

Schedule primitives used in various hardware backends	CPU Schedule	GPU Schedule	Accel. Schedule
[Halide] Loop Transformations	✓	✓	✓
[Halide] Thread Binding	✓	✓	✓
[Halide] Compute Locality	✓	✓	✓
[TVM] Special Memory Scope		✓	✓
[TVM] Tensorization	✓	✓	✓
[TVM] Latency Hiding			✓