

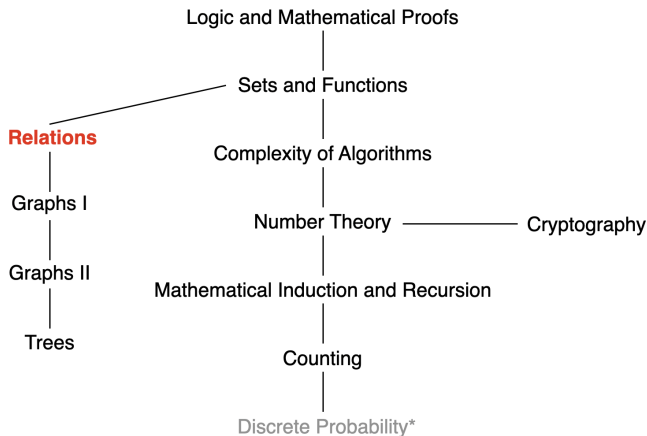
Discrete Mathematics for Computer Science

Lecture 17: Relation

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This Lecture



Relation, n -ary Relations, Representing Relations, Closures of Relations, Relation Equivalence, Partial Ordering,



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The Principle of Well-Ordered Induction

The Principle of Well-Ordered Induction: Suppose that (S, \preccurlyeq) is a **well-ordered set**. Suppose x_0 is the least element of a well ordered set. Then $P(x)$ is true for all $x \in S$, **if**

Basic Step: $P(x_0)$ is true.

Inductive Step: For every $y \in S \setminus \{x_0\}$, if $P(x)$ is true for all $x \in S$ with $x \prec y$, then $P(y)$ is true.

Or equivalently,

Inductive Step: For every $y \in S$, if $P(x)$ is true for all $x \in S$ with $x \prec y$, then $P(y)$ is true.

The Principle of Well-Ordered Induction

The Principle of Well-Ordered Induction: Suppose that (S, \preccurlyeq) is a well-ordered set. Then $P(x)$ is true for all $x \in S$, **if**

Inductive Step: For every $y \in S$, if $P(x)$ is true for all $x \in S$ with $x \prec y$, then $P(y)$ is true.

Proof: Suppose it is not the case that $P(x)$ is true for all $x \in S$. Then there is an element $y \in S$ such that $P(y)$ is false.

Consequently, the set $A = \{x \in S \mid P(x) \text{ is false}\}$ is nonempty. Because S is well ordered, A has a least element a .

By the choice of a as a least element of A , we know that $P(x)$ is true for all $x \in S$ with $x \prec a$. By the inductive step, $P(a)$ is true.

This contradiction shows that $P(x)$ must be true for all $x \in S$.

Questions from Section 5 (Induction)

The Well-Ordering Property: Every nonempty set of nonnegative integers has a least element.

The principle of mathematical induction **follows from** the well-ordering property.

Question from students: Consider the set of **negative integers**. Although it does not have a least element, it has a greatest element. Can we solve it using mathematical induction?

Yes. We can solve it using the principle of well-ordered induction if we can find a relation \preceq such that (S, \preceq) is a well-ordered set.

Questions from Section 5 (Induction)

(i) The principle of mathematical induction, (ii) strong induction, and (iii) well-ordering property are all **equivalent** principles.

That is, **the validity of each** can be proved from **either** of the other two.

- **(i) \rightarrow (ii)**: The inductive hypothesis of a proof by mathematical induction is **part of** the inductive hypothesis in a proof by strong induction.
- **(ii) \rightarrow (iii)** Use strong induction to show that the set of nonnegative integers has a least element.
- **(iii) \rightarrow (i)** The principle of mathematical induction follows from the well-ordering property.

Questions from Section 5 (Induction)

(i) The principle of mathematical induction, (ii) strong induction, and (iii) well-ordering property are all **equivalent** principles.

Recall Well-Ordering Property: Every nonempty subset of the set of nonnegative integers has a least element.

(ii) \rightarrow (iii) Use strong induction to show that the set of nonnegative integers has a least element.

