underbrace{1 + 1 + 1 + \cdots + 1}_{n-1} = n - 1 = \Theta(n)$$



Sorted

Unsorted

"key" is compared to only the element right before it.

# Three Cases of Analysis: Worst-Case

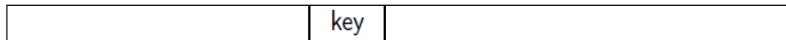
**Worst-Case Complexity:** The **largest** number of operations needed to solve the given problem using this algorithm on **input of specified size**.

**Example:** (Insertion Sort)

$$A[1] \geq A[2] \geq A[3] \geq \dots \geq A[n]$$

The number of comparisons needed is

$$1 + 2 + 3 + \dots + (n - 1) = \frac{n(n-1)}{2} = \Theta(n^2)$$



Sorted

Unsorted

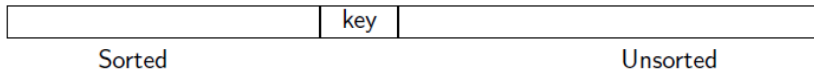
"key" is compared to everything element before it.

# Three Cases of Analysis: Average-Case

**Average-Case Complexity:** The **average number of operations** used to solve the problem **over all possible inputs** of a given size is found in this type of analysis.

**Example:** (Insertion Sort)

$\Theta(n^2)$  assuming that each of the  $n!$  instances are **equally likely**



On average, "key" is compared to half of the elements before it.

- For a particular instance, compute the number of comparisons
- Since we assume equal probability, take the average

Average-case complexity is usually difficult to compute.



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# Three Cases of Analysis: Average-Case

## Inversion

### Definition

An **inversion** in an array of numbers is any ordered pair  $(a[i], a[j])$  having the property that

$$i < j \text{ but } a[i] > a[j]$$

**Example:**  $A = (34, 8, 64, 51, 32, 21)$  has nine inversions:

$(34,8), (34,32), (34,21), (64,51), (64,32), (64,21), (51,32), (51,21), (32,21)$ .

**The number of inversions is exactly the number of swaps in insertion sort.**

- **swapping two adjacent elements** that are out of place **removes exactly one inversion**
- a sorted array has **no inversion**

**The running time of insertion sort is  $O(I + N)$**

- There is  $O(N)$  other work involved in the algorithm.
- $I$  is the number of inversions in the original array.
- Best case: the array in **ascending order**  $\rightarrow$  no inversion  $\rightarrow O(N)$ .



## Average Running Time

Average number of inversions -> Average running time of insertion sort

### Assumption

- There is no duplicate elements.
- At any certain position, each integer appears with equal probability.

### Theorem

The **average number of inversions** in an array of  $N$  distinct integers is  $N(N - 1)/4$ .

# Three Cases of Analysis: Average-Case

## Average Running Time

**Average number of inversions  $\rightarrow$  Average running time of insertion sort**

### Theorem

The **average number of inversions** in an array of  $N$  distinct integers is  $N(N - 1)/4$ .

Proof:

- Consider an array  $A$  and the array in reverse order, denoted by  $A_r$ . For example, if  $A = (34, 8, 64, 51, 32, 21)$ , then  $A_r = (21, 32, 51, 64, 8, 34)$ .
- Consider any ordered pair  $(a[i], a[j])$  with  $i < j$ . This pair is an inversion in either  $A$  and  $A_r$  with equal probability.
- There are a total of  $C(N, 2) = N(N - 1)/2$  such pairs.
- Thus, on average, array  $A$  has  $C(N, 2)/2 = N(N - 1)/4$  inversions.

