

# Leon Dinh

Secret Clearance

Location: Orlando, FL

Phone: VOID

Email: VOID

Portfolio: <https://kaider.github.io/Portfolio/>

Highly motivated professional with over 9 years of Technology / Design experience, looking to obtain a position in which I am given the opportunity to play a direct role in the growth and success of the organization.

## Work Experience

---

**Centene Corporation, Remote – UX designer**

*Sep 2022 – Present*

- Responsible for unifying multiple healthcare products into one central design system.
- Facilitate design critique and review sessions with varying levels of stakeholders.
- Conducted user research, created wireframes and interactive prototypes for testing and validations.

**Huntington Ingalls Industries, Orlando FL – Product designer**

*Apr 2019 – Sep 2022*

- Design features and interactions for confidential DoD products.
- Create user flows, sitemap, and information architecture to drive scalable design solutions.
- Build, organize, and document modular components into common library for future use.

**Corys Thunder, Jacksonville FL – Multimedia Specialist**

*Sep 2016 – Apr 2019*

- Collaborated with product managers, analysts, testers, engineers, and other designers to prioritize, deliver, and validate new experiences and updates for customers
- Prototyped and developed internal training videos, presentations, and web application.
- Managed and contributed to reusable component-library of design brandings, practices, and guidelines.

**Delta V Engineering, Charlotte NC – Junior Animator**

*Jun 2015 – Sep 2016*

- Drafted schematic drawings for accident reconstruction.
- Responsible for harvesting and repurposing Point cloud data.
- Developed 3D animations in multiple perspectives using Point cloud data and Photogrammetry.

**Freelance Web & Graphic Designer, Orlando FL**

*Mar 2013 – Present*

- Work as freelance website designer using Wordpress, HTML/CSS/JS and Bootstrap.

## Applicable Skills

---

- **Relevant Softwares:** Figma, Miro, inVision, Confluence, Adobe Creative Suite, Autodesk 3D packages, AutoCAD, Rhino, Solidworks, VS Code, PerForce, Subversion
- **Methodologies:** Graphic Design, Typography, Design Strategy, User Research, User Interviews, Personas, Journey Mapping, Wireframing, Prototyping, UI Design, Mobile Design
- **Engineering:** HTML, CSS, Javascript, Bootstrap, Unreal Engine, Unity3D, Roblox, CryEngine, Python.

## Education

---

**UNIVERSITY OF CENTRAL FLORIDA – Certificate of Web Development**

*May 2022*

**FULL SAIL UNIVERSITY – Bachelor of Science in Computer Animation**

*March 2013*