- Suppose the well-ordering property were false; Let S be a nonempty set of nonnegative integers that has no least element
- Let $P(n)$ be the statement " $i \notin S$ for $i = 0, 1, \dots, n$ ".
- **Basic Step:** $P(0)$ is true, because if $0 \in S$, then S has a least element
- **Inductive Step:** Suppose $P(n)$ is true. Then, $0 \notin S, \dots, n \notin S$. Clearly, $n + 1$ cannot be in S , for if it were, it would be the least element. Thus, $P(n + 1)$ is true.
- Thus, by induction, $n \notin S$ for all nonnegative integers n . Thus, $S = \emptyset$.



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Lexicographic Ordering

Definition: Given two posets (A_1, \preceq_1) and (A_2, \preceq_2) , the **lexicographic ordering** on $A_1 \times A_2$ is defined by specifying that (a_1, a_2) is less than (b_1, b_2) , i.e., $(a_1, a_2) \preceq (b_1, b_2)$, either if $a_1 \prec_1 b_1$ or if $a_1 = b_1$ then $a_2 \preceq_2 b_2$.

Example: Consider strings of lowercase English letters. A lexicographic ordering can be defined using the ordering of the letters in the alphabet. This is the same ordering as that used in dictionaries.

- discreet \prec discrete
- discreet \prec discreteness

The Principle of Well-Ordered Induction: Example

Example: Suppose that $a_{m,n}$ is defined recursively for $(m, n) \in \mathbf{N} \times \mathbf{N}$ by $a_{0,0} = 0$ and

$$a_{m,n} = \begin{cases} a_{m-1,n} + 1, & \text{if } n = 0 \text{ and } m > 0, \\ a_{m,n-1} + n, & \text{if } n > 0. \end{cases}$$

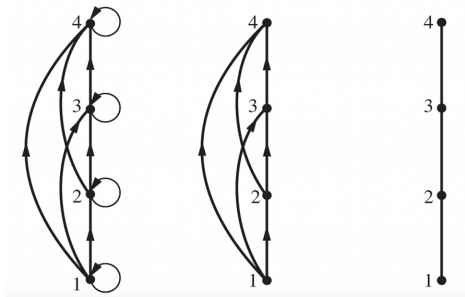
Show that $a_{m,n} = m + n(n+1)/2$ for all $(m, n) \in \mathbf{N} \times \mathbf{N}$.

- **Basic Step:** $a_{0,0} = 0 + 0 \cdot (0+1)/2 = 0$
- **Inductive Step:** Suppose that $a_{m',n'} = m' + n'(n'+1)/2$ whenever $(m', n') \prec (m, n)$. We aim to prove that $a_{m,n} = m + n(n+1)/2$.
 - ▶ $n = 0$, under which $a_{m,n} = a_{m-1,n} + 1$: Since $(m-1, n) \prec (m, n)$, we have $a_{m-1,n} = m-1 + n(n+1)/2$. Thus, $a_{m,n} = m + n(n+1)/2$.
 - ▶ $n > 0$, under which $a_{m,n} = a_{m,n-1} + n$: Since $(m, n-1) \prec (m, n)$, we have $a_{m,n-1} = m + (n-1)(n-1+1)/2$. Thus, $a_{m,n} = m + n(n+1)/2$.



Hasse Diagram

A **Hasse diagram** is a visual representation of a **partial ordering** that **leaves out** edges that must be present because of the reflexive and transitive properties.

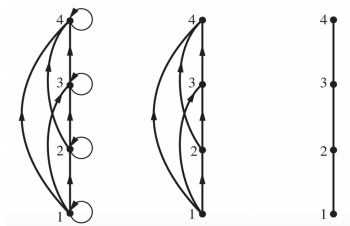


- A partial ordering. The loops are due to the reflexive property.
- The edges that must be present due to the transitive property are deleted.
- The Hasse diagram for the partial ordering (a).

