Kai Huang

(510) 780-6953 • kaihuang@ucsc.edu • kaihuang97.github.io

ACADEMICS

University of California, Santa Cruz

Santa Cruz, CA

BS Computer Engineering

September 2015 – June 2019 (expected)

· University GPA: 3.9/4.0

Relevant Coursework

- Data Structures and Algorithms
- · System Logic Design
- · Computer Architecture, Analysis of MIPS ISA and RISC Paradigm
- · Computer System and Assembly Language
- · Discrete Mathematics, Linear Algebra, Differential Equations and Stochastic Analysis
- · Computer Networking, Routing Algorithms, Packet Tracing and Network Security
- · Elementary Mechanics, Wave, Optics, Fluids, Electricity and Magnetism

EXPERIENCE

Play-Well TEKnologies

Piedmont, CA

Assistant Instructor

June 2015 – September 2015

- · Instructed robotic engineering concepts through Legos to children in primary school
- Explored basic computer programming concepts using NXT 2.0 and EV3 software

Play-Well TEKnologies

San Anselmo, CA

Marketing Intern

June 2015 – September 2015

- Focused in data entry utilizing spreadsheets
- · Attended weekly meetings regarding marketing research and advertising

LEADERSHIP

Kuya-Ate Mentorship Program

Santa Cruz, CA

Co-Coordinator/Financial Representative

July 2017 - present

- \cdot Cater to a community of 300+ utilizing a needs assessment to program and facilitate effective workshops and panels
- \cdot Reserve venues, fulfill purchase order forms and event proposals, update monthly budget funding

TECHNICAL SKILLS

Strong:

· Java, C, HTML, CSS, JavaScript, Git, UNIX

Working Knowledge:

· C++, Python, MATLAB, Octave, Verilog, Assembly Language (MIPS, LC-3)