



EduCraft: **AI AND ART**

Kai Cheng 鄭守開 (Cornell University)

Tiffany Hsiao 蕭伊婷 (University of Michigan)

James Chuo 卓冠廷 (National Cheng Kung University)

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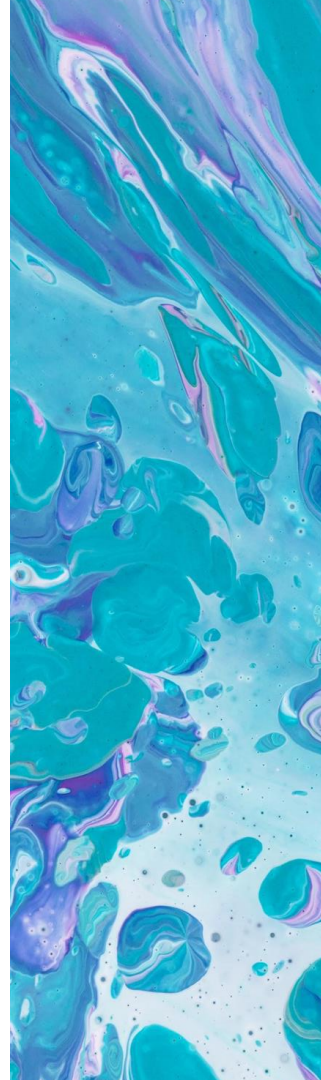
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- Business model
- Demo

03 Technique & Workflow

- Data Aquisition & Preprocess
- Modelling
- Production

04 Technology Feasability

- Future Application
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01 Introduction

User Story



Shi-Hua (世華) is a museum exhibition organizer at NPM (國立故宮博物院).

She has to:



propose 2~4 exhibitions
projects every year.



work on her own
research topic.



impossible to be
familiar with all artworks



**There are more Curators like
Shi-Hua (世華)...**



HOLDING AN EXHIBITION IS TIME CONSUMING...

Idea Generation

Staffing Exhibition Projects

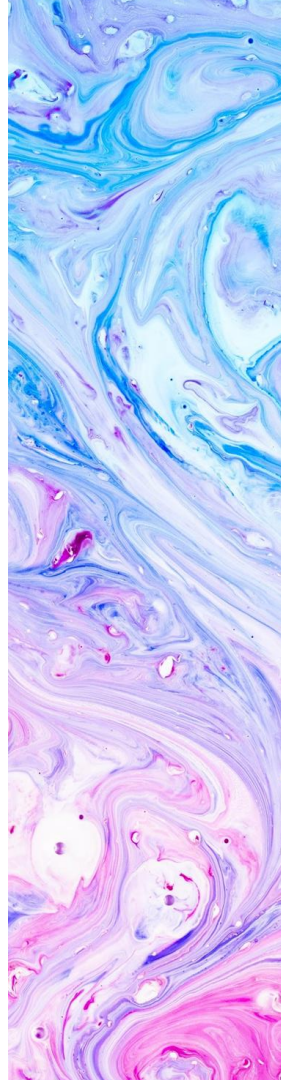
Overall Organization Exhibition Selection Criteria
and Approval Process Project
Management

70% Time



CASE STUDY-NPM(故宫)

- The NPM has nearly **700,000** artifacts.
- With a collection of this size, only **1%** of the collection is exhibited at any given time.
- **Impossible** to be familiar with every art crafts in anyone's lifetime.
- An exhibition is planned about **1~2 years** earlier.
- A researcher usually has to deal with **1~2 exhibition** planning simultaneously, except special exhibition and collaboration.
- **Not familiar** with all exhibition topic/artcrafts.



藏品數量-故宮博物院案例

INFLUENCE OF ART

6.9%

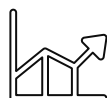
瓷器

Venus has a beautiful name

10%

清宮檔案文獻

It's the closest planet to the Sun



30.3%

善本書籍

Despite being red, Mars is cold

30%

玉器

It's the biggest planet of them all

3.7%

其他

02 Problem & Solution

Target Audience and their Problems • Our Solution



Target Audience and their Problems

- Target Audience
 - Curators (museum exhibition organizer)
- Problem
 - No time to glance through every artworks
 - Similar artworks recommendation?
 - Might not be familiar with every artworks
 - A technology that recognise its chronology according to artstyle