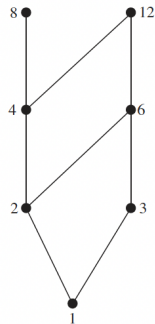
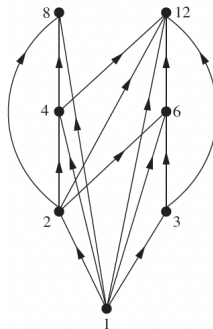
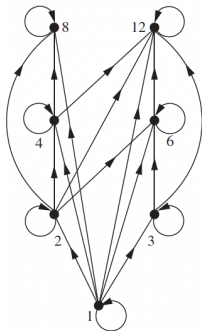
Procedure for Constructing Hasse Diagram

Start with the directed graph of the relation:

- Remove the loops (a, a) present at every vertex due to the reflexive property.
- Remove all edges (x, y) for which there is an element $z \in S$ s.t. $x \prec z$ and $z \prec y$. These are the edges that must be present due to the transitive property.
- Arrange each edge so that its **initial vertex is below the terminal vertex**. Remove all the arrows, because all edges point upwards toward their terminal vertex.



Hasse Diagram Example



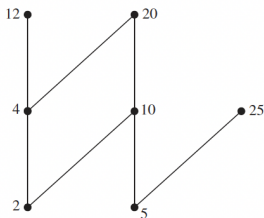
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Maximal and Minimal Elements

Definition: a is a **maximal** (resp. **minimal**) element in poset (S, \preceq) if there is no $b \in S$ such that $a \prec b$ (resp. $b \prec a$).

Example: Which elements of the poset $(\{2, 4, 5, 10, 12, 20, 25\}, |)$ are maximal, and which are minimal?



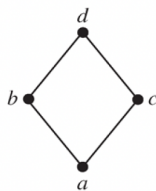
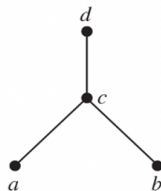
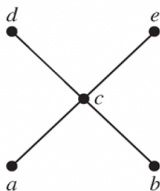
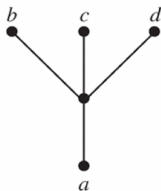
The maximal elements are 12, 20, and 25.

The minimal elements are 2 and 5.

A poset can have **more than one** maximal element and **more than one** minimal element.

Greatest and Least Elements

Definition: a is the **greatest** (resp. **least**) element of the poset (S, \preceq) if $b \preceq a$ (resp. $a \preceq b$) **for all** $b \in S$.



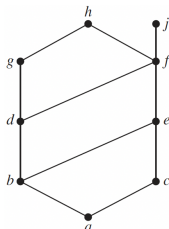
- (a): a least element a , no greatest element
- (b): neither a least nor a greatest element
- (c): no least element., a greatest element d
- (d): a least element a , a greatest element d

Upper and Lower Bound

Definition: Let A be a subset of a poset (S, \preceq) .

- $u \in S$ is called an **upper bound** (resp. lower bound) of A if $a \preceq u$ (resp. $u \preceq a$) **for all** $a \in A$.
- $x \in S$ is called the **least upper bound** (resp. greatest lower bound) of A if x is an upper bound (resp. lower bound) that is **less than any other** upper bounds (resp. lower bounds) of A .

Find the greatest lower bound and the least upper bound of $\{b, d, g\}$, if they exist.



g is the least upper bound, b is the greatest lower bound.



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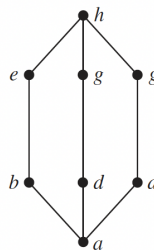
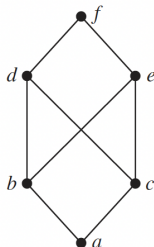
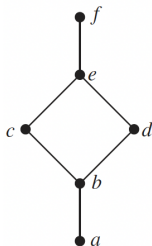
Upper and Lower Bound

Example: Find the greatest lower bound and the least upper bound of the sets $\{3, 9, 12\}$ and $\{1, 2, 4, 5, 10\}$, if they exist, in the poset $(\mathbf{Z}^+, |)$.

