

Kai Smith - Software Engineer

SKILLS

- Languages & Frameworks: JavaScript, React, Node, LiquidJS, HTML, CSS, Bootstrap, Python
- Management & Deployment: Git, GitHub
- Databases: SQL, MongoDB

EXPERIENCE

General Assembly, Remote – Software Engineering Immersive Student

FEB 2022 – MAY 2022

- ➔ 12-week, 500+ hour training program focused in Git/Github, HTML, CSS, JavaScript, Node, MongoDB, SQL, Python, etc. showcased in projects below:
- Project 1 – Vanilla JavaScript & DOM manipulation – *What the Truck*
 - This game was built to replicate the classic board game, “Traffic Jam”
 - Game board/pieces are displayed via HTML/CSS and create user interactivity via JavaScript
 - Pieces feature the drag/drop method for a more animated visual effect
 - The game incorporates methods to register and display a “win”, track number of moves, and a reset to start at a fresh board
- Project 2 – Full Stack Node app – *Fantasy Dragball*
 - This game is a rendition of “Fantasy Football”, utilizing drag queens as “players”
 - Data to index the view of the queen is fetched via Axios from a public API
 - User authentication was implemented to limit functionality to “logged in” users and channel the data storage appropriately
 - The app utilizes 2 models (“Favorited list” and “Team list”), to push and interact with data into the local DB (mongodb)
 - The ability to view stats of a queen, save/remove them to your favorites or draft up to your team demonstrates RESTful routes – GET, POST, PUT & DELETE routes
 - The front end information is rendered through LiquidJS files
- Project 3 – Full Stack React/Node app – *GhostBustr*
 - This full-stack application brings the experience to the user to be able to view an index of haunted destinations, with the ability to log visits to each, recording your experience, date of travel, and rate the scare factor
 - The front end of this app utilizes React, with a Node structured back-end, storing data with mongoDb (MERN)
 - Having sign-up, login, sign-out credentialing enhanced the authentication and user ability to store personalized data
 - The data is rendered through seeded data, and creates multiple models (“destinations”, “visits”) with subdocuments (“scareRatings”) with CRUD functionality
 - Within this project, I worked cohesively with a team of 3 for development
 - Role: my focus was primarily on back-end development and the interactivity with the front-end

- I was also the primary communicator throughout the project, utilizing Slack, Github, and personal Zoom meetings to cohesively be goal setting and updating our app
- Project 4 – Full Stack React/Node app – *Check My Fit*
 - This full-stack application replicates that of most social media sites; allowing a user to have a login to be able to upload outfits, edit/delete their outfits, categorize their outfits, see other user outfits, rate outfits as “hot” or “not”, and leave comments
 - The data is stored within a database (MongoDB), featuring several collections, and subdocuments, relating on many-to-one and many-to-many relationship
 - The front end design in ReactJS was enhanced through using Bootstrap
 - Worked cohesively in a pair for development
 - Role: my primary role was to create/test the back-end routes, deploy routes to the front end, as well as add in logic for conditionals in display
 - Team lead for goal setting/tracking, communication, and deployment

CHG-CompHealth, Remote & SLC, UT – Client/Provider Rep

FEB 2020 – NOV 2021

- Completed 250+ outbound calls a week to establish new contracted clients and providers.
- High conversion of leads to placement through qualification, communication, & setting expectations
- Regular marketing and sourcing of candidates through 3rd party resources, such as LinkedIn.
- Regular communication within the team to be knowledgeable of the health system demands and availability of providers to provide ideal placement.

Profile by Sanford, TN/SD/UT – Store Operations Manager

NOV 2017 – FEB 2020

- Enhanced marketing through participation and organization of networking events, tracking ROI of events to prioritize future engagements, and created monthly new articles and collateral to publish to potential and existing clients/business partnerships.
- Provided effective coaching to members to support them through lifestyle changes through utilization of given tools and tracking and personal development courses (EQ training, growth mindset, leadership, etc)
- cultivated team development through staff education implementation & regularly scheduled one-on-one's to allow for feedback/assessment.
- High emphasis on KPI tracking and stats to track revenue/sales, set short/long-term goals, and control the flow of inventory.

Performance Training, Inc. Knoxville, TN – Program Manager/Personal Trainer

MAY 2015 – NOV 2017

- Assisted with the development and deployment of pilot group and further groups for a comprehensive, 9 month corporate wellness program.
- Designed and implemented education material to develop competency and autonomy in personal health
- Screened and managed groups of 20+ members.
- Regular assessment and feedback from members and clients taken to track the non-quantifiable data and make edits as needed.

EDUCATION

General Assembly – *Software Engineer*

FEB 2022 – MAY 2022, Remote

University of North Florida – *BS. Exercise Physiology*

2012 – 2015, Jacksonville, FL

Graduated with honors[3.9 GPA]