Solution: EduCraft





Demo Time

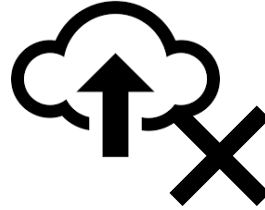
Please look at my phone :)

AI ANDART

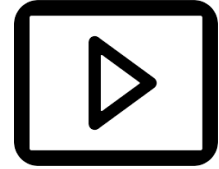
Business Model



EduCraft Free Trial



Limited data upload



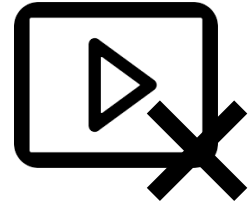
Commercial Ads



EduCraft premium



Unlimited data upload



NO commercial Ads

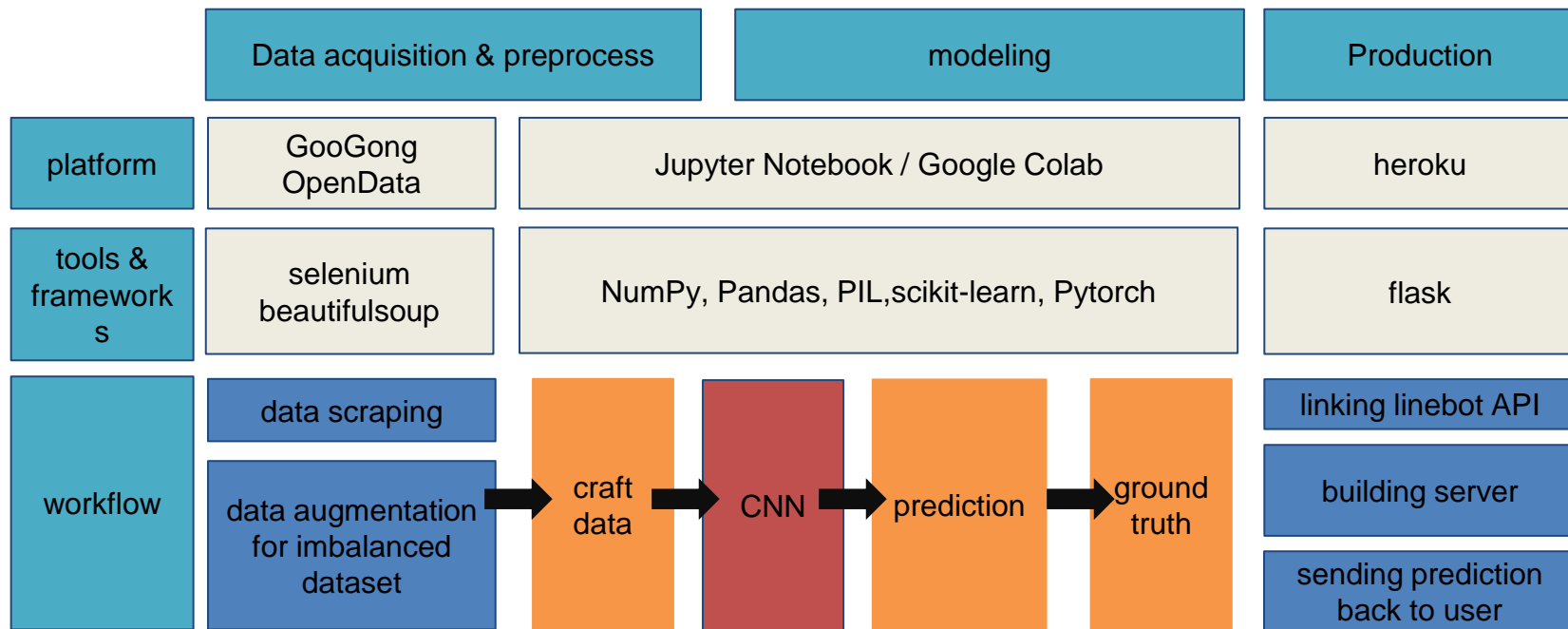
03 **Technique & Workflow**

Data Preprocess ◦ Modeling ◦ Production