- Lower bound of $\{3, 9, 12\}$: 1 and 3; the greatest lower bound: 3.
- Lower bound of $\{1, 2, 4, 5, 10\}$: 1; the greatest lower bound: 1.
- Upper bound of $\{3, 9, 12\}$: multiple of 36; the least upper bound: 36.
- Upper bound of $\{1, 2, 4, 5, 10\}$: multiple of 20; the least upper bound: 20.

Lattices

Definition: A partial ordered set in which **every pair of elements** has **both** a least upper bound and a greatest lower bound is called a **lattice**.



- (a) and (c): lattices
- (b): **not a lattice**, because the elements b and c have **no least upper bound**.

Lattices: Example

Determine whether the posets $(\{1, 2, 3, 4, 5\}, |)$ and $(\{1, 2, 4, 8, 16\}, |)$ are lattices.

Solution: Because 2 and 3 have no upper bounds, they certainly do not have a least upper bound. Hence, the first poset is **not** a lattice.

Every two elements of the second poset have both a least upper bound and a greatest lower bound.

- The least upper bound of two elements in this poset is the larger of the elements
- The greatest lower bound of two elements is the smaller of the elements

Hence, this second poset is a lattice.

Topological Sorting

Motivation: A project is made up of 20 different tasks. Some tasks can be completed only after others have been finished. **How can an order be found for these tasks?**

Topological sorting: Given a partial ordering R , find a total ordering \preceq such that $a \preceq b$ whenever aRb . \preceq is said compatible with R .

Topological Sorting for Finite Posets

Lemma: Every finite nonempty poset (S, \preceq) has at least one minimal element.

ALGORITHM 1 Topological Sorting.

```
procedure topological sort  $((S, \preceq)$ : finite poset)
   $k := 1$ 
  while  $S \neq \emptyset$ 
     $a_k :=$  a minimal element of  $S$  {such an element exists by Lemma 1}
     $S := S - \{a_k\}$ 
     $k := k + 1$ 
  return  $a_1, a_2, \dots, a_n$   $\{a_1, a_2, \dots, a_n$  is a compatible total ordering of  $S\}$ 
```

Topological Sorting for Finite Posets

Find a compatible total ordering for the poset $(\{1, 2, 4, 5, 12, 20\}, |)$.

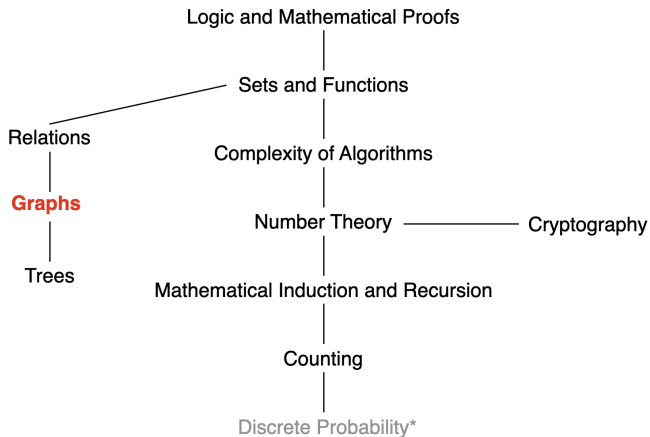
Minimal element chosen: 1	5	2	4	20	12

This produces the total ordering

$$1 \prec 5 \prec 2 \prec 4 \prec 20 \prec 12$$

Recall the Motivation: A project is made up of 20 different tasks. Some tasks can be completed only after others have been finished. **How can an order be found for these tasks?**

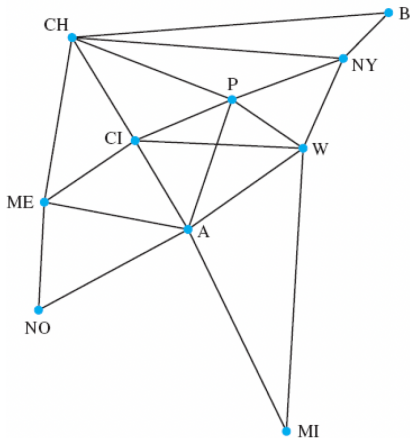
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Example



- What is the minimum number of links to send a message from *B* to *NO*?