**Average running time:**  $O(I + N) = O(N^2)$ .

# Some Thoughts on Algorithm Design

**Algorithm Design** is mainly about designing algorithms that have small Big- $O$  running time.

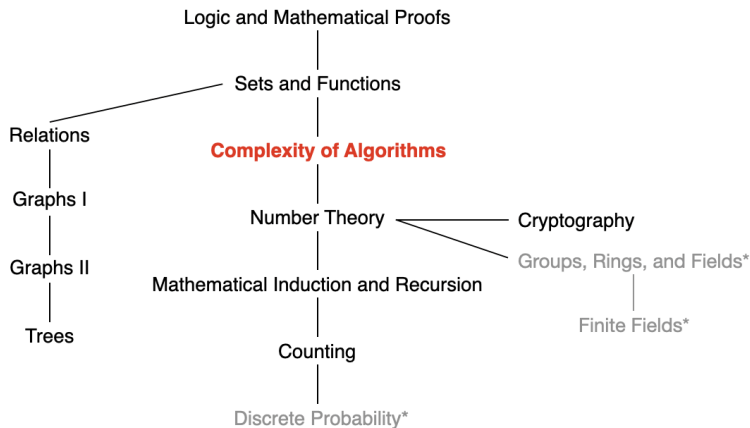
Being able to do good algorithm design lets you identify the hard parts of your problem and deal with them **effectively**.

Too often, programmers try to solve problems using **brute force techniques** and end up with **slow** complicated code!

- The most straightforward manner based on the statement of the problem and the definitions of terms

A few hours of abstract thought devoted to algorithm design could speed up the solution substantially and simplified it!

# This Lecture



The growth of functions, complexity of algorithm,  
**P and NP problem**, ....

# Dealing with Hard Problems

What happens if you **cannot** find an efficient algorithm for a given problem?

Blame yourself.



I couldn't find a polynomial-time algorithm.  
I guess I am too dumb.

Show that **no**-efficient algorithm exists.



# Dealing with Hard Problems

Showing that a problem **has** an efficient algorithm is, **relatively easy**:

- Design such an algorithm.

Proving that **no** efficient algorithm exists for a particular problem is **difficult**:

How can we prove the non-existence of something?

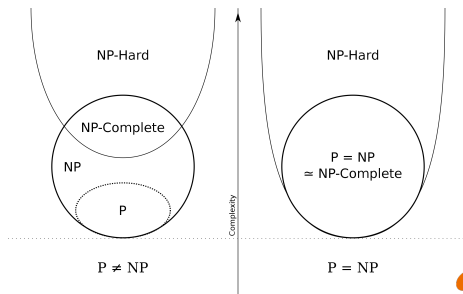
We will now learn about **NP-Complete problems**, which provides us with a way to approach this question.

# NP-Complete

**P:** Problems that are **solvable** using an algorithm with **polynomial worst-case complexity**

**NP:** Problems for which a solution can be **checked** in **polynomial time**.

**NP-Complete:** If **any** of these problems **can** be solved by a polynomial worst-case time algorithm, then **all** problems in the class NP **can** be solved by polynomial worst-case time algorithms.



# NP-Complete

Researchers have spent many years trying to find efficient solutions to these problems but **failed**.

NP-Complete and NP-Hard problems are very likely to be **hard**.

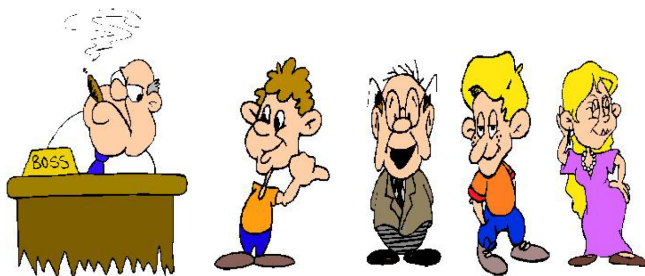
Thus, to proving that no efficient algorithm exists for a particular problem?

**Prove that your problem is NP-Complete or even NP-Hard:**

- Show that your problem can be reduced to a typical (well-known) NP-Complete or NP-Hard problem.



What do you actually do:



I couldn't find a polynomial-time algorithm,  
but neither could all these other smart people!



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