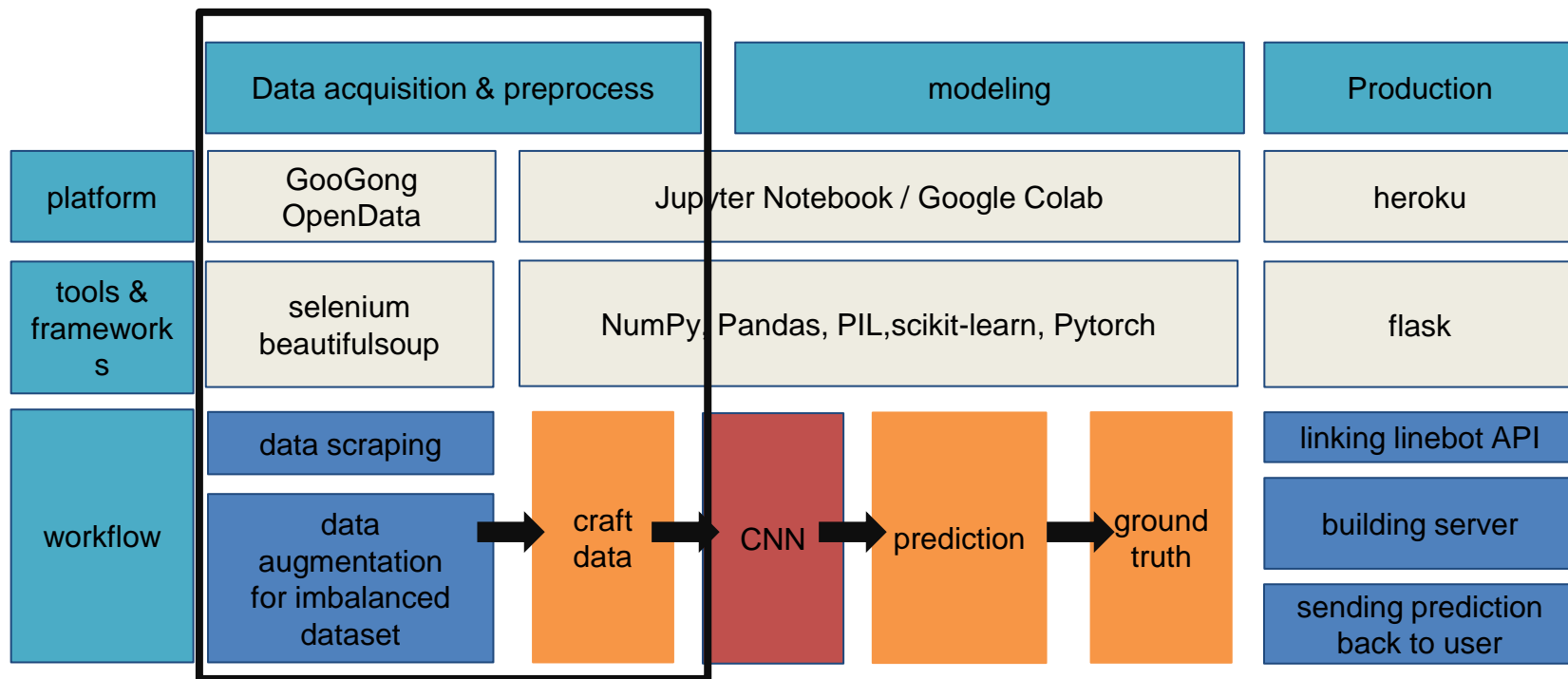
開發流程

Basic Workflow



開發流程

Basic Workflow



Data Scrapping



精選圖像下載

依朝代

全部

新石器時代

商

西周

東周

春秋

戰國

秦

漢

西漢

新

東漢

魏晉南北朝

隋

唐

五代十國

宋

北宋

金

南宋

元

明

清

民國

時代不詳

依類別

全部

未分類 (989)

銅器 (2137)

陶瓷器 (5009)

玉器 (3649)

漆器 (263)

琺瑯器 (1232)

雕刻 (355)

文具 (802)

錢幣 (0)

雜項 (1879)

織品 (0)

繪畫 (2890)

法書 (919)

法帖 (190)

絲繡 (154)

成扇 (203)

拓片 (0)

善本書籍 (235)

檔案文獻 (2)