3: B - CH - ME - NO

- Which city/cities has/have the most communication links emanating from it/them?

A: 6 links

- What is the total number of communication links?

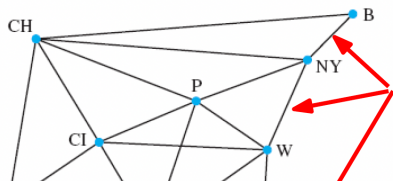
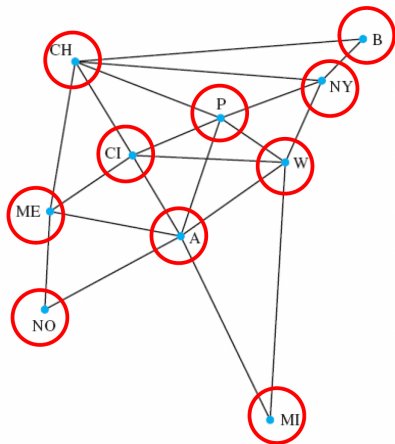
20 links



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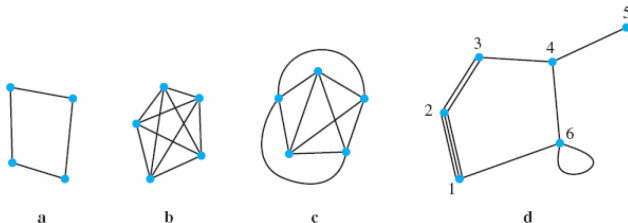
Graph G



- Consists of a set of vertices V , $|V| = n$
- and a set of edges E , $|E| = m$
- Each edge has two endpoints

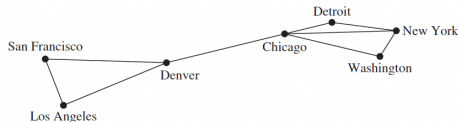
Definition of a Graph

Definition: A graph $G = (V, E)$ consists of a nonempty set V of vertices (or nodes) and a set E of edges. Each edge has either one or two vertices associated with it, called its endpoints. An edge is said to be incident to (or connect) its endpoints.

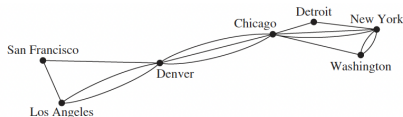


Simple Graph, Multigraph, Pseudograph

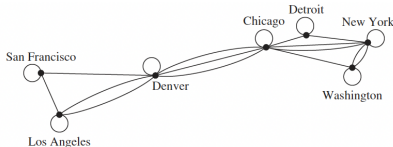
- **simple graph**: A graph in which each edge connects two **different** vertices and where **no** two edges connect the same pair of vertices.



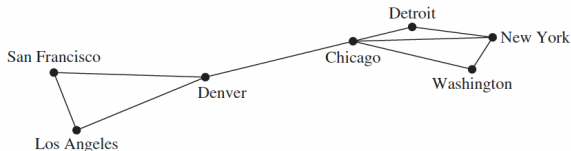
- **Multigraph**: Graphs that may have **multiple edges** connecting the same vertices.



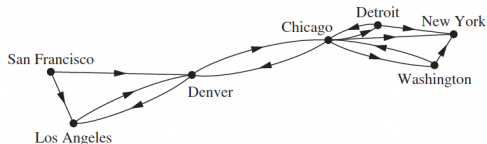
- **Pseudograph**: Graphs that may include **loops**, and possibly multiple edges connecting the same pair of vertices or a vertex to itself.



Directed and Undirected Graph



A **directed graph** (or digraph) (V, E) consists of a nonempty set of vertices V and a set of **directed edges** (or arcs) E . The directed edge associated with the **ordered pair** (u, v) is said to **start** at u and **end** at v .



