

### ISTA 421 + INFO 521 Machine Learning

### **Probability Review**

#### **Clay Morrison**

claytonm@email.arizona.edu Harvill 437A, 621-6609

10 September 2018 X

1

# References for probability

#### Recommend:

(Ivl 1) Doing Bayesian Data Analysis (DBDA)

Ch 2, 4, 5

(IvI 2) First Course in Machine Learning (FCML)

Ch 2.2 (foundations),

Ch 2.3 (Discrete),

Ch 2.4-2.5 (Continuous)

Ch 2.6-2.7 (Expectation and Maximum Likelihood)

Ch 3 (Bayesian)

(Ivl 3) Pattern Recognition and Machine Learning (PRML)

Ch 1.2 (foundations),

Ch 2.1-2.2 (Discrete),

Ch 2.3 (Continuous)

Google (and WikiPedia) for unfamiliar terms and alternative explanations.

2

2

# Wisdom from tea dipper handle



**Probability semantics** 

Two broad interpretations of probability (variants exist for both)

- 1) Representation of expected frequency ("frequentist")
- 2) Degree of belief ("Bayesian")

There is a 20% chance of rain tomorrow.

Χ

3



# Basic terminology and rules

#### **Sample Space** of *outcomes* (often denoted by $\Omega$ )

{H, T} An outcome is just ONE element of the sample space A "generic" outcome is often denoted by  $\omega$  and we can say things like, e.g., "for each  $\omega \in \Omega$ ..."

5



# Basic terminology and rules

#### **Sample Space** of *outcomes* (often denoted by $\Omega$ )

{H, T} An outcome is just ONE element of the sample space A "generic" outcome is often denoted by  $\omega$  and we can say things like, e.g., "for each  $\omega \in \Omega$ ..."

**Event** (subset of  $\Omega$ ) ...does or does not contain (is true or false for) a particular outcome odd  $\{1, 3, 5\}$ , even  $\{2, 4, 6\}$ , prime  $\{2, 3, 5\}$ 

Χ

Х

6



### Basic terminology and rules

#### **Sample Space** of *outcomes* (often denoted by $\Omega$ )

{H, T} An outcome is just ONE element of the sample space A "generic" outcome is often denoted by  $\omega$  and we can say things like, e.g., "for each  $\omega \in \Omega$ ..."

**Event** (subset of  $\Omega$ ) ...does or does not contain (is true or false for) a particular outcome odd  $\{1, 3, 5\}$ , even  $\{2, 4, 6\}$ , prime  $\{2, 3, 5\}$ 

#### Semantics of Set Operations

Equivalence between "set" and "proposition" representations.

- 1. Set *E*: outcomes s.t. proposition *E* is true.
- 2. Union,  $E \cup F$ : logical OR between propositions E and F.
- 3. Intersection,  $E \cap F$ : logical AND
- 4. Complement, E<sup>C</sup>: logical negation





### Basic terminology and rules

#### **Sample Space** of *outcomes* (often denoted by $\Omega$ )

{H, T} An outcome is just ONE element of the sample space A "generic" outcome is often denoted by  $\omega$  and we can say things like, e.g., "for each  $\omega \in \Omega$ ..."

**Event** (subset of  $\Omega$ ) ...does or does not contain (is true or false for) a particular outcome odd  $\{1, 3, 5\}$ , even  $\{2, 4, 6\}$ , prime  $\{2, 3, 5\}$ 

# Denote the **collection of measurable events** (ones we want to assign probabilities to) by S. S must include $\varnothing$ and $\Omega$

These special events represent the cases where "nothing" among all the choices happens (impossible), and "something" happens (certain).

**Reason for being technical**: It is important to be tuned into **what** a particular probability is **about** (precisely!).

Х

7



### Basic terminology and rules

#### **Sample Space** of *outcomes* (often denoted by $\Omega$ )

{H, T} An outcome is just ONE element of the sample space A "generic" outcome is often denoted by  $\omega$  and we can say things like, e.g., "for each  $\omega \in \Omega$ ..."