關鍵字

請輸入關鍵字

搜尋

AI ANDART

Data Scrapping



清 嘉慶 青花鳳凰紋盤

高3.6公分 口徑16.5公分 底徑9.5公分



清 嘉慶 青花鳳凰紋盤

高3.6公分 口徑16.5公分 底徑9.5公分



元-明 玉劍璲

長8.08公分 寬2.9公分



元-明 玉劍璲

長8.08公分 寬2.9公分



清 玉磬形佩

全高1.9公分 最長4.14公分



明至清 玉扳指

全高2公分 最長3.86公分

Data Scrapping



清 嘉慶 青花鳳凰紋盤

文物圖檔編號：K1B002835N000000000PAD

類別：陶瓷器

典藏尺寸：高3.5公分 口徑16.5公分 底徑9.7公分

功能：盛裝器

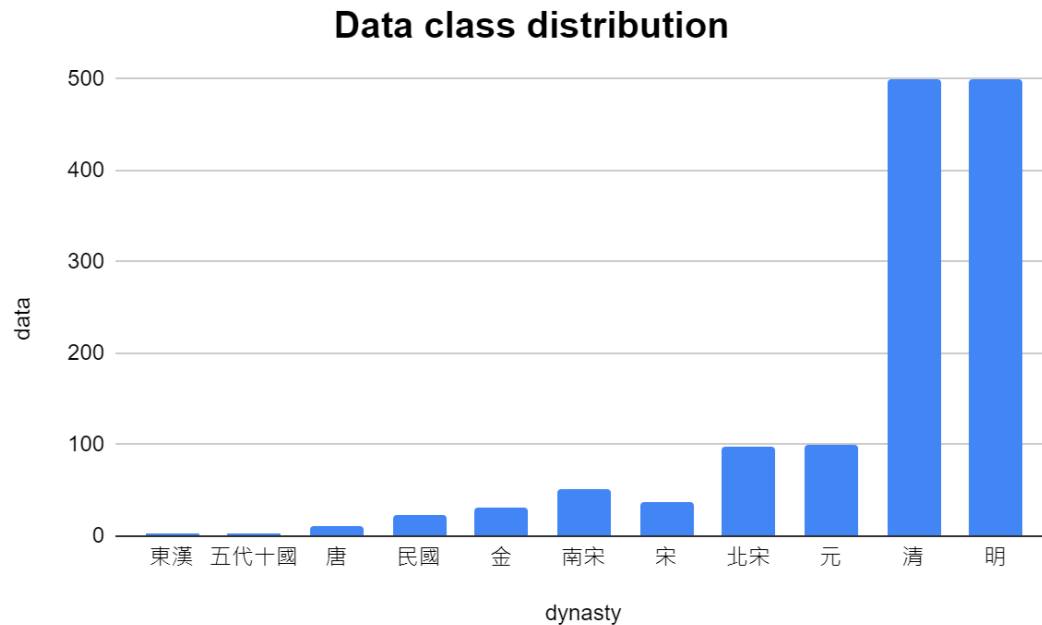
質材：礦物/陶瓷/

下載

class="download-btn"



