Leon Dinh

Secret Clearance

Location: Orlando, FL
Phone: VOID
Email: VOID
Portfolio: https://kaider.github.io/Portfolio/

Highly motivated professional with over 9 years of Technology / Design experience, looking to obtain a position in which I am given the opportunity to play a direct role in the growth and success of the organization.

Work Experience

Centene Corporation, Remote – *UX designer*   *Sep 2022 – Present*
- Responsible for unifying multiple healthcare products into one central design system.
- Facilitate design critique and review sessions with varying levels of stakeholders.
- Participate in conducting user research, data and analysis.

Huntington Ingalls Industries, Orlando FL – *Product designer*   *Apr 2019 –Sep 2022*
- Design features and interactions for confidential DoD products.
- Create user flows, sitemap, and information architecture to drive scalable design solutions.
- Build, organize, and document modular components into common library for future use.

Corys Thunder, Jacksonville FL – *Multimedia Specialist*   *Sep 2016 – Apr 2019*
- Collaborated with product managers, analysts, testers, engineers, and other designers to prioritize, deliver, and validate new experiences and updates for customers
- Prototyped and developed internal training videos, presentations, and web application.
- Managed and contributed to reusable component-library of design brandings, practices, and guidelines.

Delta V Engineering, Charlotte NC – *Junior Animator*   *Jun 2015 – Sep 2016*
- Drafted schematic drawings for accident reconstruction.
- Responsible for harvesting and repurposing Point cloud data.
- Developed 3D animations in multiple perspectives using Point cloud data and Photogrammetry.

Freelance Web & Graphic Designer, Orlando FL   *Mar 2013 – Present*
- Work as freelance website designer using Wordpress, HTML/CSS/JS and Bootstrap.

Applicable Skills

- **Relevant Softwares**: Figma, Miro, inVision, Confluence, Adobe Creative Suite, Autodesk 3D packages, AutoCAD, Rhino, Solidworks, VS Code, PerForce, Subversion
- **Methodologies**: Graphic Design, Typography, Design Strategy, User Research, User Interviews, Personas, Journey Mapping, Wireframing, Prototyping, UI Design, Mobile Design
- **Engineering**: HTML, CSS, Javascript, Bootstrap, Unreal Engine, Unity3D, Roblox, CryEngine, Python.

Education

UNIVERSITY OF CENTRAL FLORIDA – Certificate of Web Development   *May 2022*

FULL SAIL UNIVERSITY – Bachelor of Science in Computer Animation   *March 2013*