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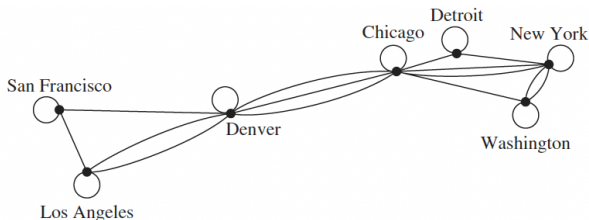
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Graph: Example

- Computer networks
- Social networks
- Communication networks
- Information networks
- Software design
- Transportation networks
- Biological networks

Computer Networks

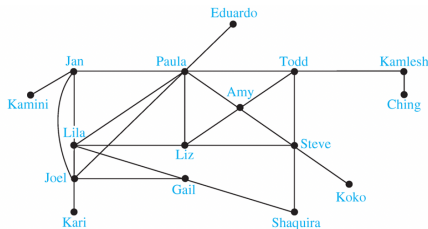
- Vertices: computers
- Edges: connections



Social Networks

- Vertices: individuals
- Edges: relationships

Friendship graphs: **undirected graphs** where two people are connected if they are friends (in the real world, wechat, or Facebook, etc.)



Social Networks

Influence graphs: **directed graphs** where there is an edge from one person to another if the first person can influence the second one.

Collaboration graphs: **undirected graphs** where two people are connected if they collaborate in some way.

- Hollywood graph
- Academic collaboration graph

Undirected Graphs

Definition: Two vertices u, v in an **undirected graph** G are called **adjacent** (or neighbors) in G if there is an edge e between u and v . Such an edge e is called **incident** with the vertices u and v and e is said to connect u and v .

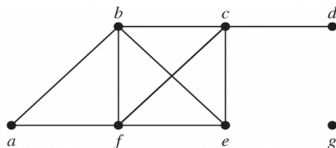
Definition: The set of all neighbors of a vertex v of $G = (V, E)$, denoted by $N(v)$, is called the **neighborhood of v** .

If A is a **subset** of V , we denote by $N(A)$ the set of all vertices in G that are adjacent to **at least one** vertex in A .

Definition: The degree of a vertex in an undirected graph is the **number of edges incident with it**, except that a **loop** at a vertex contributes **two** to the degree of that vertex. The degree of the vertex v is denoted by $\deg(v)$.

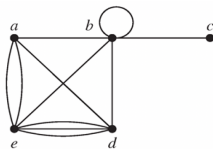
Undirected Graphs: Example

What are the degrees and neighborhoods of the vertices in the graph G ?



$\deg(a) = 2$, $\deg(b) = \deg(c) = \deg(f) = 4$, $\deg(d) = 1$, $\deg(e) = 3$, and $\deg(g) = 0$.

$N(a) = \{b, f\}$, $N(b) = \{a, c, e, f\}$, $N(c) = \{b, d, e, f\}$, $N(d) = \{c\}$, $N(e) = \{b, c, f\}$, $N(f) = \{a, b, c, e\}$, and $N(g) = \emptyset$.



$\deg(a) = 4$, $\deg(b) = \deg(e) = 6$, $\deg(c) = 1$, and $\deg(d) = 5$.
 $N(a) = \{b, d, e\}$, $N(b) = \{a, b, c, d, e\}$, $N(c) = \{b\}$, $N(d) = \{a, b, e\}$,
and $N(e) = \{a, b, d\}$.

Undirected Graphs

Theorem (Handshaking Theorem): If $G = (V, E)$ is an **undirected** graph with m edges, then

$$2m = \sum_{v \in V} \deg(v)$$

(Note that this applies even if multiple edges and loops are present.)

Because each edge contributes two degrees.

Directed Graphs

Definition: An **directed graph** $G = (V, E)$ consists of V , a nonempty set of vertices, and E , a set of **directed** edges.

Each edge is an **ordered pair** of vertices. The directed edge (u, v) is said to start at u and end at v .