Data Class Distribution

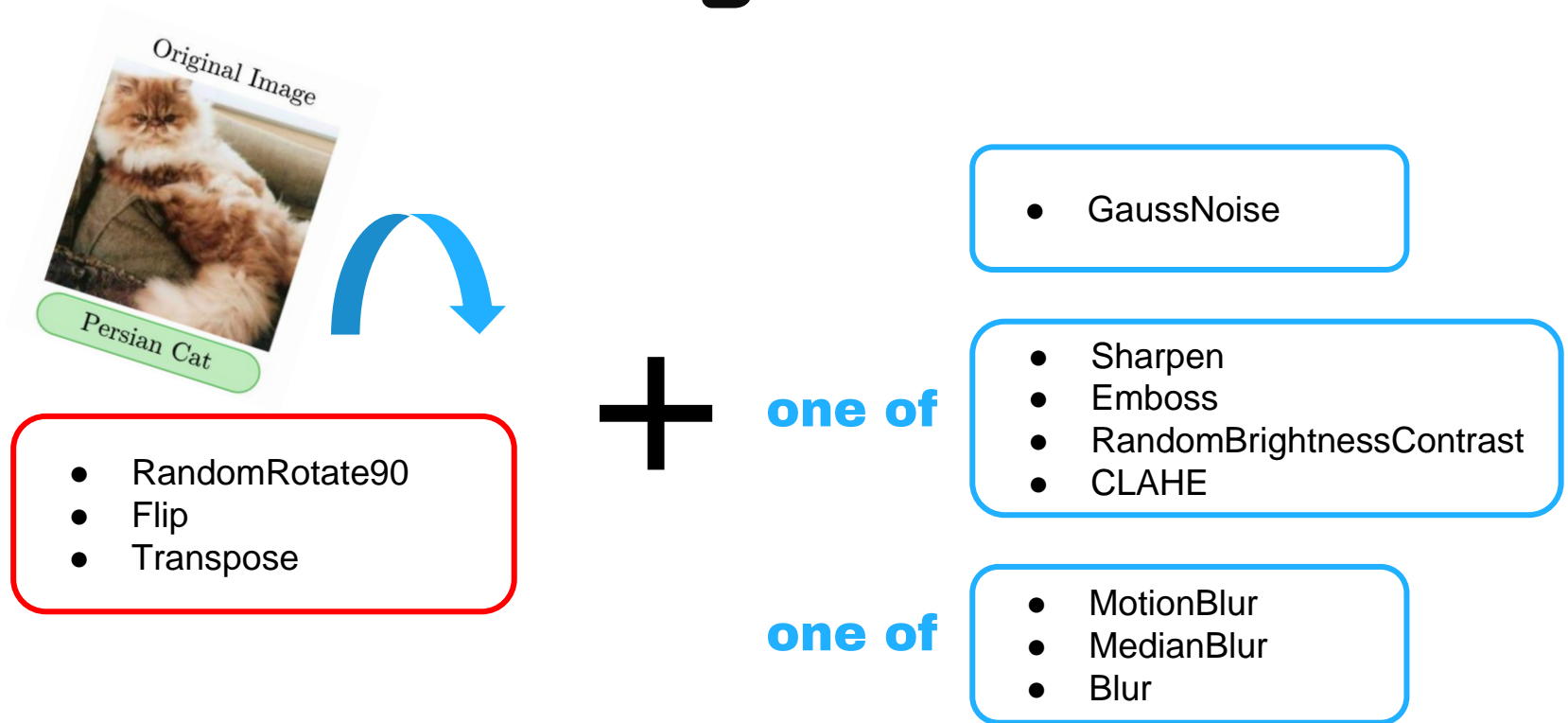




Data Preprocessing

1. data labeling -> “dynsty _ number .tif”
1. data augmentation -> to deal with the data imbalance problem