**Event** (subset of  $\Omega$ ) ...does or does not contain (is true or false for) a particular outcome odd  $\{1, 3, 5\}$ , even  $\{2, 4, 6\}$ , prime  $\{2, 3, 5\}$ 

#### Denote the collection of measurable events

(ones we want to assign probabilities to) by S.

S must include  $\varnothing$  and  $\Omega$ 

...aka:  $\sigma$ -algebra

S is *closed* under set operations

 $\alpha, \beta \in S \Rightarrow \alpha \cup \beta \in S$ ,  $\alpha \cap \beta \in S$ ,  $\alpha^c = \Omega - \alpha \in S$ , etc.

**Translation**: We need to be able to deal with concepts such as "either A or B" happens, or "both A and B" happen.

E.g., I'll accept either an even or prime number

E.g., If I roll a 3, it is both odd and prime

## Basic terminology and rules

#### Probability Space

A **probability space** is a sample space  $\Omega$  augmented with a function, P, that assigns a **probability** to each event,  $E \subset S$ .

#### Kolmogorov Axioms

- 1.  $0 \le P(E) \le 1$  for all  $E \subset S$ .
- 2.  $P(\Omega) = 1$ .
- 3. If  $E \cap F = \emptyset$  then  $P(E \cup F) = P(E) + P(F)$ .

### Important Consequences

- 1.  $P(\emptyset) = 0$ .
- 2.  $P(E^{C}) = 1 P(E)$
- 3. In general,  $P(E \cup F) = P(E) + P(F) P(E \cap F)$ .



### **Random Variables**

#### Random variables

Defined by functions mapping outcomes ( $\omega$ ) to values

A random variable is a way of reporting an attribute of an outcome Typically r.v. are denoted by uppercase letters (e.g., X) Generic values are corresponding lower case letters (e.g., x) Shorthand: P(x) = P(X=x) Value "type" is arbitrary (typically categorical or real)

#### Example (from K&F)

Outcomes are student grades (A,B,C) Random variable G=f<sub>GRADE</sub>(student)

$$P('A') = P(G = 'A') = P(\{w \in \Omega : f_{GRADE}(w) = 'A'\})$$

We sometimes use sets, but usually R.Vs.:  $P(A \cap B \cap C) \equiv P(A, B, C)$ 



### **Random Variables**

#### Random Variable

- ▶ Formally, a **random variable** is a function, X that assigns a number to each outcome in S (e.g., dead  $\rightarrow$  0, alive  $\rightarrow$  1).
- ► Key consequence: a random variable divides the sample space into **equivalence classes**: sets of outcomes that share some property (differ only in ways irrelevant to *X*)

#### Example

- ▶ Let S = all sequences of 3 coin tosses.
- ▶ We can define a r.v. *X* that counts number of heads.
- ► Then *HHT* and *HTH* are equivalent in the eyes of *X*:

$$X(HHT) = X(HTH) = 2$$

X



### **Random Variables**

Distribution of a Random Variable

- ► The expression P(X = x) refers to the probability of the event  $E = \{\omega \in S : X(\omega) = x\}$ .
- ► Sometimes we can obtain it by breaking it down into simpler, mutually exclusive events and adding their probabilities (Kolmogorov axiom 3)

#### Example

- ightharpoonup S = all sequences of 3 coin tosses.
- ►  $X(\omega) = \#$  of heads in  $\omega$ .

$$\{X = 2\} = \{HHT\} \cup \{HTH\} \cup \{THH\}$$

$$P(X = 2) = P(HHT) + P(HTH) + P(THH)$$

$$= \frac{1}{8} + \frac{1}{8} + \frac{1}{8}$$

Χ



### **Random Variables**

Distribution of a Random Variable

- ► Similarly, P(X < x) is the probability of the event  $E = \{\omega \in S : X(\omega) < x\}.$
- ► Can sometimes obtain it the same way as we did above.

