

The Spotify API has been integrated and we have some cute cat image assets! Right now, the console is simply printing the response Spotify gives when we request a specific playlist ID. This gives us a playlist type object which includes a list of song objects. From here, we're going to want to take the length of the list returned in order to generate a random number within that range. Then we can use the random number to select a song from the playlist and grab some of the data included in the song object, such as song title, artist name, album art, and 30-second preview.

So far I've had a bit of trouble determining the best way to write modular code without putting important variables out of scope. I think I may have to create a separate jsx file for the random song generator, but I'm not sure. I also am not entirely sure how to get the site running locally on my computer, so I've just been making changes without any debugging... it will be interesting to see how that turned out. Before the end of class today I will definitely make sure I've got that figured out.