Data Augmentation



Data Augmentation

Original Image



Persian Cat

Data Augmentation

Blur



Toy Poodle

Noise



Chow-chow

Contrast



Persian Cat

Data Augmentation

Original



After Augmentation



Data Augmentation

Original

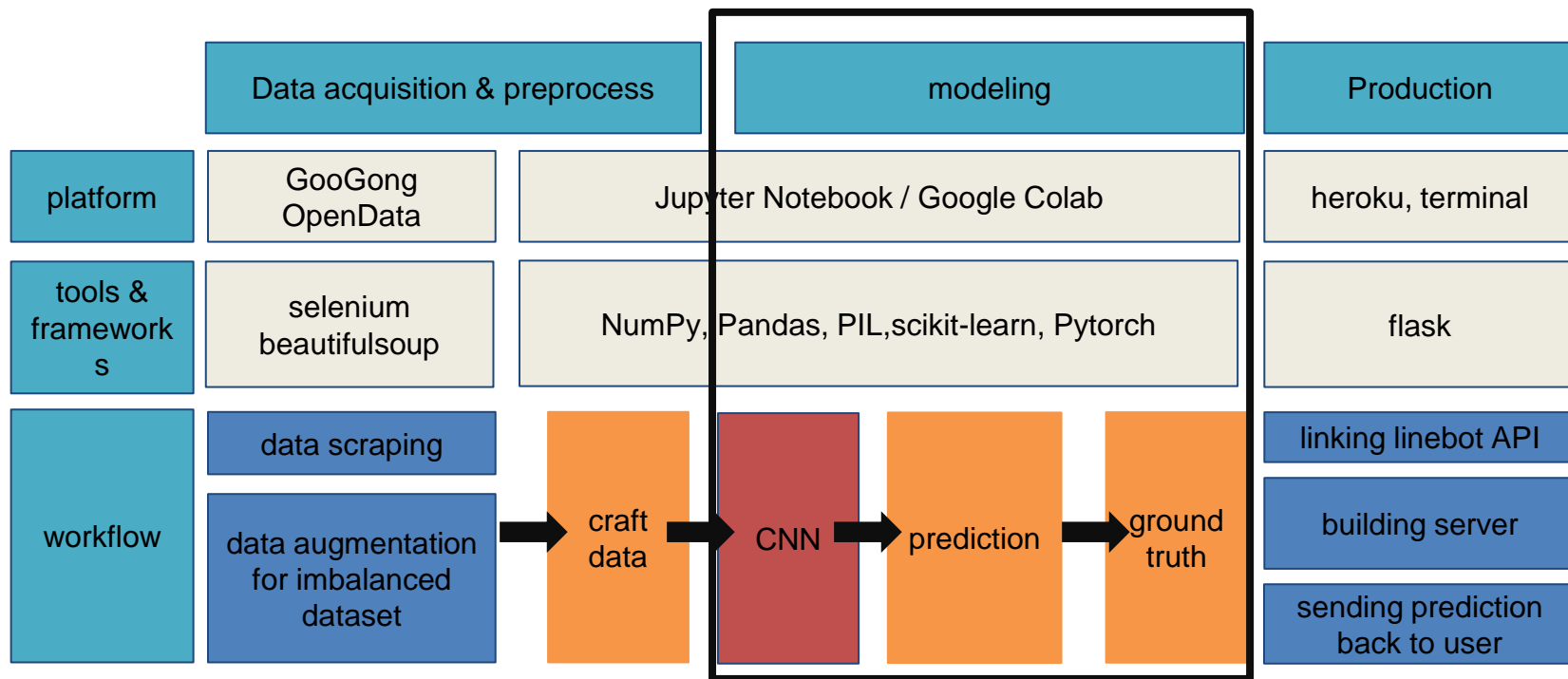


After Augmentation



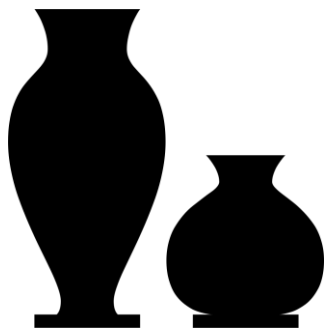
開發流程

Basic Workflow



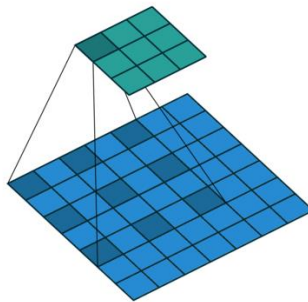
Modeling Process

Input



Photograph of artwork

Model



Algorithm

Output



1. Predicting dynasty.
2. Matching artwork with similar style. (developing)

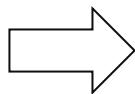
1. Predicting Dynasty Process

**Labeled data
classified by dynasty**

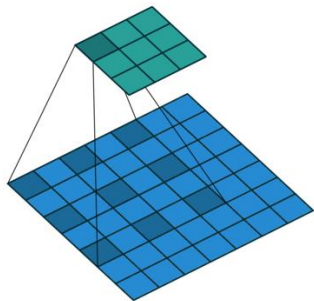
6 dynasties:

- Song Dynasty 宋朝
- Jin Dynasty 金朝
- Yuan Dynasty 元朝
- Ming Dynasty 明朝
- Qing Dynasty 清朝
- Republic of China 民國

training

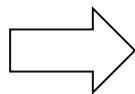


**Model
(conv2d)**



Applies a 2D convolution
over an input signal
composed of several input
planes.

predicting



Unlabeled data



Use the model to predict
the dynasty of artwork.

1. Predicting Dynasty Process

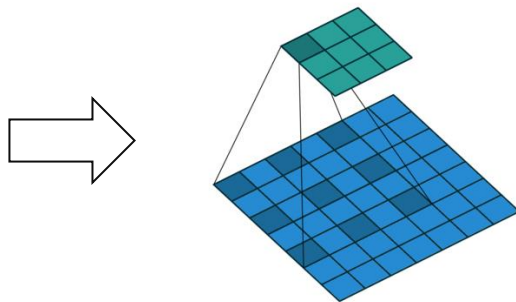
Input



Taperstick (ca. 1700–1710)
From



**Model
(conv2d)**



Applies a 2D convolution
over an input signal
composed of several input
planes.

Output

清朝
Qing
1636–1912

Use the model to predict
the dynasty of artwork.