#### Example

- ightharpoonup S =all sequences of 3 coin tosses.
- ►  $X(\omega) = \#$  of heads in  $\omega$ .

$$\{X < 2\} = \{TTT\} \cup \{TTH\} \cup \{THT\} \cup \{HTT\}$$

$$P(X < 2) = P(TTT) + P(TTH) + P(THT) + P(HTT)$$

$$= \frac{1}{8} + \frac{1}{8} + \frac{1}{8} + \frac{1}{8}$$



### **Random Variables**

Distribution of a Random Variable

#### Example, continued

▶ Notice that in this example we could also have written

$$\{X < 2\} = \{X = 0\} \cup \{X = 1\}$$
$$P(X < 2) = P(X = 0) + P(X = 1)$$

which is useful if we have already calculated P(X = x) for each value of x.

► This always works if *X* is always an integer.

Χ

# **Joint Probability**

#### **Joint Probability**

- ▶ We have already seen the concept of *intersecting events*:  $A \cap B$  is the event that occurs when *both* A and B are true at the same time.
- ▶  $P(A \cap B)$  is called the **joint probability** of *A* and *B*.
- ▶ If *A* is  $\{X = x\}$  and *B* is  $\{Y = y\}$ , then  $A \cap B$  means X = x and Y = y at the same time.
- ▶ If *X* and *Y* are discrete, P(X = x, Y = y), for different combinations of *x* and *y*, characterize the **joint distribution** of *X* and *Y*.

We write 
$$P(x, y)$$
 for  $P(\{w \in \Omega : X(w) = x \text{ and } Y(w) = y\})$ 

Alternatively, 
$$P((X = x) \cap (Y = y))$$

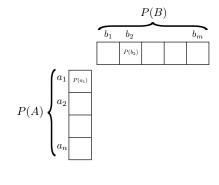
Note that the comma in the usual form, P(x,y), is read as "and". Here events are being defined by assignments of random variables

# **Joint Probability**

$$P(A) \begin{cases} a_1 \\ a_2 \\ a_n \end{cases}$$

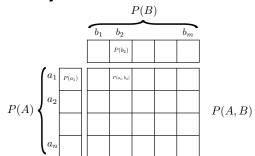
Χ

# **Joint Probability**



# **Joint Probability**

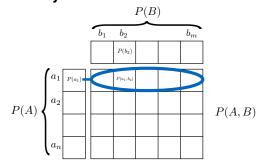
### **Joint Probability**



Х

# **Joint Probability**

#### **Joint Probability**



$$\textbf{Marginalization:} \ \ P(A) = \sum_{b \in B} P(A,B) \quad \textbf{*}$$

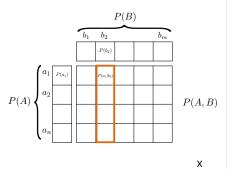
Formulas that you should be comfortable with are marked by \*.

# **Conditional Probability**

"probability in context"

Conditional probability (definition)

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$



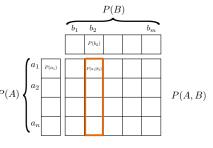
**Conditional Probability** 

"probability in context"

Conditional probability (definition)

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

Example: what is the probability that you roll 2 (on a six sided die), given that you know you have rolled a prime number?