Definition: Let (u, v) be an edge in G . Then

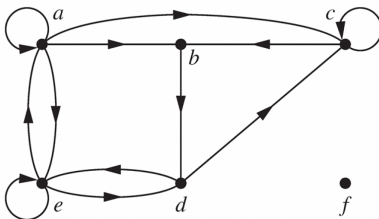
- u is the **initial vertex** of the edge and is **adjacent to** v ,
- and v is the **terminal vertex** of this edge and is **adjacent from** u .

The initial and terminal vertices of a loop are the same.

Directed Graphs

Definition: The **in-degree** of a vertex v , denoted by $\deg^-(v)$, is the number of edges which terminate at v . The **out-degree** of v , denoted by $\deg^+(v)$, is the number of edges with v as their initial vertex.

Note that a loop at a vertex contributes 1 to both the in-degree and the out-degree of the vertex.



The in-degrees are $\deg^-(a) = 2$, $\deg^-(b) = 2$, $\deg^-(c) = 3$, $\deg^-(d) = 2$, $\deg^-(e) = 3$, and $\deg^-(f) = 0$.

The out-degrees are $\deg^+(a) = 4$, $\deg^+(b) = 1$, $\deg^+(c) = 3$, $\deg^+(d) = 2$, $\deg^+(e) = 3$, and $\deg^+(f) = 0$.



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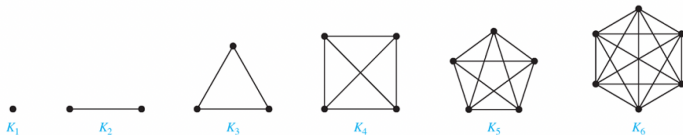
Directed Graphs

Theorem: Let $G = (V, E)$ be a graph with directed edges. Then,

$$|E| = \sum_{v \in V} \deg^-(v) = \sum_{v \in V} \deg^+(v)$$

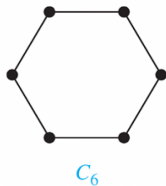
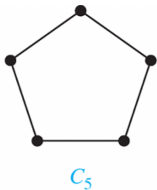
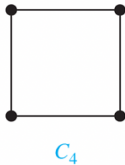
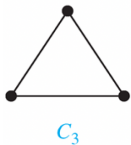
Complete Graphs

A **complete graph** on n vertices, denoted by K_n , is the simple graph that contains exactly one edge between each pair of distinct vertices.



Cycles

A **cycle** C_n for $n \geq 3$ consists of n vertices v_1, v_2, \dots, v_n , and edges $\{v_1, v_2\}, \{v_2, v_3\}, \dots, \{v_{n-1}, v_n\}, \{v_n, v_1\}$.

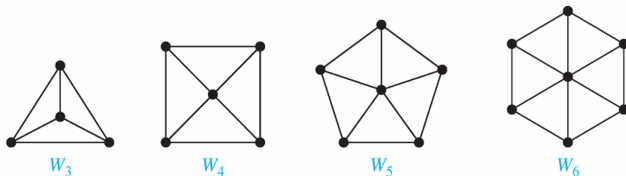


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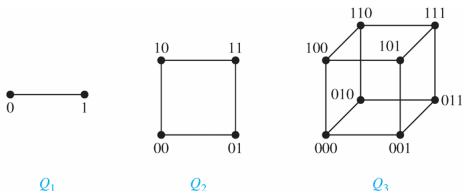
Wheels

A **wheel** W_n is obtained by adding an additional vertex to a cycle C_n .



N -dimensional Hypercube

An n -dimensional hypercube, or n -cube, Q_n is a graph with 2^n vertices representing all bit strings of length n , where there is an edge between two vertices that differ in exactly one bit position.



How many edges? $n2^{n-1}$

Construct the $(n+1)$ -cube Q_{n+1} from the n -cube Q_n by making two copies of Q_n , prefacing the labels on the vertices with a 0 in one copy of Q_n and with a 1 in the other copy of Q_n , and adding edges connecting two vertices that have labels differing only in the first bit.



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