2. Matching Process (Developing)

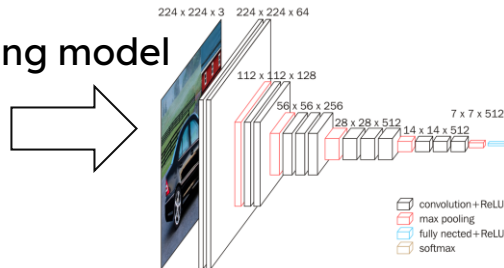
**Labeled data
classified by dynasty**

6 dynasties:

- Song Dynasty 宋朝
- Jin Dynasty 金朝
- Yuan Dynasty 元朝
- Ming Dynasty 明朝
- Qing Dynasty 清朝
- Republic of China 民國

**Model
(VGG16)**

loading model



matching



Matching Artwork

Feature extraction.
Reverse Image Search.

Use the model to match
artwork with similar style.

2. Matching Process (Developing)

Input

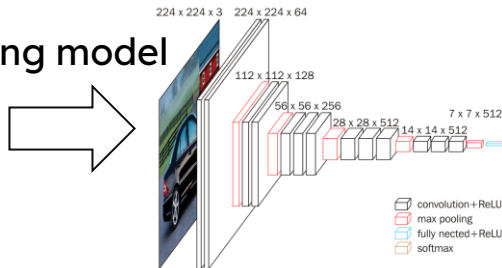


Taperstick (ca. 1700–1710)
From



Model
(VGG16)

loading model



matching

Matching Artwork

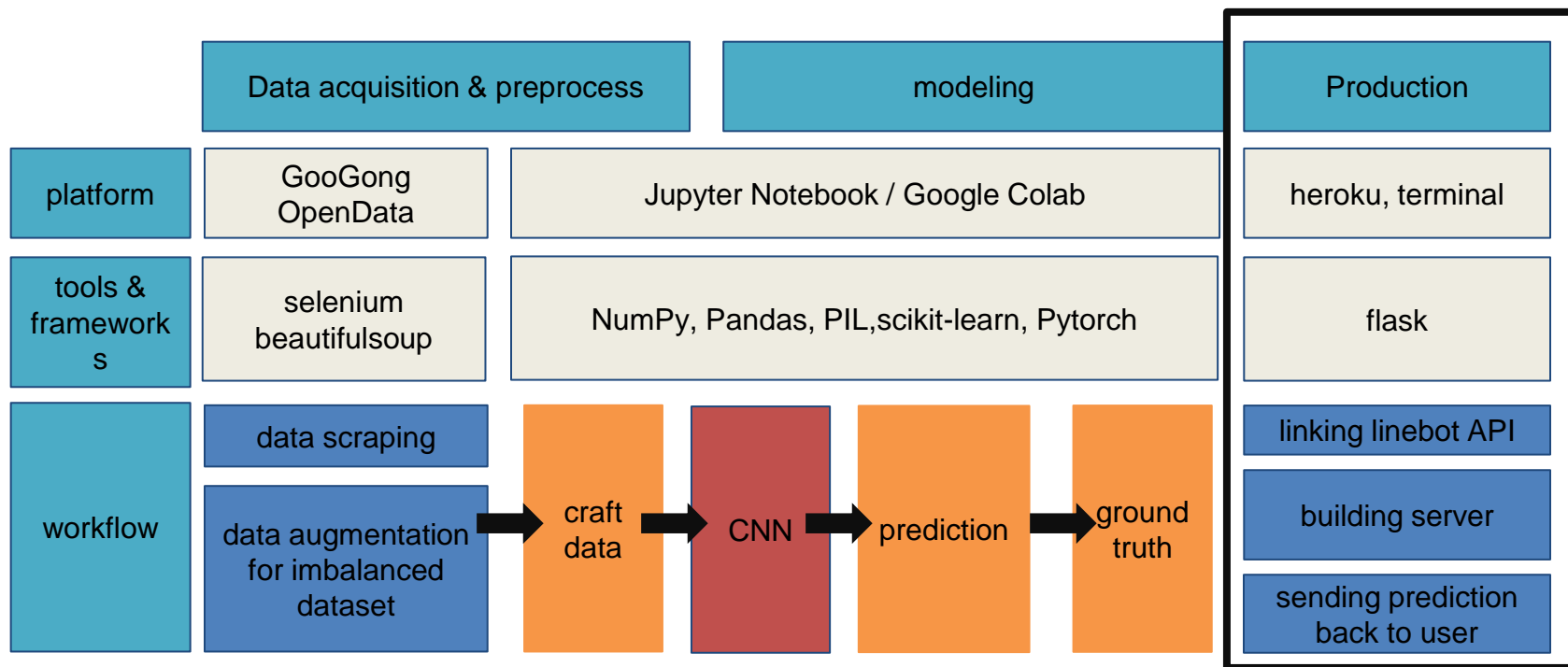


Feature extraction.
Reverse Image Search.