# Conditional probability from constraints on belief update

- Conditional probability can be viewed as following from reasonable constraints on updating beliefs given evidence (Darwiche 2009, p.31).
- Think in terms of updating beliefs from joint probability, where you know evidence, β, is true:
  - 1. All worlds where evidence is true should have probability that sums to 1 (across worlds):  $\sum_{\omega=\beta} P(\omega|\beta) = 1$
  - 2. All worlds where evidence is false should have probability 0 (they aren't possible):  $P(\omega|\beta)=0 \ \ \forall \omega \ P(\omega)=0$
  - 3. For all pairs of world in which evidence is true (and where the probabilities of those worlds are > 0), the ratios of the probabilities of the pair should be the same before as after:  $\frac{P(\omega)}{P(\omega')} = \frac{P(\omega|\beta)}{P(\omega'|\beta)}, \ \, \forall \omega, \omega' \models \beta, P(\omega) > 0, P(\omega') > 0$
- These three constraints leave us with only one option for the new beliefs in the worlds that satisfy the evidence β:

 $P(\omega|\beta) = \frac{P(\omega)}{P(\beta)} \ \forall \omega \models \beta$ 

### **Product Rule**

"probability in context"

Conditional probability (definition)

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

Applying a bit of algebra,

$$P(A \cap B) = P(B)P(A|B)$$

## **Chain (Product) Rule**

"probability in context"

**Conditional probability** (definition)

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

Applying a bit of algebra,

$$P(A \cap B) = P(B)P(A|B)$$

In general, we have the chain (product) rule:

$$\begin{split} & \text{Product} & P\left(A_{1} \cap A_{2}\right) = P(A_{1})P(A_{2} \left| A_{1}\right) \\ & \text{Chain} & P\left(A_{1} \cap A_{2} \cap \ .... \ A_{N}\right) = P(A_{1})P(A_{2} \left| A_{1}\right)P(A_{3} \left| A_{1} \cap A_{2}\right) \ .... \ P(A_{N} \left| A_{1} \cap A_{2} \cap \ .... \ A_{N-1}\right) \end{split}$$

Χ

# **Bayes Rule**

Going back to the definition of conditional probability

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

Applying a little bit more algebra,

$$P(A \cap B) = P(A)P(B|A)$$
and 
$$P(A \cap B) = P(B)P(A|B)$$
and thus 
$$P(B)P(A|B) = P(A)P(B|A)$$
and we get 
$$P(A|B) = \frac{P(A)P(B|A)}{P(B)}$$

Bayes rule \*

# **Bayes Rule**

Going back to the definition of conditional probability

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

Applying a little bit more algebra,

$$P(A \cap B) = P(A)P(B|A)$$
and 
$$P(A \cap B) = P(B)P(A|B)$$
and thus 
$$P(B)P(A|B) = P(A)P(B|A)$$

and we get 
$$P(A|B) = \frac{P(A)P(B|A)}{P(B)}$$

**Pro tip!**: Common to represent denominator as marginalization of numerator:

$$P(B) = \sum_{a \in A} P(A, B)$$
$$= \sum_{a \in A} P(A)P(B|A)$$

Bayes rule \*

Χ

• STOP HERE — better to move to ML-lec-07, which is more consistent...

### **Expectation**

The **expected value** of a function of a random variable *X* that is distributed according to P(X) is:

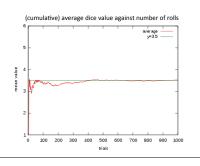
$$\mathbf{E}_{P(x)} \left\{ f(X) \right\} = \sum_{x} f(x) P(x)$$

The expected value of a (function of a) random variable is the **weighted (by probability) average** of all possible values of that variable (through that function).

The expected value of the random variable X itself: the **mean** 

$$\mathbf{E}_{P(x)}\left\{X\right\} = \sum_{x} x P(x)$$

What is the relationship of the arithmetic mean to the expected value?  $= \frac{1}{N} \sum_{i=1}^{N} x_i$ 



## **Expectation**

$$\mathbf{E}_{P(x)} \left\{ f(X) \right\} = \sum_{x} f(x) P(x)$$

The expectation of the value of *X* if *X* is a fair die:

$$\mathbf{E}_{P(x)}\{X\} = \sum_{x} x \frac{1}{6} = \frac{1}{6} + \frac{2}{6} + \dots + \frac{6}{6} = \frac{21}{6} = (3.5)^2 = 12.25$$