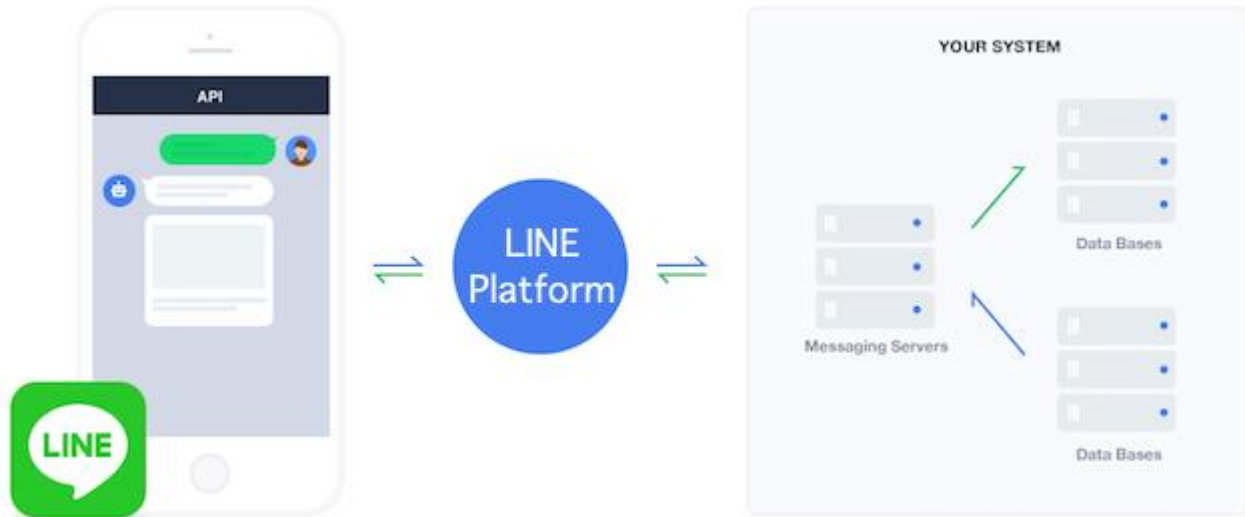
Use the model to match
artwork with similar style.

開發流程

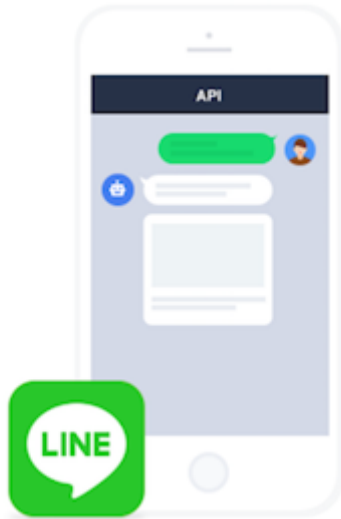
Basic Workflow



Platform Introduction: linebot



Advantage of the platform



- Developer-Friendly
- Users don't need to install new extension / apps
- Light
- Mobility

Production



User



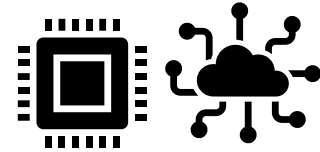
Upload picture + text request



Prediction 'Qing dynasty'



Artcraft recommendation
(future feature)




model.py

Server

04 Technology Feasibility

Future Application ◦ Core Values





Future Application & Improvement

- Reduce model size to increase response speed
- Increase model accuracy
- provide the information of that artwork during recommendation process

EduCraft's Core Value

Use AI technology to help museum and related exhibition agency to increase efficiency, promote the museum education for our society

INTRODUCTION





**THANK YOU
FOR LISTENING**